### Algorithms



Eamonn de Leastar (edeleastar@wit.ie)

Department of Computing, Maths & Physics Waterford Institute of Technology

http://www.wit.ie

http://elearning.wit.ie





### Pacemaker Tests

Model

API

# pacemaker model

```
public class User
{
    static Long         counter = 0l;

    public Long         id;
    public String firstName;
    public String lastName;
    public String email;
    public String password;

    public Map<Long, Activity> activities = new HashMap<>();

    //...
}
```

```
public class Activity
{
   static Long    counter = 01;

   public Long    id;
   public String type;
   public String location;
   public double distance;

public List<Location> route = new ArrayList<>();

//...
}
```

```
public class Location
{
   static Long    counter = 01;

   public Long    id;
   public float latitude;
   public float longitude;

   //...
}
```

```
public class User
 //...
                                                                                         pacemaker
 @Override
 public String toString()
   return toStringHelper(this).addValue(id)
                              .addValue(firstName)
                              .addValue(lastName)
                                                          equals/toString/hashCode
                              .addValue(password)
                              .addValue(email)
                              .addValue(activities)
                              .toString();
 @Override
 public boolean equals(final Object obj)
  {
   if (obj instanceof User)
     final User other = (User) obj;
     return Objects.equal(firstName,
                                      other.firstName)
         && Objects.equal(lastName,
                                      other.lastName)
         && Objects.equal(email,
                                      other.email)
         && Objects.equal(password,
                                      other.password)
         && Objects.equal(activities,
                                      other.activities);
   else
     return false;
 @Override
 public int hashCode()
    return Objects.hashCode(this.id, this.lastName, this.firstName, this.email, this.password);
 }
```

model -

# pacemaker fixtures

```
public class Fixtures
  public static User∏ users =
    new User ("marge", "simpson", "marge@simpson.com", "secret"),
new User ("lisa", "simpson", "lisa@simpson.com", "secret"),
    new User ("bart", "simpson", "bart@simpson.com", "secret"),
    new User ("maggie", "simpson", "maggie@simpson.com", "secret")
 };
  public static Activity∏ activities =
    new Activity ("walk", "fridge", 0.001),
   new Activity ("walk", "bar", 1.0),
    new Activity ("run", "work", 2.2),
    new Activity ("walk", "shop", 2.5),
    new Activity ("cycle", "school", 4.5)
 };
  public static Location[] locations =
    new Location(23.3f, 33.3f),
    new Location(34.4f, 45.2f),
    new Location(25.3f, 34.3f),
    new Location(44.4f, 23.3f)
 };
```

```
public class UserTest
 User homer = new User ("homer", "simpson", "homer@simpson.com", "secret");
 @Test
 public void testCreate()
    assertEquals ("homer",
                                         homer.firstName);
   assertEquals ("simpson",
                                         homer.lastName);
   assertEquals ("homer@simpson.com",
                                         homer.email);
   assertEquals ("secret",
                                         homer.password);
 @Test
 public void testIds()
    Set<Long> ids = new HashSet<>();
   for (User user : users)
      ids.add(user.id);
   assertEquals (users.length, ids.size());
 @Test
 public void testEquals()
   User homer2 = new User ("homer", "simpson", "homer@simpson.com", "secret");
   User bart = new User ("bart", "simpson", "bartr@simpson.com", "secret");
   assertEquals(homer, homer);
   assertEquals(homer, homer2);
    assertNotEquals(homer, bart);
    assertSame(homer, homer);
    assertNotSame(homer, homer2);
 //...
```

### UserTest (1)

### UserTest (2)

```
public class UserTest
{
    User homer = new User ("homer", "simpson", "homer@simpson.com", "secret");

    //...
    @Test
    public void testToString()
    {
        assertEquals ("User{" + homer.id + ", homer, simpson, secret, homer@simpson.com, {}}", homer.toString());
    }
}
```

### ActivityTest

```
public class ActivityTest
{
    Activity test = new Activity ("walk", "fridge", 0.001);
    @Test
    public void testCreate()
    {
        assertEquals ("walk", test.type);
        assertEquals ("fridge", test.location);
        assertEquals (0.0001, 0.001, test.distance);
    }
    @Test
    public void testToString()
    {
        assertEquals ("Activity{" + test.id + ", walk, fridge, 0.001, []}", test.toString());
    }
}
```

#### LocationTest

```
public class LocationTest
 @Test
 public void testCreate()
    assertEquals (0.01, 23.3f, locations[0].latitude);
    assertEquals (0.01, 33.3f, locations[0].longitude);
 @Test
 public void testIds()
    assertNotEquals(locations[0].id, locations[1].id);
  }
 @Test
  public void testToString()
    assertEquals ("Location{" + locations[0].id + ", 23.3, 33.3}", locations[0].toString());
```

# pacemaker api

### PacemakerAPI (1)

- Implement the core features of the pacemaker service
- Not concerned with UI at this stage

```
public class PacemakerAPI
 private Map<Long,</pre>
                     User> userIndex
                                              = new HashMap<>();
 private Map<String, User> emailIndex
                                             = new HashMap<>();
 private Map<Long, Activity> activitiesIndex = new HashMap<>();
 //...
 public Collection<User> getUsers ()
   return userIndex.values();
 public void deleteUsers()
   userIndex.clear();
   emailIndex.clear();
 public void deleteUser(Long id)
   User user = userIndex.remove(id);
   emailIndex.remove(user.email);
 public Activity createActivity(Long id,
                                                 String type,
                                String location, double distance)
   Activity activity = null;
   Optional<User> user = Optional.fromNullable(userIndex.get(id));
   if (user.isPresent())
     activity = new Activity (type, location, distance);
     user.get().activities.put(activity.id, activity);
     activitiesIndex.put(activity.id, activity);
   return activity;
```

### PacemakerAPI (2)

```
public class PacemakerAPI
 private Map<Long,</pre>
                     User> userIndex = new HashMap<>();
 private Map<String, User> emailIndex
                                         = new HashMap<>();
 private Map<Long, Activity> activitiesIndex = new HashMap<>();
 //...
 public Activity getActivity (Long id)
   return activitiesIndex.get(id);
 public void addLocation (Long id, float latitude, float longitude)
   Optional < Activity > activity = Optional.fromNullable(activitiesIndex.get(id));
   if (activity.isPresent())
     activity.get().route.add(new Location(latitude, longitude));
```

"Null sucks." - Doug Lea

### Optionals

"I call it my billion-dollar mistake." - Sir C. A. R. Hoare, on his invention of the null reference

- Careless use of null can cause a staggering variety of bugs.
- In Google code base 95% of collections weren't supposed to have any null values in them
- This could should fail fast rather than silently accept null.
- Null is highly ambiguous, e.g., Map.get(key) can return null because
  - the value in the map is null,
  - or the value is not in the map.
- I.e. Null can mean failure, can mean success, can mean almost anything. Using something other than null makes your meaning clear.

### Optionals in Guava

- Optional<T> is a way of replacing a nullable T reference with a non-null value.
- An Optional may either contain a non-null T reference (in which case we say
  the reference is "present"), or it may contain nothing (in which case we say
  the reference is "absent"). It is never said to "contain null."

```
Optional<Activity> activity = Optional.fromNullable(activitiesIndex.get(id));
if (activity.isPresent())
{
    activity.get().route.add(new Location(latitude, longitude));
}
```

- activitiesindex.get(id) will return null if id not present
- Wrap this in a 'Optional' wrapper object noting that the it object it wraps may be null
- Use 'isPresent' to determine wrapped object is null or not

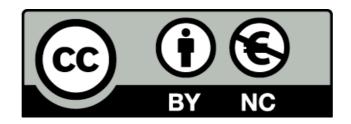
```
public class PacemakerAPITest
 private PacemakerAPI pacemaker;
 @Before
                                                                  PacemakerAPITest (1)
 public void setup()
   pacemaker = new PacemakerAPI();
   for (User user : users)
     pacemaker.createUser(user.firstName, user.lastName, user.email, user.password);
 @After
 public void tearDown()
   pacemaker = null;
 @Test
 public void testUser()
   assertEquals (users.length, pacemaker.getUsers().size());
   pacemaker.createUser("homer", "simpson", "homer@simpson.com", "secret");
   assertEquals (users.length+1, pacemaker.getUsers().size());
   assertEquals (users[0], pacemaker.getUserByEmail(users[0].email));
 @Test
 public void testUsers()
   assertEquals (users.length, pacemaker.getUsers().size());
   for (User user: users)
     User eachUser = pacemaker.getUserByEmail(user.email);
     assertEquals (user, eachUser);
     assertNotSame(user, eachUser);
```

### PacemakerAPITest (2)

```
@Test
public void testDeleteUsers()
 assertEquals (users.length, pacemaker.getUsers().size());
 User marge = pacemaker.getUserByEmail("marge@simpson.com");
 pacemaker.deleteUser(marge.id);
 assertEquals (users.length-1, pacemaker.getUsers().size());
@Test
public void testAddActivity()
 User marge = pacemaker.getUserByEmail("marge@simpson.com");
 Activity activity = pacemaker.createActivity(marge.id, activities[0].type, activities[0].location, activities[0].distance);
 Activity returnedActivity = pacemaker.getActivity(activity.id);
 assertEquals(activities[0], returnedActivity);
 assertNotSame(activities[0], returnedActivity);
@Test
public void testAddActivityWithSingleLocation()
 User marge = pacemaker.getUserByEmail("marge@simpson.com");
 Long activityId = pacemaker.createActivity(marge.id, activities[0].type, activities[0].location, activities[0].distance).id;
 pacemaker.addLocation(activityId, locations[0].latitude, locations[0].longitude);
 Activity activity = pacemaker.getActivity(activityId);
 assertEquals (1, activity.route.size());
 assertEquals(0.0001, locations[0].latitude, activity.route.get(0).latitude);
 assertEquals(0.0001, locations[0].longitude, activity.route.get(0).longitude);
```

### PacemakerAPITest (3)

```
@Test
public void testAddActivityWithMultipleLocation()
 User marge = pacemaker.getUserByEmail("marge@simpson.com");
 Long activityId = pacemaker.createActivity(marge.id, activities[0].type, activities[0].location, activities[0].distance).id;
 for (Location location : locations)
   pacemaker.addLocation(activityId, location.latitude, location.longitude);
 Activity activity = pacemaker.getActivity(activityId);
 assertEquals (locations.length, activity.route.size());
 int i = 0;
 for (Location location : activity.route)
   assertEquals(location, locations[i]);
   i++;
```



Except where otherwise noted, this content is licensed under a Creative Commons Attribution-NonCommercial 3.0 License.

For more information, please see http://creativecommons.org/licenses/by-nc/3.0/



