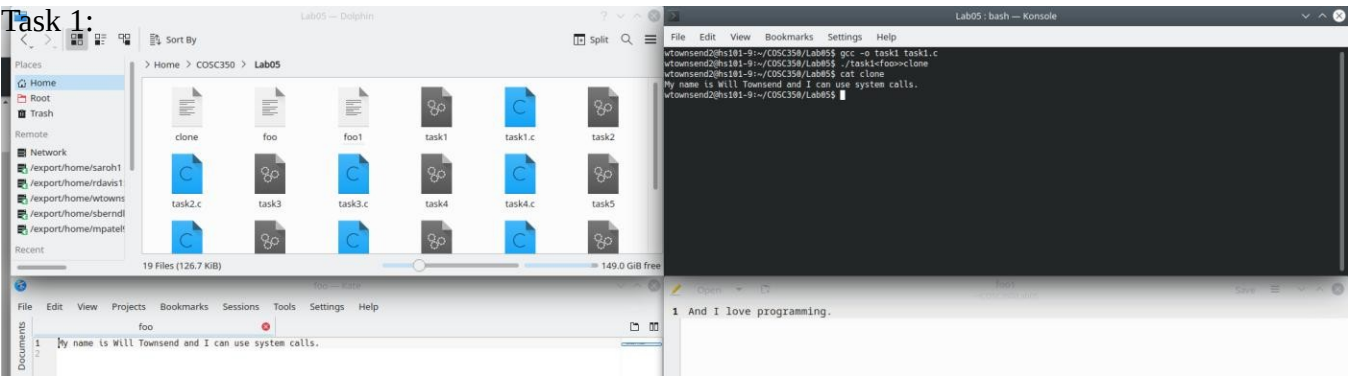


Task 1:

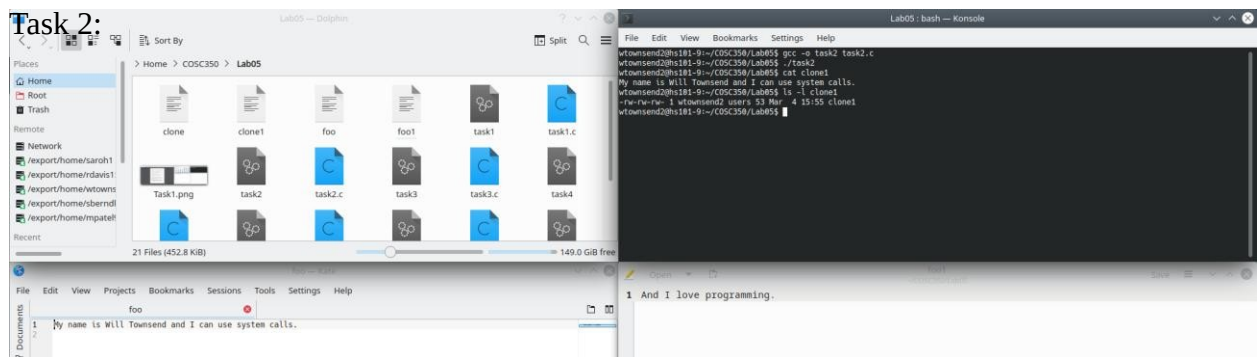


```
/*
* Lab 3 Task 1
* COSC 350
* Will Townsend
*/
#include<stdlib.h>
#include<unistd.h>
#include<fcntl.h>

int main(){
    char buffer[128]; //128 byte buffer
    int bytes; //number of bytes read

    //loops through the standard (user) input 128 bytes at a time
    while ((bytes=read(0,buffer,128))>0){
        write(1,buffer,bytes); //writes the bytes to the standard output
    }
    exit(0);
}
```

Task 2:



```
/*
```

```
* Lab 3 Task 2
```

```
* COSC 350
```

```
* Will Townsend
```

```
*/
```

```
#include<stdlib.h>
```

```
#include<unistd.h>
```

```
#include<fcntl.h>
```

```
#include <sys/types.h>
```

```
#include <sys/stat.h>
```

```
int main(){
```

```
    umask(000);//allows all permissions to be activated for usr, grp, or oth
```

```
    int fileIn=open("foo",O_RDONLY);//opens a file called foo w/read only permission
```

```
    int fileOut=open("clone1", O_CREAT | O_WRONLY,0666);//creates a file clone1 with rw-  
rw-rw permissions
```

```
    char b[1];//one byte buffer
```

```
    int rbyte;//number of bytes read
```

```
    //reads foo contents one byte at a time and writes them into clone1
```

```
    while((rbyte=read(fileIn,b,1)>0)){
```

```
        write(fileOut,b,rbyte);
```

```
    }
```

```
    //closes files opened
```

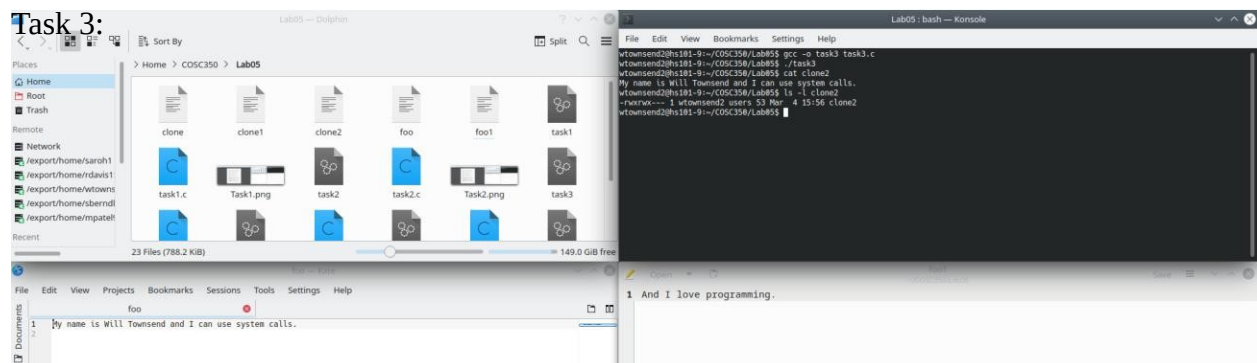
```
    close(fileIn);
```

```
    close(fileOut);
```

```
    exit(0);
```

```
}
```

Task 3:



/*

* Lab 3 Task 3

* COSC 350

* Will Townsend

*/

#include<stdlib.h>

#include<unistd.h>

#include<fcntl.h>

#include <sys/types.h>

#include <sys/stat.h>

int main(){

 umask(000);//allows all permissions to be activated for usr, grp, or oth

int fileIn=open("foo",O_RDONLY);//opens a file called foo w/read only permission

int fileOut=open("clone2", O_CREAT | O_WRONLY,0770);//creates a file clone2 with
rwxrwx--- permissions

char buffer[32];//32 byte buffer

int rbyte;//number of bytes read

 //reads foo contents 32 bytes at a time and writes them into clone2

while((rbyte=read(fileIn,buffer,32))>0){

 write(fileOut,buffer,rbyte);

 }

 //closes files opened

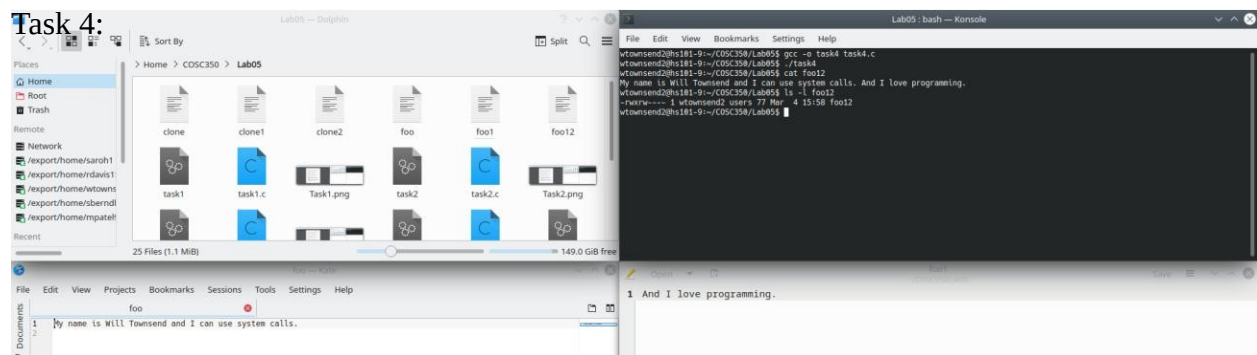
 close(fileIn);

 close(fileOut);

 exit(0);

}

Task 4:



/*

* Lab 3 Task 4

* COSC 350

* Will Townsend

*/

#include<stdlib.h>

#include<unistd.h>

#include<fcntl.h>

#include <sys/types.h>

#include <sys/stat.h>

int main(){

 umask(000);//allows all permissions to be activated for usr, grp, or oth

int fileIn1=open("foo",O_RDONLY);//opens a file called foo w/read only permission

int fileIn2=open("foo1",O_RDONLY);//opens a file called foo1 w/read only permission

int fileOut=open("foo12", O_CREAT | O_RDWR,0760);//creates a file foo12 with rwxrw---- permissions

char buffer[1024];//1024 byte buffer

int rbyte;//number of bytes read

 //reads foo contents 1024 bytes at a time and writes them into foo12

while((rbyte=read(fileIn1,buffer,1024))>0){

 write(fileOut,buffer,rbyte);

 }

 lseek(fileOut,0,SEEK_END);//sets the cursor/offset the end of foo12

 //reads foo1 contents 1024 bytes at a time and writes them into foo12

while((rbyte=read(fileIn2,buffer,1024))>0){

 write(fileOut,buffer,rbyte);

 }

 //closes files opened

 close(fileIn1);

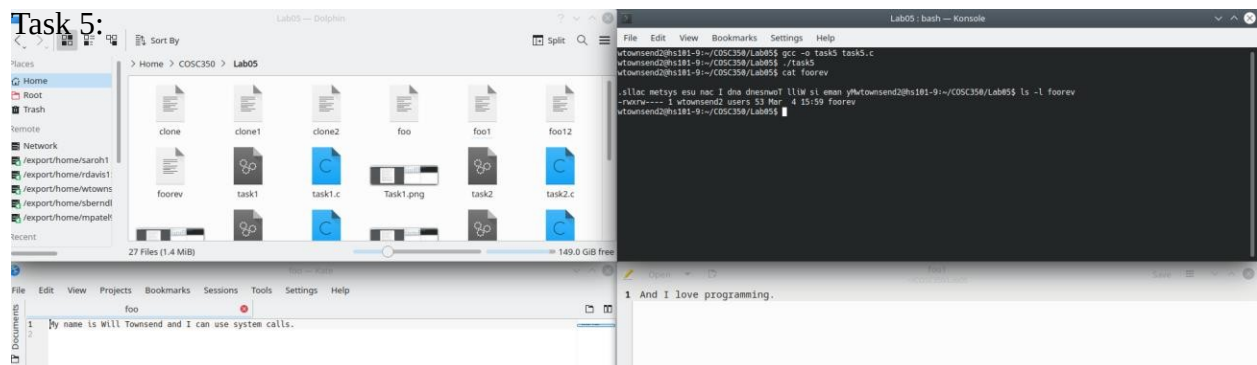
 close(fileIn2);

 close(fileOut);

 exit(0);

}

Task 5:



/*

* Lab 3 Task 5

* COSC 350

* Will Townsend

*/

#include<stdlib.h>

#include<unistd.h>

#include<fcntl.h>

#include <sys/types.h>

#include <sys/stat.h>

int main(){

umask(000);//allows all permissions to be activated for usr, grp, or oth

int fileIn=open("foo",O_RDONLY);//opens a file called foo w/read only permission

int fileOut=open("foorev", O_CREAT | O_RDWR, 0760);//creates a file foorev with rwxrwx--

-- permissions

char buffer[1];//one byte buffer

int rbyte;//number of bytes read

off_t offset=lseek(fileIn,0,SEEK_END)-1;//initial offset (cursor set to the end of the file)

//reads through foo backwards

while((rbyte=read(fileIn,buffer,1))>0){

write(fileOut,buffer,rbyte);//write the current byte

lseek(fileIn,offset--, SEEK_SET);//moves the cursor back a position

}

//closes files opened

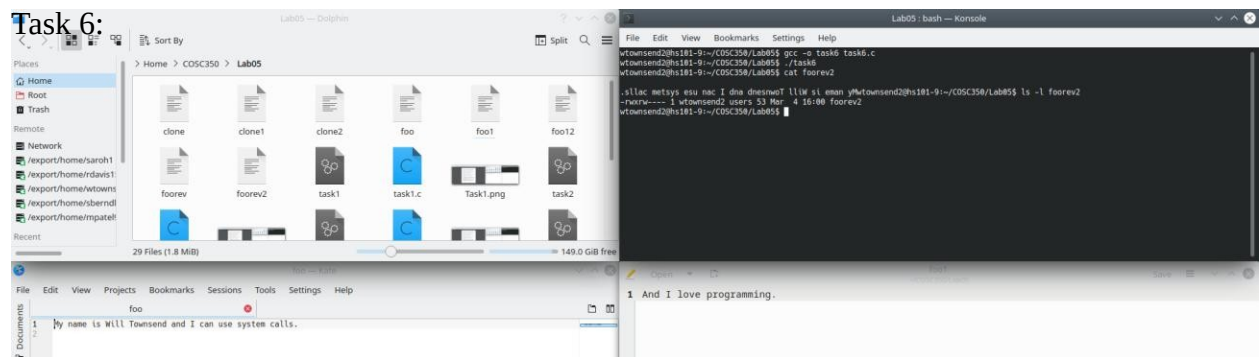
close(fileIn);

close(fileOut);

exit(0);

}

Task 6:



/*

* Lab 3 Task 6

* COSC 350

* Will Townsend

*/

#include<stdlib.h>

#include<stdio.h>

#include <sys/types.h>

#include <sys/stat.h>

#include<unistd.h>

#include<fcntl.h>

int main(){

umask(000);//allows all permissions to be activated for usr, grp, or oth

int fileIn=open("foo",O_RDONLY);//opens a file called foo w/read only permission

int fileOut=open("foorev2", O_CREAT | O_RDWR, 0760);//creates a file foorev2 with
rwxrw---- permissions

char buffer[1];//one byte buffer

int rbyte;//number of bytes read

int i=0;//initializes the file size

//determines the size of the file (to set the offset correctly)

while((read(fileIn,buffer,1))>0)

i++;

//does the same as task 5 but uses pread to combine the lseek and read functions

while((rbyte=pread(fileIn,buffer,1,--i))>0)

write(fileOut,buffer,rbyte);

//close files opened

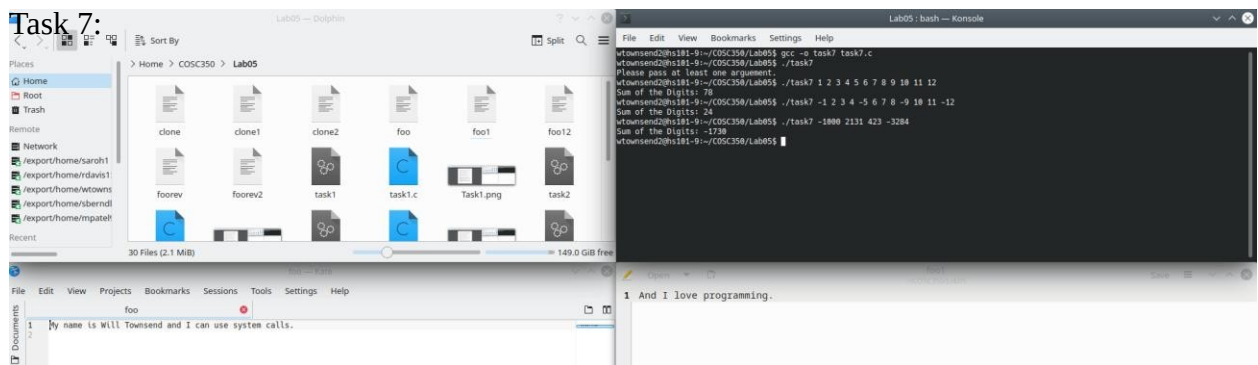
close(fileIn);

close(fileOut);

exit(0);

}

Task 7:



```
/*
```

```
* Lab 3 Task 7
```

```
* COSC 350
```

```
* Will Townsend
```

```
*/
```

```
#include<stdlib.h>
```

```
#include<stdio.h>
```

```
#include<unistd.h>
```

```
#include<fcntl.h>
```

```
//function to convert a string of digits into an int
```

```
int strToInt(char str[]){
```

```
    int i=0;//increment variable (for loop)
```

```
    int sign=0;//used check sign case
```

```
    int num=0;//final number to be returned
```

```
    //checks if number is negative, adjusts sign variable accordingly
```

```
    if(str[0]=='-')
```

```
        sign=-1;
```

```
    //adds one to the increment variable to ignore
```

```
    if(sign==-1)
```

```
        i++;
```

```
    //loops through the digits converting each into their digit equivalent
```

```
    /*
```

```
    * Given a char arr '123' the loops is as follow:
```

```
    * 0*10+'1'-'0'=1 => 1*10+'2'-'0'=12 => 12*10+'3'-'0'= 123
```

```
    * This loop works for any set of digits in a character array.
```

```
    */
```

```
    for(i;str[i]!='\0';i++)
```

```
        num=num*10 + str[i] - '0';
```

```
    //fixes num if '-' was found earlier
```

```
    if(sign==-1)
```

```
        num=-num;
```

```
    //returns the final converted number
```

```
    return num;
```

```
}
```

```
int main(int argc,char *argv[]){
```

```
    //error checks the parameters (makes sure there is at least one integer)
```

```
    if(argc<2){
```

```
        printf("Please pass at least one argument.\n");
```

```
        exit(1);
```

```
    }
```

```
    int sum=0;//initializes the sum
```

```
    //loops through all the arguments, converts them to integers, and adds them up
```

```
    for(int i=1;i<argc;i++)
```

```
        sum+=strToInt(argv[i]);
```

```
    printf("Sum of the Digits: %d\n", sum);//prints the sum of numbers
```

```
    exit(0);
```

```
}
```

Task 8:



```
#include<stdlib.h>
#include<stdio.h>
#include<unistd.h>
#include<fcntl.h>
#include <sys/types.h>
#include <sys/stat.h>

int len(int dig){
    if(dig>=100)
        return 3;
    if(dig>=10)
        return 2;
    return 1;
}

int main(int argc,char *argv[]){
    //error checks the arguments
    if(argc!=3){
        write(2,"Error! Please pass two arguments.\n",36);
        exit(2);
    }

    umask(000);//allows permissions to be set to any for usr, grp, oth
    int fileIn=open(argv[1],O_RDONLY);//opens input file determined by the first argument
    int fileOut=open(argv[2],O_CREAT | O_RDWR, 0666);//creates the output file (name determined by
second command line argument

    //error check for files
    if(fileIn== -1 || fileOut== -1){
        write(2,"Error! Cannot open file.\n",26);
        exit(1);
    }

    char b;//singular byte
    int rbyte;//readbytes

    //reading contents of the file
    while((rbyte=read(fileIn,&b,1)>0)){
        int num = (int) b;//conversion of char into an int (ascii form)
        int length=len(num);//grabs the length of the number
        int newB[length];//the buffer containing the digits

        //loops to put all the digits in the buffer
        for(int i=length-1;i>=0;i--){
            newB[i]=num % 10 + '0';//makes it so they are characters
            num=num/10;//moves the digit down by one
        }
        //loops to put the ascii numbers into the file (for some reason I couldnt get it to work with the newB).
        for(int i=0;i<length;i++){
            char b=newB[i];//stores a byte into a smaller buffer
            write(fileOut,&b,1);//writes the digits into the file
        }
        write(fileOut," ",1);//writes a space to separate each ascii number in the file
    }

    //closes the open files
    close(fileIn);
    close(fileOut);
    exit(0);
}
```