



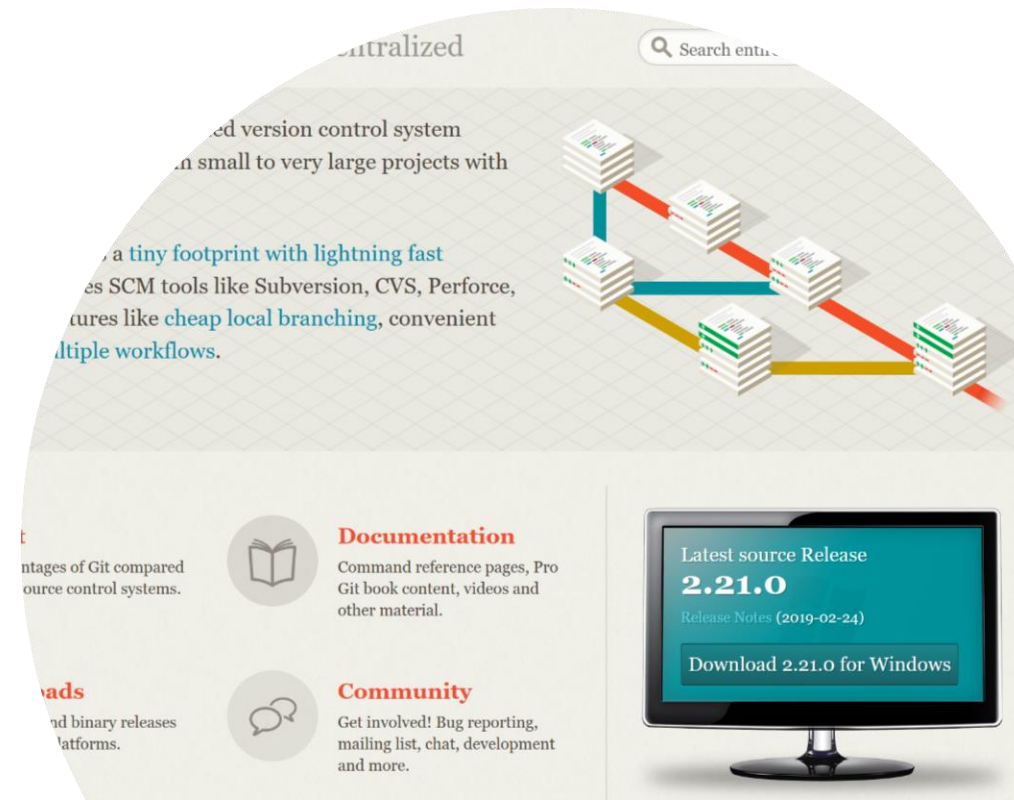
Git Basics

Frank Walsh

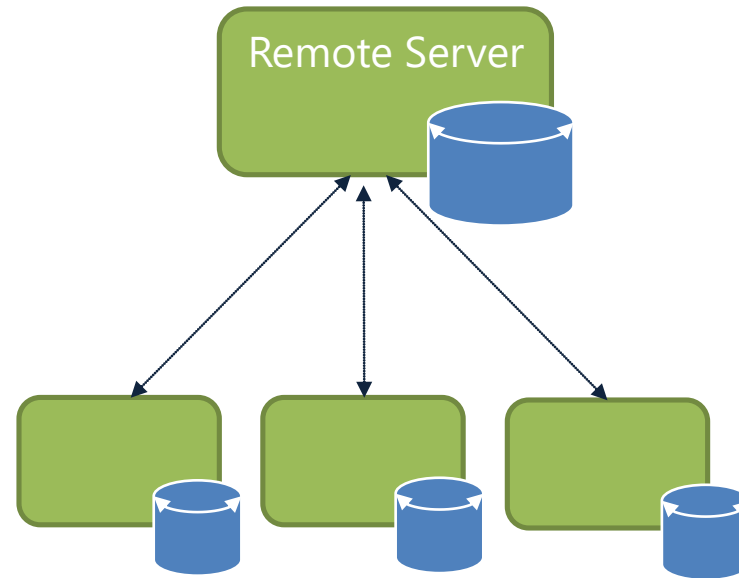
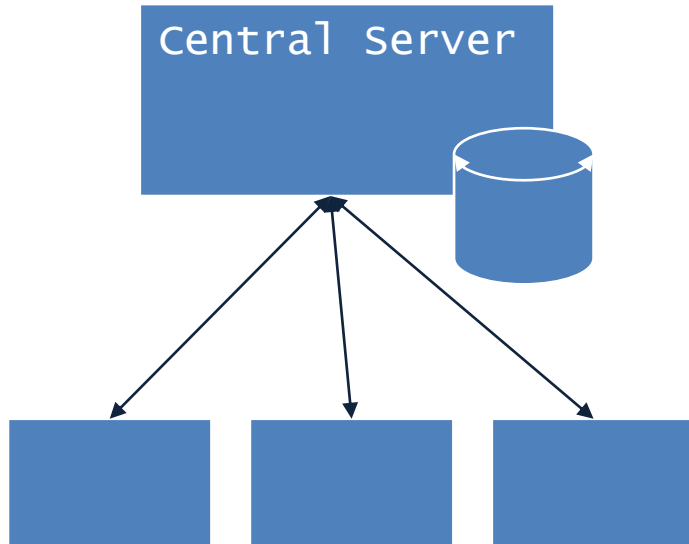
What's Git



- Distributed Version Control
- Directory Content Management
- Use it to keep track of your stuff
 - (and not just code...)
- I get confused sometimes!
 - (and I'm not the only one...)



Git is “distributed”



Initialising a Repo locally (command line)

```
$ mkdir myproject  
$ cd myproject  
$ git init
```

Initialises current directory as “working directory”.
Creates .git directory – that’s your empty local repo.

Initialized empty Git repository in C:/Users/Frank/myproject/.git/

```
$ git config --global user.name "fxwalsh"  
$ git config --global user.email fxwalsh@wit.com
```

Configures the default user name and email. Used to track repo actions

```
$ touch README.md
```

```
$ git add .
```

```
$ git commit -m 'initial commit'
```

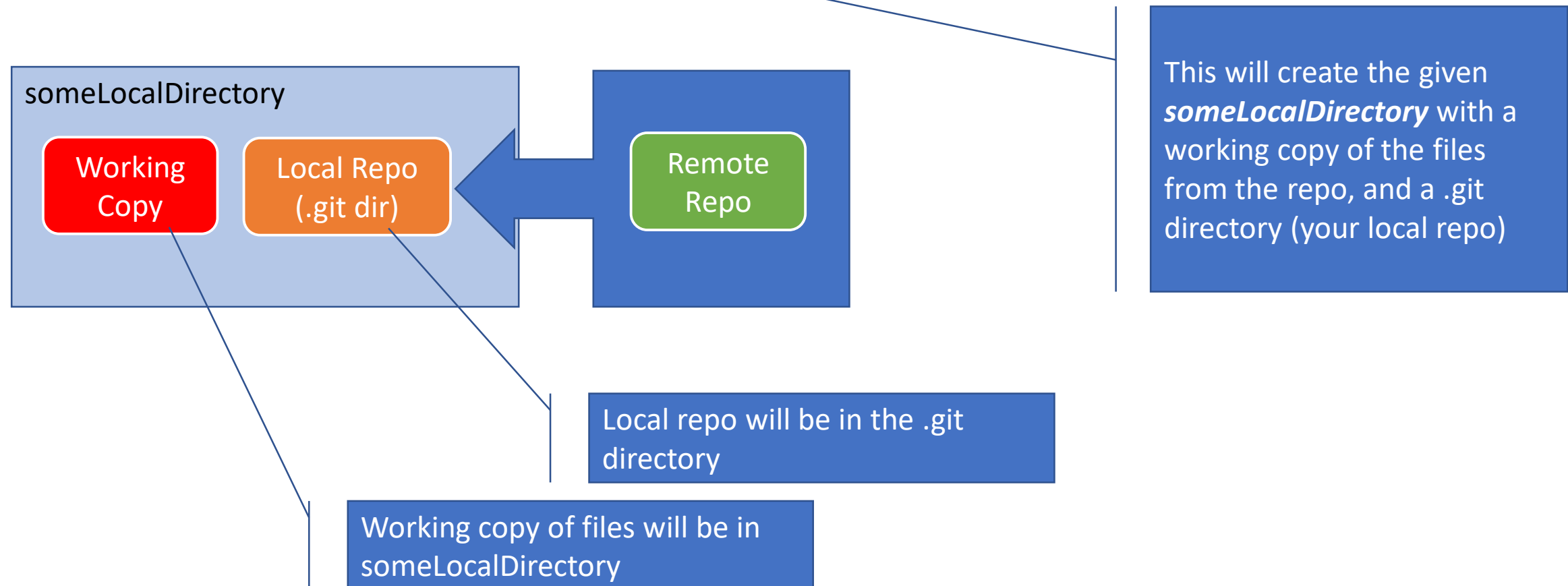
```
[master (root-commit) 7d738f4] initial commit
```

```
1 file changed, 1 insertion(+)
```

```
create mode 100644 README.md
```

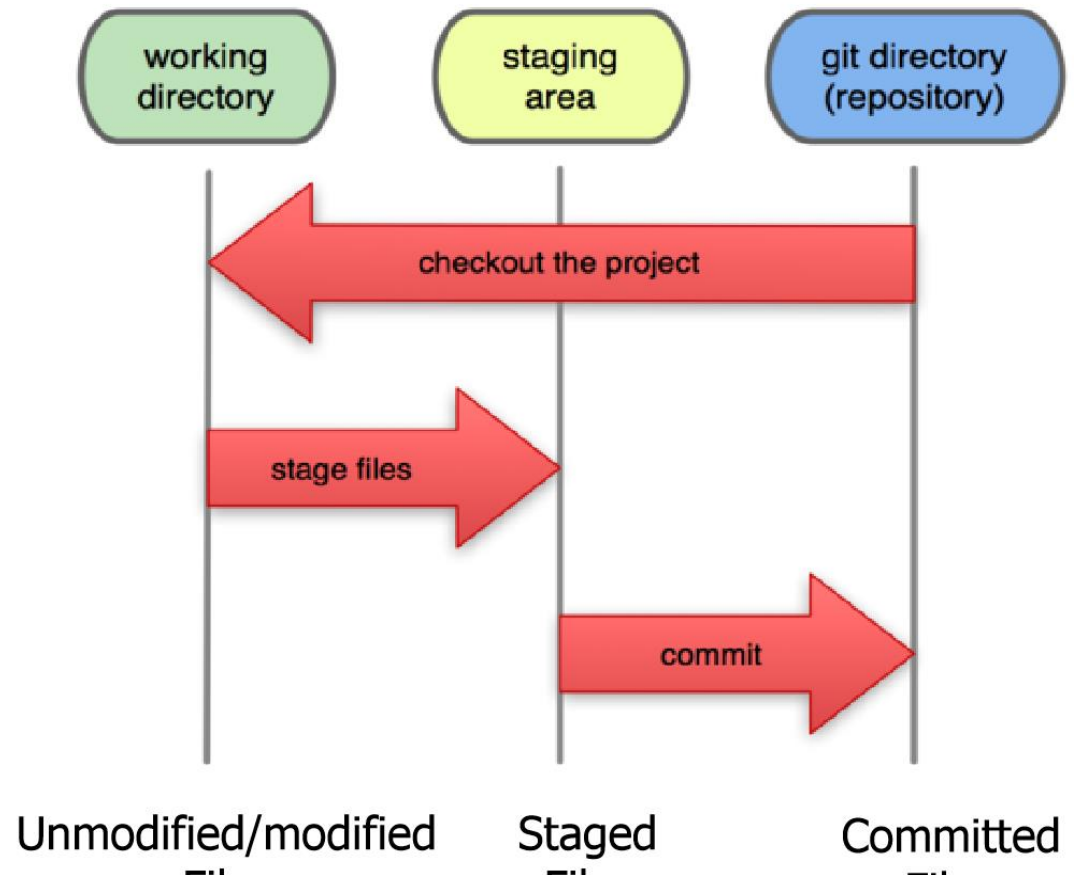
Alternative – clone a remote

- `git clone url someLocalDirectory`



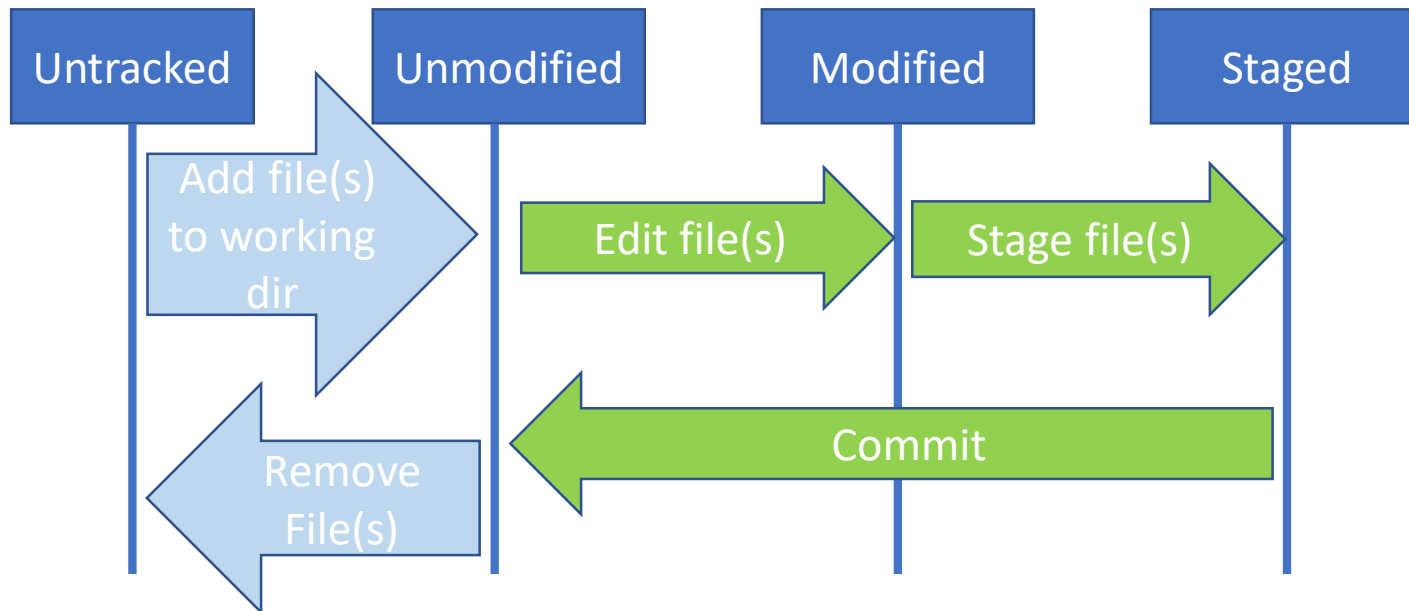
Local Git States

- Files can be
 - In your local repository
 - once committed
 - Checked out and/or modified
 - In your working directory(working copy)
 - Staged (using git add)
 - Ready to be committed
- A **Commit** saves a “snapshot” of (and only of) staged changes.
 - REMEMBER: JUST BECAUSE YOU SAVED A FILE DOESN'T MEAN GIT WILL INCLUDE IT IN THE REPO. IT MUST BE STAGED FIRST.

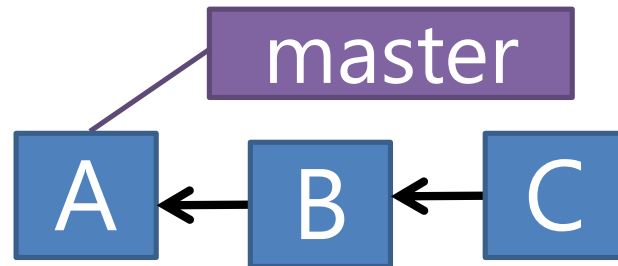


Typical Git Workflow

- Edit your files in the working directory
- Stage files once your happy with them(e.g. the script works!)
- Commit at significant junctures (e.g. functionality finished, embarking on significant code changes/refactoring, publishing work)



Multiple Commits

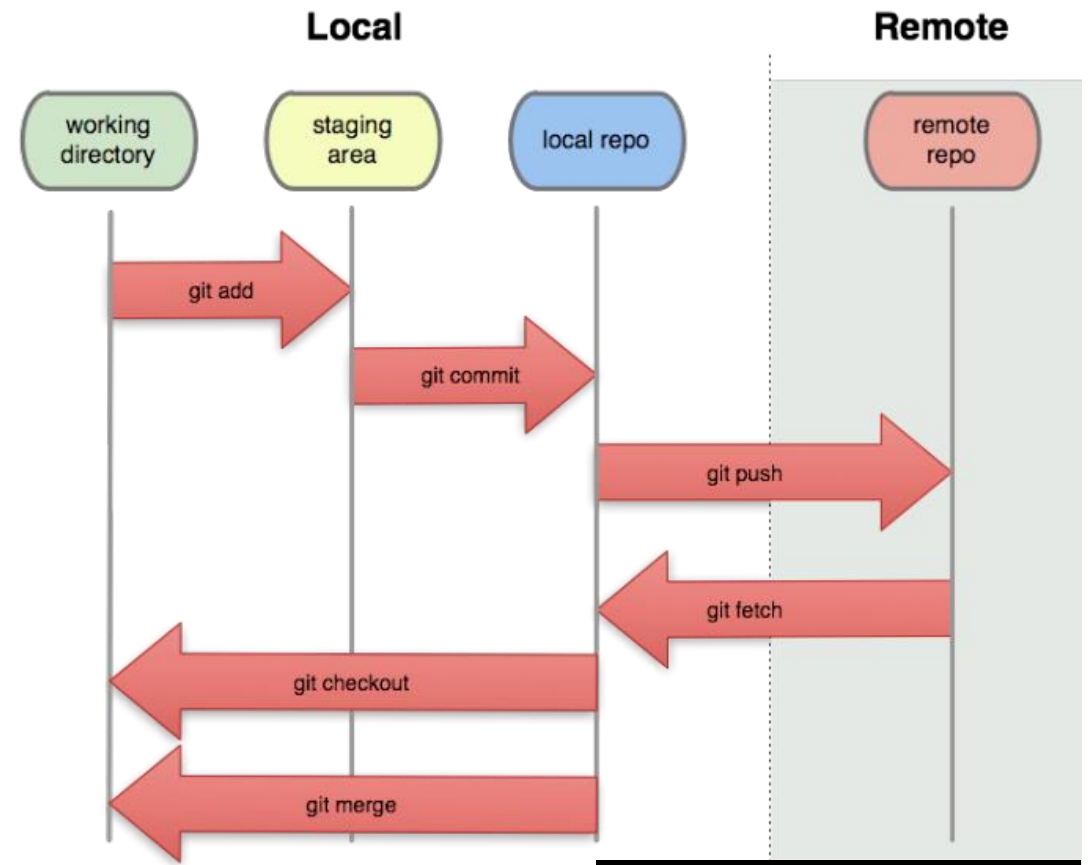


```
$ git add README.md  
$ git commit -m "updated read me"  
[master (root-commit) 7d738f4] ....  
$ git add --all  
$ git commit -m "updated read me again"  
[master (root-commit) 627d8h4] ....
```


command	description
git clone <i>url</i> [<i>dir</i>]	copy a Git repository so you can add to it
git add <i>file</i>	adds file contents to the staging area
git commit	records a snapshot of the staging area
git status	view the status of your files in the working directory and staging area
git diff	shows diff of what is staged and what is modified but unstaged
git help [<i>command</i>]	get help info about a particular command
git pull	fetch from a remote repo and try to merge into the current branch
git push	push your new branches and data to a remote repository
others: init, reset, branch, checkout, merge, log, tag	

Remote Repositories

- Online storage providers of Git repositories include Github and Bitbucket.
 - You can create a remote repo there and push code to it.
 - Many dev teams used/collaborate with them in various modes
 - You can get free space for open source and private projects



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Adding a Remote Repo to Existing Project

```
git remote add origin https://github.com/fxwalsh/msc-2019.git
git remote -v
origin https://github.com/fxwalsh/msc-2019.git(fetch)
origin https://github.com/fxwalsh/msc-2019.git(push)
```

git push

- Pushes your changes to remote
- Changes will be rejected if newer changes exist on remote
- Good idea to pull then push
 - merge locally, then push the results.

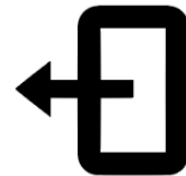
In case of fire



1. `git commit`



2. `git push`

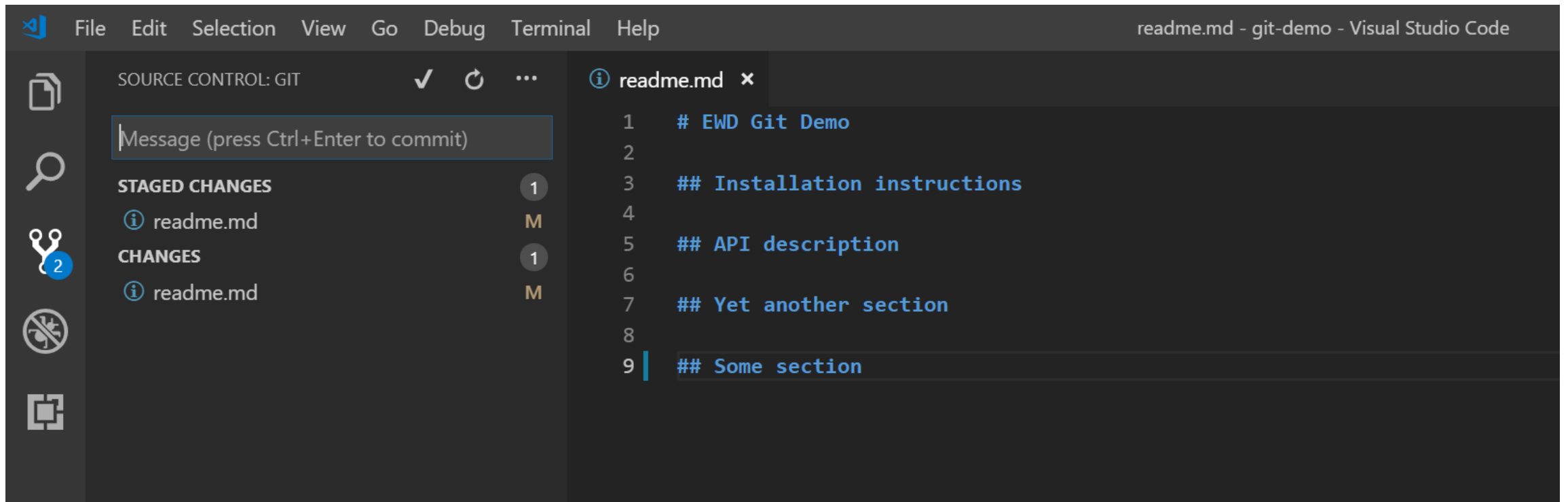


3. leave building

Pushing to remote

By default, remote repo is labelled **origin**.
To stage, commit, and push all your latest changes to origin...

```
git add --all  
git commit -m "some important update to important stuff"  
git push origin master
```



Potential situation 1

I can't push to origin, it's saying "! [rejected] master -> master (fetch first)"

- Probably changes on the remote repo that you don't have locally.
- Solution: Do a **pull** then **push**.
- Should work as long and there's no conflict

```
$ git push
To https://github.com/fxwalsh/project2.git
! [rejected]      master -> master (fetch
first) error: failed to push some refs
....
$git pull
.....
Merge made by the 'recursive' strategy.
README.md | 2 +-
1 file changed,1 insertion(+), 1 deletion(-)
$git push
Counting objects: 5, done.
...
```

Potential situation 2

I want to replace local repo with remote, don't care about losing changes

- Solution: fetch from the default remote, origin
- Reset your current branch (master) to origin's master

```
$ git fetch  
...  
$ git reset --hard origin/master
```


Potential situation 3

I want to replace remote repo with local, don't care about losing changes on remote

- Solution: force the push

```
$ git push -f origin master
```

Potential situation 4

*Trying to pull but getting
“CONFLICT (content): Merge
conflict in”*

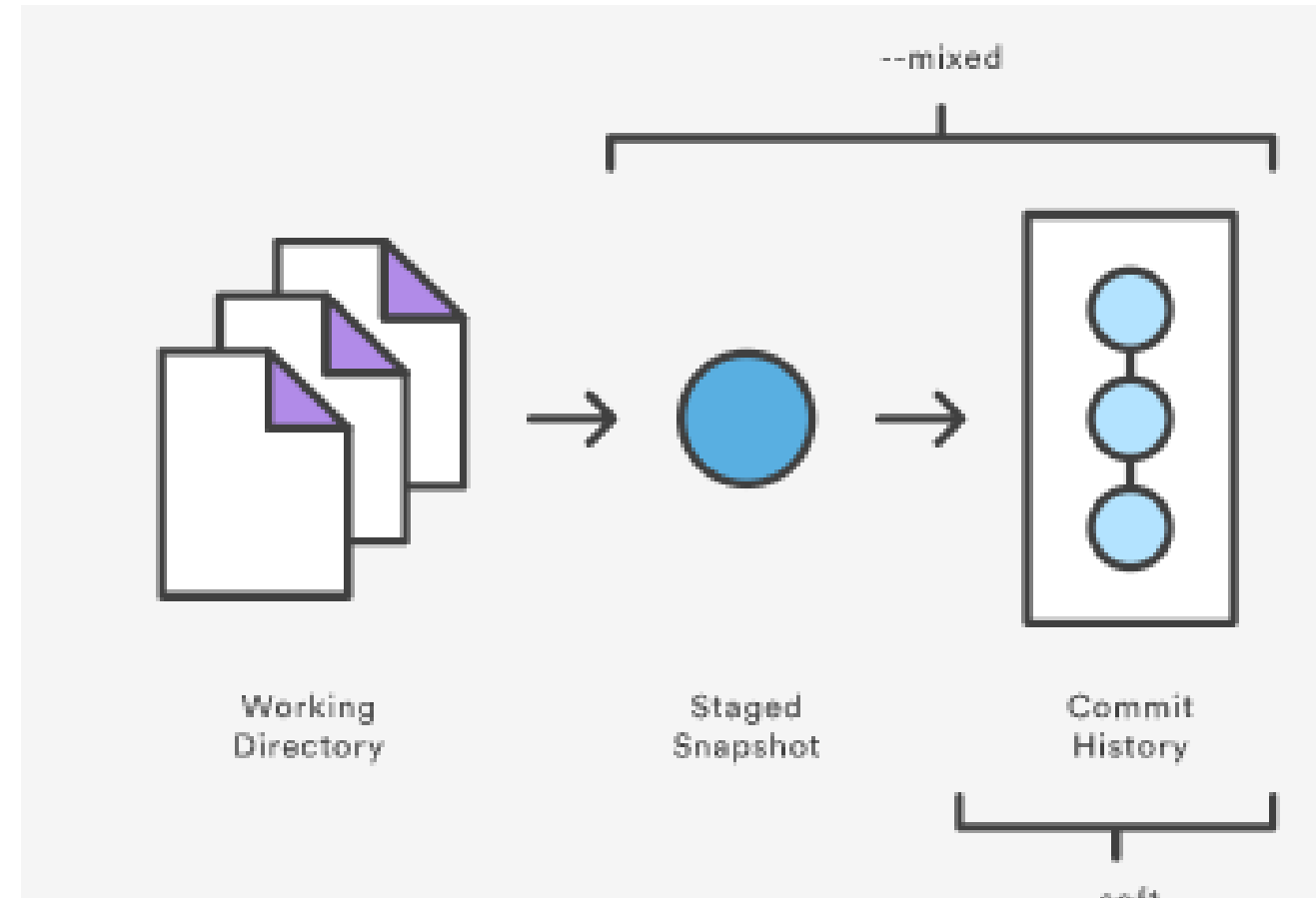
- Two different versions of the same file(s)
- Decide which one you want to keep manually.
- Perhaps force push or hard reset....

```
$ git push -f origin master
```

Potential Situation 5

I committed stuff I really didn't want to. I want to revert to the previous commit.

- `git reset HEAD~1`
 - Moves Head(pointer to latest Commit) back one
 - Leaves files alone (but not staged)
- `git reset --hard HEAD~1`
 - Nuclear option. Gets rid of changes completely (including working dir)
- `git reset --soft HEAD~1`
 - Leaves changes staged but resets head to previous commit



Branching and Merging

- Can have multiple local branches that can be entirely independent of each other.
- Allows:
- Role based codelines: (branch for production/testing/bug fixing)
- Disposable experimentation: Try something new – if it doesn't fly, delete the branch.
- Probably not vital when just 1 person/1 repo assignment.
- But if trying multiple approaches/features...

