Modules

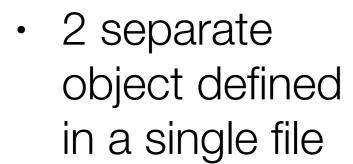


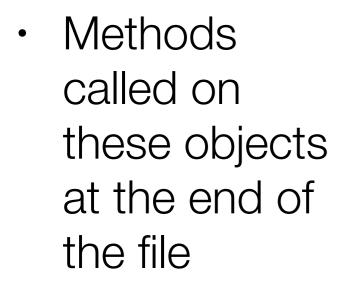
Javascript Modules

- To structure an application coherently, the backend consists of separate Javascript files.
- Objects declared in these files must be
 - exported by one file
 - imported by another
- In order to keep each module focused on a specific responsibility

Example

standalone.js









```
const marge = {
  firstName: 'marge',
  lastName: 'simpson',
  age: 10,
  sayHello() {
    console.log('Hello from me!');
const lisa = {
  firstName: 'lisa',
  lastName: 'simpson',
  age: 12,
  speak() {
    console.log('Hello from ' + this.firstName);
marge.sayHello();
lisa.speak();
```

In Chrome JS Console

```
Elements Console Sources Network Timeline Profiles
                                                                 Application
                                           Preserve log V Show all messages
    T top
> const marge = {
    firstName: 'marge',
    lastName: 'simpson',
    age: 10,
    sayHello() {
      console.log('Hello from me!');
  };
  const lisa = {
    firstName: 'lisa',
    lastName: 'simpson',
    age: 12,
    speak() {
      console.log('Hello from ' + this.firstName);
  marge.sayHello();
  lisa.speak();
  Hello from me!
  Hello from lisa
```

Modularise the Program

standalone.js

```
const marge = {
  firstName: 'marge',
  lastName: 'simpson',
  age: 10,
  sayHello() {
    console.log('Hello from me!');
};
const lisa = {
  firstName: 'lisa',
  lastName: 'simpson',
  age: 12,
  speak() {
    console.log('Hello from '
                 + this.firstName):
marge.sayHello();
lisa.speak();
```

marge.js

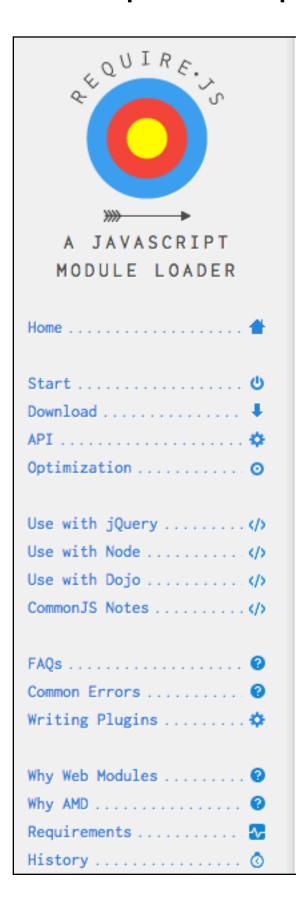
```
const marge = {
  firstName: 'marge',
  lastName: 'simpson',
  age: 10,
  sayHello() {
    console.log('Hello from me!');
  }
};
```

lisa.js

main.js

```
marge.sayHello();
lisa.speak();
```

http://requirejs.org/



```
/* ---
```

RequireJS is a JavaScript file and module loader. It is optimized for in-browser use, but it can be used in other JavaScript environments, like Rhino and Node. Using a modular script loader like RequireJS will improve the speed and quality of your code.

```
IE 6+ ..... compatible ✓
Firefox 2+ .... compatible ✓
Safari 3.2+ .... compatible ✓
Chrome 3+ ..... compatible ✓
Opera 10+ ..... compatible ✓
```

Get started then check out the API.

```
--- */
```

Modularise the Program

- These three modules:
 - marge.js
 - lisa.js
 - main.js
- Are completely separate.
- main.js cannot use marge or lisa objects

marge.js

```
const marge = {
  firstName: 'marge',
  lastName: 'simpson',
  age: 10,
  sayHello() {
    console.log('Hello from me!');
  }
};
```

lisa.js

main.js

```
marge.sayHello();
lisa.speak();
```

module.exports

module.exports makes the listed object available to other modules

```
const marge = {
   firstName: 'marge',
   lastName: 'simpson',
   age: 10,
   sayHello() {
     console.log('Hello from me!');
   }
};
module.exports = marge;
```



require

marge.js

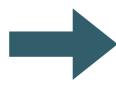
```
const marge = {
  firstName: 'marge',
  lastName: 'simpson',
  age: 10,
  sayHello() {
    console.log('Hello from me!');
  }
};
module.exports = marge;
```

lisa.js

main.js

```
const marge = require('./marge.js');
const lisa = require('./lisa.js');
marge.sayHello();
lisa.speak();
```

require identifies and imports objects defined in other modules



Multiple Exports

```
const marge = {
  firstName: 'marge',
  lastName: 'simpson',
  age: 40,
  sayHello() {
    console.log('Hello from me!');
  },
};
const homer = {
  firstName: 'homer',
  lastName: 'simpson',
  age: 45,
  sayHello() {
    console.log('Hello from me!');
  },
};
exports.marge = marge;
exports.homer = homer;
```

export specific objects

require identifies specific object

```
const homer = require('./simpsons.js').homer;
const marge = require('./simpsons.js').marge;
homer.sayHello();
marge.sayHello();
```

simpsons.js

test.is

Multiple Exports

Alternative **exports** syntax

```
exports.marge = {
  firstName: 'marge',
  lastName: 'simpson',
  age: 40,
  sayHello() {
    console.log('Hello from me!');
  },
};

exports.homer = {
  firstName: 'homer',
  lastName: 'simpson',
  age: 45,
  sayHello() {
    console.log('Hello from me!');
  },
};
```

simpsons.js

require identifies specific object

```
const homer = require('./simpsons.js').homer;
const marge = require('./simpsons.js').marge;
homer.sayHello();
marge.sayHello();
```

test.js

Default Export

Single export - an array of objects

```
const Assets = require('./app/controllers/assets');
const Report = require('./app/controllers/report');
const Plot = require('./app/controllers/plot');
module_exports = [
  { method: 'GET', path: '/', config: Report.report },
  { method: 'GET', path: '/report', config: Report report },
                                                               routes.js
  { method: 'GET', path: '/clear', config: Report.clear },
  { method: 'GET', path: '/plot', config: Plot.plotview },
  { method: 'POST', path: '/plot', config: Plot.plot },
    method: 'GET',
    path: '/{param*}',
    config: { auth: false },
    handler: Assets.servePublicDirectory,
  },
```

Import single object (array)

```
const allRoutes = require('./routes')
test.js
```