

Audio Video Summer Camp Script 2016

Student 1

"Hi my name is.....

I have many hobbies but my favorite is: dancing."

Student 2

"Hi my name is.....

I have many hobbies but my favorite is: hurling."

Student 3

"Hi my name is.....

I have many hobbies but my favorite is: photography."

Student 4

"Hi my name is.....

I have many hobbies but my favorite is: reciting poetry."

Student 5

"Hi my name is.....

I have many hobbies but my favorite is: singing."

Student 6

"Hi my name is.....

I have many hobbies but my favorite is: soccer."

Finale: (all team together)

"and together we are[team name] in WIT Summer Camp 2016!!!!".

TITLE: DANCING

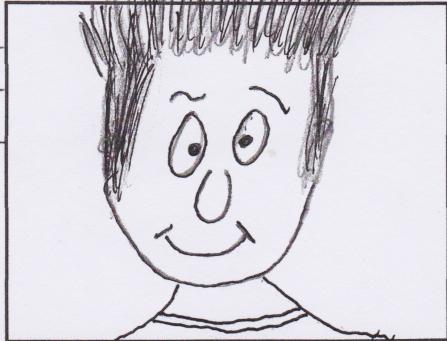
PAGE: 1

SC:

SHOT:

PANEL:

Camera
Angle?



DIALOGUE: Hi, my name is —

ACTION: Look into camera.
Speak

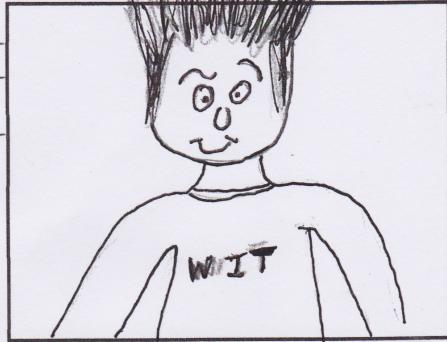
FX:

SC:

SHOT:

PANEL:

Camera
Angle?



DIALOGUE: I have many
hobbies but my
favourite is . . .

ACTION:

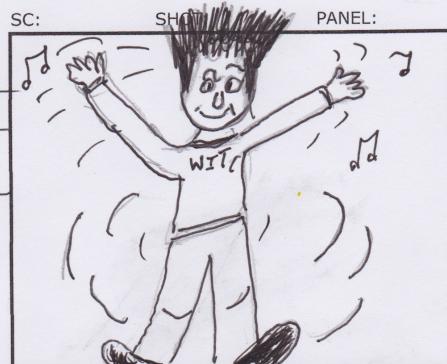
FX:

SC:

SHOT:

PANEL:

Camera
Angle?



DIALOGUE:
DANCING!!

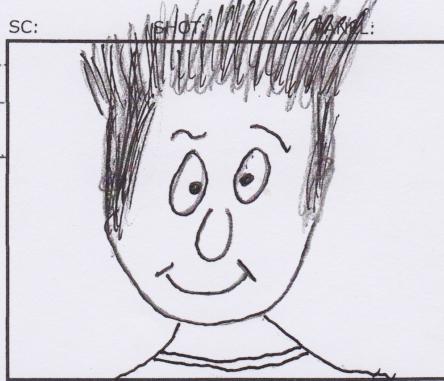
ACTION:
vigorous dancing.

FX:

TITLE: HURLING

PAGE: 1

SC:
Camera
Angle?

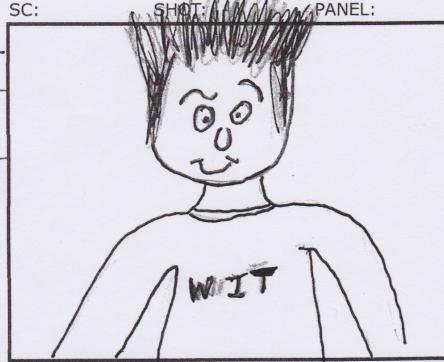


DIALOGUE: Hi, my name
is John

ACTION: Look into
camera.
Speak.

FX:

SC:
Camera
Angle?

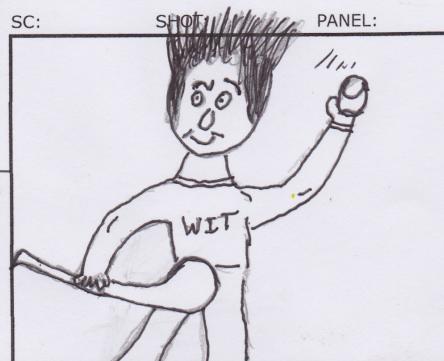


DIALOGUE: I have
many hobbies but
my favourite is...

ACTION:

FX:

SC:
Camera
Angle?



DIALOGUE: Hurling!!

ACTION: Hit ball/
wave hurl.

FX:

TITLE: PHOTOGRAPHY

PAGE: 1

SC:

SHOT:

PANEL:

Camera
Angle?



DIALOGUE: Hi, my name is _____

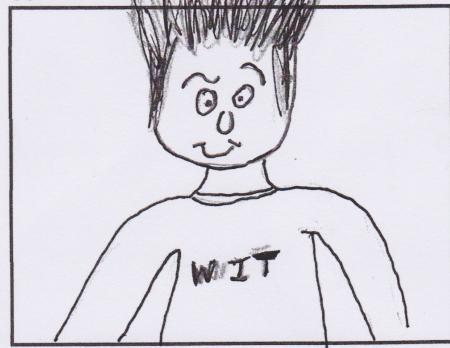
ACTION: Look into camera.
Speak.

FX:

SC:

SHOT:

PANEL:



DIALOGUE: I have many hobbies but my favourite is....

ACTION:

FX:

SC:

SHOT:

PANEL:



DIALOGUE:
PHOTOGRAPHY!!

ACTION:
Adjusts camera on
tripod.

FX:

TITLE: POETRY

PAGE: 1

Camera
Angle?

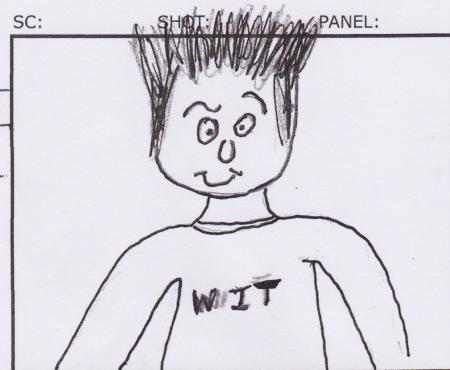


DIALOGUE: Hi, my name is _____

ACTION: Look into camera.
Speak.

FX:

Camera
Angle?

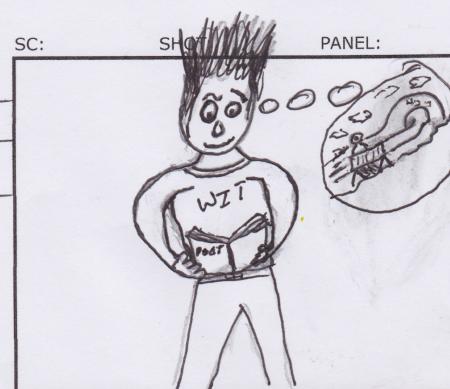


DIALOGUE: I have many hobbies but my favourite is . . .

ACTION:

FX:

Camera
Angle?



DIALOGUE: I wandered lonely as a cloud that floats on high --

ACTION:

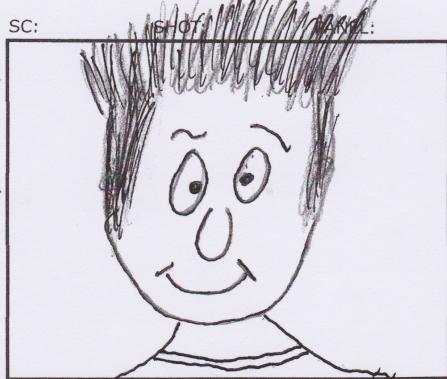
Speaks.

FX:

TITLE: SINGING

PAGE: 1

SC:
Camera
Angle?

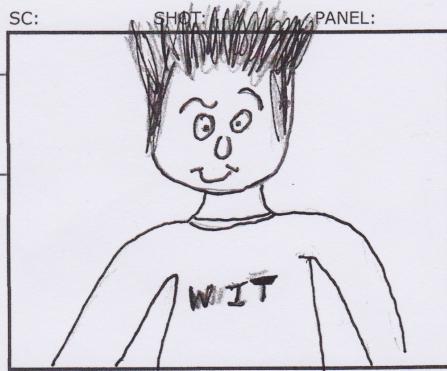


DIALOGUE: Hi, my name
is _____

ACTION: Look into
camera. Speak.

FX:

SC:
Camera
Angle?

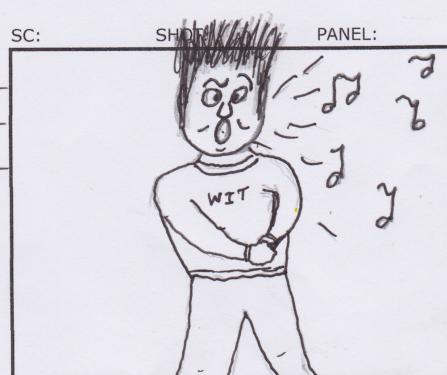


DIALOGUE: I have many
hobbies but my
favourite is . . .

ACTION:

FX:

SC:
Camera
Angle?



DIALOGUE: SINGING! ▷▷

ACTION: SINGS

FX:

TITLE: SOCCEr

PAGE: 1

SC:
Camera Angle?

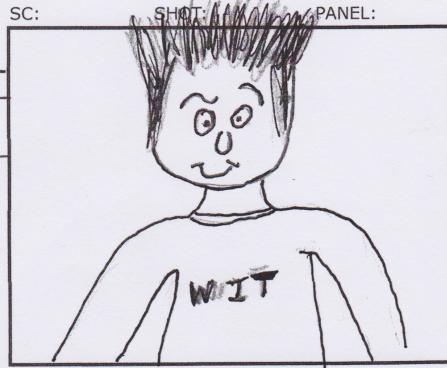


DIALOGUE: Hi, my name is _____

ACTION: Look into
camera.
Speak.

FX:

SC:
Camera Angle?

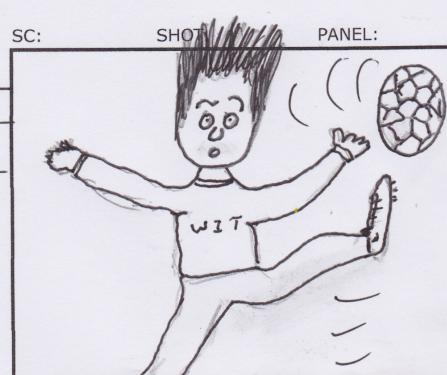


DIALOGUE: I have many
hobbies but my
favourite is ...

ACTION:

FX:

SC:
Camera Angle?



DIALOGUE:
SOCCEr ??

ACTION:
Kicks ball.

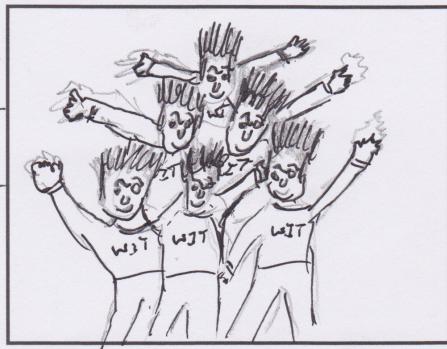
FX:

TITLE: FINALE

PAGE: 1

SC: SHOT: PANEL:

*Camera
Angle?*



DIALOGUE: ... and together we are [TEAM NAME] in WIT Summer Camp 2016!!

ACTION: Dialog in unison and spontaneous waving at camera.

FX:

SC: SHOT: PANEL:

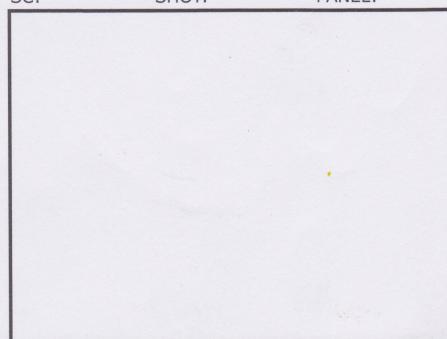


DIALOGUE:

ACTION:

FX:

SC: SHOT: PANEL:



DIALOGUE:

ACTION:

FX:

Call Sheets

Name of Your Film									
Filmmaker phone and email contact details – so your cast and crew can contact you									
CALLSHEET #		Date: Start Time: Breakfast from 0700 @ UNIT BASE ½ hour lunch break @ UNIT BASE Estimated Wrap 1900							
DIRECTOR PRODUCERS WRITER		Name of person doing these roles – even if it's you x 3							
UNIT BASE:		Address where all the planning has taken place. (Not essential)							
LOCATIONS:		All places you will filming today.		Production Manager : Production Co-ordinator: 2 nd A.D.: Floor 2 nd A.D.: Location Manager: Location Manager:		Names & phone numbers of people filling these roles			
LOCATION NOTES:		Anything special people need to know?							
WEATHER:						Sunrise:	Sunset:		
SC.	SET/ SYNOPSIS				Day or night	CAST	LOCATION		
1. What scene are you filming first? 2. What scene are you filming second? 3. What scene are you filming third? Add more lines if you need to									
I.D	ARTIST	CHARACTER	Dressing room	Pick up time	ARRIVE on location	Due in Make -UP	Due in Costume	TRAVEL	DUE ON SET
1.	Who do you need in this scene								
2.	Who do you need in this scene								
3.	Who do you need in this scene								
REQUIREMENTS Camera: Grip: Art Dept: Lighting: Sound: Costume: Make-up : Stunts: Publicity: Medical: Rushes: Facilities: AD'S: Production: Locations: Crew Catering:									
Any special requirements the crew must know? What's organised for lunch? – Remember a fed crew = a happy crew									
What's planned for tomorrow									
ADVANCE SCHEDULE **SUBJECT TO CHANGE**									
SC.	SET/ SYNOPSIS				Day	PGS	CAST	LOCATION	
				Day					
				Day					

Production Office (U.K)
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B22

007™

CALL SHEET # 6

TUESDAY 15th JANUARY 2008

DIRECTOR	Marc Forster	UNIT CALL: 07:30 **ON SET**							
PRODUCERS	Michael Wilson, Barbara Broccoli	CREW BREAKFAST: FROM 06:30							
WRITERS	Neal Purvis & Robert Wade and Paul Haggis	RUNNING LUNCH AVAILABLE: 12:00- 14:00							
EXECUTIVE PRODUCERS	Anthony Waye, Callum McDougall	**CONTINUOUS WORK PERIOD**							
UNIT BASE:	BACKLOT BEHIND 'S' STAGE								
LOCATION:	'S' STAGE								
LOCATION NOTES:									
WEATHER:									

SR: 06:01 SS: 16:12

**VACCINATIONS AT 'ON SET MEDICAL' IN 'D' BLOCK TODAY 08:00 - 20:00.
PLEASE MAKE YOUR APPOINTMENT WITH THE PRODUCTION OFFICE**

ALL CREW TO WEAR ID BADGES. STRICTLY NO VISITORS TO SETS/STAGES
ALL CREW TO SIGN CONFIDENTIALITY FORMS. NO PERSONAL CAMERAS OR VIDEO/DIGITAL CAMERAS ON SET OTHER THAN THOSE AUTHORISED BY PRODUCTION. SHOOTING CREW CATERING FOR SHOOTING CREW ONLY

Sc.	SET/ SYNOPSIS	D/N	PGS	CAST	NOTES/LOCATION
95	INT- ANDEAN GRAND HOTEL – HONEYMOON SUITE – BOLIVIA Bond seduces Fields	D5	3/8	1.8.9.40	'S' STAGE
96pt	INT- ANDEAN GRAND HOTEL – HONEYMOON SUITE – BOLIVIA Mathis gives Bond an invitation, Fields feels terrible	D5	7/8	1.8.9.	'S' STAGE

LD	CAST	CHARACTER	D'm/Tr	P/UP	ARRIVE	M-UP/HAIR	COS	LINE UP	READY	NOTES
1	DANIEL CRAIG	JAMES BOND		Trailer	O/A	07:20	AFTER LINE UP	AFTER LINE UP	07:30	09:00
8	GIANCARLO GIANNINI	MATHIS		Trailer	05:45	06:30	06:30	AFTER LINE UP	07:30	09:00
9	GEMMA ARTERTON	FIELDS	3 WAY	05:40	06:30	06:30	AFTER LINE UP	07:30	09:00	POSSIBLE ACTIVISION SCAN
40	DANIEL DA SILVA	PORTER	3 WAY	06:15	07:00	07:00	AFTER LINE UP	07:30	09:00	
CAST FITTINGS/MEETINGS/ TRAVEL etc.										
2	OLGA KURYLENKO	CAMILLE	F-68/69	08:40	09:30	—	10:00 STUNT TRAINING, 16:30 WEAPONS WORK, DIALECT SESSION TBA			
6	GAVIN MARSHALL	MITCHELL	B- 19	TBA	TBA	—	—	—	—	STUNT TRAINING – Per 2 nd Unit
21	CHRIS RYMAN	AGENT OUTSIDE SAFEHOUSE	3 WAY	07:50	09:00	—	—	—	—	09:00 FITTING AT STUDIO
29	SIMON KASSIANIDES	YUSEF	3 WAY	08:15	09:15	09:15	AS REQ	—	—	10:00 ACTIVISION SCAN
30	STANA KATIC	CORINNE VENEAU	—	11:25	—	—	—	—	—	RETURN TRAVEL TO US
59	DANTE CONCHA	REPRESENTATIVE OF INDIGENOUS PEOPLE	3 WAY	15:45	16:30	—	—	—	—	16:30 FITTING & MEET WITH HAIR/MUP

STUNTS	CHARACTER	D'mm	P/UP	ARRIVE	M-UP/HAIR	COS	READY	NOTES
GARY POWELL	STUNT CO-ORDINATOR	—	—	—	—	—	—	Stunt Training 'B' Stage
ROB INCH	ASST STUNT CO-ORDINATOR	—	—	—	—	—	—	Stunt Training 'B' Stage
NIKKI BERWICK	STUNT PERFORMER							Meet with Hair & M/up
LEE MORRISON	STUNT PERFORMER	—	—	—	—	—	—	SAT: 10:30 head cast
J RICHARDSON	STUNT PERFORMER	—	O/A	—	—	—	—	MON: 11:00 Contact lens fitting

No.	CHARACTER	CALLED	DRESSING/HOLDING ROOMS	MUP HAIR	WARD	ON SET	NOTES/ SCENES/LOCATION	TOTAL: 24
10 x	Government Officials	--	Holding room TBA	Fittings from 10:00				
1 x	Virgin Attendant	--	Holding room TBA	Fittings from 10:00				
3 x	Forensic Tech	--	Holding room TBA	Fittings from 10:00				
10 x	All employees	--	Holding room TBA	Fittings from 10:00				

CROWD FITTINGS In wardrobe 2. Jea Oh (07812573250) to s/b for fittings								
STAND-INS		CALL		NOTES				
Jason Horwood	For Bond (#1)	07:00		AS REQ. (COSTUME CHECK 15 MINS BEFORE CALL)				
Mirek Hanak	For Mathis (#8)	07:00		AS REQ. (COSTUME CHECK 15 MINS BEFORE CALL)				
Emma McGettrick	For Fields (#9)	07:00		AS REQ. (COSTUME CHECK 15 MINS BEFORE CALL)				

REQUIREMENTS								
Camera/Video:	Per Roberto Schaefer: to include standard camera Kit & Steadicam.							
Grips:	Per David Appleby (07973 141 360): Slider							
Stunts:	Per Gary Powell (07831 803 273):							
Electricians:	Per Eddie Knight (07889 691 848) Best Boy Stewart Monteith (07931 752 896): Blue screen							
Sound:	Per Chris Munro (07956 548 717):							