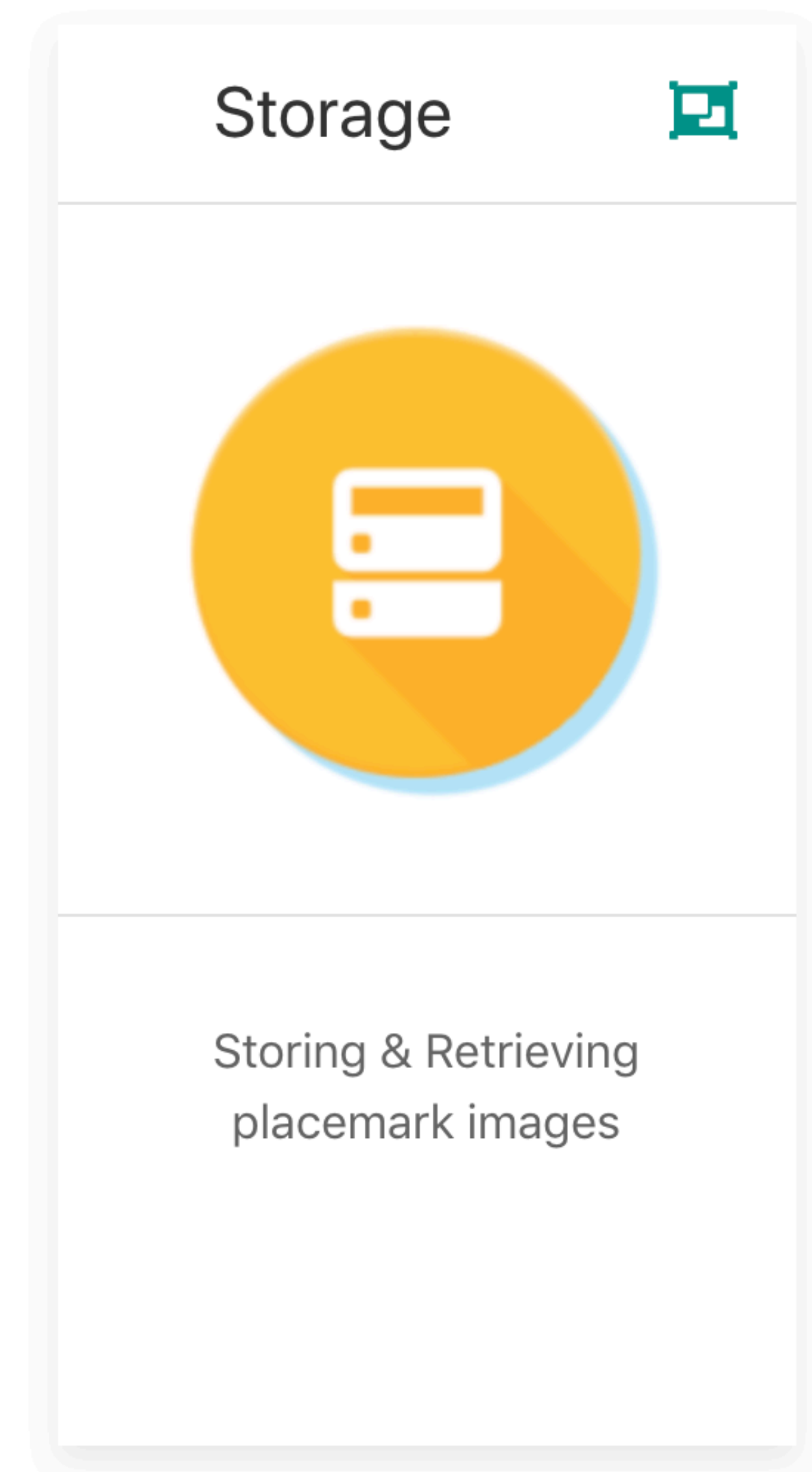


# Firestore Database

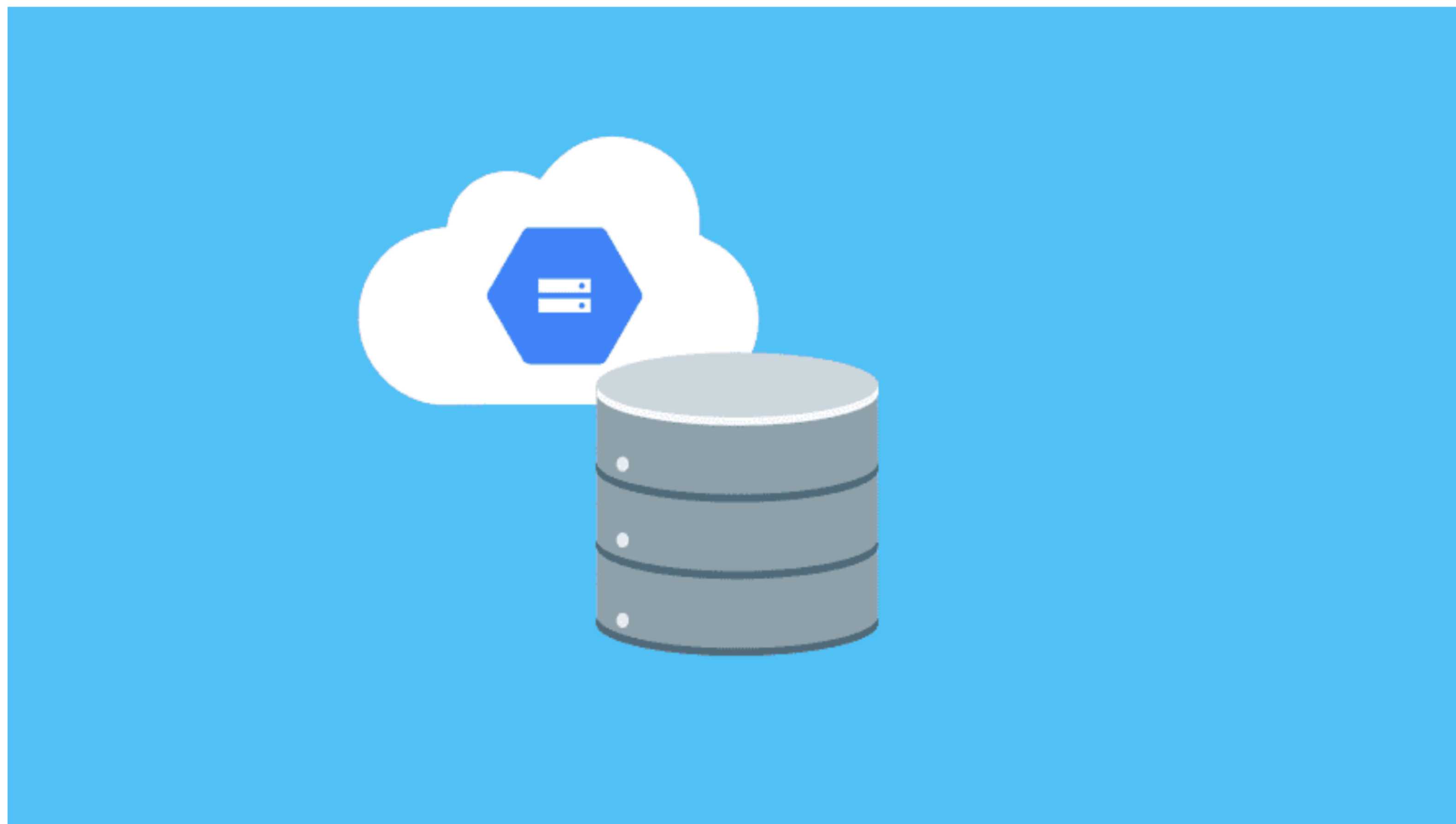


# Store your users' photos and videos

Cloud Storage is designed to help you quickly and easily store and serve user-generated content, such as photos and videos.



## Cloud Storage



# Build at Google scale

Our infrastructure is built for when your app goes viral. Effortlessly grow from prototype to production using the same technology that powers apps like Spotify and Google Photos.



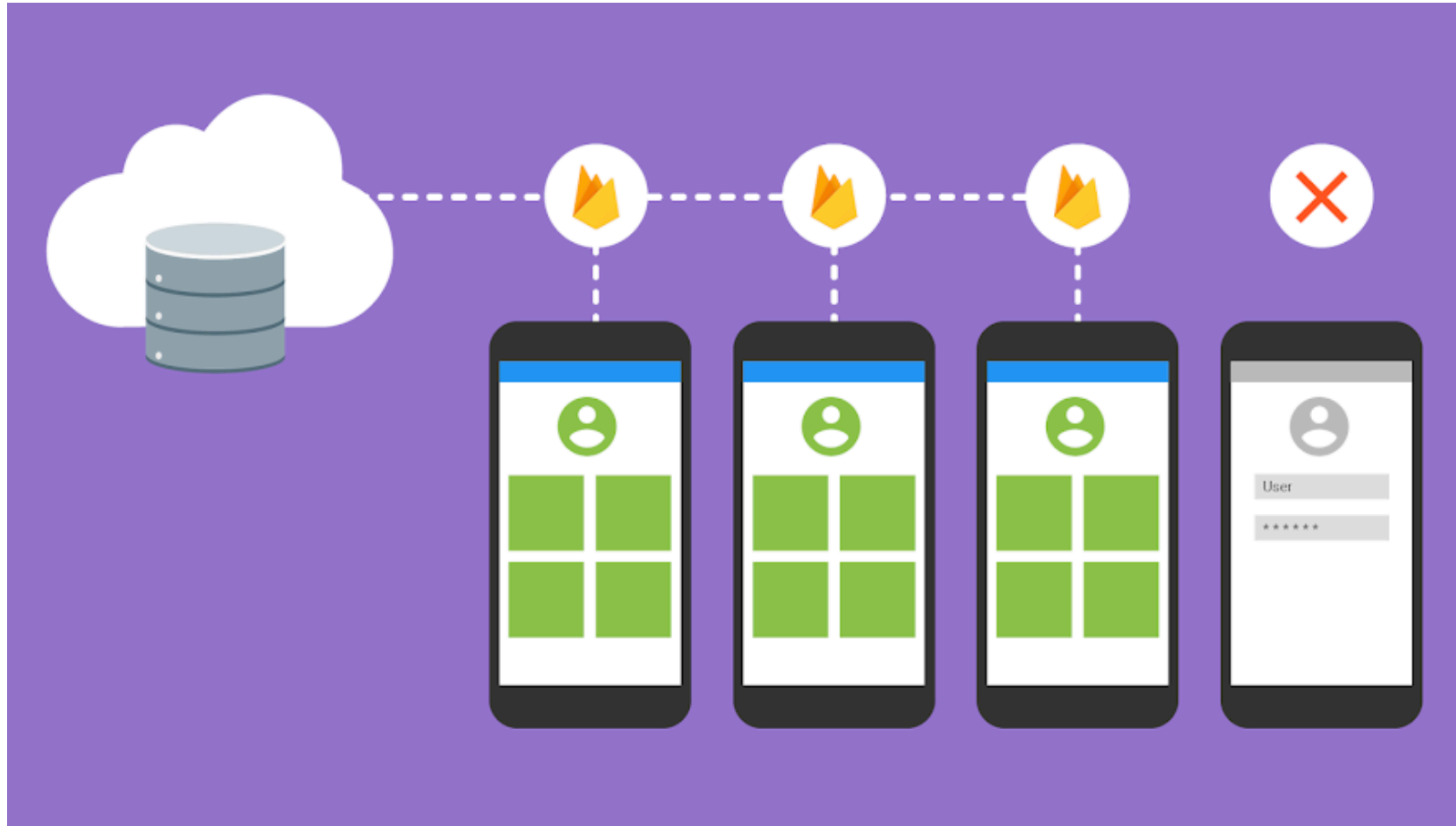
**Cloud Storage**

# Robust uploads and downloads

Your users aren't always online, so we built the Firebase SDK for Cloud Storage with mobile connectivity in mind. It will automatically pause and resume your transfers as the app loses and regains mobile connectivity, saving your users time and bandwidth.



Cloud Storage






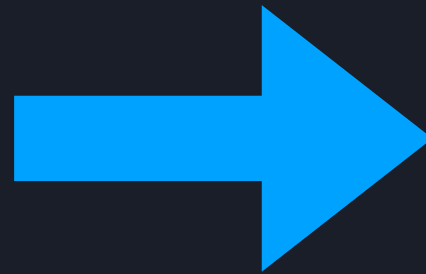
## Strong user-based security

The Firebase SDK for Cloud Storage integrates with Firebase Authentication to provide simple and intuitive access control. You can use our declarative security model to allow access based on user identity or properties of a file, such as name, size, content type, and other metadata.



**Cloud Storage**



**Develop** **Authentication** **Database** **Storage** **Hosting** **Functions** **ML Kit****Storage**

Store and retrieve user-generated files like images, audio, and video without server-side code

[Learn more](#)[View the docs](#)**GET STARTED****Storage****FILES****RULES****USAGE** `gs://placemark-test.appspot.com` **UPLOAD FILE****Name****Size****Type****Last modified**

There are no files here yet

# Firestore Console

# Firebase Assistant in Studio

user-generated content.

[Launch in browser](#)

---

① **Connect your app to Firebase**

✓ **Connected**

② **Add Cloud Storage to your app**

[Add Cloud Storage to your app](#)



## Storage

FILES RULES USAGE

gs://placemark-test.appspot.com [UPLOAD FILE](#)

<input type="checkbox"/>	Name	Size	Type	Last modified
There are no files here yet				

**build.gradle**

```
implementation "com.google.firebase:firebase-storage:$firebase_version"
```

user-generated content.

[Launch in browser](#)

---

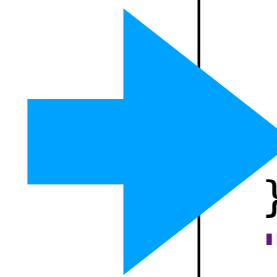
① **Connect your app to Firebase**

✔ Connected

② **Add Cloud Storage to your app**

Add Cloud Storage to your app


google-services.json





```
{
  "project_info": {
    "project_number": "1062442537261",
    "firebase_url": "https://placemark-222108.firebaseio.com",
    "project_id": "placemark-222108",
    "storage_bucket": "placemark-222108.appspot.com"
  },
  "client": [
    {
      "client_info": {
        "mobilesdk_app_id": "1:1062442537261:android:634c4d908a4ce143",
        "android_client_info": {
          "package_name": "org.wit.placemark"
        }
      },
      "oauth_client": [
        {
          "client_id": "10624425372XXXXXXXXXXXXq320l17eu0pdv.apps.googleusercontent.com",
          "client_type": 1,
          "android_info": {
            "package_name": "org.wit.placemark",
            "certificate_hash": "368ead570ae3aa95a69bd78936dc4f2123a7ed96"
          }
        },
        {
          "client_id": "1062442537261-uXXXXXXXXXXXX0avh4p4l5eqc4.apps.googleusercontent.com",
          "client_type": 3
        }
      ],
      "api_key": [
        {
          "current_key": "AIzaSyBXXXXXXXXXXXXXXXX52I95o"
        }
      ],
      "services": {
        "analytics_service": {
          "status": 1
        },
        "appinvite_service": {
          "status": 2,
          "other_platform_oauth_client": [
            {
              "client_id": "106244253XXXXXXXXXXXXXhp4l5eqc4.apps.googleusercontent.com",
              "client_type": 3
            }
          ]
        },
        "ads_service": {
          "status": 2
        }
      }
    }
  ],
  "configuration_version": "1"
}
```







# Uploading Image to Storage


 gs://placemark-222108.appspot.com

 Upload file





<input type="checkbox"/>	Name	Size	Type	Last modified
<input type="checkbox"/>	 9VCoy8TSQCU08vMKAMg1qYfi2RT2/	—	Folder	—
<input type="checkbox"/>	 fUZhVTJ1ZhROOU0i1CenEzYWLwo2/	—	Folder	—
<input type="checkbox"/>	 lh7wuYj3vheuQvAAWejAtSWtH0i1/	—	Folder	—



Name  
321

Size  
226,346 bytes

Type  
image/jpeg

Created  
Nov 18, 2018, 12:46:02 PM

Updated  
Nov 18, 2018, 12:46:02 PM

File location

Storage location  
gs://placemark-222108.appspot.com/fUZhVTJ1ZhROOU0I1CenEzYWLwo2/321

Download URL 1 [revoke](#)  
<https://firebasestor...6-9b4c-f0d753351d9c>

[Create new download URL](#)

Other metadata

Store image url in  
Database

Database Realtime Database

Data Rules Backups Usage

<https://placemark-222108.firebaseio.com/>

placemark-222108

- users
  - 9VCoy8TSQCU08vMKAMg1qYfi2RT2
    - placemarks
      - LRajxT1JeBmOldBJLx-
      - LRak-ZGQC28xel8Imbh
      - LRalieCFxhl-Nng3nu3
      - LRbdKYneAL81oF5WKEk
        - description: "\"Ecellent Location"
        - fbId: "-LRbdKYneAL81oF5WKEk"
        - id: 0
        - image: "https://firebasestorage.googleapis.com/v0/b/pla..."
        - location
          - lat: 52.245695
          - lng: -7.1391017
          - zoom: 15
          - title: "asd"

```
fun updateImage(placemark: PlacemarkModel) {  
    if (placemark.image != "") {  
  
        // get the full image file name  
  
  
        // create storage object to be uploaded to the cloudstore (node name is id of user)  
  
  
        // read the image into a bitmap object  
  
  
  
        // compress the image into a byte array  
  
  
  
        // put the bytes unto the object and start upload (asynchronous call)  
  
  
        // failure  
  
  
        // success, get full path of uploaded image (asynchronous call)  
        // recover full path  
        // store full path in database  
  
    }  
}
```

```
fun updateImage(placemark: PlacemarkModel) {  
    if (placemark.image != "") {  
  
        // get the full image file name  
        val fileName = File(placemark.image)  
        val imageName = fileName.getName()  
  
        // create storage object to be uploaded to the cloudstore (node name is id of user)  
  
        // read the image into a bitmap object  
  
  
        // compress the image into a byte array  
  
  
        // put the bytes unto the object and start upload (asynchronous call)  
  
        // failure  
  
        // success, get full path of uploaded image (asynchronous call)  
        // recover full path  
        // store full path in database  
  
    }  
}
```

```
fun updateImage(placemark: PlacemarkModel) {  
    if (placemark.image != "") {  
  
        // get the full image file name  
        val fileName = File(placemark.image)  
        val imageName = fileName.getName()  
  
        // create storage object to be uploaded to the cloudstore (node name is id of user)  
        var imageRef = st.child(userId + '/' + imageName)  
  
        // read the image into a bitmap object  
  
  
  
        // compress the image into a byte array  
  
  
  
        // put the bytes unto the object and start upload (asynchronous call)  
  
        // failure  
  
        // success, get full path of uploaded image (asynchronous call)  
        // recover full path  
        // store full path in database  
  
    }  
}
```



```
fun updateImage(placemark: PlacemarkModel) {  
    if (placemark.image != "") {  
  
        // get the full image file name  
        val fileName = File(placemark.image)  
        val imageName = fileName.getName()  
  
        // create storage object to be uploaded to the cloudstore (node name is id of user)  
        var imageRef = st.child(userId + '/' + imageName)  
  
        // read the image into a bitmap object  
        val bitmap = readImageFromPath(context, placemark.image)  
  
        bitmap?.let {  
            // compress the image into a byte array  
  
  
  
  
            // put the bytes unto the object and start upload (asynchronous call)  
  
  
            // failure  
  
  
            // success, get full path of uploaded image (asynchronous call)  
            // recover full path  
            // store full path in database  
  
        }  
    }  
}
```

```
fun updateImage(placemark: PlacemarkModel) {  
    if (placemark.image != "") {  
  
        // get the full image file name  
        val fileName = File(placemark.image)  
        val imageName = fileName.getName()  
  
        // create storage object to be uploaded to the cloudstore (node name is id of user)  
        var imageRef = st.child(userId + '/' + imageName)  
  
        // read the image into a bitmap object  
        val bitmap = readImageFromPath(context, placemark.image)  
  
        bitmap?.let {  
            // compress the image into a byte array  
            val baos = ByteArrayOutputStream()  
            bitmap.compress(Bitmap.CompressFormat.JPEG, 100, baos)  
            val data = baos.toByteArray()  
  
            // put the bytes unto the object and start upload (asynchronous call)  
  
            // failure  
  
            // success, get full path of uploaded image (asynchronous call)  
            // recover full path  
            // store full path in database  
        }  
    }  
}
```

```
fun updateImage(placemark: PlacemarkModel) {  
    if (placemark.image != "") {  
  
        // get the full image file name  
        val fileName = File(placemark.image)  
        val imageName = fileName.getName()  
  
        // create storage object to be uploaded to the cloudstore (node name is id of user)  
        var imageRef = st.child(userId + '/' + imageName)  
  
        // read the image into a bitmap object  
        val bitmap = readImageFromPath(context, placemark.image)  
  
        bitmap?.let {  
            // compress the image into a byte array  
            val baos = ByteArrayOutputStream()  
            bitmap.compress(Bitmap.CompressFormat.JPEG, 100, baos)  
            val data = baos.toByteArray()  
  
            // put the bytes unto the object and start upload (asynchronous call)  
            val uploadTask = imageRef.putBytes(data)  
            uploadTask.addOnFailureListener {  
                // failure  
  
                // success, get full path of uploaded image (asynchronous call)  
  
                // recover full path  
  
                // store full path in database  
  
            }  
        }  
    }  
}
```

```
fun updateImage(placemark: PlacemarkModel) {  
    if (placemark.image != "") {  
  
        // get the full image file name  
        val fileName = File(placemark.image)  
        val imageName = fileName.getName()  
  
        // create storage object to be uploaded to the cloudstore (node name is id of user)  
        var imageRef = st.child(userId + '/' + imageName)  
  
        // read the image into a bitmap object  
        val bitmap = readImageFromPath(context, placemark.image)  
  
        bitmap?.let {  
            // compress the image into a byte array  
            val baos = ByteArrayOutputStream()  
            bitmap.compress(Bitmap.CompressFormat.JPEG, 100, baos)  
            val data = baos.toByteArray()  
  
            // put the bytes unto the object and start upload (asynchronous call)  
            val uploadTask = imageRef.putBytes(data)  
            uploadTask.addOnFailureListener {  
                // failure  
                println(it.message)  
            }.addOnSuccessListener { taskSnapshot ->  
                // success, get full path of uploaded image (asynchronous call)  
  
                // recover full path  
  
                // store full path in database  
  
            }  
        }  
    }  
}
```

```

fun updateImage(placemark: PlacemarkModel) {
    if (placemark.image != "") {

        // get the full image file name
        val fileName = File(placemark.image)
        val imageName = fileName.getName()

        // create storage object to be uploaded to the cloudstore (node name is id of user)
        var imageRef = st.child(userId + '/' + imageName)

        // read the image into a bitmap object
        val bitmap = readImageFromPath(context, placemark.image)

        bitmap?.let {
            // compress the image into a byte array
            val baos = ByteArrayOutputStream()
            bitmap.compress(Bitmap.CompressFormat.JPEG, 100, baos)
            val data = baos.toByteArray()

            // put the bytes unto the object and start upload (asynchronous call)
            val uploadTask = imageRef.putBytes(data)
            uploadTask.addOnFailureListener {
                // failure
                println(it.message)
            }.addOnSuccessListener { taskSnapshot ->
                // success, get full path of uploaded image (asynchronous call)
                taskSnapshot.metadata!!.reference!!.downloadUrl.addOnSuccessListener {
                    // recover full path

                    // store full path in database
                }
            }
        }
    }
}

```



```
fun updateImage(placemark: PlacemarkModel) {  
    if (placemark.image != "") {  
  
        // get the full image file name  
        val fileName = File(placemark.image)  
        val imageName = fileName.getName()  
  
        // create storage object to be uploaded to the cloudstore (node name is id of user)  
        var imageRef = st.child(userId + '/' + imageName)  
  
        // read the image into a bitmap object  
        val bitmap = readImageFromPath(context, placemark.image)  
  
        bitmap?.let {  
            // compress the image into a byte array  
            val baos = ByteArrayOutputStream()  
            bitmap.compress(Bitmap.CompressFormat.JPEG, 100, baos)  
            val data = baos.toByteArray()  
  
            // put the bytes unto the object and start upload (asynchronous call)  
            val uploadTask = imageRef.putBytes(data)  
            uploadTask.addOnFailureListener {  
                // failure  
                println(it.message)  
            }.addOnSuccessListener { taskSnapshot ->  
                // success, get full path of uploaded image (asynchronous call)  
                taskSnapshot.metadata!!.reference!!.downloadUrl.addOnSuccessListener {  
                    // recover full path  
                    placemark.image = it.toString()  
                    // store full path in database  
  
                }  
            }  
        }  
    }  
}
```

```

fun updateImage(placemark: PlacemarkModel) {
    if (placemark.image != "") {

        // get the full image file name
        val fileName = File(placemark.image)
        val imageName = fileName.getName()

        // create storage object to be uploaded to the cloudstore (node name is id of user)
        var imageRef = st.child(userId + '/' + imageName)

        // read the image into a bitmap object
        val bitmap = readImageFromPath(context, placemark.image)

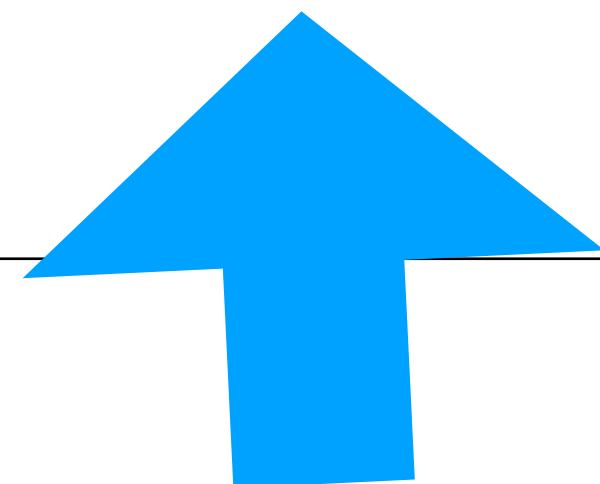
        bitmap?.let {
            // compress the image into a byte array
            val baos = ByteArrayOutputStream()
            bitmap.compress(Bitmap.CompressFormat.JPEG, 100, baos)
            val data = baos.toByteArray()

            // put the bytes unto the object and start upload (asynchronous call)
            val uploadTask = imageRef.putBytes(data)
            uploadTask.addOnFailureListener {
                // failure
                println(it.message)
            }.addOnSuccessListener { taskSnapshot ->
                // success, get full path of uploaded image (asynchronous call)
                taskSnapshot.metadata!!.reference!!.downloadUrl.addOnSuccessListener {
                    // recover full path
                    placemark.image = it.toString()
                    // store full path in database
                    db.child("users").child(userId).child("placemarks").child(placemark.fbId).setValue(placemark)
                }
            }
        }
    }
}

```

# update()

```
suspend override fun update(placemark: PlacemarkModel) {  
    var foundPlacemark: PlacemarkModel? = placemarks.find { p -> p.fbId == placemark.fbId }  
    if (foundPlacemark != null) {  
        foundPlacemark.title = placemark.title  
        foundPlacemark.description = placemark.description  
        foundPlacemark.image = placemark.image  
        foundPlacemark.location = placemark.location  
    }  
  
    db.child("users").child(userId).child("placemarks").child(placemark.fbId).setValue(placemark)  
    if ((placemark.image.length) > 0 && (placemark.image[0] != 'h')) {  
        updateImage(placemark)  
    }  
}
```



Upload Image whenever update requested