

TESTING WEB APIS

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M.Sc. Computing

Enterprise Web Development

AGENDA

Unit testing

Mocha

Should

Sinon

SuperTest

Asynchronous testing

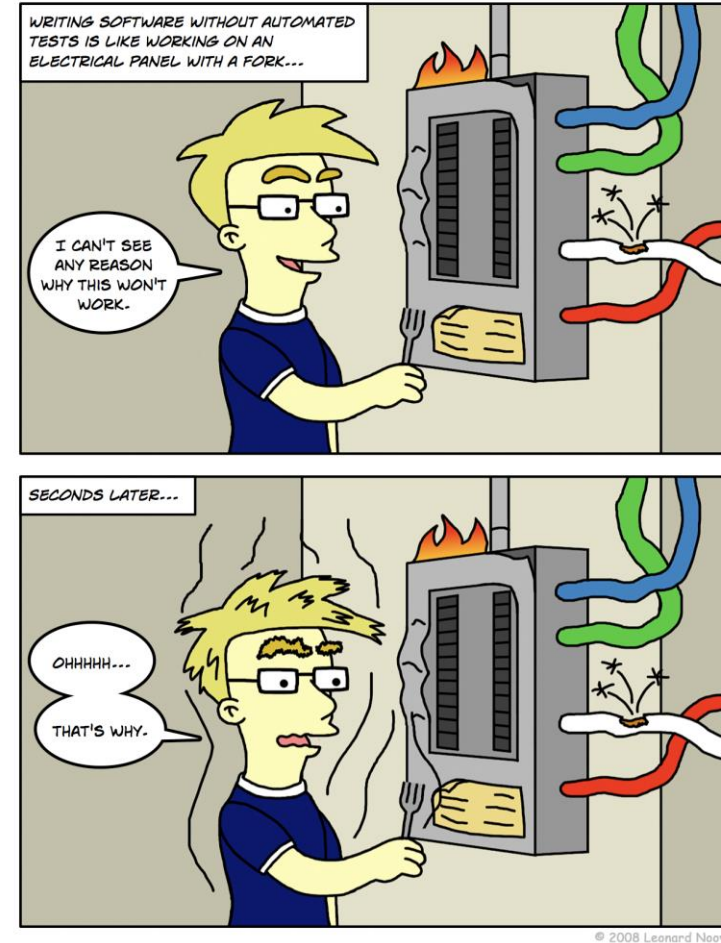
TESTING CATEGORIES

- **Static analysis/testing** helps to find out typos and basic syntax errors.
- **Unit testing** involves test one single unit at a time with isolation from other functionalities.
- **Integration testing** is where you will find out whether separate units of functionalities works with each other.
- **End-to-End** testing as the name suggests refers to testing the complete flow of the project from start to end.



UNIT TESTING

- Code written by developer that exercises a small, specific area of functionality.
- “Program testing can be used to show the presence of bugs, but never to show their absence!” – Dijkstra
- Up to now – Manual tests with Postman
 - Not structured
 - Not repeatable
 - Not easy
 - Not a unit test
- Usually unit testing can be automated...



UNIT TESTS

- Tests are specific pieces of code
- Tests are written by developers of the code, usually
 - Sometimes before the code is written
- Part of the code repository
 - They go where the code goes
- Use a framework
 - Junit, Jasmine, Mocha

UNIT
TESTS



API Testing

UNIT TEST CONVENTION

- All objects and methods
- Aspire for 100% coverage
 - Although property getters/setters are sometimes omitted
- All tests should pass before commits to the repo?

/

88.99% Statements 1948/2188 66.18% Branches 272/411 82.15% Functions 359/437 89.06% Lines 1937/2175

File		Statements		Branches		Functions		Lines
lib/	<div><div></div></div>	81.82%	72/88	25%	3/12	57.14%	8/14	81.82%
lib/agent/	<div><div></div></div>	84.16%	271/322	56.72%	38/67	69.09%	38/55	84.16%
lib/agent/api/	<div><div></div></div>	80.9%	144/178	45.45%	10/22	75%	27/36	80.9%
lib/agent/healthcheck/	<div><div></div></div>	100%	20/20	100%	0/0	100%	6/6	100%
lib/agent/metrics/	<div><div></div></div>	100%	4/4	100%	0/0	100%	0/0	100%
lib/agent/metrics/apm/	<div><div></div></div>	94.44%	85/90	55.56%	5/9	100%	20/20	94.44%
lib/agent/metrics/externalEdge/	<div><div></div></div>	100%	73/73	92.86%	13/14	100%	16/16	100%
lib/agent/metrics/incomingEdge/	<div><div></div></div>	100%	85/85	100%	14/14	100%	19/19	100%
lib/agent/metrics/rpm/	<div><div></div></div>	100%	56/56	75%	6/8	100%	10/10	100%
lib/instrumentations/	<div><div></div></div>	86.37%	393/455	56.86%	58/102	74.31%	81/109	86.37%
lib/instrumentations/core/http/	<div><div></div></div>	95.31%	305/320	84.62%	66/78	86.54%	45/52	95.31%

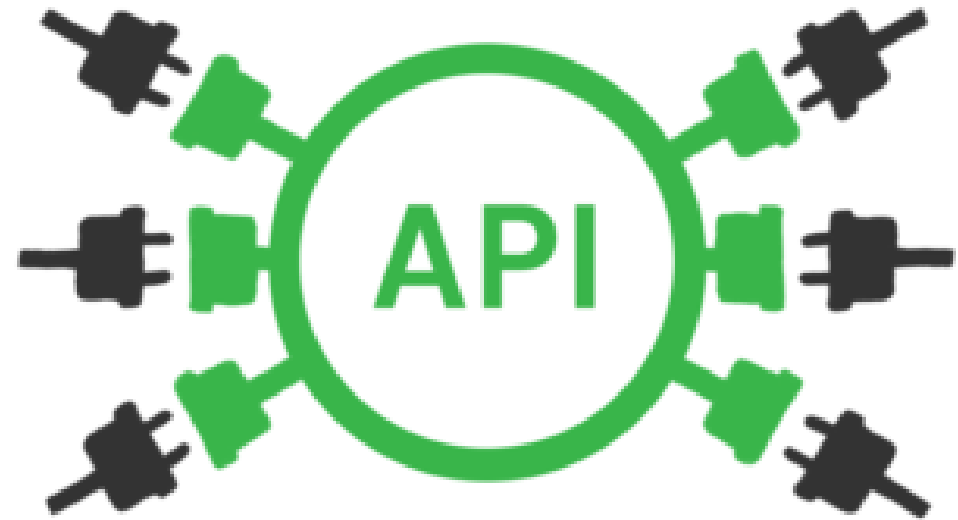
INTEGRATION TESTING

- **INTEGRATION TESTING** combines individual units in a test.
 - Test drivers and test stubs are used to assist in Integration Testing.
- Exposes faults in the interaction between integrated units
- Usually happens after unit testing.
- Both developers and independent testers perform integration testing



TESTING OUR API

- Is this integration or unit testing?
 - Integration testing, because you have to run a web server (locally)
 - Your Web API is an “Application boundary”
 - Requires HTTP to interact with it
 - And you’ve a DB/3rd party APIs going
 - So you’re testing more than just your code...



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S

API testing using SuperTest

All You Need to Know About Integration Testing: SuperTest, Mocha, and Chai

Published Apr 14, 2017

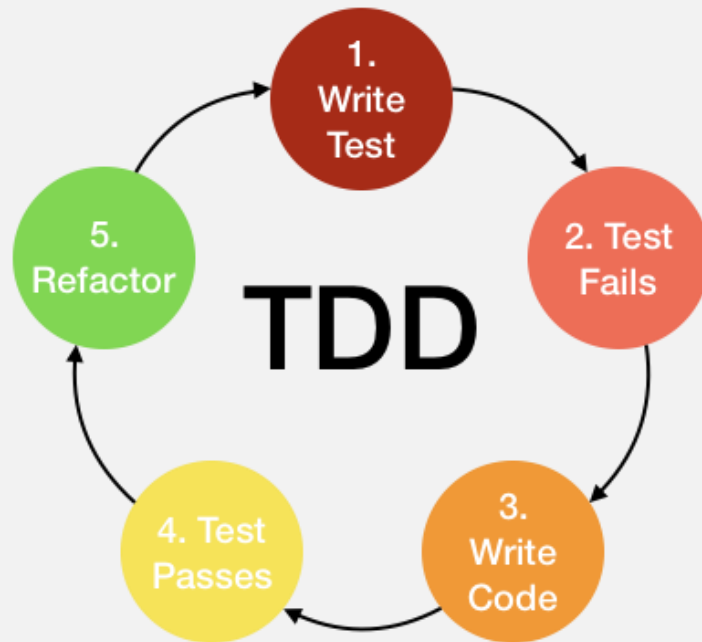


In this tutorial i am going to cover how to test your [REST api's written in ExpressJS](#) using famous unit testing tool called Mocha and supertest.

What is Mocha ?

ASIDE – TDD AND BDD

- **Test Driven Development**



`assertTheSame(user.name,'tj')`

- **Behaviour Driven Development**

- Specify desired behaviour of the unit
- Based on requirements set by the business
- Behavioural specification from business and developer

`user.should.have.property('name', 'tj');`

TDD

- Developers only
- Code
- Low level
- Build the thing right

BDD

- Whole team
- Prose
- High level
- Build the right thing

- Test first
- Automation

TDD-type test

```
import assert from 'assert';

// Here we define a test.
const test1 = () => {
  assert.equal(add(1, 1), 2);
  assert.equal(mul(2, 2), 4);
  console.log("All good");
}

test1();
```

“Assert add(1,1) equals 2”

BDD-type test

```
// Here we define a test suite.
describe('Simple Calculation Tests', () => {
  // And then we describe our testcases.
  it('should return the sum of 2 numbers', (done) => {
    add(1, 1).should.equal(2);
    // Invoke done when the test is complete.
    done();
  });

  it('should return the product of 2 numbers', (done) => {
    mul(2, 2).should.be.a.Number().and.be.exactly(4);
    // Invoke done when the test is complete.
    done();
  });
});
```

“2*2 should be a number and be exactly 4”

TESTING FRAMEWORKS, ASSERTIONS AND MOCKING

TESTING TOOLS

- **Test Frameworks**
 - Makes it easier to write tests
 - Provide hooks, test suites, test runners
 - Examples Junit, VS Team Test, PHP Unit, Mocha
- **Assertion Frameworks**
 - Perform checks and decisions
 - Examples: assert, chai.js, should.js
- **Mocking Frameworks**
 - Create mock dependencies, stubs, proxys
 - Sinon, Jmock, Mockito, Mockgoose!



Test Framework



simple, flexible, fun

Mocha is a feature-rich JavaScript test framework running on [Node.js](#) and in the browser, making asynchronous testing *simple* and *fun*. Mocha tests run serially, allowing for flexible and accurate reporting, while mapping uncaught exceptions to the correct test cases. Hosted on [GitHub](#).

gitter join chat backers 100 sponsors 52

TEST FRAMEWORK

- Open Source framework for Javascript unit testing
 - Run in browser and server-side (e.g. node)
- Features
 - Expressive syntax
 - Can test Async code
 - Pluggable
 - Compatible with test runners such as Karma



ASSERTION FRAMEWORK

- Can use the “assert” package
 - Node.js core package
1. Define a Test Suite
 2. In the test suit, create test cases
 3. Invoke “done()” when each test is complete.

Not very expressive or high functioning

Better 3rd party options: chai, should...

```
import {add, mul, user} from './myModule';
import assert from 'assert';

// Here we define a test suite.
describe('Simple Calulation Tests', () => {
  // And then we describe our testcases.
  it('returns 1+1=2', (done) => {
    assert.equal(add(1, 1), 2);
    // Invoke done when the test is complete.
    done();
  });

  it('returns 2*2=4', (done) => {
    assert.equal(mul(2, 2), 4);
    // Invoke done when the test is complete.
    done();
  });
});
```

ASSERTION FRAMEWORKS

should

13.2.3 • [Public](#) • Published 8 months ago

[Readme](#)

5 Dependencies


1,118 Dependents

114 Versions

should.js

[gitter](#) [join chat](#)

build [passing](#)

 Chrome

70  10

72  8

install

```
> npm i should
```

↓ weekly downloads

303,069



version

13.2.3

license

MIT

ASSERTION FRAMEWORK

- Mocha allows you to use any assertion library you wish.
- `should` is an expressive, readable, framework-agnostic assertion library.
- Can use with Mocha to write cleaner, more BDD style tests
- Generates nice error messages (there's always error messages!)
- Works with Node and browsers
- Can use in async tests with Mocha

```
// Here we define a test suite.
describe('Simple Calculation Tests', () => {
  // And then we describe our testcases.
  it('should return the sum of 2 numbers', (done) => {
    add(1, 1).should.equal(2);
    // Invoke done when the test is complete.
    done();
  });

  it('should return the product of 2 numbers', (done) => {
    mul(2, 2).should.be.a.Number().and.be.exactly(4);
    // Invoke done when the test is complete.
    done();
  });
});
```

MOCKING FRAMEWORK

- What if your code has methods that use/integrate a DB?
- What if your code uses an API that's not ready
- Can use mocking and stubs to override/replace/mutate aspects of the code to allow you to test various scenarios in an isolated fashion
- Examples: Proxyquire, Sinon

REAL SYSTEM



CLASS IN UNIT TEST



SINON MOCKING FRAMEWORK

- Can use sinon to create “stub” that can respond with fake data
- Allows isolation of target code.
- Why you might need this?
 - a js module may have public functions that need to be tested. Functions can make a call out to another service or to a database.
 - E.g. User Mongoose model...



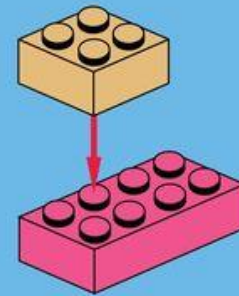
Standalone test spies, stubs and mocks for JavaScript.
Works with any unit testing framework.

GET STARTED

 Star Sinon.JS on Github

HOW IT WORKS...

- Provide description of test using **“describe”**
- Use **“it”** to define several test cases into it.
 - “it” provides a “done” function, used to indicate the end of test case.



GETTING MOCHA ETC.

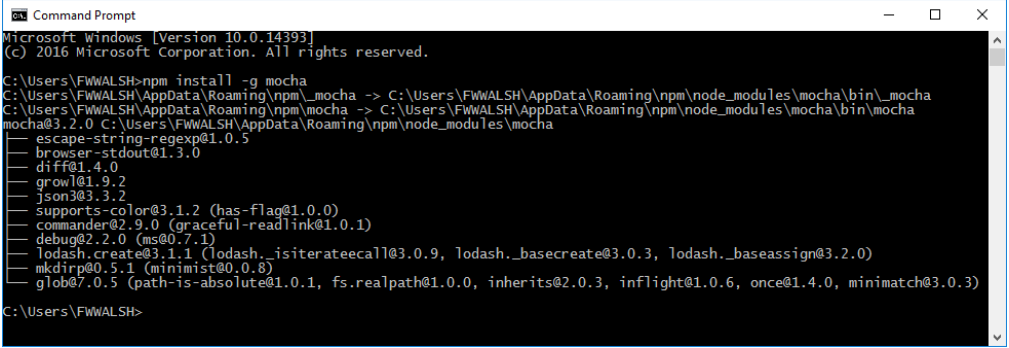
- Use NPM and install Mocha, Should and Supertest

npm install --save-dev mocha

npm install --save-dev should

npm install --save-dev sinon sinon-test

npm install --save-dev supertest



```
Command Prompt
Microsoft Windows [Version 10.0.14393]
(c) 2016 Microsoft Corporation. All rights reserved.

C:\Users\FWWALSH>npm install -g mocha
C:\Users\FWWALSH>AppData\Roaming\npm\_mocha -> C:\Users\FWWALSH\AppData\Roaming\npm\node_modules\mocha\bin\_mocha
C:\Users\FWWALSH>AppData\Roaming\npm\mocha -> C:\Users\FWWALSH\AppData\Roaming\npm\node_modules\mocha\bin\mocha
mocha@3.2.0 C:\Users\FWWALSH\AppData\Roaming\npm\node_modules\mocha
├── escape-string-regexp@1.0.5
├── browser-stdout@1.3.0
├── diff@1.4.0
├── growl@1.9.2
├── json3@3.3.2
├── supports-color@3.1.2 (has-Flag@1.0.0)
├── commander@2.9.0 (graceful-readlink@1.0.1)
├── debug@2.2.0 (ms@0.7.1)
├── lodash.create@3.1.1 (lodash._isiterateecall@3.0.9, lodash._basecreate@3.0.3, lodash._baseassign@3.2.0)
├── mkdirp@0.5.1 (minimist@0.0.8)
├── glob@7.0.5 (path-is-absolute@1.0.1, fs.realpath@1.0.0, inherits@2.0.3, inflight@1.0.6, once@1.4.0, minimatch@3.0.3)
C:\Users\FWWALSH>
```

```
"devDependencies": {
  "mocha": "^2.2.5",
  "should": "^7.0.2",
  "supertest": "^1.0.1"
```

RUNNING THE TEST MANUALLY

- From command prompt, type
 - `npx mocha`
- As we're ES6 and need to transpile, easier to create a script entry in **package.json**
- Can associate tests with node project by including new script property
- Set up a test script in package.json
 - Then use **npm run test** at the command line

Simple Calculation Tests

✓ returns 1+1=2

✓ returns 2*2=4

User Tests

✓ name is bob

✓ Bob has 6 kids

4 passing (36ms)

```
"test": "mocha --require babel-core/register --require babel-polyfill
```


EXAMPLE....

TESTING AN API (INTEGRATION TESTING)

API TESTS

- Testing with postman not ideal
 - Cannot formally specify test suites
 - Cannot integrate into testing
- Fine for development cycle
- Need a more structured method of testing APIs
 - Regression (all routes should be checked before commit)
 - Use HTTP requests to test express app

TESTING OVER HTTP WITH **SUPERTEST**

- Provide a high-level abstraction for testing HTTP
- Works with any test framework
 - In our case, Mocha

```
describe('GET /user', function() {  
  it('respond with json', function(done) {  
    request(app)  
      .get('/user')  
      .set('Accept', 'application/json')  
      .expect('Content-Type', /json/)  
      .end(function(err, res) {  
        expect(res.status).to.equal(200, done);  
      });  
  });  
});
```

supertest

4.0.2 • Public • Published 19 days ago

Readme

2 Dependencies

651 Dependents

46 Versions

SuperTest

coverage 97% build passing dependencies out of date PRs welcome license MIT

HTTP assertions made easy via [superagent](#).

About

The motivation with this module is to provide a high-level abstraction for testing HTTP, while still allowing you to drop down to the [lower-level API](#) provided by superagent.

install

```
> npm i supertest
```

± weekly downloads

719,813

version

4.0.2

license

MIT

open issues

42

pull requests

13

EXAMPLE – STATIC HOME PAGE TEST

- Supertest.agent(...) returns server object constructed with test URL
- “describe” takes test name and test function
- “it” specifies the unit test that uses the server object to
 - Do a HTTP GET on the URL.
 - Define what’s expected (e.g. content type, status)
- Use “should” to check status of response object

```
var server = supertest.agent("http://localhost:3000");

// UNIT test begin

describe("SAMPLE unit test",function(){

  // #1 should return home page

  it("should return home page",function(done){

    // calling home page api
    server
      .get("/")
      .expect("Content-type",/json/)
      .expect(200) // This is HTTP response
      .end(function(err,res){
        // HTTP status should be 200
        res.status.should.equal(200);
        // Error key should be false.
        res.body.error.should.equal(false);
        done();
      });
  });
});
```

TESTING A ROUTE

- '/add' route should add two numbers provided in HTTP body
 - Should return json response
 - Data item of body should equal sum of initial numbers
- “post” does a HTTP post on URL
- send inserts HTTP body
- Contents of response validated using should

```
it("should add two number",function(done){  
  
    //calling ADD api  
    server  
    .post('/add')  
    .send({num1 : 10, num2 : 20})  
    .expect("Content-type",/json/)   
    .expect(200)  
    .end(function(err,res){  
        res.status.should.equal(200);  
        res.body.error.should.equal(false);  
        res.body.data.should.equal(30);  
        done();  
    });  
});
```

TESTING FAILURE

- Can test for non-existent/removed resources
 - E.g. after delete
- Check status of HTTP response is 404
- Check status of res object is also 404

```
it("should add two number",function(done){
  -----
});

it("should return 404",function(done){
  server
  .get("/random")
  .expect(404)
  .end(function(err,res){
    res.status.should.equal(404);
    done();
  });
});
```

FAILING TEST

- Equal value of addition test is changed.
 - 40 (should be 30)
- Result is test failure
- Indicated clearly by test report.

```
it("should add two number",function(done){  
  
  //calling ADD api  
  server  
  .post('/add')  
  .send({num1 : 10, num2 : 20})  
  .expect("Content-type",/json/)   
  .expect(200)  
  .end(function(err,res){  
    res.status.should.equal(200);  
    res.body.error.should.equal(false);  
    res.body.data.should.equal(40);  
    done();  
  });  
});
```

```
static-233:mocha:Shahid$ mocha  
  
SAMPLE unit test  
✓ should return home page (38ms)  
1) should add two number  
✓ should return 404  
  
2 passing (36ms)  
1 failing  
  
1) SAMPLE unit test should add two number:  
   Uncaught AssertionError: expected 30 to be 40  
     + expected - actual  
     +30  
     +40  
  
   at Test.<anonymous> (test/test.js:39:16)  
   at _stream_readable.js:990:16  
  
static-233:mocha:Shahid$
```


ASYNCHRONOUS CODE TEST ANATOMY

- Uses the callback pattern.
- The callback (usually named done) lets Mocha know when the test is complete
- Mocha waits for this function to be called before completing the test.

“done()” called after test is complete. In this case after user.save(..) returns

```
describe('User', function() {  
  describe('#save()', function() {  
    it('should save without error', function(done) {  
      var user = new User('Luna');  
      user.save(function(err) {  
        if (err) done(err);  
        else done();  
      });  
    });  
  });  
});
```

IMPROVEMENTS – MOCKING THE DB

- Unit testing should only concern the unit you're testing
 - Should be independent of servers/db dependencies
- Tests should just test the unit in question
- Unit under test may have dependencies on other (complex) units, e.g. database
- To isolate the behaviour of a unit, replace dependencies by “mocks” that simulate the behaviour
- DBs are impractical to incorporate into the unit test.
- In short, mocking is creating objects that simulate the behaviour of real objects.



MOCKING MONGODB

- Several mocking frameworks out there
 - Mockery, PowerMockito
- We use Mongoose
 - How about “Mockgoose”?!
 - Turns out it exists!
- NPM install `–save-dev Mockgoose`



MOCKGOOSE

- Mockgoose spins up **mongod** when `mongoose.connect` call is made.
- Just uses memory store with no persistence.
- Can take a while on first test, after which it's fast
 - Tests may time out
 - You can increase mocha wait time

```
describe (...){  
    this.timeout(10000);
```

```
15 // Connect to database
16 if (nodeEnv == 'test'){
17     var mockgoose = new Mockgoose(mongoose);
18     mockgoose.prepareStorage().then(function() {
19         mongoose.connect(config.mongodb);
20     });
21 }
22 else
23 {
24     mongoose.connect(config.mongodb);
25 }
```

RUNNING IN TEST ENVIRONMENT

- Notice in the last slide we only use Mockgoose in “test” environment
- We need to set the NodeEnv environment variable as ‘test’ when we run out test script
 - Setting environment variables is differs across Operating Systems/platforms
- Cross-Env uses a single command to set env variables without worrying about the platform

npm install save-dev cross-env

- Update the test script in **package.json** to set the correct environment(s)

```
5  "main": "index.js",
6  "scripts": {
7    "start": "cross-env NODE_ENV=development nodemon --ignore hackerNews/* --exec babel-node server.js",
8    "test": "cross-env NODE_ENV=test mocha \"api/**/*.js\""
9  },
10 }
```

RUNNING SERVER AS PART OF TEST

- SuperTest allows you to create the Express API as part of the test
- You can pass instance of the server to SuperTest
 - if the server is not already listening for connections then SuperTest will bind to a port for you so there is no need to keep track of ports.
- So no need to start the server/bind to port in order to run the unit test.
- Very useful for automated testing.

```
1  import supertest from "supertest";
2  import {server} from "../server.js"
3  import should from "should";
4
5  // This agent refers to PORT where program is running.
6
7  // UNIT test begin
8
9  describe("Contacts GET unit test",function(){
10     this.timeout(10000);
11     // #1 return a collection of json documents
12
13     it("should return collection of JSON documents",function(done){
14
15         // calling home page api
16         supertest(server)
17         .get("/api/contacts")
18         .expect("Content-type",/json/)
19         .expect(200) // This is HTTP response
20         .end(function(err,res){
21             // HTTP status should be 200
22             res.status.should.equal(200);
23             done();
24         });
25     });
26 }
```