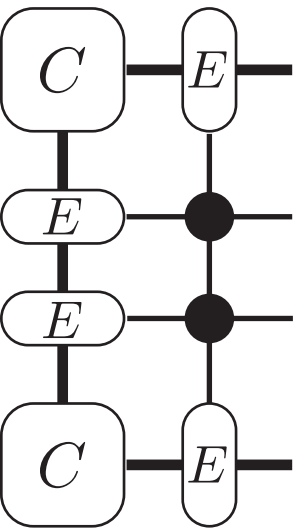
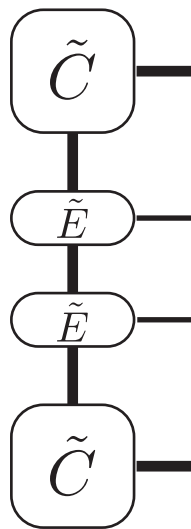


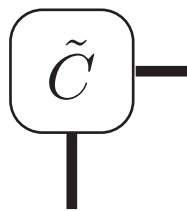
Left move in CTMRG



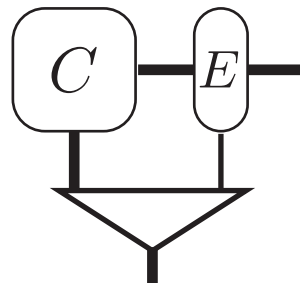
\sim



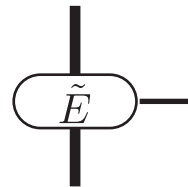
,



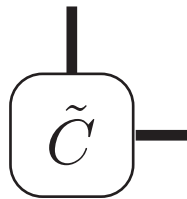
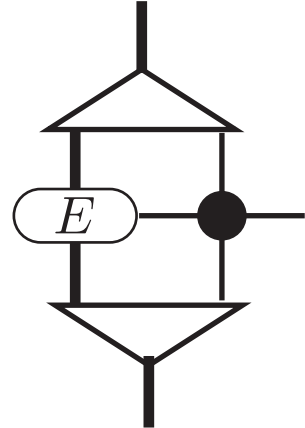
$=$



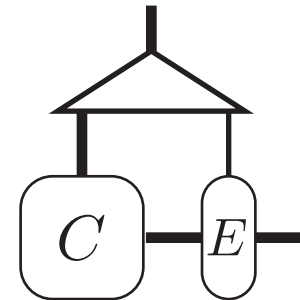
,



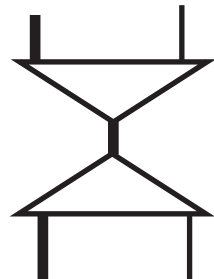
$=$



$=$



,



:Projector