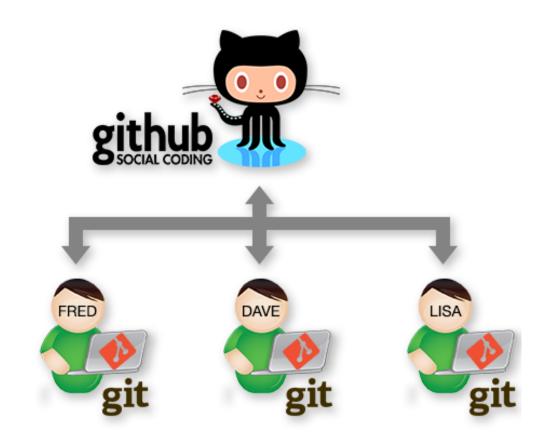


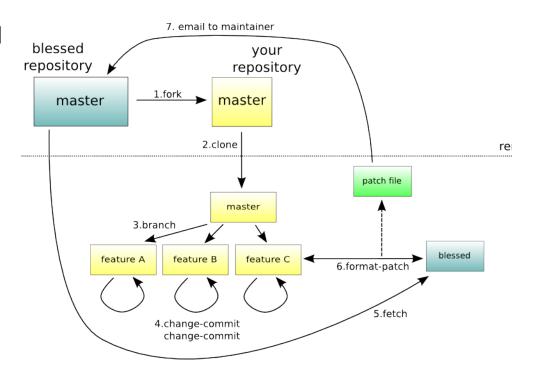
### Intro

- Developers collaborate
  - Source control systems help teams collaborate
- Git has had a major impact on how this is achieved.
- Agenda:
  - · Introduction to Git basics.
  - Collaborating with git
  - Branching



### What is Git

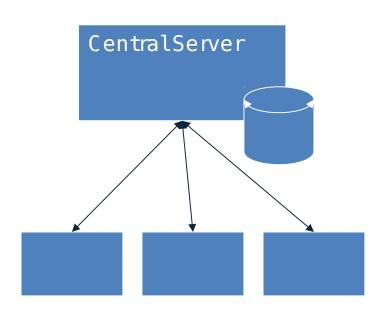
- Distributed Version Control
- Directory Content Management
- Tree Based History
- Everybody has complete history
- I get confused sometimes...

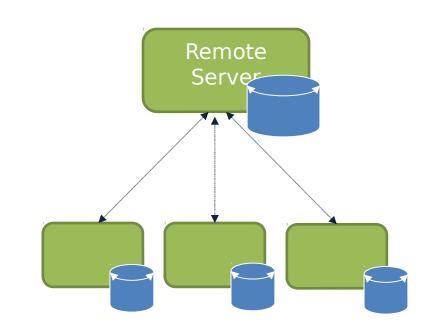


### **Distributed Content**

- Everyone has their own copy
- Work Offline
- No Central Authority
  - -Except by mutual agreement
- •Changes can be shared without a server...
  - Can be configured to work peer to peer
  - -Can keep collaborating even if server is

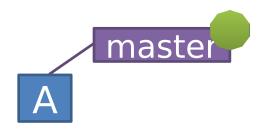
### Centralised vs Distributed



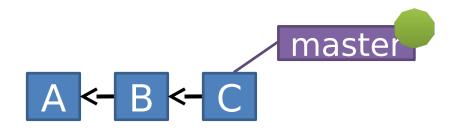


# Initialising a repo...

```
$ mkdir myproject
$ cd myproject
$ git init
Initialized empty Git repository in /home/ec2-
user/myproject/.git/
$ git config --global user.name "fxwalsh"
$ git config --global user.email fxwalsh@wit.com
$ vi README.txt
$ git add.
$ git commit -m 'initial commit'
[master (root-commit) 7d738f4] initial commit
1 file changed, 1 insertion(+)
create mode 100644 README.txt
```



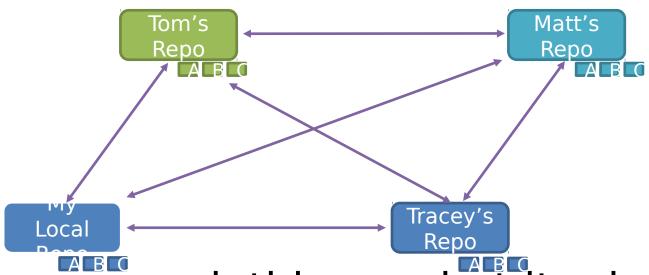
# Multiple Commits



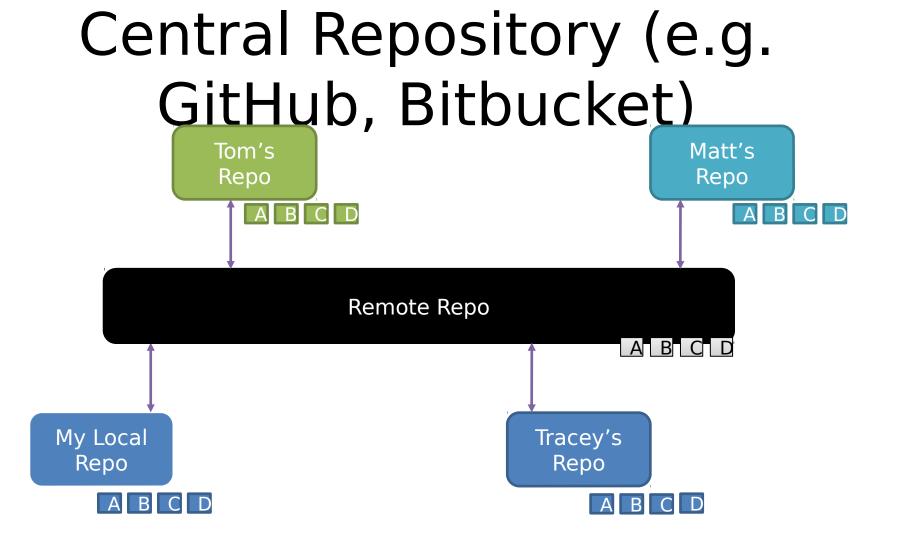
git commit -m "updated text file" git commit -m "updated text file again"

### **Collaborating with Git**

### Peer - to - Peer



•You can work this way but it might get complicated...



# Adding a Remote Repo to Existing Project

```
git rem ote add origin https://github.com /fxwalsh/BSc4Repo.git git rem ote -v
origin https://github.com /fxwalsh/BSc4Repo.git (fetch)
origin https://github.com /fxwalsh/BSc4Repo.git (push)
```

# Setting up Remote via Cloning

```
git clone
... ...
git rem ote -v
origin https://github.com/fxwalsh/BSc4Repo.git(fetch)
origin https://github.com/fxwalsh/BSc4Repo.git(push)
```

### Push...

# In case of fire





1. git commit



2. git push



3. leave building

- Pushes your changes to remote
- Changes will be rejected if newer changes exist on remote
- Good to pull then push
  - merge locally, then push the results.

### **Pushing to Remote Repo**

- By default, remote repo is labelled origin.
- Say you want to stage, commit, and push all your latest changes to origin...

git add --all git commit --m "some important update to important stuff" git push origin master

I can't push to origin, it's saying
"! [rejected] master ->
master (fetch first)"

- Probably changes on the remote repo that you don't have locally.
- Solution: Do a pull then push.
- Should work as long and there's no conflict

```
$ git push
  To https://github.com/fxwalsh/project2.git
                  master -> master (fetch
  ! [rejected]
  first) error: failed to push some refs
$git pull
  Merge made by the 'recursive' strategy.
  README.md | 2 +-
  1 file changed,1 insertion(+), 1 deletion(-)
$git push
Counting objects: 5, done.
```

 I want to replace local repo with remote, don't care about losing changes

- Solution: fetch from the default remote, origin
- Reset your current branch (master) to origin's master

```
$ git fetch...$ git reset --hard origin/master
```

 I want to replace remote repo with local... don't care about losing changes on remote \$ git push -f origin master

Solution: force the push

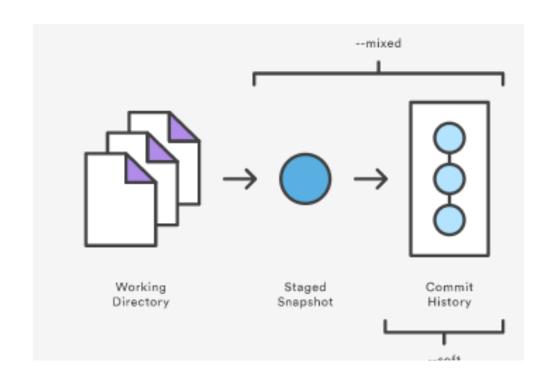
• Trying to pull but getting "CONFLICT (content): Merge conflict in ...."

- Two different versions of the same file(s)
- Decide which one you want to keep manually.
- Perhaps force push or hard reset.

\$ git push -f origin master

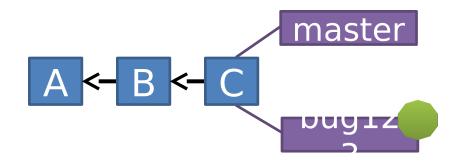
I committed stuff I really didn't want to. I want to revert to the previous commit.

- Do git reset HEAD~1
  - Moves Head (pointer to latest commit) back one
  - Leaves files alone (but not staged)
- Do git reset -hard HEAD~1
  - Gets rid of changes completely
- Do git reset –soft HEAD~1
  - Leaves changes staged

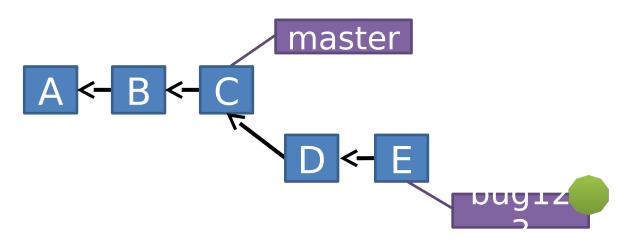


### **Branching with Git**

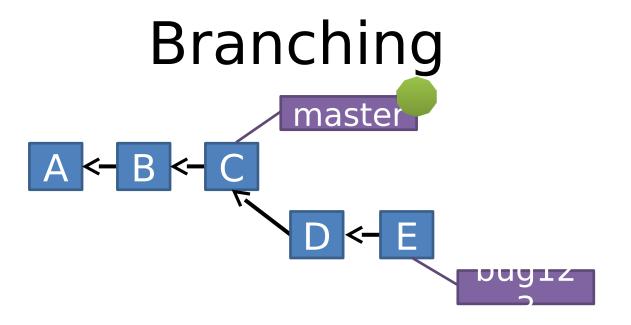
- Like a label on a graph node
- •All branching takes place in the same folder/directory
  - -Things might appear to disappear depending on what branch you work on...
- You can switch branches
  - Analogous to moving label from one node to another



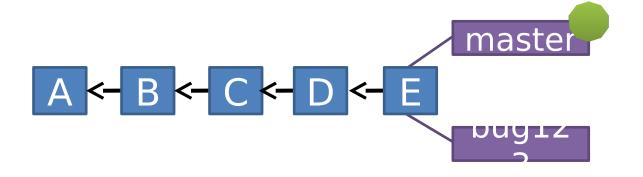
git checkout -b bug123 Switched to a new branch bug123'



git commit -m "bug fix" git commit -m "another code fix"

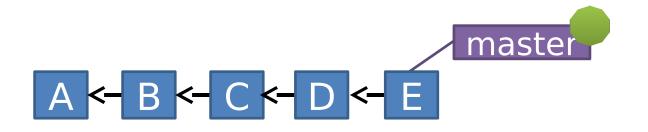


gitcheckoutmaster viREADME.txt

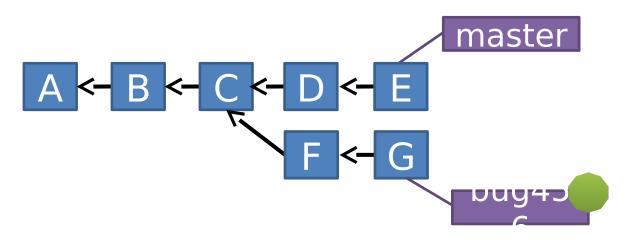


git merge bug123

### Delete Branch

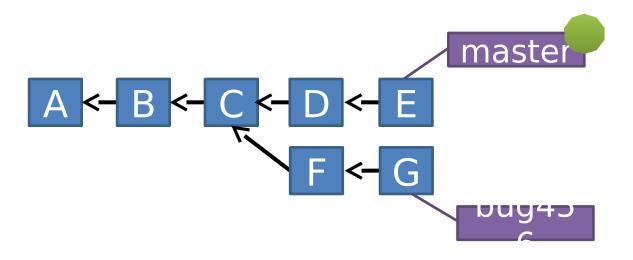


gitbranch -d bug123 Deleted branch bug123 (was 0e85eb8).



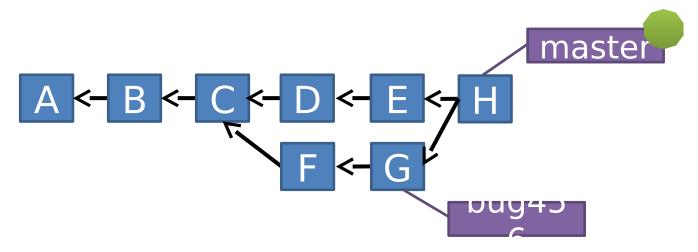
- •Suppose another bug branch off of (C).
- •Also, changes have happened in master (bug 123 which we just merged) since then.
- •Also, two commits in bug456.

# Merging



git checkout master

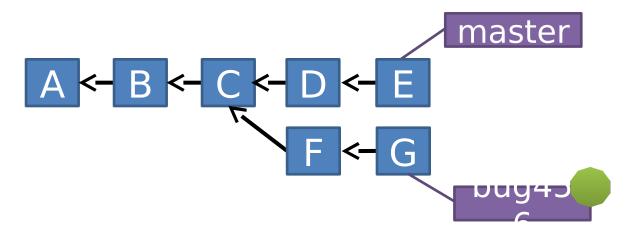
# Merging



### git merge bug456

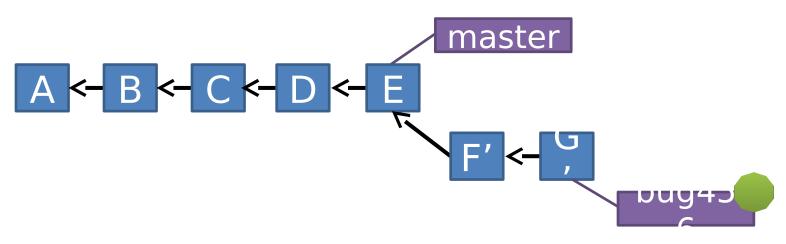
if there are conflicts, they need to be resolved manually Also deleting the bug456 branch can leave a non-linear, messy structure.

## Merging - Rebase



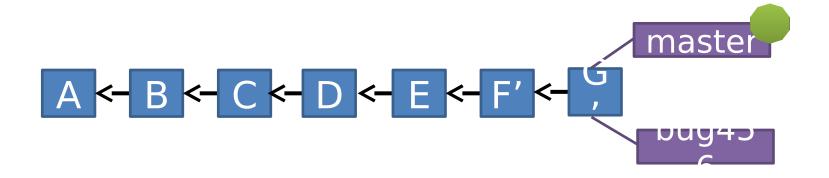
As before, but this time we rebase first....

# Merging: Rebase



•Changes on (C) are undone and applied to (E) instead.

# Merging: Rebase



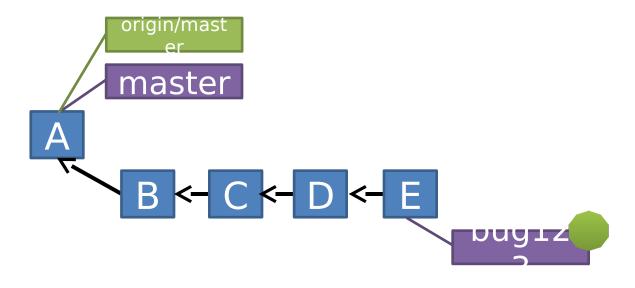
git checkout master git merge bug456

- Linear, causal flow of changes.
- •Less snapshots in repository

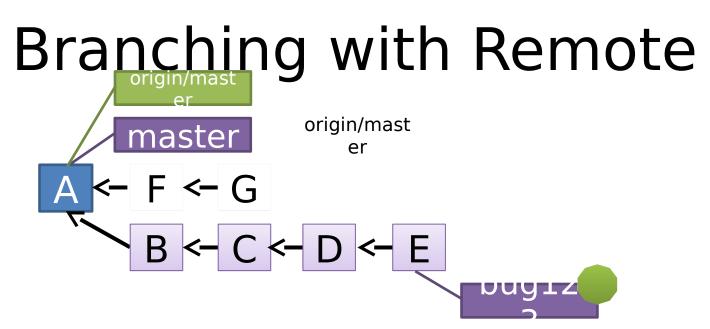
# Branching and Merging: Key points

- •Quick and Easy to create 'Feature' Branches
- Very capable tool to manage changes
- •Rebasing helps keep things clearer.

## Branching with Remote



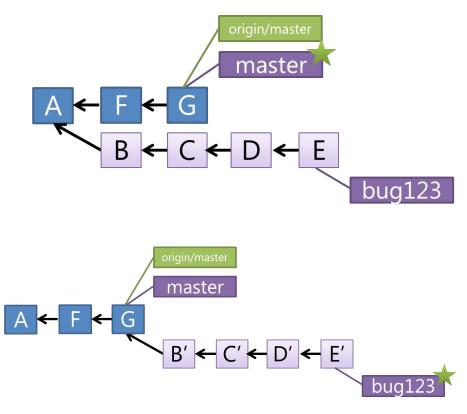
Changes on Bug123 branch are only local.



- •Can have situation where there's two versions of the origin/master
  - 1.what was last known about the upstream master
  - 2.what is actually up there (which we don't know about).

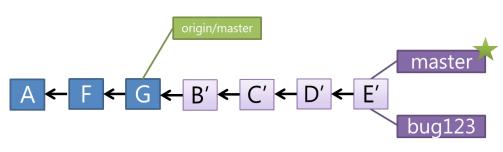
### Branching with Remote

- Update Master to what's on remote git checkout master git pull origin
- Rebase the bug123
   branch
   git checkout bug123
   qit rebase

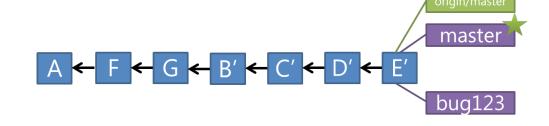


## Branching with Remote

gim erge bug123



gitpush origin



Git is the open source distributed version control system that facilitates GitHub activities on your laptop or desktop. This cheat sheet summarizes commonly used Git command line instructions for quick reference.

### INSTALL GIT

GitHub provides desktop clients that include a graphical user interface for the most common repository actions and an automatically updating command line edition of Git for advanced scenarios.

### GltHub for Windows https://windows.github.com

### GltHub for Mac

https://mac.gtthub.com

Git distributions for Linux and POSIX systems are available on the official Git SCM web site.

### Glt for All Platforms

http://git-scm.com

### CONFIGURE TOOLING

Configure user information for all local repositories

### \$ git config --global user.name "[name]"

 $Sets the {\it name} you {\it want attached} to your {\it commit transactions}$ 

### \$ git config --global user.email "[email address]" Sets the emailyou want attached to your commit transactions

\$ git config --global color.ui auto

Enables helpful colorization of command line output

### CREATE REPOSITORIES

Start a new repository or obtain one from an existing URL

### MAKE CHANGES

Review edits and craft a commit transaction

### \$ git status

Lists all new or modified files to be committed

### \$ git diff

Shows file differences not yet staged

### \$ git add [file]

Snapshots the file in preparation for versioning

### \$ git diff --staged

Shows file differences between staging and the last file version

### \$ git reset [file]

Unstages the file, but preserve its contents

### \$ git commit -m "[descriptive message]"

Records file snapshots permanently Inversion history

### GROUP CHANGES

Name a series of commits and combine completed efforts

### \$ git branch

Lists all local branches in the current repository

### \$ git branch [branch-name]

Creates a new branch

### \$ git checkout [branch-name]

Switches to the specified branch and updates the working directory

Final Word

Cheat sheet is always handy...