

#### **IEEE 2024 International Conference on Web Services (ICWS)**

# SFSM: A Serverless Function Scheduling Method for FaaS Applications over Edge Computing

Hao Tian, Cheng Chen, Fei Dai, Wanchun Dou







# **Serverless Computing**



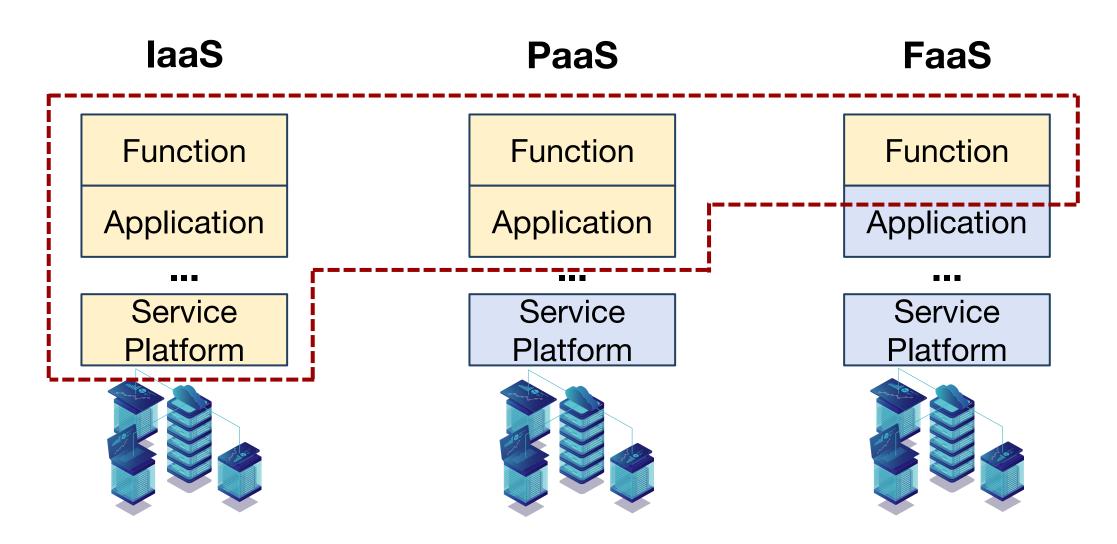




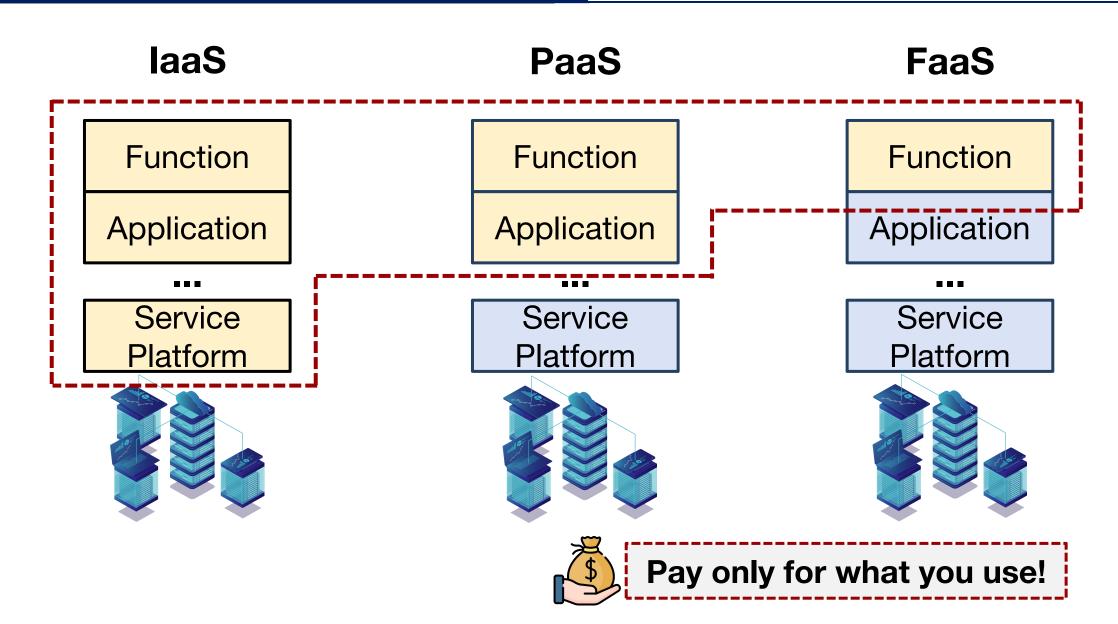


- [1] AWS Lambda: https://aws.amazon.com/lambda
- [2] Google Cloud Functions: https://cloud.google.com/functions
- [3] Microsoft Azure Functions: https://azure.microsoft.com/en-us/products/functions
- [4] IBM Cloud Functions: https://cloud.ibm.com/functions

# Function as a Services (FaaS)

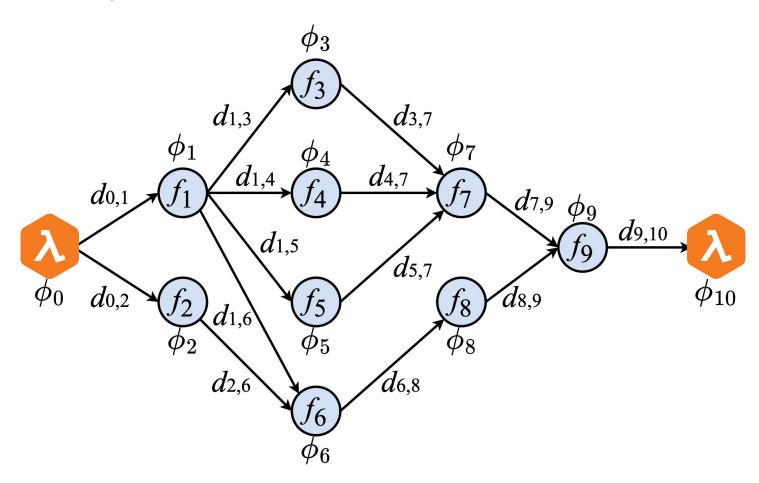


# Function as a Services (FaaS)



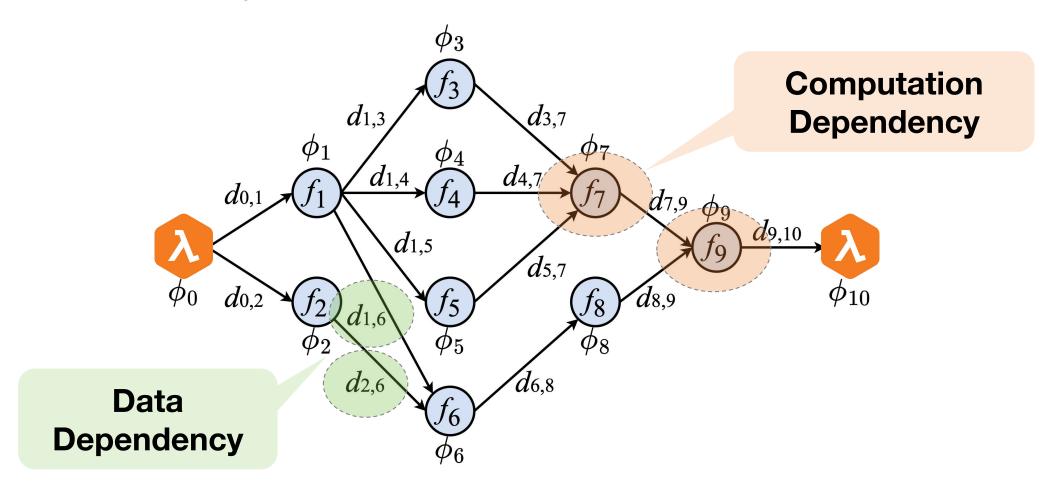
#### **Serverless Workloads**

- Abstract as a Direct Acyclic Graph (DAG)
- Constrained by computation & data dependencies



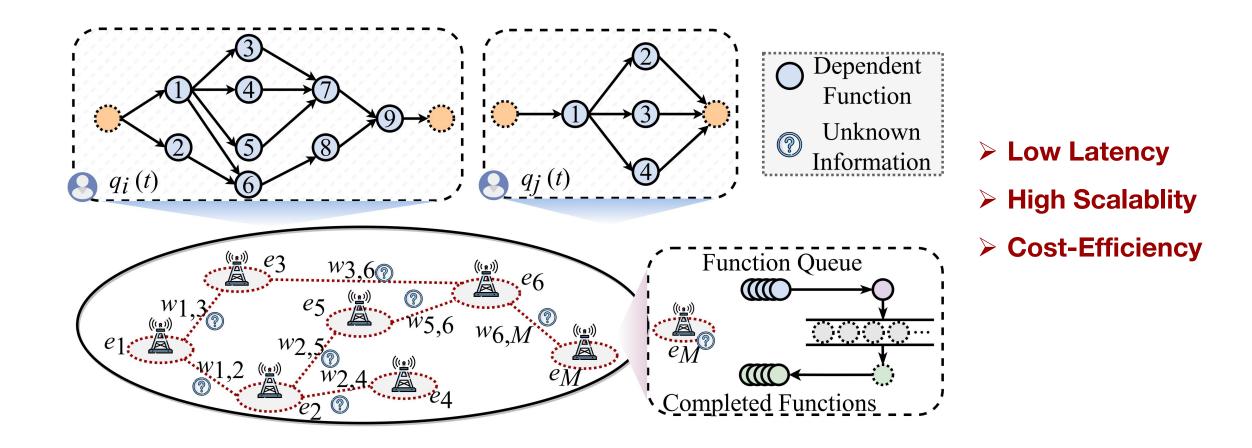
#### **Serverless Workloads**

- Abstract as a Direct Acyclic Graph (DAG)
- Constrained by computation & data dependencies

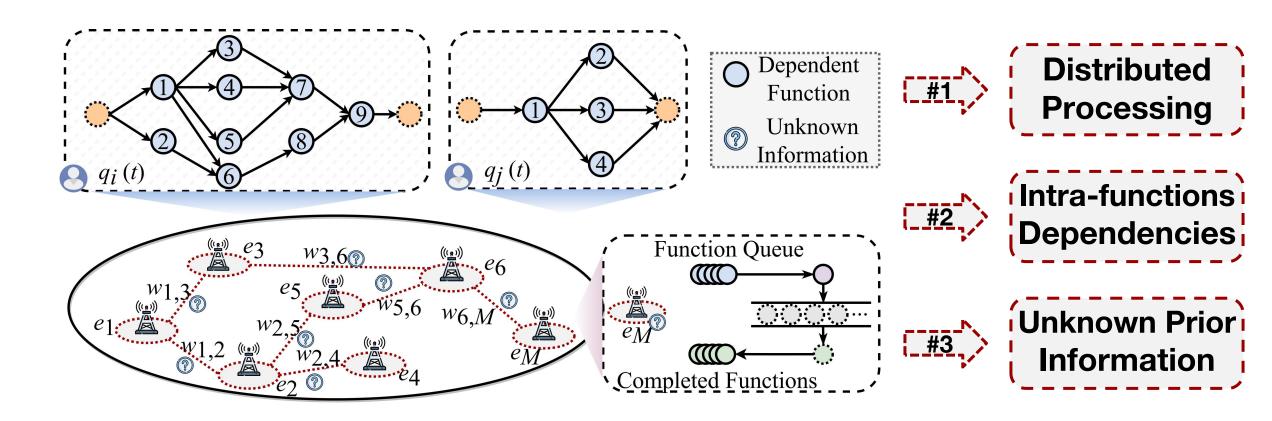


# Serverless Edge Computing

- Unleash resources from cloud to network edge
- To meet latency-sensitive FaaS application demands



#### **Motivation**

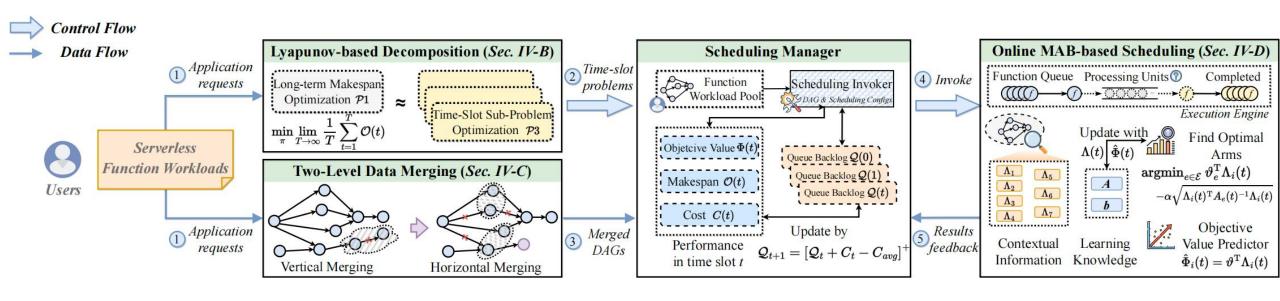




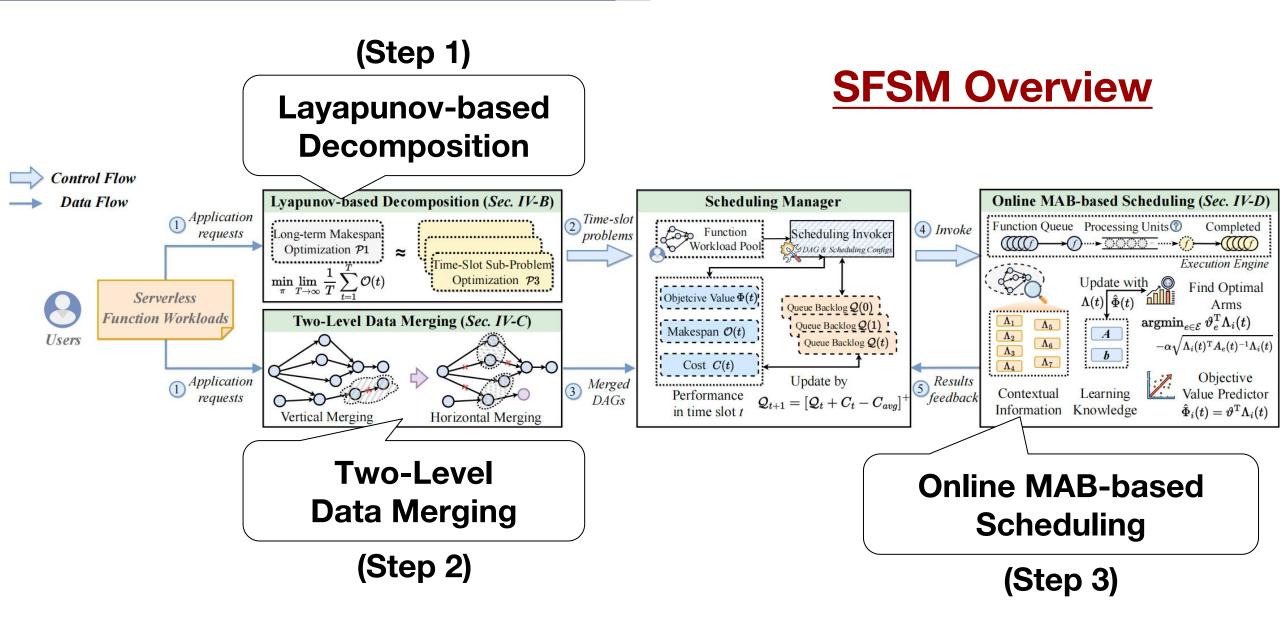
How to schedule serverless functions in edge coputing systems with no priors?

#### **Our Solution: SFSM**

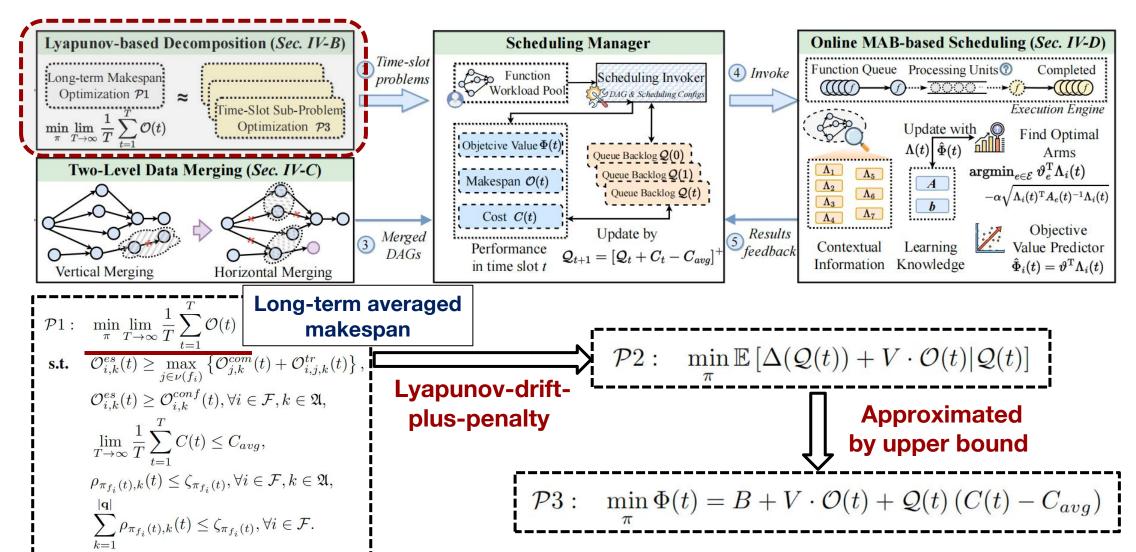
# **SFSM Overview**



#### **Our Solution: SFSM**



#### **Step 1: Layapunov-based Decomposition**



#### **Step 1**: Layapunov-based Decomposition

```
Algorithm 1: Long-term problem decomposition by
  Lyapunov optimization
   Input: \mathcal{U}, \mathfrak{A}, C_{avg}, V, \mathcal{Q}(0);
   Output: \pi(t) in each time slot \forall t \in \mathcal{T};
 1 for t=1 to T do
       for i = 1 to I do
            if Request i arrives then
 3
                Obtain the merged A_i(t) by Alg. 2;
                Derive the scheduling decision \pi_i(t) by
                  Alg. 3;
                Calculate \mathcal{O}_i(t) and C_i(t);
 6
            end
            Update the virtual cost queue by Eq. (9);
            Set \pi(t) \leftarrow \pi(t) \cup \pi_i(t);
       end
10
11 end
12 Return \{\pi(1), \pi(2), \cdots, \pi(T)\}.
```

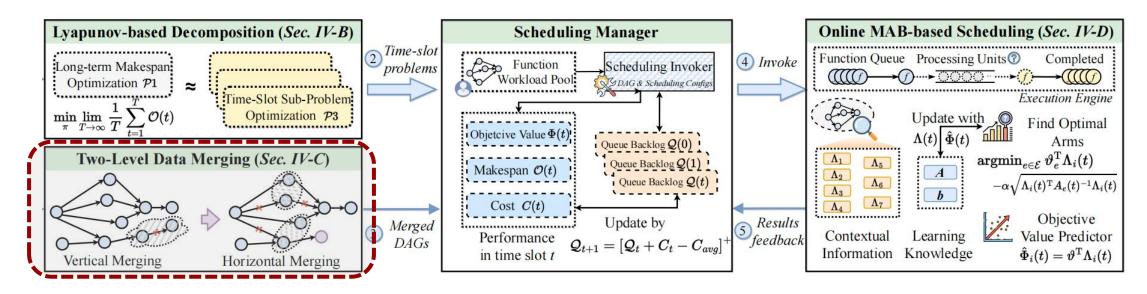
Call Alg. 2 (data merging) &
Alg. 3 (online scheduling)

#### **Step 1**: Layapunov-based Decomposition

```
Algorithm 1: Long-term problem decomposition by
  Lyapunov optimization
   Input: \mathcal{U}, \mathfrak{A}, C_{avg}, V, \mathcal{Q}(0);
   Output: \pi(t) in each time slot \forall t \in \mathcal{T};
 1 for t=1 to T do
       for i = 1 to I do
            if Request i arrives then
 3
                Obtain the merged A_i(t) by Alg. 2;
                Derive the scheduling decision \pi_i(t) by
                  Alg. 3;
                Calculate \mathcal{O}_i(t) and C_i(t);
 6
            end
            Update the virtual cost queue by Eq. (9);
            Set \pi(t) \leftarrow \pi(t) \cup \pi_i(t);
       end
10
11 end
12 Return \{\pi(1), \pi(2), \cdots, \pi(T)\}.
```

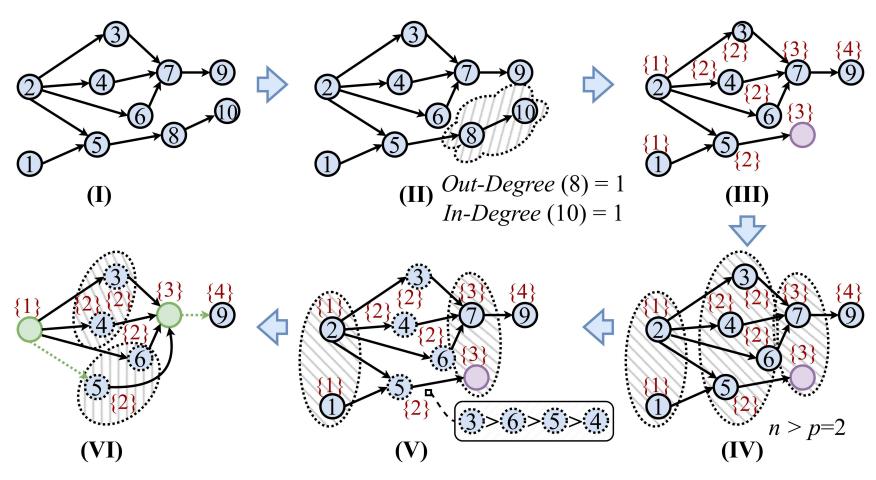
Update virtual cost queue based on Lyapunov optimization technique

#### **Step 2: Two-Level Data Merging**



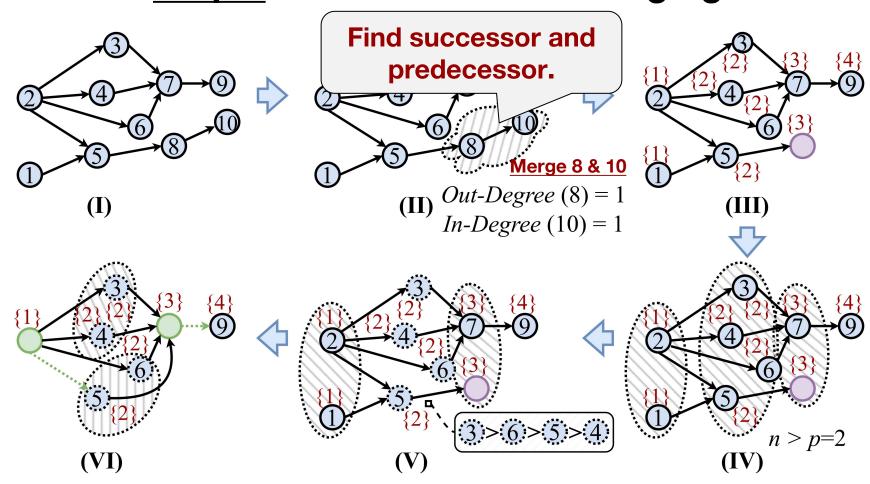
- Vertical Merging: find the node that only has one successor and its successor also has one predecessor.
- Horizontal Merging: integrate nodes at the same node levels to improve the parallel performance.

#### **Step 2**: Two-Level Data Merging



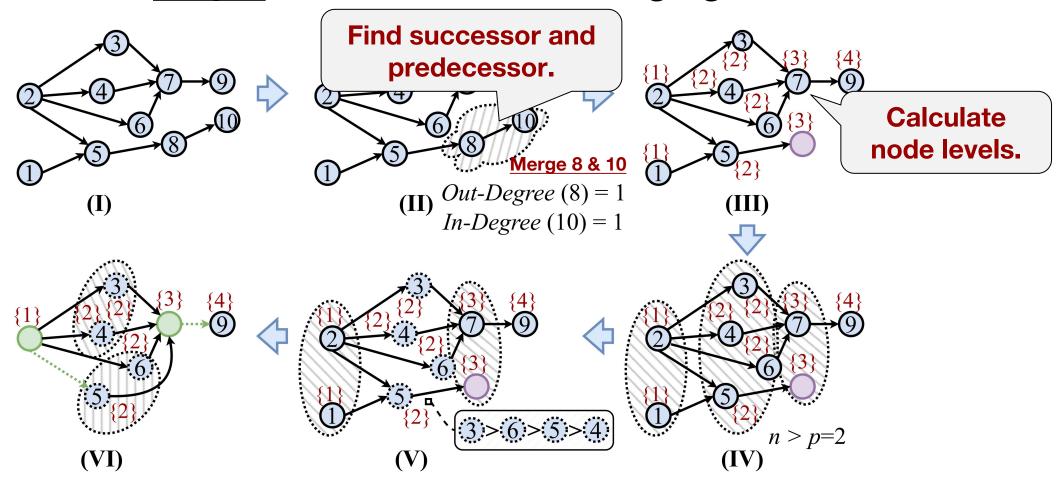
An example of 10 serverless functions

#### **Step 2: Two-Level Data Merging**

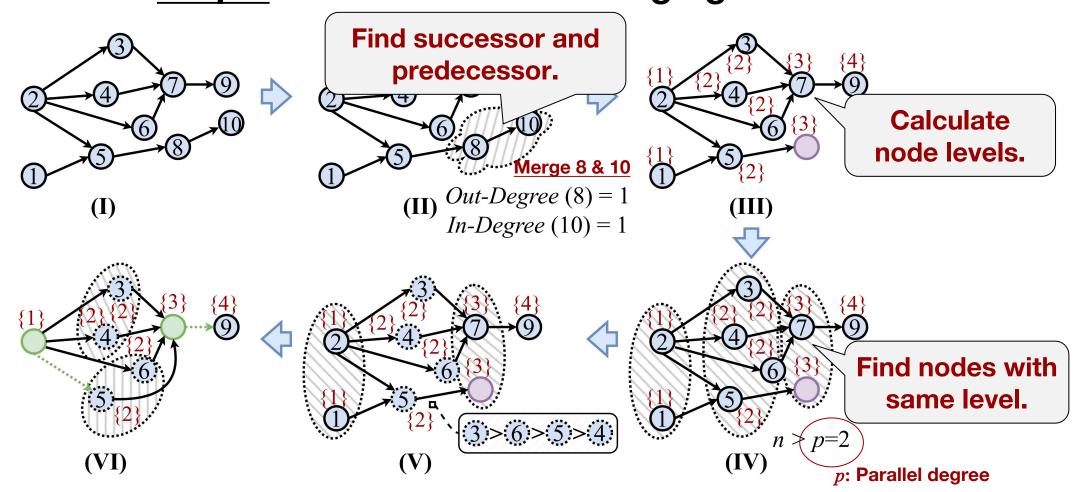


An example of 10 serverless functions

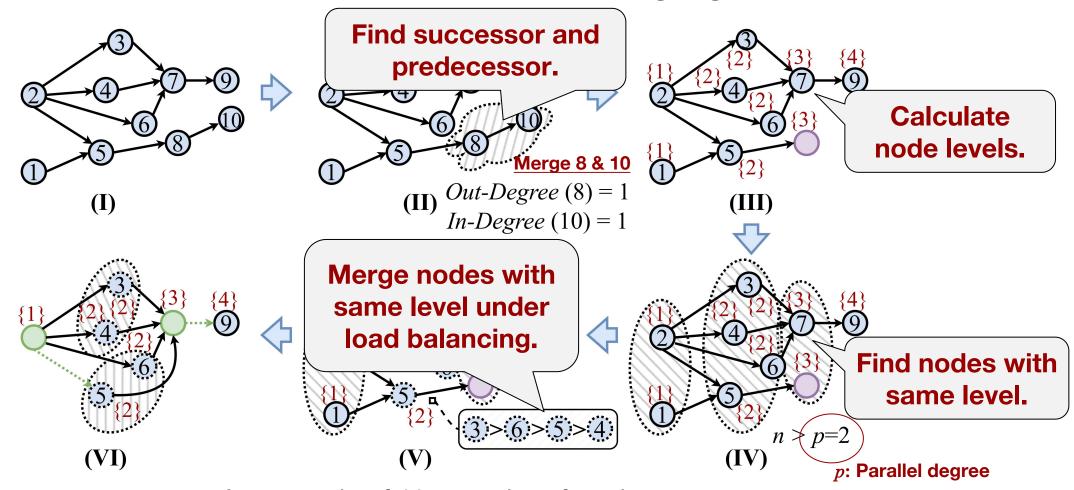
#### **Step 2: Two-Level Data Merging**



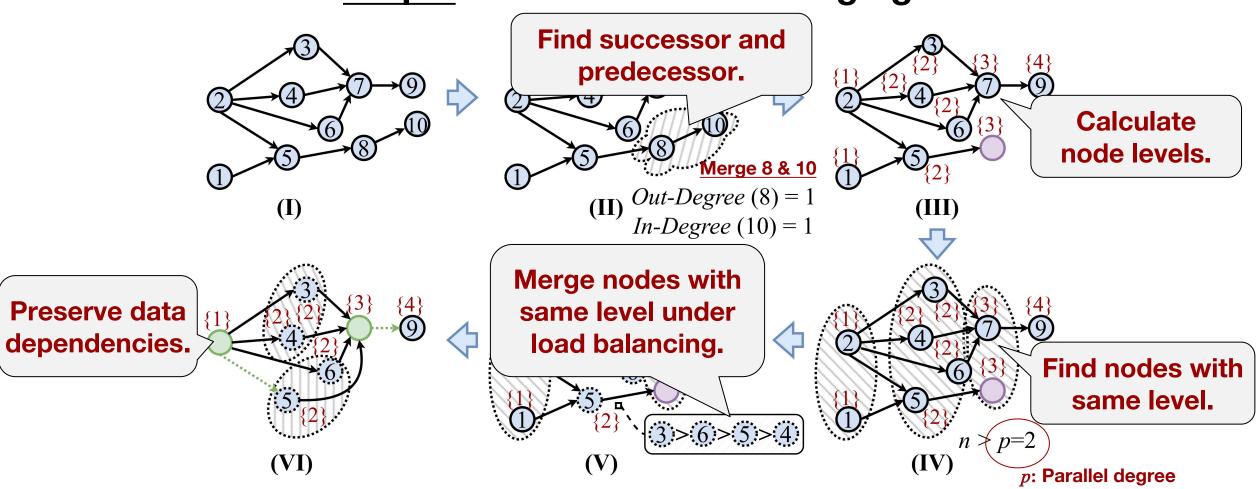
#### **Step 2: Two-Level Data Merging**



#### **Step 2: Two-Level Data Merging**



#### **Step 2: Two-Level Data Merging**



#### **Step 2: Two-Level Data Merging**

```
Algorithm 2: Two-level data merging

Input: A, p, L;
Output: Merged DAG A';

1 for f in topological sort of A do

2 | if out-degree(f) is 1 then

3 | g \leftarrow suc(f);
4 | if in-degree(g) is 1 and pre(g) is f then

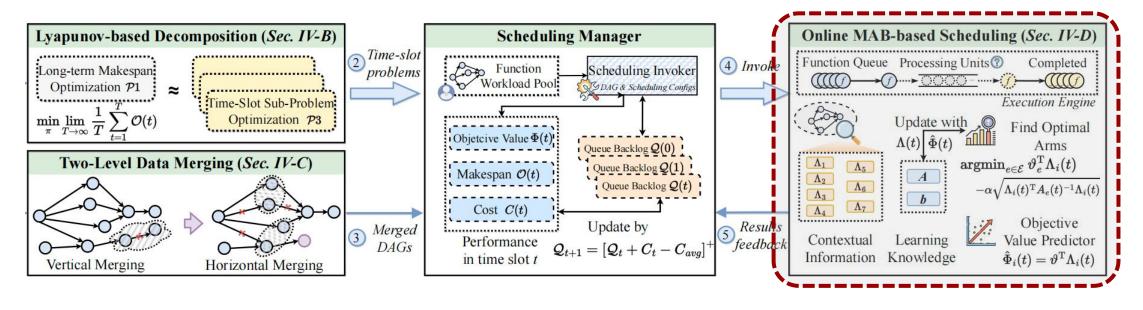
5 | \phi_f \leftarrow \phi_f + \phi_g;
6 | suc(f) \leftarrow suc(g);
7 | del(g);
8 | end
9 | end
10 end
```

#### **Vertical Merging**

```
11 for l = 1 to L do
           for f in group l do
12
                 \mathbf{w} \leftarrow \mathbf{w} \cup \phi_f;
13
           end
14
           Sort w in descending order;
15
           i \leftarrow 1, j \leftarrow |\mathbf{w}|;
16
           while i < j do
17
                 n \leftarrow min(p, j - i + 1);
18
                 merge(A', n);
19
                 \phi_{f1} \leftarrow \{\phi_{f1}, \phi_{f2}, \cdots, \phi_{fn}\};
20
                 suc(f_i) \leftarrow
21
                   \{suc(f_i), suc(f_j), \cdots, suc(f_{i+\lceil \frac{n}{2} \rceil}), suc(f_{j-\lfloor \frac{n}{2} \rfloor})\};
                 pre(f_i) \leftarrow
22
                   \{pre(f_i), pre(f_i), \cdots, pre(f_{i+\lceil \frac{n}{\alpha} \rceil}), pre(f_{i-\lceil \frac{n}{\alpha} \rceil})\};
                 del(A', n);
23
                 i \leftarrow i + \lceil \frac{p}{2} \rceil, j \leftarrow j - \lceil \frac{p}{2} \rceil;
24
           end
25
26 end
27 Return A'.
```

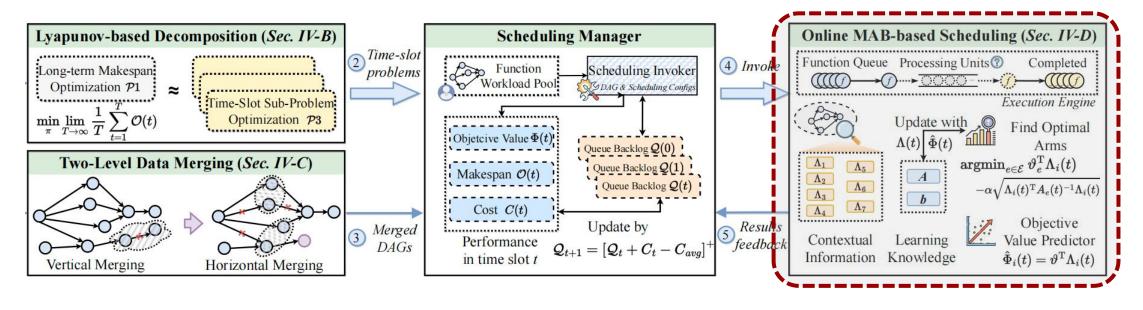
#### **Horizontal Merging**

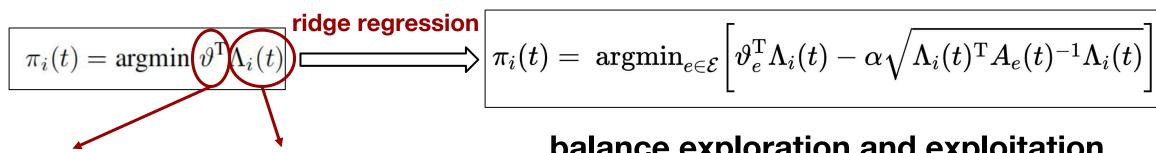
#### **Step 3: Online MAB-based Scheduling**



- Contextual information: request info, computations, data, etc.
- Without any priors of edge networks: i.e., transmission link and computing resources

#### Step 3: Online MAB-based Scheduling





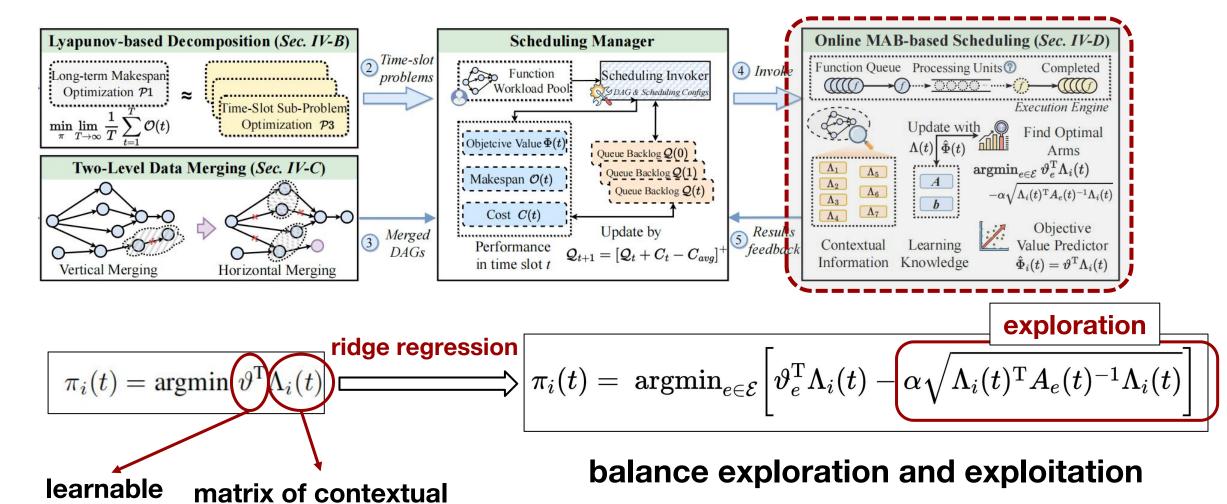
learnable matrix of contextual weight information

balance exploration and exploitation

weight

information

#### **Step 3: Online MAB-based Scheduling**



#### **Step 3: Online MAB-based Scheduling**

```
Algorithm 3: Online serverless function scheduling
```

```
Input: A'_i, U;
    Output: \pi_i;
 1 Construct the contextual knowledge \Lambda_i(t);
 2 Initialize A_e and b_e, \forall e \in \mathcal{E};
 3 repeat
          for f in topological sort of A'_i do
                for e = 1 to |\mathcal{E}| do
 5
                      \hat{\vartheta}_e(h) \leftarrow A_e^{-1}(h-1)b_e(h-1);
 6
                    \Phi_{f,e}(h) \leftarrow
                       \hat{\vartheta}_e(h)^{\mathrm{T}} \Lambda_i(h) - \alpha \sqrt{\Lambda_i(h)^{\mathrm{T}} A_e(h)^{-1} \Lambda_i(h)};
                end
 8
                \pi_{i,f}(h) \leftarrow \operatorname{argmin}_{e \in \mathcal{E}} \Phi_{f,e}(h);
 9
                \pi_i(h) \leftarrow \pi_i(h) \cup \pi_{i,f}(h);
10
          end
11
          for Activated e \in \mathcal{E} do
12
                A_e(h) \leftarrow A_e(h-1) + \Lambda_i(h)\Lambda_i(h)^{\mathrm{T}};
13
              b_e(h) \leftarrow b_e(h-1) + \Lambda_i(h)\hat{\Phi}_{f,e}(h);
14
          end
15
          \pi_i \leftarrow \pi_i \cup \pi_i(h);
17 until Learning step h finished;
18 Return \pi_i.
```

# Calculate weight and predict objective value

#### **Step 3: Online MAB-based Scheduling**

```
Algorithm 3: Online serverless function scheduling
    Input: A'_i, U;
    Output: \pi_i;
 1 Construct the contextual knowledge \Lambda_i(t);
 2 Initialize A_e and b_e, \forall e \in \mathcal{E};
 3 repeat
         for f in topological sort of A'_i do
               for e = 1 to |\mathcal{E}| do
 5
                     \hat{\vartheta}_e(h) \leftarrow A_e^{-1}(h-1)b_e(h-1);
 6
                     \Phi_{f,e}(h) \leftarrow
                       \hat{\vartheta}_e(h)^{\mathrm{T}} \Lambda_i(h) - \alpha \sqrt{\Lambda_i(h)^{\mathrm{T}} A_e(h)^{-1} \Lambda_i(h)};
               end
 8
               \pi_{i,f}(h) \leftarrow \operatorname{argmin}_{e \in \mathcal{E}} \Phi_{f,e}(h);
 9
               \pi_i(h) \leftarrow \pi_i(h) \cup \pi_{i,f}(h);
10
         end
11
         for Activated e \in \mathcal{E} do
12
               A_e(h) \leftarrow A_e(h-1) + \Lambda_i(h)\Lambda_i(h)^{\mathrm{T}};
13
             b_e(h) \leftarrow b_e(h-1) + \Lambda_i(h)\hat{\Phi}_{f,e}(h);
14
         end
15
         \pi_i \leftarrow \pi_i \cup \pi_i(h);
17 until Learning step h finished;
18 Return \pi_i.
```

# Select the target scheduling edge server with minimum value $\hat{\Phi}_i(t)$

# **Evaluation Settings**

#### Workloads

- Alibaba cluster trace<sup>1</sup>, which includes about 4000 machines in a periods of 8 days, over 20,000 applications
- Three request modes, i.e., data-intensive, computation-intensive and both data and computation-intensive

#### Baselines

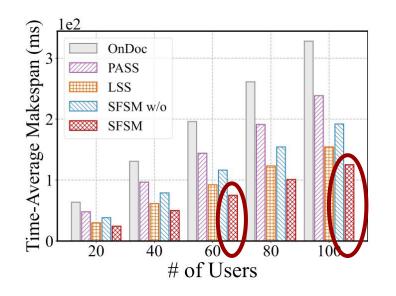
- ➢ OnDoc [TOSN 2023]
- > PASS [IWQoS 2022]
- Latency-myopic Static Scheduling (LSS) [TPDS 2022, IWQoS 2019]
- > SFSM w/o

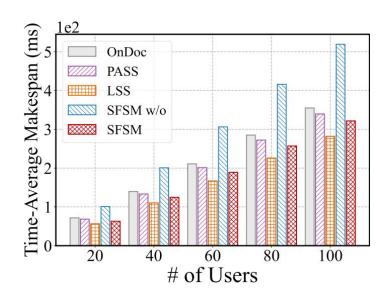
#### Metircs

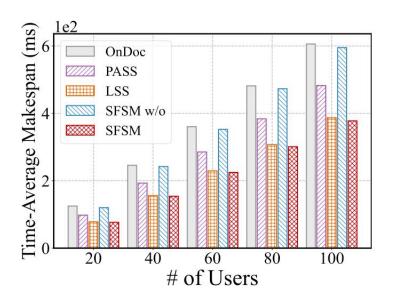
- Time-Average Makespan
- Time-Average Cost

<sup>&</sup>lt;sup>1</sup> https://github.com/alibaba/clusterdata

# **Evaluation: Makespan**







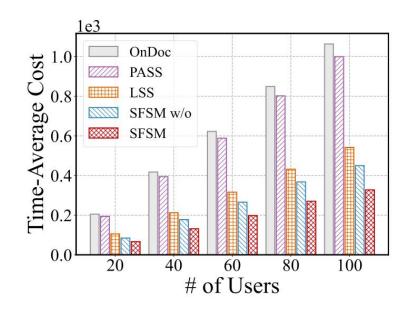
(a) data-intensive

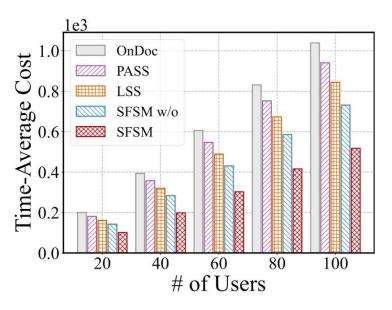
(b) computationintensive

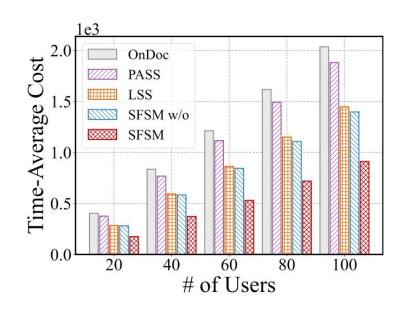
(c) both data and computation-intensive

Lower makespan, especially with intensive data req.

#### **Evaluation: Cost**







(a) data-intensive

(b) computationintensive

(c) both data and computation-intensive

Lower cost within different request modes

#### Conclusion

- SFSM aims to achieve the long-term makespan minimization while improving the execution cost
- Two-level data merging algorithm to mitigate the transmission overhead of redundant data

 Online contexual sheeduling without priors to realize finegrained decisions

# **Thank You For Your Attention!**

