# Security part

# 13.2. Vulnerabilities and attacks

### **Vulnerabilities**

- Vulnerabilities appear everywhere in the stack
  - Modern systems are very large and complex
  - Impossible to test all possible use cases in advance
- Long history of
  - Network protocol vulnerabilities
  - OS vulnerabilities
  - Application vulnerabilities
    - Browsers, web servers, database mgmt systems, mail programs
    - Web apps (see OWASP Top 10)
    - Mobile apps
- Also non-technical vulnerabilities"
  - Social engineering
  - Illness, loss of personnel
  - Power failure, comms problems, fire, flood, earthquake, ...

# Human vulnerabilities (Social Engineering)

- Social engineering is the practice of manipulating legitimate users
- Users are tricked into providing passwords or other secrets or allowing the attacker to bypass security
- Can be very effective
  - Typically tried in bulk on a large number of users in the hope that a few users will fall for it
  - Sometimes very subtle
- Best defence is security awareness training
  - See SANS "Securing the Human" project:
  - http://securingthehuman.sans.org/

# Malware: risks from insecure programs

- Anything that can be executed on a machine may have all the rights and privileges of the user who is (directly or indirectly) executing it
- This may include
  - Read/write/modify/create/delete files or data
  - Reading from input devices (e.g. keyboard)
  - Writing to output devices
  - Interacting with the user
  - Administrative tasks like creating user accounts, opening/ closing ports, launching other programs
  - Connection to other networked machines, file transfer, send emails, etc

# Types of Attackers

### Opportunists

- Typically scan wide range of addresses looking for system to exploit
- For fun; to vandalise; to store pirated movies, music, etc
- Professionals
  - Industrial espionage; Fraud; Spam
- Activists
  - Political or social motivation
- Disgruntled current and former employees and contractors
  - May be able to bypass security measures via legitimate accounts, accounts left open, back doors, etc
- Worms and automated agents
  - Malicious software

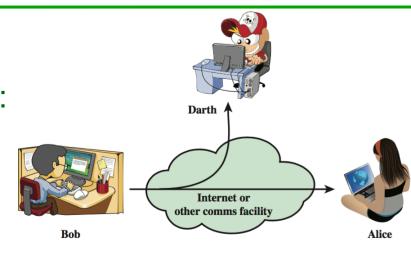
### Classification of Attacks

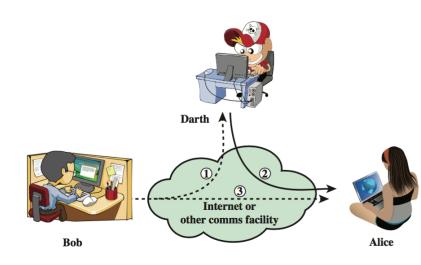
### Passive Attack

- Eavesdropping or monitoring to:
  - Obtain message contents, or
  - Monitor traffic flows

### Active Attack

- Modification of data stream to:
  - Masquerade as someone else
  - Replay previous messages
  - Modify messages in transit
  - Denial of service
- Break into system





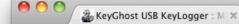
# Passive attack: Sniffing

### Sniffing on a network

- Easy to do on broadcast LAN if attacker can get physical access to network point
- Wireless LANs often have no encryption or broken encryption (e.g. WEP)
- WAN security varies

### Keystroke logging

- Keystroke logging software may be installed by virus or directly by attacker.
- Alternatively, can insert small piece of hardware between keyboard and computer





www.keyghost.com/USB-Keylogger.htm











Ordering

**Customer Support** 

**Products** 

Company Info

Links

Helpdesk

We welcome



### KeyGhost USB Keylogger

World's first keylogger for Mac and PC USB keyboards.

NEW! TimeDate USB/HUB KeyGhost device released.







**Products** 



Reviews



Demonstration



**Testimonials** 



**Photos** 



Specifications



FAQ



Press releases



Download



Legal Disclaimer



<u>Affiliates</u>



**Distributors** 

NEW! QIDO - Qwerty to Dvorak USB Adapter.



Simply plug it in and record keystrokes. Works with 100% of all USB keyboards!

High-capacity and compact.

NEW! Plug-style USB KeyGhost devices released.

KeyGhost devices are always designed in consultation with leading law enforcement and government officials.

You can be certain that a KeyGhost product will always work as described.

#### NATO Classification Information

KeyGhost LTD (NATO supplier) NCAGE Code E1969

The plug-style KeyGhost USB devices look similar to USB Thumb Drives and record all keystrokes typed on any USB keyboard (Mac or PC).







#### KeyGhost USB Keylogger

"Customer satisfaction guaranteed" 12-Month Manufacturers Warranty. Order now

# Stages of an active attack – the five Ps

- Probe
- Penetrate
- Persist
- Propagate
- Paralyse

## Stages of an attack – Probe

### Reconnaisance

- Public information Whois, DNS, target company website, search engines
- Maltego
- "Google hacking"
- Social engineering

### Sniffing & scanning

- Listen on broadcast (W)LANs; NetStumbler, Wireshark
- Key logging
- Network mapping
- Port scanning; Nmap
- Software version mapping
- Vulnerability scanning

## Stages of an attack – Penetrate

- Finding secrets
  - Password guessing & grinding (brute force cracking)
  - Malware (virus, Trojan, rootkit, etc)
- Spoofing
  - IP address / MAC address
- Session hijacking
- DNS cache poisoning
- Malformed input
  - Buffer overflows, format string attacks, ...
- Web app attacks
  - SQLi, XSS, CSRF, ...
- All of the above; Metasploit framework

# Stages of an attack – Persist

- Having gone to the trouble of breaking in, the attacker wants to get back in easily
- Back door for remote control
  - Install small service listening on port and providing access (e.g a shell)
  - or else a small client that "dials out"
- Trojan horse
  - Malicious software often disguised as something innocuous
- Rootkit
  - Trojan suite that hides itself by suppressing logging and monitoring tools
- Covert channels
- Steganography

# Stages of an attack – Propagate

- Use newly compromised system as the source of further attacks – more sniffing and scanning (see "Probe")
- Map internal network from compromised machine.
- Often internal resources are configured to trust each other, making it easier to attack.

# Stages of an attack – Paralyse

- The attacker does some damage stealing or destroying data, bringing systems down, etc.
- Access confidential data
  - By sniffing, malformed input, web app attacks, etc (see "Probe", "Penetrate")
- Integrity breach
  - Modify/corrupt data
- Denial of Service (DoS)
  - where one user takes up so much of a shared resource that little or none of the resource is left for others.
  - These resources can be CPU time, disk space, OS processes, network bandwidth, or even someone's time.
  - Examples: Amplifier attacks, Distributed DoS