

The <u>Proof of Concept (PoC)</u> script enables the parsing of the Guacamole protocol, which includes a stream of recorded session replay. Consequently, providing the capability to extract screenshots, triggered by progress indicators based on the percentage of completion, from the recording progress. Additionally, it includes functionality for replaying the recording within an integrated viewer.

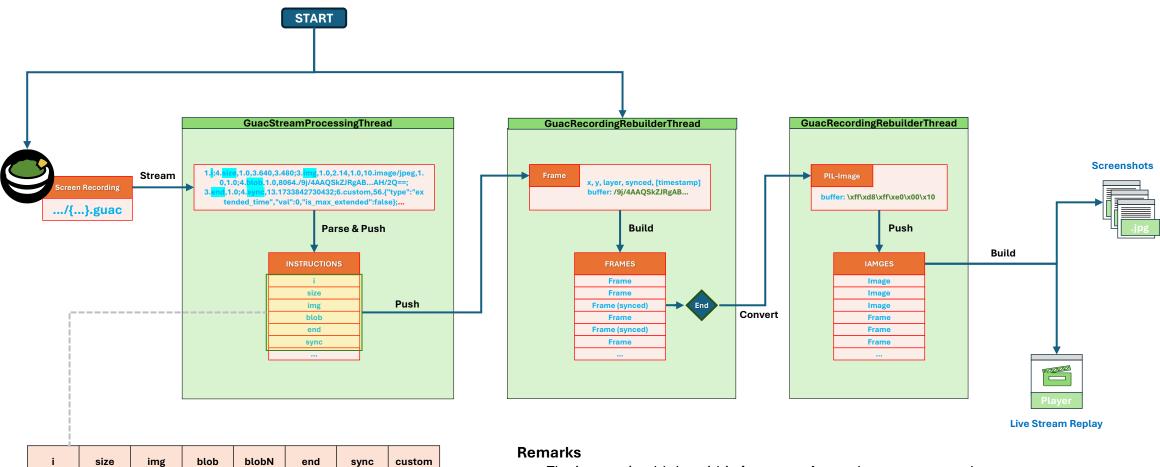
Remark: Python 3.13.1t (Free-threading) is recommended

Key Features

- **Speed:** Parses multiple videos in seconds (depends on network stream throughput)
- **Portable**: Extensible design allows for easy addition of new instruction types.
- Instruction Parsing: Decodes the Guacamole session recording (guac) instructions stream.
- **Screenshot Dumping**: Extracts screenshots from the session recording stream, capturing the visual behavior at specified progress points.
- **Recording Replay**: Enables the replay of the entire detonation session in a built-in viewer (BETA currently supports single session only).

To Do

- Offline Replay: Add the capability to create MP4 videos from the recording stream for easier sharing, review, or auditing.
- Al support: A model to analyze and summarize activities from screen shots



- The instruction blobs within img ... end must be concatenated
- Refresh the display on frames with **sync** element
- Each instruction size forces the resize of Display
- All Layers are auto-resizing according to Default Layer (0)

blobN

end

end

end

sync

sync

sync

custom

img

img

img

blob

blob

blob

guacamole-client-1.5.5.tar\guacamole-client-1.5.5\guacamole-common-js\src\main\webapp\modules\<mark>client.js</mark>

```
var instructionHandlers = {
    "ack": function (parameters) {
    "arc": function (parameters) {
    "argy": function (parameters) {
    "audio": function (parameters) {
    "blob": function(parameters) {
        // Get stream
        var stream index = parseInt(parameters[0]);
        var data = parameters[1];
        var stream = streams[stream index];
        // Write data
        if (stream && stream.onblob)
            stream.onblob(data);
    },
```

```
Instruction_Handlers.update(
            'arguments': {'layer_index': [to_int], 'width': [to_int], 'height': [to_int]}},
            'arguments': {'stream_index': [to_int]}},
            'arguments': {'timestamp': [to_int, to_seconds]}},
            'arguments': {
                'stream_index': [to_int],
                'channelMask': [to_int],
                'layer': [to_int],
                'mimetype': [to_str],
                'x': [to_int],
                'y': [to_int],
            'arguments': {
                'stream_index': [to_int],
```

RecordingReBuilder.cache = {dict: 1} {'screenshots': [{'9_screen.jpg': <PIL.Image.Image image mode=RGB size=12

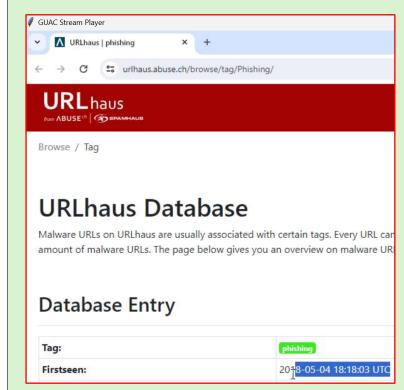
' := 'screenshots' = {list: 3} [{'9_screen.jpg': <PIL.Image.Image image mode=RGB size=1280x720 at 0x1B2273247D

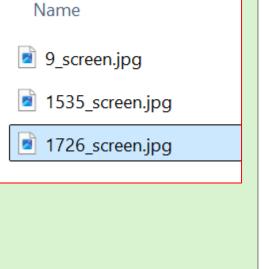
> := 0 = {dict: 1} {'9_screen.jpg': <PIL.Image.Image image mode=RGB size=1280x720 at 0x1B2273247D0>}

> := 1 = {dict: 1} {'1535_screen.jpg': <PIL.Image.Image image mode=RGB size=1280x720 at 0x1B227326990>}

> := 2 = {dict: 1} {'1726_screen.jpg': <PIL.Image.Image image mode=RGB size=1280x720 at 0x1B228578F70>}

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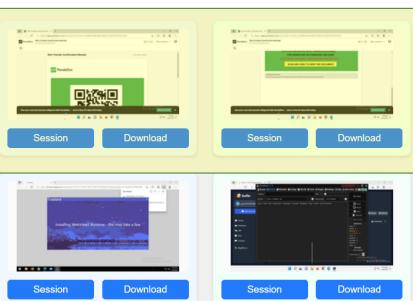


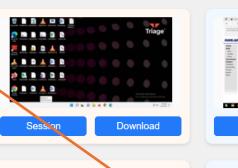


Capturing a screen shot when the replay has reached 99% for 13 submissions

```
tasks.append(
    GuacRecordingRebuilder(**{
         'debug_mode': False,
                                                                 manager = ThreadManager(max_threads=max_threads)
         'StreamURL': quac_url,
         'CreateScreenshots': True,
                                                                 logging.info(' [-] Going to process %s recording URLs...' % len(tasks))
         'ScreenCaptureProgressTriggers': [99],
                                                                 results = manager.execute_batch(tasks)
         'ScreenCapturePrefix': session_id,
         'ReplayRecording': False,
   2025-01-20 <mark>20:15:36</mark>,616 - root - INFO - MainThread - <module> - [+] Initiating multi-threaded processing (max_threads: 7)...
   2025-01-20 20:15:36,616 - root - INFO - MainThread - <module> - [-] Populating tasks to execute...
   2025-01-20 20:15:36,616 - root - INFO - MainThread - <module> - [-] Going to process 13 recording URLs...
   2025-01-20 20:15:36,617 - venv - INFO - GuacRecordingRebuilderThread - rebuild_instructions - [+] Start rebuilding instructions...
   2025-01-20 20:15:36,618 - venv - INFO - GuacStreamProcessingThread - parse_stream_instructions - [+] Process instructions from stream: https://tria.ge/250120-
   2025-01-20 20:15:36,623 - venv - INFO - GuacRecordingRebuilderThread - rebuild_instructions - [+] Start rebuilding instructions...
   2025-01-20 20:16:31,206 - root - INFO - GuacRecordingRebuilderThread - stop - [+] GuacRecordingRebuilder -> Stop initiated...
  2025-01-20 20:16:31,206 - root - INFO - GuacRecordingRebuilderThread - stop - [-] _stop_rebuild_event -> True
   2025-01-20 20:16:31,206 - root - INFO - GuacRecordingRebuilderThread - stop - [-] _stop_processing_event -> True
   2025-01-20 20:16:31,283 - root - INFO - MainThread - <module> - [+] Retrieving screenshots from workers...
   2025-01-20 20:16:31,283 - root - INFO - MainThread - <module> - [+] Crafting the collage...
  Process finished with exit code 0
```

Less than 1 min later, 13 submissions have been processed ... it takes seconds on private subscription.

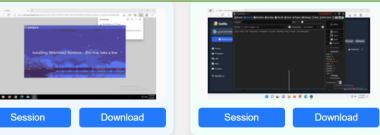








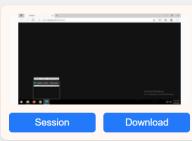


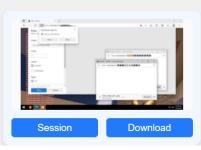


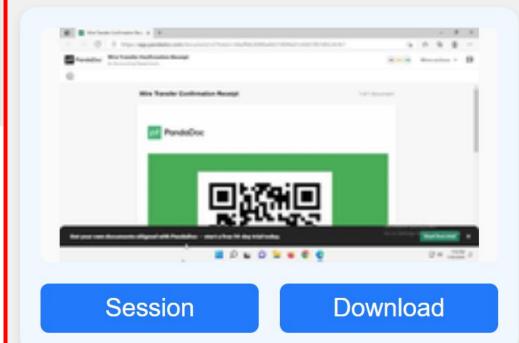


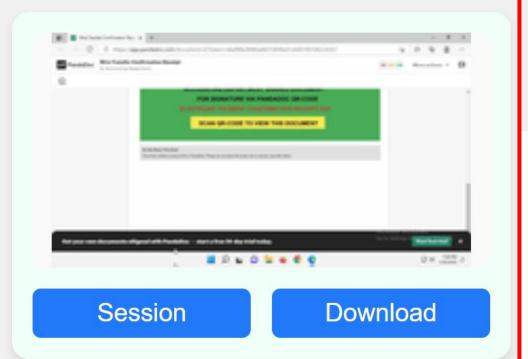












Use case