

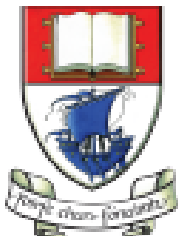
# Play Framework and the Cloud

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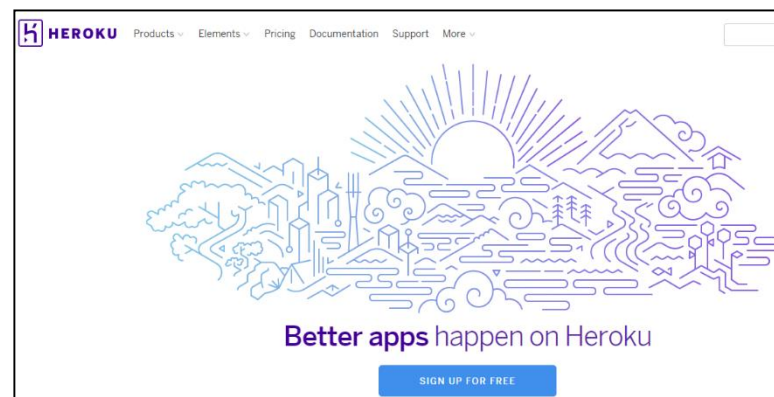
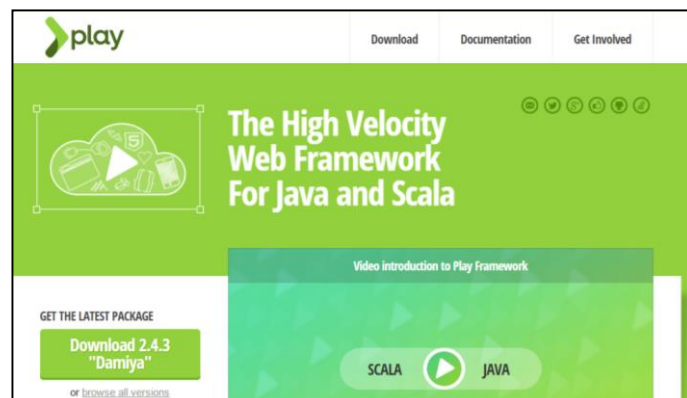
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# Play Framework and this module!

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- Assignment 2 - you will refactor the pacemaker-console application as a cloud hosted service exposing a REST API.
  - Use the Play Framework to provide sufficient (but not too much) abstraction layers.
  - Use the Heroku cloud hosting service to deploy the application.
  - Attempt to keep as much of the model and service implementations from the console version intact.
  - Keep the app 'Reactive'.



The Reactive  
Manifesto

# Lab08 - Pacemaker V2

---

- User Model
- Parsers
- Controllers
- REST
- Routes
- h2 Database
- Testing (manually)
- Re-deployment
- Remote Database (PostgreSQL)

# Pacemaker V1 - User model

---

(removed activity  
for the moment)

```
public class User
{
    static Long  counter = 0l;

    public Long  id;
    public String firstName;
    public String lastName;
    public String email;
    public String password;

    public User()
    {
    }

    public User(String firstName, String lastName, String email, String password)
    {
        this.id      = counter++;
        this.firstName = firstName;
        this.lastName  = lastName;
        this.email     = email;
        this.password  = password;
    }

    // equals, toString, hashCode
}
```

# Pacemaker V2 - User Model

---

- The **Java Persistence API (JPA)** is a Java specification for accessing, persisting, and managing data between Java objects / classes and a relational database.
- The JPA defines dozens of annotations e.g.:
  - **@Entity** - An ordinary user defined Java class whose instances can be stored in the database.
  - **@Table** - Specifies the primary table for the annotated entity. The name can be specified.
  - **@Id** - Specifies the primary key of an entity. An entity must specify a primary key.
  - **@GeneratedValue** - A value will be automatically generated for that field. This is primarily intended for primary key fields.

# Pacemaker V2 - User Model

- Uses JPA annotations to manage:
  - DB Table generation
  - ID management
  - Relationships to other Models (not included yet)
- import  
javax.persistence.\*;

```
@Entity
@Table(name="my_user")
public class User extends Model
{
    @Id
    @GeneratedValue
    public Long id;
    public String firstname;
    public String lastname;
    public String email;
    public String password;

    public User()
    {
    }

    public User(String firstname, String lastname, String email, String password)
    {
        this.firstname = firstname;
        this.lastname = lastname;
        this.email = email;
        this.password = password;
    }

    // same equals, toString, hashCode as the console version
}
```

# Pacemaker V2 - User Model

Also equip User class  
with simple database  
search and  
management methods.

All are 'static' methods.

Need to import:

[com.avaje.ebean.Model;](#)

```
public class User extends Model
{

    //Creates a finder for entity of type User with ID of type String
    public static Find<String, User> find = new Find<String, User>();

    //...

    public static User findByEmail(String email){
        return User.find.where().eq("email", email).findUnique();
    }

    public static User findById(Long id) {
        return find.where().eq("id", id).findUnique();
    }

    public static List<User> findAll() {
        return find.all();
    }

    public static void deleteAll(){
        for (User user: User.findAll()){
            user.delete();
        }
    }

}
```

Note that Find is an abstract class and hence {} is required.

# Setup h2 database and ebean capabilities

---

- As the User class is an Entity and imports [com.avaje.ebean.Model](#), we need to:
  1. Enable the ebean sbt plugin
  2. Specify the location of the models in our app
  3. Enable the default (local) h2 database.
- *Our project won't compile / run otherwise!*



# 1. Enable the ebean sbt plugin

---

- Edit your **project/plugin.sbt** file. **sbt-play-ebean** is commented out; uncomment it!

```
// Play Ebean support, to enable, uncomment this line, and enable in your build.sbt using  
// enablePlugins(PlayEbean).  
addSbtPlugin("com.typesafe.sbt" % "sbt-play-ebean" % "3.0.2")
```

- Update our **build.sbt** file to enable the Play Ebean plugin...just add **PlayEbean** to **val root**:

```
lazy val root = (project in file(".")).enablePlugins(PlayJava, PlayEbean)
```

## 2. Specify the location of the models in our app

---

Specify, in the **conf/application.conf** file where the **models** are located:

```
#location of ebean models  
ebean.default="models.*"
```

### 3. Enable the default (local) h2 database

---

Enable the default h2 database by uncommenting the default database in the **conf/applications.conf** file:

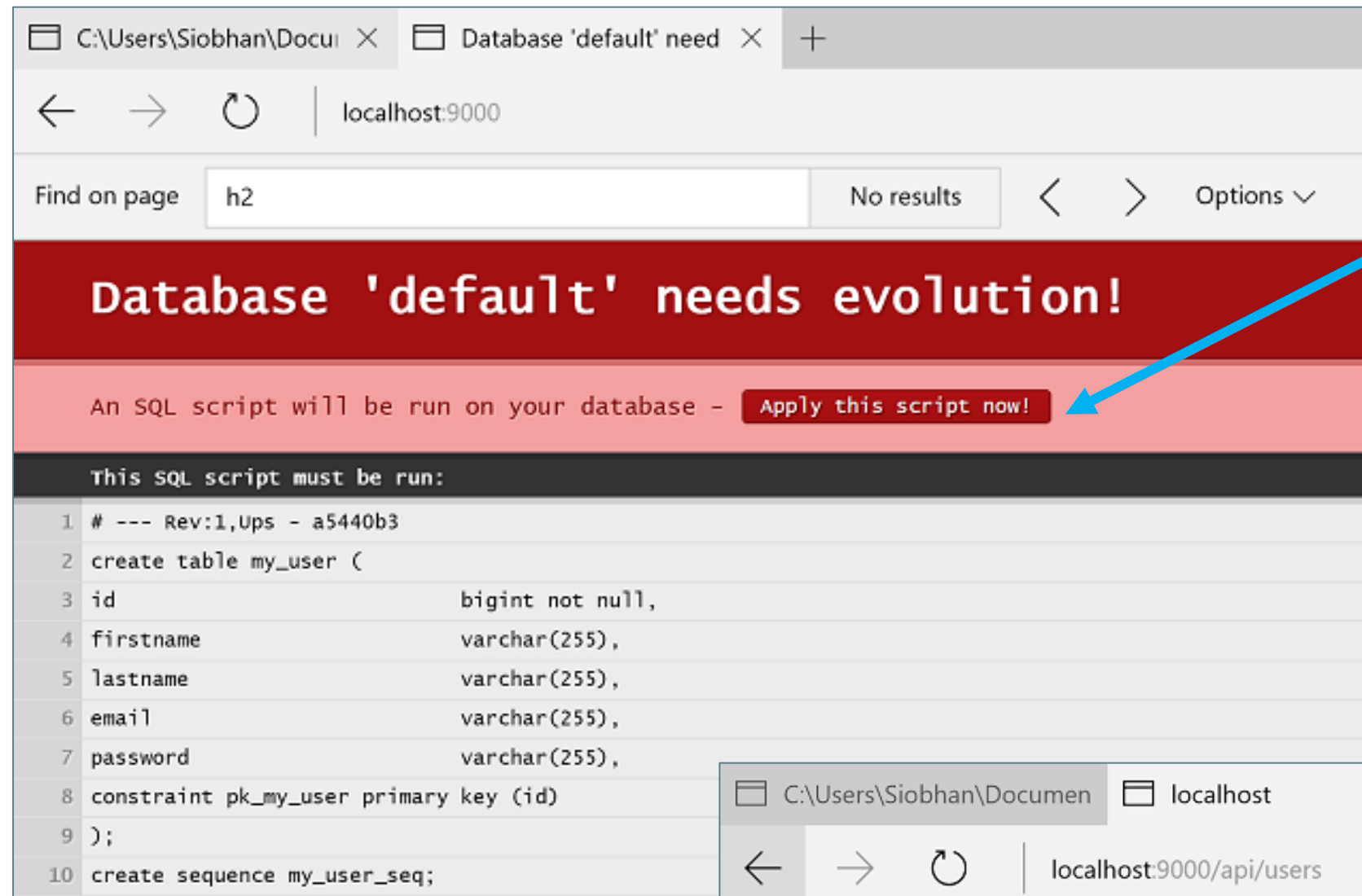
```
default.driver = org.h2.Driver  
default.url = "jdbc:h2:mem:play"  
default.username = sa  
default.password = ""
```

Compile and run these changes:

```
activator compile
```

```
activator ~run
```

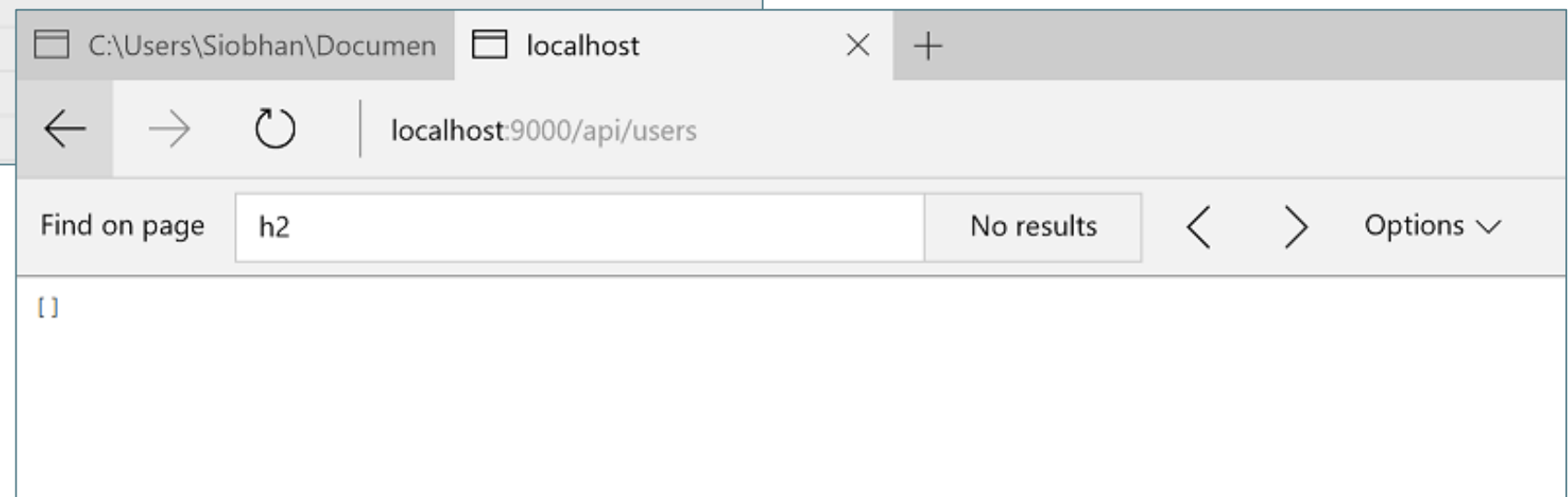
# Database schema needs Evolution!



The screenshot shows a web browser window with the address bar set to `localhost:9000`. A search bar contains the text `h2` and shows `No results`. A prominent red banner displays the message **Database 'default' needs evolution!**. Below this banner, a message states: "An SQL script will be run on your database -" followed by a red button labeled **Apply this script now!**. A blue arrow points from the text "Click here to evolve your database schema and create the my\_user table" to this button. Below the button, a section titled "This SQL script must be run:" contains the following SQL code:

```
1 # --- Rev:1,Ups - a5440b3
2 create table my_user (
3   id                bigint not null,
4   firstname          varchar(255),
5   lastname           varchar(255),
6   email              varchar(255),
7   password            varchar(255),
8   constraint pk_my_user primary key (id)
9 );
10 create sequence my_user_seq;
```

Click here to evolve  
your database  
schema and create  
the my\_user table



The screenshot shows a second web browser window with the address bar set to `localhost:9000/api/users`. The search bar contains the text `h2` and shows `No results`. The main content area of the browser is empty, displaying only the text `[]`.

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---

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# Parsers

---

```
package parsers;

import models.User;
import flexjson.JSONDeserializer;
import flexjson.JSONSerializer;

public class JsonParser
{
    private static JSONSerializer userSerializer = new JSONSerializer();

    public static User renderUser(String json)
    {
        return new JSONDeserializer<User>().deserialize(json, User.class);
    }

    public static String renderUser(Object obj)
    {
        return userSerializer.serialize(obj);
    }
}
```

Specialise  
serialisation  
for JSON

- Carry over general approach from pacemaker V1

# Parsers

---

- **flexjson** import is not recognised.
- Edit your **build.sbt** file and include **flexjson** as a library dependency:

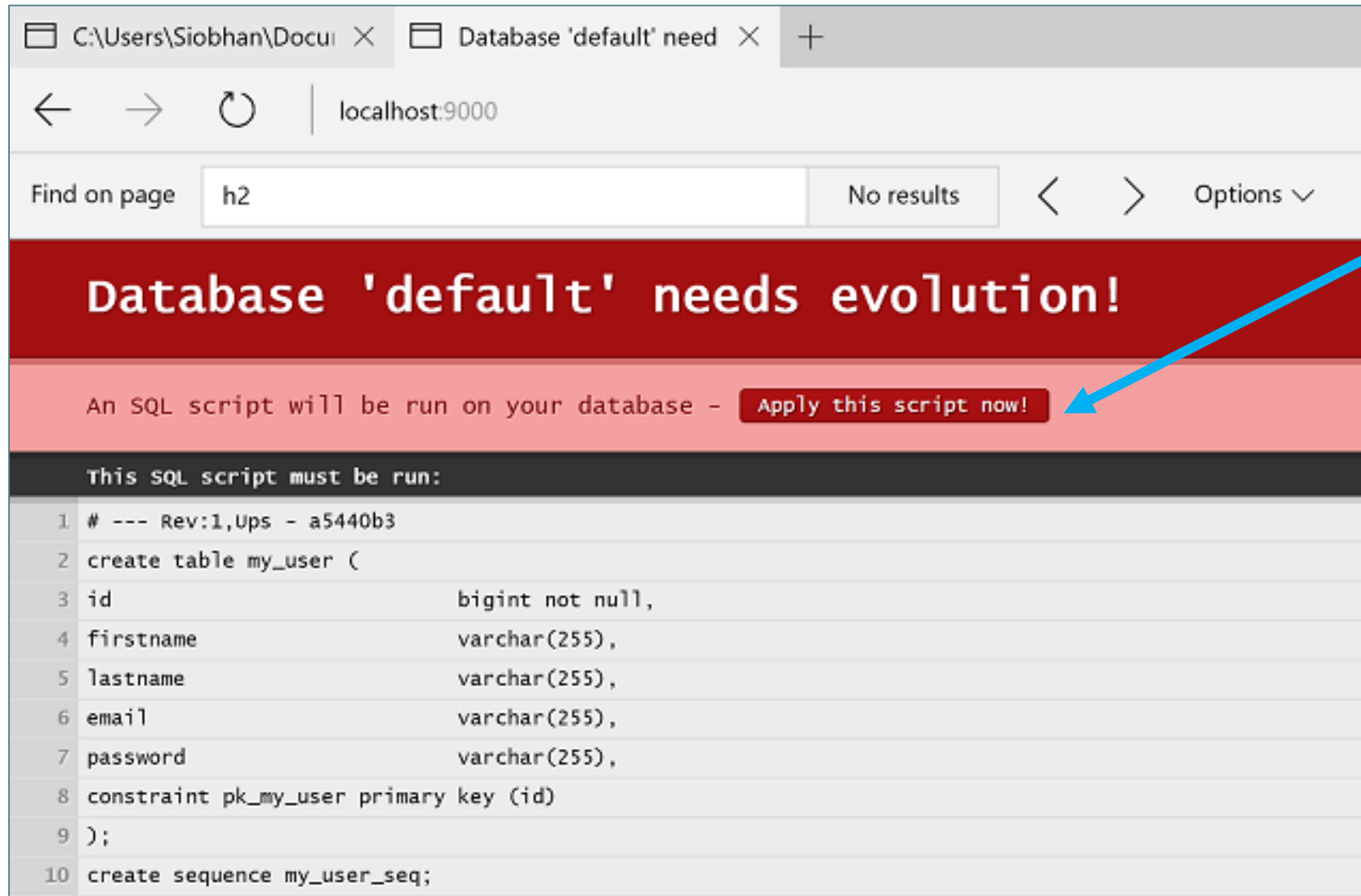
```
libraryDependencies ++= Seq(  
  javaJdbc,  
  cache,  
  javaWs,  
  "org.postgresql" % "postgresql" % "9.4-1201-jdbc41",  
  "net.sf.flexjson" % "flexjson" % "3.3")
```

- Compile and run these changes:

activator compile

activator ~run

# Database schema needs Evolution...again!!!



The screenshot shows a web browser window with two tabs: 'C:\Users\Siobhan\Docu...' and 'Database 'default' need...'. The address bar shows 'localhost:9000'. A search bar contains 'h2' and shows 'No results'. A prominent red banner displays the message 'Database 'default' needs evolution!'. Below this, a light red box contains the text 'An SQL script will be run on your database -' followed by a red button labeled 'Apply this script now!'. A blue arrow points from the text on the right towards this button. Below the banner, a dark header reads 'This SQL script must be run:'. The main content area displays an SQL script with line numbers 1 through 10.

```
1 # --- Rev:1,Ups - a5440b3
2 create table my_user (
3   id                bigint not null,
4   firstname         varchar(255),
5   lastname          varchar(255),
6   email             varchar(255),
7   password          varchar(255),
8   constraint pk_my_user primary key (id)
9 );
10 create sequence my_user_seq;
```

We are going to make configuration updates so schema changes will be evolved automatically



# Apply Evolutions Automatically

---

- We can ensure that the schema evolutions are done automatically by adding **evolutions** as a library dependency to our **build.sbt**:

```
libraryDependencies += Seq(  
  javaJdbc,  
  cache,  
  javaWs,  
  evolutions,  
  "org.postgresql" % "postgresql" % "9.4-1201-jdbc41",  
  "net.sf.flexjson" % "flexjson" % "3.3")
```

- And updating the **play.evolutions** setting in **application.conf** to have the **autoApply** set to true:

```
play.evolutions {  
  # You can disable evolutions for a specific datasource if necessary  
  #db.default.enabled = false  
  db.default.autoApply=true  
  db.default.autoApplyDowns=true  
}
```

# Lab08 - Pacemaker V2

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# Pacemaker V1 - PacemakerAPI

- Responsible for :
  - maintaining data structures
  - exposing core features to clients

```
public class PacemakerAPI
{
    private Map<Long, User> userIndex = new HashMap<>();
    private Map<String, User> emailIndex = new HashMap<>();
    private Map<Long, Activity> activitiesIndex = new HashMap<>();

    private Serializer serializer;

    public PacemakerAPI(Serializer serializer)
    {
        this.serializer = serializer;
    }
}
```

```
@SuppressWarnings("unchecked")
public void load() throws Exception
{
    serializer.read();
    activitiesIndex = (Map<Long, Activity>) serializer.pop();
    emailIndex = (Map<String, User>) serializer.pop();
    userIndex = (Map<Long, User>) serializer.pop();
}
```

```
public void store() throws Exception
{
    serializer.push(userIndex);
    serializer.push(emailIndex);
    serializer.push(activitiesIndex);
    serializer.write();
}
```

```
public Collection<User> getUsers ()
{
    return userIndex.values();
}
```

```
public void deleteUsers()
{
    userIndex.clear();
    emailIndex.clear();
}
```

```
public User createUser(String firstName, String lastName, String email, String password)
{
    User user = new User (firstName, lastName, email, password);
    userIndex.put(user.id, user);
    emailIndex.put(email, user);
    return user;
}
```

```
public User getUserByEmail(String email)
{
    return emailIndex.get(email);
}
```

```
public User getUser(Long id)
{
    return userIndex.get(id);
}
```

```
public void deleteUser(Long id)
{
    User user = userIndex.remove(id);
    emailIndex.remove(user.email);
}
```

Implement the core application features as represented by the Model.

# Pacemaker V2 - PacemakerAPI

- Data structures are now in the Database, so responsibilities have been simplified.
- Logic is very similar to pacemaker V1.

```
public class PacemakerAPI extends Controller
{

    public Result users()
    {
        List<User> users = User.findAll();
        return ok(renderUser(users));
    }

    public Result user(Long id)
    {
        User user = User.findById(id);
        return user==null? notFound() : ok(renderUser(user));
    }

    public Result createUser()
    {
        User user = renderUser(request().body().asJson().toString());
        user.save();
        return ok(renderUser(user));
    }

    public Result deleteUser(Long id)
    {
        Result result = notFound();
        User user = User.findById(id);
        if (user != null)
        {
            user.delete();
            result = ok();
        }
        return result;
    }

    //....
}
```

```

@Entity
@Table(name="my_user")
public class User extends Model{
    @Id
    @GeneratedValue
    public Long id;
    public String firstname;
    public String lastname;
    public String email;
    public String password;

    public User(){
    }

    public User(String firstname, String lastname,
                String email, String password){
        this.firstname = firstname;
        this.lastname = lastname;
        this.email = email;
        this.password = password;
    }

    // same equals, toString, hashCode as the console version
}

```

```

package parsers;

import models.User;
import flexjson.JSONDeserializer;
import flexjson.JSONSerializer;

public class JsonParser
{
    private static JSONSerializer userSerializer = new JSONSerializer();

    public static User renderUser(String json)
    {
        return new JSONDeserializer<User>().deserialize(json, User.class);
    }

    public static String renderUser(Object obj)
    {
        return userSerializer.serialize(obj);
    }
}

```

```

public class PacemakerAPI extends Controller
{

    public Result users()
    {
        List<User> users = User.findAll();
        return ok(renderUser(users));
    }

    public Result user(Long id)
    {
        User user = User.findById(id);
        return user==null? notFound() :
            ok(renderUser(user));
    }

    public Result createUser()
    {
        User user = renderUser(request()
                                .body().asJson().toString());
        user.save();
        return ok(renderUser(user));
    }

    public Result deleteUser(Long id)
    {
        Result result = notFound();
        User user = User.findById(id);
        if (user != null)
        {
            user.delete();
            result = ok();
        }
        return result;
    }

    //....
}

```

# Lab08 - Pacemaker V2

---

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# More complex conf/routes

GET	/	controllers.HomeController.index
GET	/api/users	controllers.PacemakerAPI.users()
DELETE	/api/users	controllers.PacemakerAPI.deleteAllUsers()
POST	/api/users	controllers.PacemakerAPI.createUser()
GET	/api/users/:id	controllers.PacemakerAPI.user(id: Long)
DELETE	/api/users/:id	controllers.PacemakerAPI.deleteUser(id: Long)
PUT	/api/users/:id	controllers.PacemakerAPI.updateUser(id: Long)

HTTP  
Method

URI

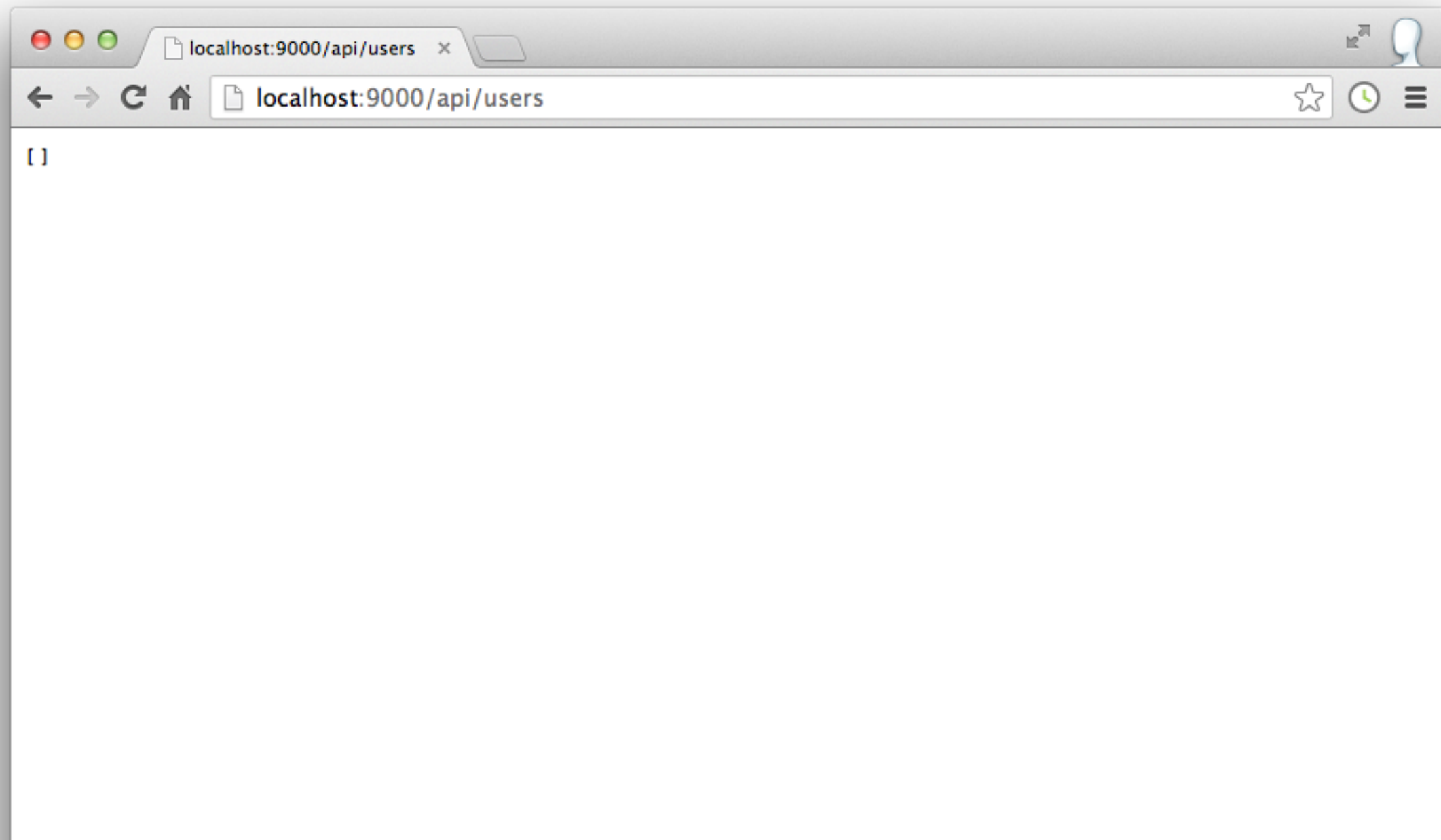
Java Call

Route matches HTTP method + URI → Java call.

GET /api/users

controllers.PacemakerAPI.users()

```
public class PacemakerAPI extends Controller
{
    public Result users()
    {
        List<User> users = User.findAll();
        return ok(renderUser(users));
    }
    ...
}
```



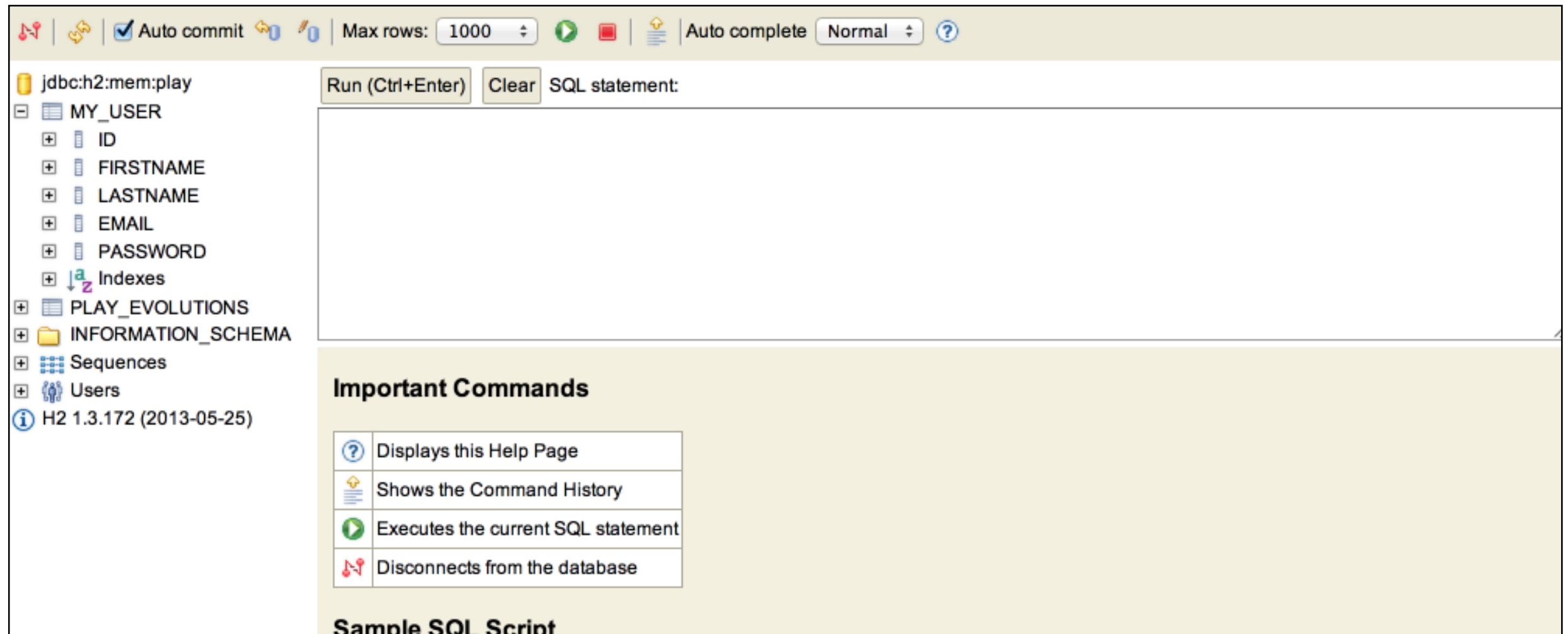


# Lab08 - Pacemaker V2

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# Browse play's embedded h2 database



- h2 database browser (start it from the **activator** console using this command: **h2-browser**)
- Be able to browse tables dynamically.

# A word of caution on h2 database:

---

- You need to start the h2-browser and the applicaiton from the same **activator** shell....otherwise you won't see your tables!
- Enter this command to open the **activator** command shell: `activator`
- Within the opened **activator** command shell, enter this command to open the h2-browser in your browser (don't log into the database yet though): `h2-browser`
- Then enter this command to start your localhost: `run`
- Now that your localhost is running, you are in a position to return to the previously opened h2-browser tab and to log in by clicking the **connect** button.

# Lab08 - Pacemaker V2

---

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# Testing (manually) – two approaches

---

## 1. Switch on browser developer tools e.g. :

- Microsoft Edge, press F12 to toggle the developer tools on and off.
- Chrome via More Tools menu -> Developers Tools:

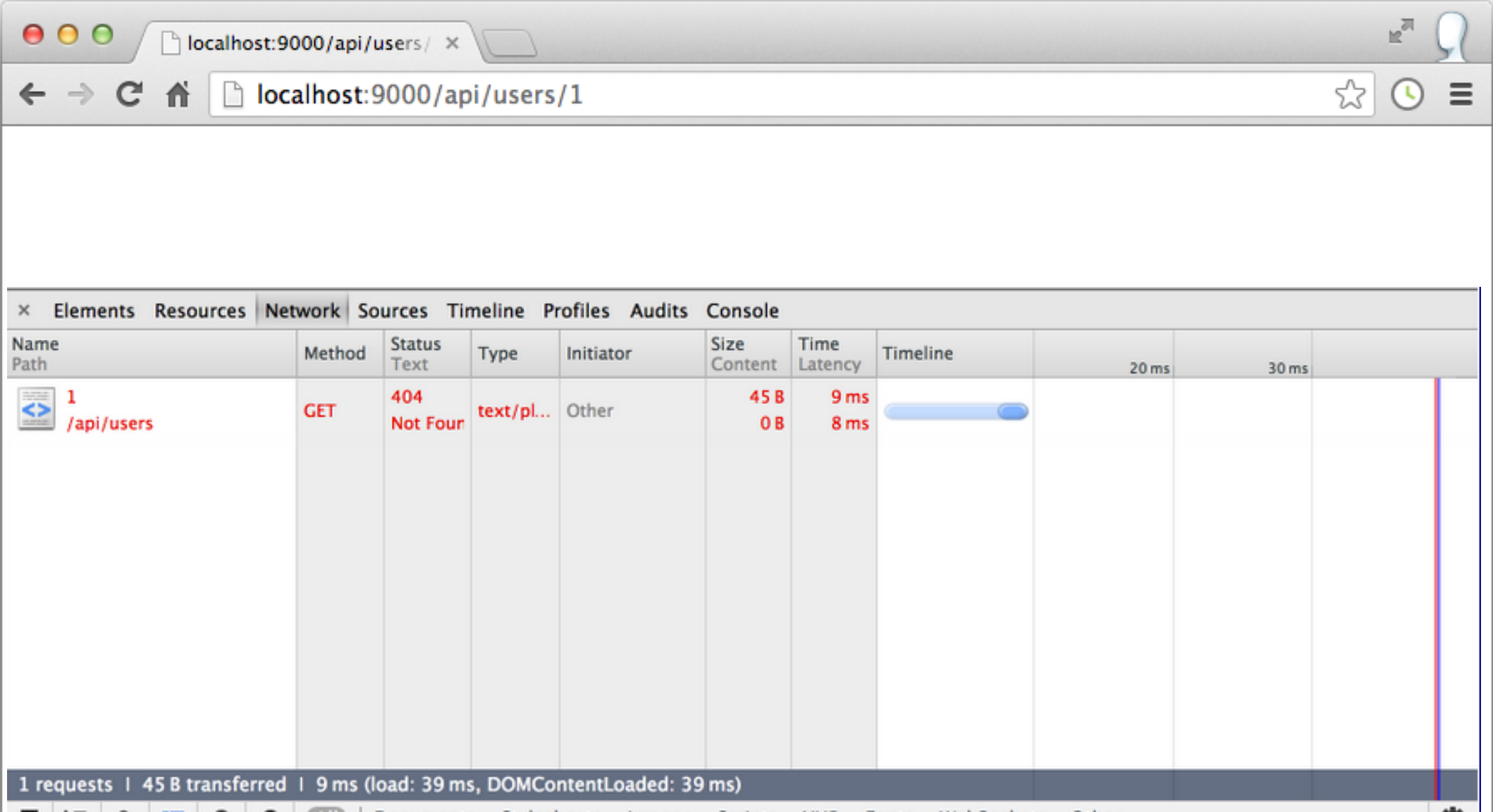
## 2. POSTMAN chrome extension:

- Search for the Chrome **Postman REST Client** and add the app to Chrome.

# Developer Tools

GET    /api/users/:id                      controllers.PacemakerAPI.user(id: Long)

```
public class PacemakerAPI extends Controller
{
  public Result user(Long id)
  {
    User user = User.findById(id);
    return user==null? notFound() : ok(renderUser(user));
  }
  ...
}
```



# POSTMAN Chrome Extension

POST /api/users

controllers.PacemakerAPI.createUser()

```
public class PacemakerAPI extends Controller
{
  public Result createUser()
  {
    User user = renderUser(request().body().asJson().toString());
    user.save();
    return ok(renderUser(user));
  }
  ...
}
```

The screenshot displays the Postman Chrome Extension interface for configuring a POST request. At the top, there are tabs for authentication: 'Normal' (selected), 'Basic Auth', 'Digest Auth', 'OAuth 1.0', and 'OAuth 2.0'. To the right of these tabs is a dropdown menu showing 'No environment'. Below the tabs, the URL 'http://localhost:9000/api/users' is entered. The request method is set to 'POST', and there are buttons for 'URL params' and 'Headers (1)'. The 'Content-Type' is set to 'application/json', with an 'Add preset' button and a 'Manage presets' button. Below this, there is a table with two columns: 'Header' and 'Value'. At the bottom, there are tabs for the request body: 'form-data', 'x-www-form-urlencoded', 'raw' (selected), and 'binary'. To the right of these tabs is a dropdown menu showing 'JSON (application/json)'. The body content is a JSON object: 

```
{
  "lastname" : "simpson",
  "firstname" : "homer"
}
```

. At the bottom of the interface, there are buttons for 'Send', 'Save', 'Preview', 'Add to collection', and a red 'Reset' button.

Header	Value
--------	-------

```
1 {
2   "lastname" : "simpson",
3   "firstname" : "homer"
4 }
```

# POSTMAN Chrome Extension

GET /api/users/:id controllers.PacemakerAPI.user(id: Long)

```
public class PacemakerAPI extends Controller
{
    public Result user(Long id)
    {
        User user = User.findById(id);
        return user==null? notFound() : ok(renderUser(user));
    }
    ...
}
```





# Lab08 - Pacemaker V2

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# Link to correct database

---

- Before deployment, we need our app to use the database deployed on Heroku, and not the embedded local h2 database.
- In **conf/application.conf**, make the following adjustments:

## **#Remote Heroku PostgreSQL database**

```
default.driver=org.postgresql.Driver
```

```
default.url=${DATABASE_URL}
```

## **#Local h2 database**

```
#default.driver = org.h2.Driver
```

```
#default.url = "jdbc:h2:mem:play"
```

```
#default.username = sa
```

```
#default.password = ""
```

# Commit changes and push

---

- Commit application to (local) git repository:

```
git add .  
git commit -m "basic app connecting to postgresql database"
```

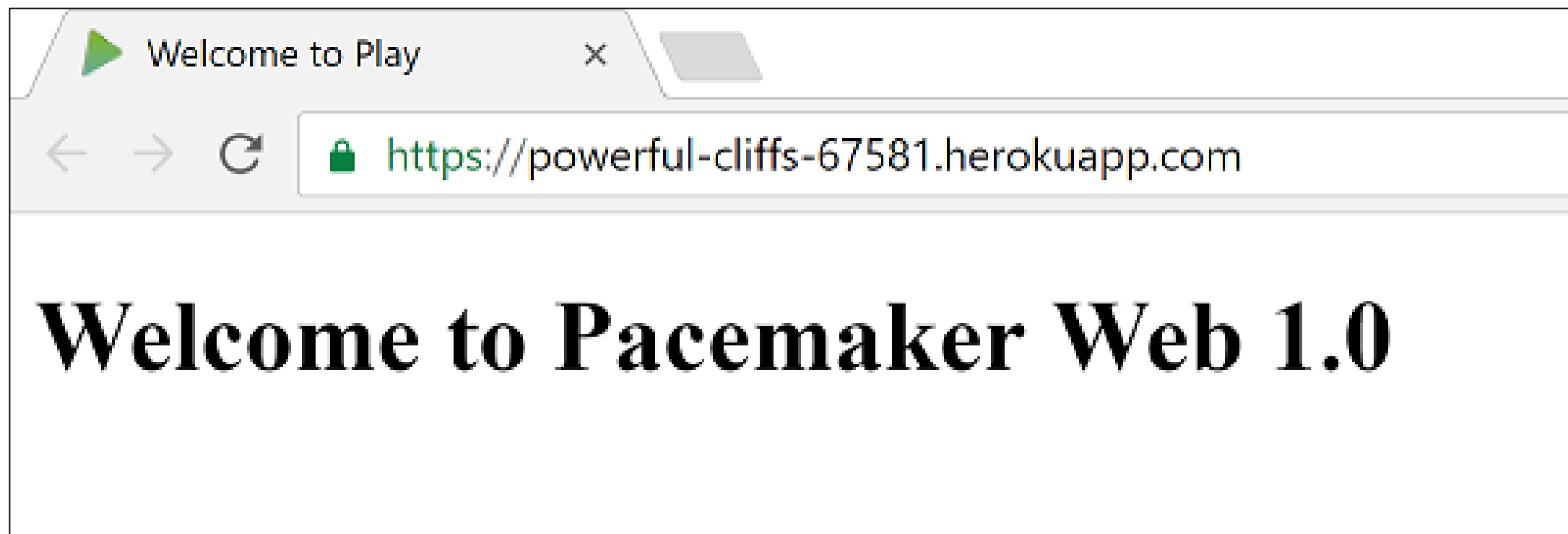
- Push to Heroku:

```
git push heroku master
```

# Test using your generated URL

---

```
heroku open
```

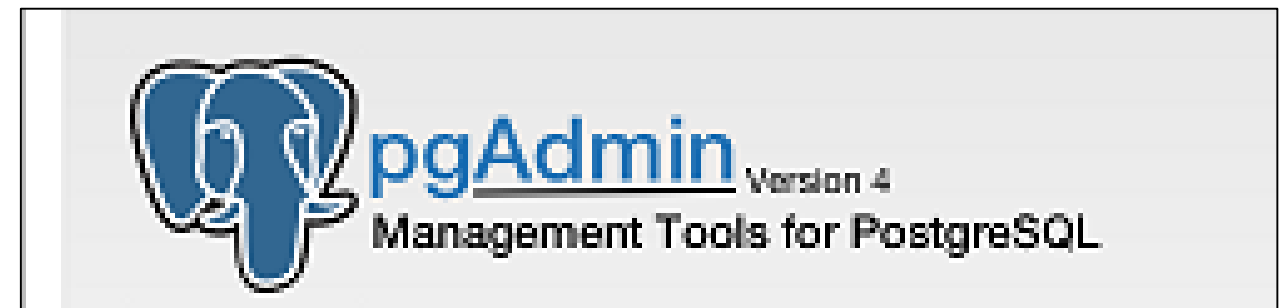
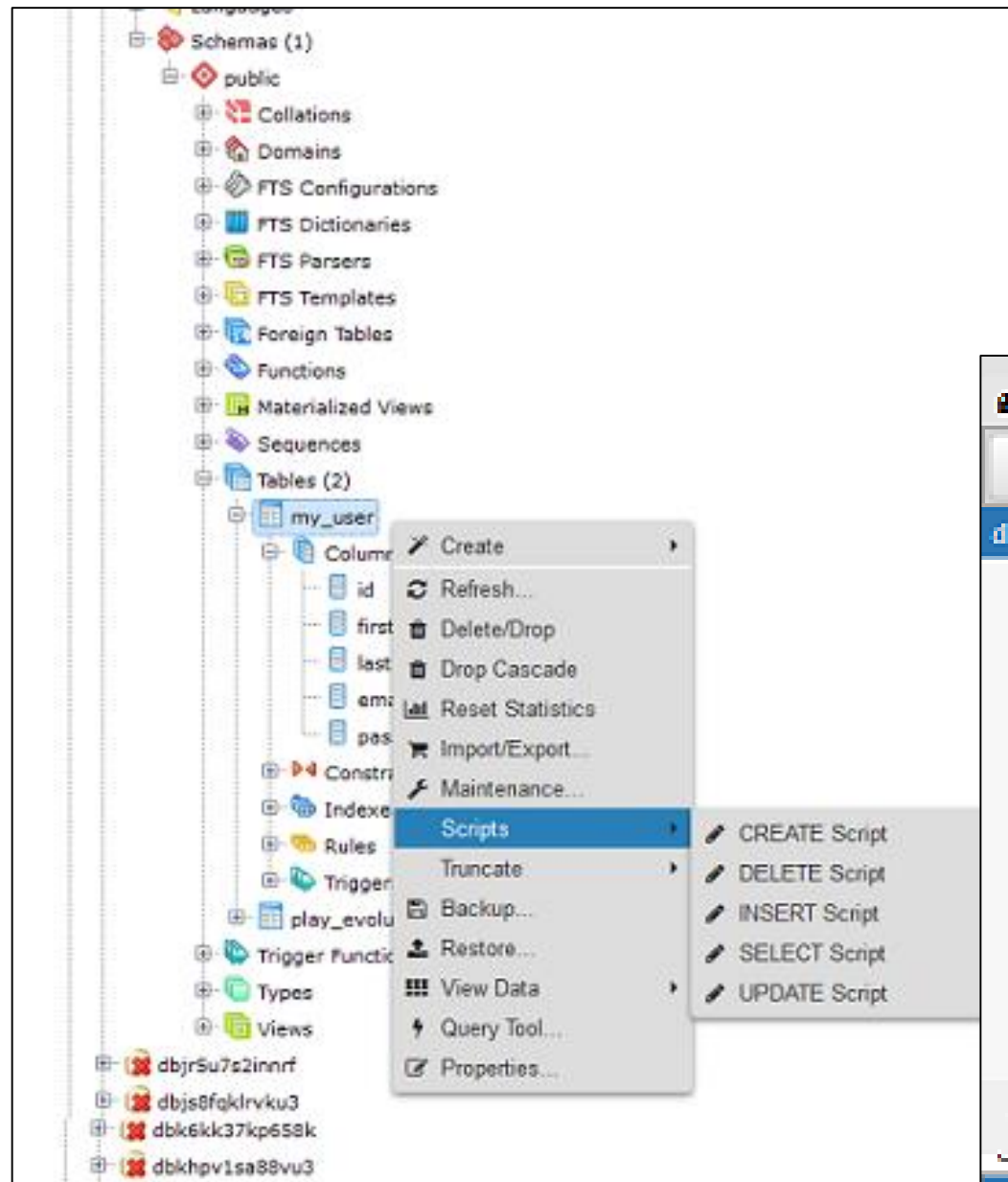


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# Browse Database on Heroku (using pgadmin)



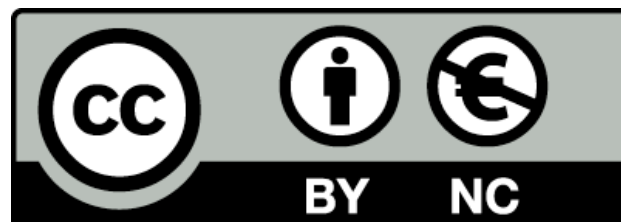
Dashboard Properties SQL Statistics Dependencies Dependents Query-untitled

dbjga15gnfba1 on euwqjolsazmcl@Heroku-Powerful-Clifs-DB

```
1 SELECT id, firstname, lastname, email, password
2 FROM public.my_user;
```

Output Explain Messages History

	id	firstname	lastname	email	password
	bigint	character...	character...	character...	character...
	1	Marge	Simpson	marge@s...	secret



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