

**Task 1:**

Write a program to identify tokens available in C/C++

**Hints:****1. List of Tokens**

- Keywords
- Identifiers
- Constants
- Strings
- Special Symbols()
- Operators

**1.1 keywords-**

auto	double	int	struct
break	else	long	switch
case	enum	register	typedef
char	extern	return	union
const	float	short	unsigned
continue	for	signed	void
do	if	static	while

**1.2 special symbols-** . [ ] ( ) { } , ; asterick (\*) = #**1.3 identifiers**

- i) They must begin with a letter or underscore(\_).
- ii) They must consist of only letters, digits, or underscore. No other special character is allowed.
- iii) It should not be a keyword.
- iv) It must not contain white space.
- v) It should be up to 31 characters long as only first 31 characters are significant.

example: **input file**

```
int main()
{
    int x=1;
    for(int i=1;i<10;i++)
    {
        x++;
    }
    printf("End of Program");
    return 0;
}
```

**output file:**

Keyword identifier special character special character

special character

Keyword identifier special character constant special character

keyword special character keyword identifier special character constant

special character keyword operator constant special character identifier operator special  
special character

identifier operator special character

special character

identifier special character string special character special character

keyword constant special character

special character