

Python



# Built-in Functions

Amir Sakib Saad

slice( )

```
3 # The slice() function returns a slice
  object
4
5 a = ("Python","Java","C++","C#","GO","Ruby")
6
7 x = slice(0)
8 y = slice(2)
9 z = slice(5)
10
11 print(a[x])
12 print(a[y])
13 print(a[z])
14
15 # slice(start,end,step)
16
17 G = slice(2,4,1)
18 print(a[G])
19
20 K = slice(0,6,2)
21 print(a[K])
```

```
()
('Python', 'Java')
('Python', 'Java', 'C++', 'C#', 'GO')
('C++', 'C#')
('Python', 'C++', 'GO')
```

set( )

```
4 # The set() function creates a set object
5
6 x = set(("Mango","Apple","Banana","Ornage"))
7 print(x)
```

```
{'Ornage', 'Banana', 'Apple', 'Mango'}
```

round( )

```
5
6 # The round() function returns a floating
  number that is a rounded version of the
  specified number with specified number of
  decimals
7
8 # round(number,digits)
9
10 x = round(4.881)
11 print(x)
12
13 y = round(12.63611172,2)
14 print(y)
15
16 y = round(12.63611172,6)
17 print(y)
```

```
5
12.64
12.636112
```

divmod( )

```
1 # divmod(dividend,divisor)
2
3 # The divmod() function returns a tuple
4 # containing the quotient and the remainder
5 # when agr1(dividend) is divided by
6 # arg2(divisor)
7
8 x = 5
9 y = 25
10 z = divmod(x,y)
11 print(z)
12 z1 = divmod(y,x)
13 print(z1)
14
15 a = 13
16 b = 12
17 c = divmod(a,b)
18 print(c)
```

```
(0, 5)
(5, 0)
(1, 1)
```

dict( )

```
1 # The dict() function creates a dictionary
2
3 x=dict(adr="Khulna",age =21,name = "Saad")
4 print(x)
5
6 {'adr': 'Khulna', 'age': 21, 'name': 'Saad'}
```

complex( )

```
1 # The complex() function returns a complex
2 # number by specifying a real number and a
3 # imaginary number.
4
5 # complex(real,imaginary)
6
7 x = complex(12,3)
8 print(x)
9
10 (12+3j)
```

callable( )

```
1 # This is a normal variable
2 x = "Amir Sakib Saad"
3 print(callable(x))
4
5 # The callable() function returns True if
6 # the spicified object is callabe, a normal
7 # variable is not callable
8
9 def x():
10     a = "Amir Sakib Saad"
11     print(x)
12     print(callable(x))
13
14 False
15 <function x at 0x7fd8e24c41f0>
16 True
```

format( )

```
2 # The format() function formats a specified
  value into a specified format
3
4 K = 1000
5 L = 419303
6 P = K*L
7 print(format(P,"+")) # use plus (+) sign
8 print(format(P," ")) # use a space
9 print(format(P,",")) # use a comma
10 print(format(P,"_")) # use an underscore
11 print(format(P,"b")) # convert into binary
12 print(format(P,"d")) # convert into decimal
13 print(format(P,"e")) # scientific lower case
14 print(format(P,"g")) # general format
15 print(format(P,"E")) # scientific upper case
16 print(format(P,"f")) # fix point number
17 print(format(P,"o")) # convert into octal
18 print(format(P,"x")) # convert into hex
19 print(format(P,"X")) # convert into HEX
20 print(format(P,"n")) # number format
21 print(format(P,"%")) # percentage format
22
```

```
+419303000
419303000
419,303,000
419_303_000
11000111111100000111001011000
419303000
4.193030e+08
4.19303e+08
4.193030E+08
419303000.000000
3077407130
18fe0e58
18FE0E58
419303000
41930300000.000000%
```

float( )

```
4 # float() converts a value into a floating
  number
5
6 x = 101
7 y = 28
8 z = x*y
9
10 print(float(z))
```

```
2828.0
```

enumerate( )

```
3 # The enumerate() function takes a
  collection and returns it as an enumerate
  object
4
5 x = ("Python","Java","C++","Javascript")
6 y = enumerate(x)
7 print(y)
8 print(list(y))
9
10 x = ("Python","Java","C++","Javascript")
11 y = enumerate(x,1)
12 print(list(y))
```

```
<enumerate object at 0x7ff192ea67200>
[(0, 'Python'), (1, 'Java'), (2, 'C++'), (3,
'Javascript')]
[(1, 'Python'), (2, 'Java'), (3, 'C++'), (4,
'Javascript')]
```



pow( )

```
6 x = pow(4,2) # x = 4**2
7 print(x)
8 y = pow(5,3) # y = 5**3
9 print(y)
10 z = pow(12,61) # z = 12**61
11 print(z)
12
13 a = pow(4,2,4) # a = ((4**2)%4)
14 print(a)
15 b = pow(5,3,4) # b = ((5**3)%4)
16 print(b)
```

```
16
125
67617017223800142467774776555176600661366996
5603681382498736013312
0
1
```

map( )

```
4 # The map() function executes a specified
  # function for each item in an iterable.
5
6 def f(x):
7     return len(x)
8
9 x = map(f,
10        ("Python","Java","Apple","Banana"))
11 print(list(x))
12
13 def g(a,b):
14     return a*2 + b*2
15
16 y = map(g,("Python","Java"),
17        ("Apple","Banana"))
18 print(list(y))
19
```

```
[6, 4, 5, 6]
['PythonPythonAppleApple',
 'JavaJavaBananaBanana']
```

hash( )

```
1
2 # returns the hash value of a specified
  object
3
4 name = "Amir Sakib Saad"
5 age = 21
6 language = "Python"
7
8 print(hash(name))
9 print(hash(age))
10 print(hash(language))
```

```
-8802355074543863184
21
2176916094092893216
```

setattr( )

```
1
2 # getattr(object,attribute,default)
3 # if the information not exist then print
  default
4
5 class Identity:
6     name = "Amir Sakib Saad"
7     age = 21
8     address = "Khulna"
9     institution = "KZS"
10
11 setattr(Identity,"salary",10000)
12
13 x = getattr(Identity,"name","not exist")
14 print(x)
15 y = getattr(Identity,"salary","not exist")
16 print(y)
```

```
Amir Sakib Saad
10000
```

getattr( )

```
1
2 # getattr(object,attribute,default)
3 # if the information not exist then print
  default
4
5 class Identity:
6     name = "Amir Sakib Saad"
7     age = 21
8     address = "Khulna"
9     institution = "KZS"
10
11 x = getattr(Identity,"name","not exist")
12 print(x)
13 y = getattr(Identity,"salary","not exist")
14 print(y)
15
```

```
Amir Sakib Saad
not exist
```

frozenset( )

```
1
2 # The frozenset() function returns an
  unchangeable frozenset object
3
4 food = ["Mango", "Apple", "Banana"]
5 x = frozenset(food)
6 print(x)
7
```

```
frozenset({'Mango', 'Banana', 'Apple'})
```

list( )

```
2
3 # the list() function creates a list object
4
5 x = ("Python","Java","Javascript","C++")
6 print(list(x))
```

```
['Python', 'Java', 'Javascript', 'C++']
```

len( )

```
3 # The len() function returns the number of
  characters
4
5 name = "Amir Sakib Saad"
6 print(len(name))
```

```
15
```

reversed( )

```
3 language = ["Python","Java","C++","CSS"]
4
5 x = reversed(language)
6 for i in x:
7     print(i)
```

```
CSS
C++
Java
Python
```

iter( )

```
3 food = iter(["Banana","Briyani","Apple"])
4 print(next(food))
5 print(next(food))
6 print(next(food))
7
```

```
Banana
Briyani
Apple
```

hex( )

```
2 # returns the hexadecimal value of a
  specified integer
3
4 a = 739202002
5 b = 6262
6 c = 737311111
7
8 print(hex(a))
9 print(hex(b))
10 print(hex(c))
```

```
0x2c0f53d2
0x1876
0x2bf27987
```

abs( )

```
2 # The abs() function returns the absolute
  value of the specified number.
3
4 x = abs(-5393.8292)
5 print(x)
6
7 from math import sqrt as s
8 b = -529
9 y = 6188
10
11 z = s(abs(b*y))
12 print(z)
13
```

5393.8292  
1809.2683604153365

zip( )

```
3 a = ("Apple", "Java", "Physics")
4 b = ("Banana", "Python", "Math")
5 c = ("Eggs", "C++", "Chemistry")
6
7 x = zip(a,b,c)
8 print(list(x))
```

[('Apple', 'Banana', 'Eggs'), ('Java', 'Python', 'C++'), ('Physics', 'Math', 'Chemistry')]

sum( )

```
2 # The sum() function returns the sum of all
  items in an iterable
3
4 b = (1,8,4,6,2,5,3,7)
5 d = (1.51,1.55,1.99,2.0,2.13,2.11)
6
7 b1 = sum(b)
8 print(b1)
9
10 d1 = sum(d)
11 print(d1)
```

36  
11.29

sorted( )

```
3 a = ("a","d","e","b","f","c")
4 b = (1,8,4,6,2,5,3,7)
5 c = ("Cat","Apple","Dog","Boy","Eye")
6 d = (1.51,1.55,1.99,2.0,2.13,2.11)
7
8 a1 = sorted(a)
9 print(a1)
10 b1 = sorted(b)
11 print(b1)
12 c1 = sorted(c)
13 print(c1)
14 d1 = sorted(d)
15 print(d1)
```

['a', 'b', 'c', 'd', 'e', 'f']  
[1, 2, 3, 4, 5, 6, 7, 8]  
['Apple', 'Boy', 'Cat', 'Dog', 'Eye']  
[1.51, 1.55, 1.99, 2.0, 2.11, 2.13]



abs( )

```
2 # The abs() function returns the absolute
  value of the specified number.
3
4 x = abs(-5393.8292)
5 print(x)
6
7 from math import sqrt as s
8 b = -529
9 y = 6188
10
11 z = s(abs(b*y))
12 print(z)
13
```

5393.8292  
1809.2683604153365

zip( )

```
3 a = ("Apple", "Java", "Physics")
4 b = ("Banana", "Python", "Math")
5 c = ("Eggs", "C++", "Chemistry")
6
7 x = zip(a,b,c)
8 print(list(x))
```

[('Apple', 'Banana', 'Eggs'), ('Java', 'Python', 'C++'), ('Physics', 'Math', 'Chemistry')]

sum( )

```
2 # The sum() function returns the sum of all
  items in an iterable
3
4 b = (1,8,4,6,2,5,3,7)
5 d = (1.51,1.55,1.99,2.0,2.13,2.11)
6
7 b1 = sum(b)
8 print(b1)
9
10 d1 = sum(d)
11 print(d1)
```

36  
11.29

sorted( )

```
3 a = ("a","d","e","b","f","c")
4 b = (1,8,4,6,2,5,3,7)
5 c = ("Cat","Apple","Dog","Boy","Eye")
6 d = (1.51,1.55,1.99,2.0,2.13,2.11)
7
8 a1 = sorted(a)
9 print(a1)
10 b1 = sorted(b)
11 print(b1)
12 c1 = sorted(c)
13 print(c1)
14 d1 = sorted(d)
15 print(d1)
```

['a', 'b', 'c', 'd', 'e', 'f']  
[1, 2, 3, 4, 5, 6, 7, 8]  
['Apple', 'Boy', 'Cat', 'Dog', 'Eye']  
[1.51, 1.55, 1.99, 2.0, 2.11, 2.13]

bytes( )

```
5 # Return an array of 5 bytes
6 x = 5
7 print(bytes(x))
8
9 # Return an array of 3 bytes
10 a = 2
11 b = 1
12 if (a+b) >= 0:
13     print(bytes(a+b))
```

```
b'\x00\x00\x00\x00\x00'
b'\x00\x00\x00'
```

bytearray( )

```
3
4 # The bytearray() function returns a
  # bytearray object
5 # It can convert objects into bytearray
  # objects or create empty bytearray object of
  # the specified size
6
7 # Return an array of 5 bytes
8 x = 5
9 print(bytearray(x))
10
11 # Return an array of 3 bytes
12 a = 2
13 b = 1
14 if (a+b) >= 0:
15     print(bytearray(a+b))
```

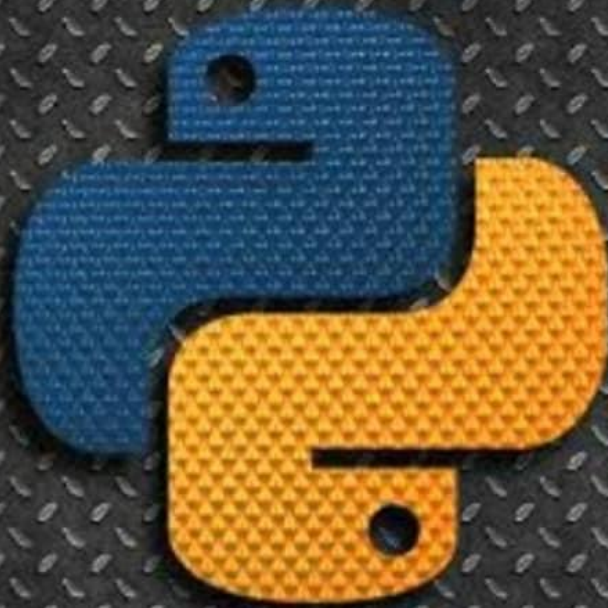
```
bytearray(b'\x00\x00\x00\x00\x00')
bytearray(b'\x00\x00\x00')
```

bin( )

```
4 # The result will always have the prefix 0b
5 # The bin() function returns the binary
  # version of a specified integer
6
7 x = 5393
8 print(bin(x))
9
10 a = 12
11 b = 173
12 if (a+b) >= 55:
13     print(bin(a+b))
```

```
0b1010100010001
0b10111001
```

Python



# String Methods

Amir Sakib Saad

capitalize( )

```
1
2 # capitalize() method returns the first
  letter into capital and the rest letters into
  lower case.
3
4 text = "this Is A PyThON PrOgrammInG"
5
6 x = text.capitalize()
7 print(x)
```

This is a python programming

casefold( )

```
1
2 # The casefold() method makes the string
  into lower case where all the characters are
  in lower case
3
4 text = "This is Python Programming Language"
5
6 x = text.casefold()
7 print(x)
8
```

this is python programming language

center( )

```
1
2 # The center() method will center align the
  string
3
4 string1 = "Python"
5 a = string1.center(40)
6 print(a)
7
8 string2 = "Java"
9 b = string2.center(20)
10 print(b)
11
12 string3 = "Javascript"
13 c = string3.center(30)
14 print(c)
15
16 string4 = "Ruby"
17 d = string4.center(70)
18 print(d)
19
20 string5 = "C++"
21 e = string5.center(10)
22 print(e)
23
24 string6 = "C#"
25 f = string6.center(60)
26 print(f)
27
```

Python  
Java  
Javascript  
C++ Ruby  
C#

format( )

```
3 string1 = "My name is {x} and I am learning {y}".format(x = "Amir",y = "Python")
4
5 string2 = "My name is {0} and I am learning {1}".format("Amir","Python")
6
7 string3 = "My name is {} and I am learning {}".format("Amir","Python")
8
9 print(string1)
10 print(string2)
11 print(string3)
```

```
My name is Amir and I am learning Python
My name is Amir and I am learning Python
My name is Amir and I am learning Python
```

isalpha( )

```
2 # The isalpha() method returns true if all the characters are alphabet(a-z)
3
4 # The isalpha() method returns false if any of the character is numarical value
5
6 string = "Python"
7 x = string.isalpha()
8 print(x)
9
10 string1 = "Python3"
11 y = string1.isalpha()
12 print(y)
```

```
True
False
```

isdigit( )

```
2 # The isdigit() method returns true if all the characters are number
3
4 # The isdigit() method returns false if any of the character is alphabet or symbol
5
6 string = "152839999"
7 x = string.isdigit()
8 print(x)
9
10 string1 = "372f383"
11 y = string1.isdigit()
12 print(y)
```

```
True
False
```



partition( )

```
2 # The partition() method return a tuple with
  # three elements
3 # everything before the target
4 # the target
5 # everything after the target
6
7 string = "Python is a programming language"
8
9 x = string.partition("programming")
10 print(x)
```

```
('Python is a ', 'programming', ' language')
```

maketrans( )

```
2 # The maketrans() replace any target words
  # into another words
3
4 string = "Python"
5
6 # maketrans(target word , new word)
7 x = string.maketrans("P","D")
8 print(string.translate(x))
```

```
Dython
```

replace( )

```
2 # The replace() method replace the target
  # with a new target value
3
4 string = "I love to learn Java"
5
6 x = string.replace("Java","Python")
7 print(x)
```

```
I love to learn Python
```

split( )

```
3 # The split() method split a string into a
  # list where each word is a list item
4
5 string = "Amir Sakib Saad"
6 string1 = "AmirxSakibxSaad"
7 string2 = "Amir51Sakib51Saad"
8
9 x = string.split()
10 print(x)
11 y = string1.split("x")
12 print(y)
13 z = string2.split("51")
14 print(z)
```

```
['Amir', 'Sakib', 'Saad']
['Amir', 'Sakib', 'Saad']
['Amir', 'Sakib', 'Saad']
```

swapcase( )

```
3 # The swapcase() method turns the lowercase
  # into uppercase and uppercase into lowercase
4
5 string = "AmIr SakIb SAAD"
6
7 x = string.swapcase()
8 print(x)
```

```
aMiR sAKiB saad
```

isidentifier( )

```
4 # The isidentifier() method returns true if
  the string only contains alphanumeric value
  (a-z) and (0-9) or underscore(_) and returns
  false if the string starts with number or
  contains a space ( ).
5
6 string = "Python"
7 string1 = "Python3"
8 string2 = "Python 3"
9 string3 = "3Python"
10
11 print(string.isidentifier())
12 print(string1.isidentifier())
13 print(string2.isidentifier())
14 print(string3.isidentifier())
15
```

```
True
True
False
False
```

islower( )

```
4 # The islower() method returns true if all
  the characters are in lowercase and returns
  false if any of the characters is in
  uppercase
5
6 string = "python is a programming language"
7 string1 = "Python is a Programming Language"
8
9 print(string.islower())
10 print(string1.islower())
11
```

```
True
False
```

isupper( )

```
4 # The isupper() method returns true if all
  the characters are in uppercase and returns
  false if any of the characters is in
  lowercase
5
6 string = "PYTHON IS A PROGRAMMING LANGUAGE"
7 string1 = "Python is a Programming Language"
8
9 print(string.isupper())
10 print(string1.isupper())
11
```

```
True
False
```

join( )

```
2 # The join() method takes all items in an
  iterable and joins them into one string
3
4 tuple = ("Python ", " Java ", " Javascript ", "
  ")
5
6 x = "programming, ".join(tuple)
7 print(x)
```

```
Python programming, Java programming,
Javascript programming,
```

count( )

```
3 # The count() method returns the number of
  repeataon of a specified word/character|
4
5 string = "Python is a programming language.
  Python is used to make Robots and port
  scanner even Python is also used in hacking
  system"
6
7 x = string.count("Python")
8 y = string.count("used")
9 print(x)
10 print(y)
```

```
3
2
```

expandtabs( )

```
2 # The expandtabs() method sets the tab size
  to the specified number of whitespace|
3
4 word = "P\tty\tt\tth\tto\ttn" #seperated by (\t)
5
6 print(word)
7 print(word.expandtabs(2))
8 print(word.expandtabs(3))
9 print(word.expandtabs(4))
10 print(word.expandtabs())
11 print(word.expandtabs(-1))
12
```

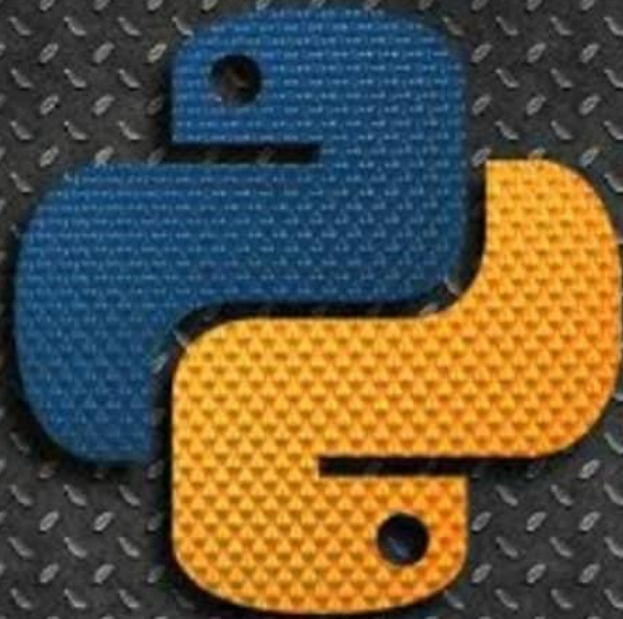
```
P y t h o n
P y t h o n
P y t h o n
P y t h o n
Python
```

find( )

```
1
2 # The find() method finds the first
  occurrence od the value
3 # The find() method returns -1 if the value
  is not found
4
5 string = "Python is a programming language.
  It is used all over the world"
6
7 x = string.find("a")
8
9 # find(value,start,end)
10 y = string.find("a",12,20)
11
12 print(x)
13 print(y)
```

```
10
17
```

Python



# List Methods

Amir Sakib Saad



append( )

```
4 # The append() method appends an element to
  # the end of the list.
5
6 programming = ["Python","Java","C++"]
7 programming.append("Javascript")
8
9 print(programming)
10
11
12 a = ["Brutforce","Ettercap","L3MON"]
13 b = ["John the Ripper","Wireshark"]
14
15 a.append(b)
16 print(a)
```

```
['Python', 'Java', 'C++', 'Javascript']
['Brutforce', 'Ettercap', 'L3MON', ['John
the Ripper', 'Wireshark']]
```

clear( )

```
5 # The clear() method removes all the
  # elements from a list.
6
7 name = ["Amir","Sakib","Saad"]
8 name.clear()
9
10 print(name)
```

```
[]
```

count( )

```
4 # The count() method returns the number of
  # elements with the specified value.
5
6 numbers =[1,55,66,3,8,5,66,44,4,66,3,66,88]
7
8 x = numbers.count(66)
9 print(x)
```

```
4
```

extend( )

```
4 # The extend() method adds the specified
  # list elements (or any iterable) to the end
  # of the current list.
5
6 string = ['Amir','Sakib','Saad']
7 number = [1,2,3,6,8,9]
8
9 string.extend(number)
10 print(string)
11
```

```
['Amir', 'Sakib', 'Saad', 1, 2, 3, 6, 8, 9]
```

index( )

```
4 # The index() method only returns the first
  # occurrence of the value
5
6 nums = [5282,628,41,628,71,919]
7 names = ["Python","Java","Python","C++"]
8
9 x = nums.index(628)
10 y = names.index("Python")
11 print(x)
12 print(y)
```

```
1
0
```



insert( )

```
4 # The insert() method inserts the specified
  value at the specified position.
5
6 prog = ["Python","Java","Ruby","C++"]
7
8 prog.insert(1,"C#")
9 print(prog)
```

```
['Python', 'C#', 'Java', 'Ruby', 'C++']
```

pop( )

```
4 # The pop() method removes the element at
  the specified position.
5
6 progs = ['Python','Java','C#',"Javascript"]
7
8 progs.pop(1)
9 print(progs)
```

```
['Python', 'C#', 'Javascript']
```

remove( )

```
5 # The remove() method removes the first
  occurrence of the element with the specified
  value
6
7 progs = ["Python","Javascript","Ruby"]
8
9 progs.remove("Javascript")
10 print(progs)
11
```

```
['Python', 'Ruby']
```

reverse( )

```
6 # The reverse() method reverses the sorting
  order of the elements.
7
8 numbers = [1,2,3,4,5,6,7,8,9,10]
9
10 numbers.reverse()
11 print(numbers)
```

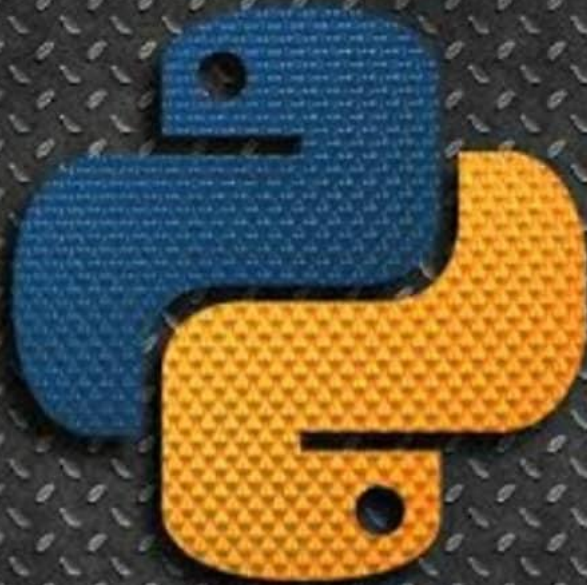
```
[10, 9, 8, 7, 6, 5, 4, 3, 2, 1]
```

sort( )

```
6 # The sort() method sorts the list ascending
  by default.
7
8 letters = ["a","d","f","b","g","c","e"]
9
10 letters.sort()
11 print(letters)
```

```
['a', 'b', 'c', 'd', 'e', 'f', 'g']
```

Python



# Dictionary Methods

Amir Sakib Saad

## keys( )

```
4
5 # The keys() method returns a view object.
  The view object contains the keys of the
  dictionary, as a list. The view object will
  reflect any changes done to the dictionary,
  see example below.
6
7 identity = {
8     "Name": "Amir Sakib Saad",
9     "age": 21,
10    "Birth_year": 2000
11 }
12 x = identity.keys()
13 print(x)
14
15 identity1 = {
16     "Name": "Amir Sakib Saad",
17     "age": 21,
18     "Birth_year": 2000
19 }
20 y = identity1.keys()
21 identity1["fevourate_color"] = "Black"
22 print(y)
23
dict_keys(['Name', 'age', 'Birth_year'])
dict_keys(['Name', 'age', 'Birth_year',
'fevourate_color'])
```

## pop( )

```
6
7 # The pop() method removes the specified
  item from the dictionary.
8
9 identity = {
10     "Name": "Amir Sakib Saad",
11     "age": 21,
12     "Birth_year": 2000
13 }
14 identity.pop("Name")
15 print(identity)
16
17
18 identity1 = {
19     "Name": "Amir Sakib Saad",
20     "age": 21,
21     "Birth_year": 2000
22 }
23
24 x = identity1.pop("age")
25 y = identity1.pop("Name")
26
27 print(x)
28 print(y)
29
{'age': 21, 'Birth_year': 2000}
21
Amir Sakib Saad
```

popitem( )

```
6 # The popitem() method removes the item that
  # was last inserted into the dictionary. In
  # versions before 3.7, the popitem() method
  # removes a random item.
7
8 id = {
9     "Name": "Amir Sakib Saad",
10    "Age": 21,
11    "Birth_year": 2000
12 }
13 id.popitem()
14 print(id)
15
16 id1 = {
17     "Name": "Amir Sakib Saad",
18     "Age": 21,
19     "Birth_year": 2000
20 }
21 x = id1.popitem()
22 print(x)
```

```
{'Name': 'Amir Sakib Saad', 'Age': 21}
{'Birth_year': 2000}
```

values( )

```
9 # The values() method returns a view object.
  # The view object contains the values of the
  # dictionary, as a list.
10
11 programming_info = {
12     "Name": "Python",
13     "Version": 3.7,
14     "Uses": "Machine learning and A.I"
15 }
16 x = programming_info.values()
17 print(x)
18
19 update_info = {
20     "Name": "Python",
21     "Version": 3.7,
22     "Uses": "Machine learning and A.I"
23 }
24 x = update_info.values()
25 update_info["Uses"] = "Deep learning"
26
27 print(x)
```

```
dict_values(['Python', 3.7, 'Machine
learning and A.I'])
dict_values(['Python', 3.7, 'Deep
learning'])
```



get( )

```
10 # The get() method returns the value of the
    # item with the specified key.
11
12 identity = {
13     "name": "Amir Sakib Saad",
14     "age": 21,
15     "birth_year": 2000
16 }
17
18 x = identity.get("name")
19 print(x)
20
21 identity1 = {
22     "name": "Amir Sakib Saad",
23     "age": 21,
24     "birth_year": 2000
25 }
26
27 y = identity1.get("passing_year", 2045)
28 print(y)
```

Amir Sakib Saad  
2045

items( )

```
3
4 # The items() method returns a view object.
    # The view object contains the key-value pairs
    # of the dictionary, as tuples in a list. The
    # view object will reflect any changes done to
    # the dictionary, see example below.
5
6 id = {
7     "Name": "Amir Sakib Saad",
8     "Age": 21,
9     "Birth_year": 2000
10 }
11 x = id.items()
12 print(x)
13
14 print(" ")
15
16 id1 = {
17     "Name": "Amir Sakib Saad",
18     "Age": 21,
19     "Birth_year": 2000
20 }
21 y = id1.items()
22
23 id1["Birth_year"] = 2018
24 print(y)
```

dict\_items([('Name', 'Amir Sakib Saad'),  
('Age', 21), ('Birth\_year', 2000)])

dict\_items([('Name', 'Amir Sakib Saad'),  
('Age', 21), ('Birth\_year', 2018)])

update( )

```
7 # The update() method inserts the specified
    # items to the dictionary. The specified items
    # can be a dictionary, or an iterable object
    # with key value pairs.
8
9 car = {
10     "brand": "Ford",
11     "model": "Mustang",
12     "year": 1964
13 }
14 car.update({"color": "White"})
15 print(car)
```

{'brand': 'Ford', 'model': 'Mustang',  
'year': 1964, 'color': 'White'}



clear( )

```
5 # The clear() method removes all the
  elements from a dictionary.
6
7 identity = {
8     "Name": "Amir Sakib Saad",
9     "Age": 21,
10    "Birth_year": 2000
11 }
12
13 identity.clear()
14
15 print(identity)
```

```
{}
```

copy( )

```
6 # The copy() method returns a copy of the
  specified dictionary.
7
8 identity = {
9     "Name": "Amir Sakib Saad",
10    "Age": 21,
11    "Birth_year": 2000
12 }
13
14 x = identity.copy()
15
16 print(x)
```

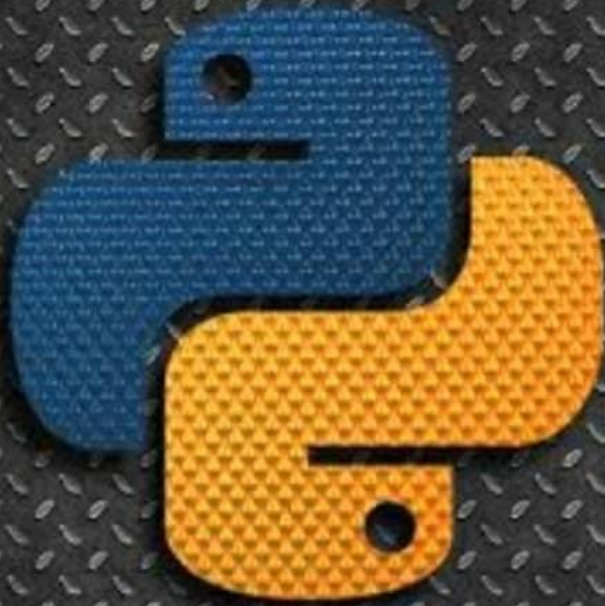
```
{'Name': 'Amir Sakib Saad', 'Age': 21,
 'Birth_year': 2000}
```

fromkeys( )

```
8 # The fromkeys() method returns a dictionary
  with the specified keys and the specified
  value.
9
10 x = ("Python","Javascript","Java","C++")
11 y = 10000
12
13 programming_language = dict.fromkeys(x, y)
14
15
16 print(programming_language)
```

```
{'Python': 10000, 'Javascript': 10000,
 'Java': 10000, 'C++': 10000}
```

Python



# Tuple Methods

Amir Sakib Saad

# count( )

```
2  
3 # The count() method returns the number of  
   times a specified value appears in the  
   tuple.  
4  
5 tuple = (1,3,5,7,5,8,6,4)  
6  
7 x = tuple.count(5)  
8 print(x)
```

2

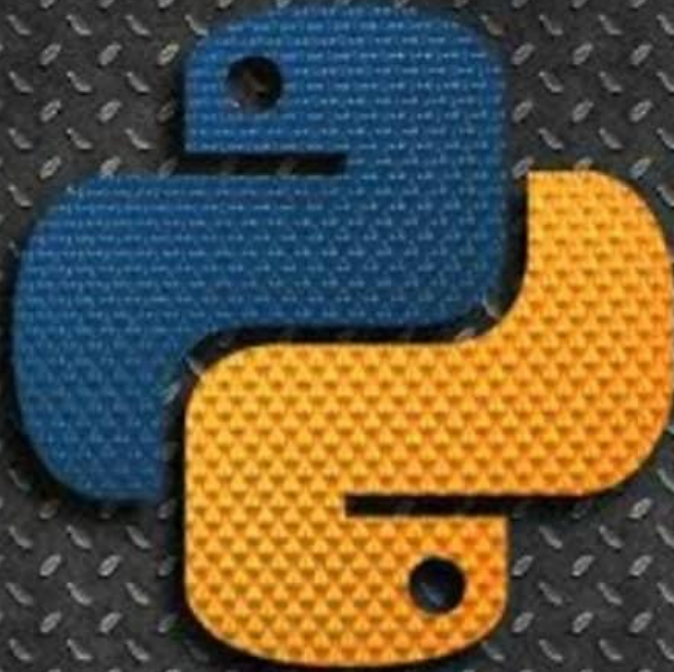
# index( )

```
3 # The index() method finds the first  
   occurrence of the specified  
   value. The index() method raises an exception  
   if the value is not found.  
4  
5 tuple = (1,3,5,7,4,8,6,8,6,8,9)  
6  
7 x = tuple.index(8)  
8 print(x)
```

5



Python



# Set Methods

Amir Sakib Saad

add( )

```
7 # The add() method adds an element to the
  set.If the element already exists, the add()
  method does not add the element.
8
9 name = {"Amir", "Sakib"}
10
11 name.add("Saad")
12
13 print(name)
14
```

{'Sakib', 'Saad', 'Amir'}

difference( )

```
7 # The difference() method returns a set that
  contains the difference between two
  sets.Meaning: The returned set contains
  items that exist only in the first set, and
  not in both sets
8
9 a = {"Python", "Java", "Javascript"}
10 b = {"CSS", "HTML", "Javascript"}
11
12 c = a.difference(b)
13 print(c)
14
15 x = {"Python", "Java", "Javascript"}
16 y = {"CSS", "HTML", "Javascript"}
17
18 z = y.difference(x)
19 print(z)
20
```

{'Python', 'Java'}  
{'CSS', 'HTML'}

difference\_update( )

```
7 # "The difference_update() method removes
  the items that exist in both sets.The
  difference_update() method is different from
  the difference() method, because the
  difference() method returns a new set,
  without the unwanted items, and the
  difference_update() method removes the
  unwanted items from the original set."
8
9 x = {"Python", "Java", "C++"}
10 y = {"CSS", "HTML", "Javascript"}
11
12 x.difference_update(y)
13 print(x)
14
```

{'C++', 'Java', 'Python'}

discard( )

```
7 # The discard() method removes the specified
  item from the set.This method is different
  from the remove() method, because the
  remove() method will raise an error if the
  specified item does not exist, and the
  discard() method will not.
8
9 language = {"Python", "Java", "Javascript"}
10
11 language.discard("Java")
12 print(language)
13
```

{'Python', 'Javascript'}



symmetric\_difference\_update( )

```
7 # The symmetric_difference_update() method
  updates the original set by removing items
  that are present in both sets, and inserting
  the other items.
8
9 x = {"apple", "banana", "cherry"}
10 y = {"google", "microsoft", "apple"}
11
12 x.symmetric_difference_update(y)
13 print(x)
14
```

```
{'microsoft', 'google', 'cherry', 'banana'}
```

union( )

```
6 # The union() method returns a set that
  contains all items from the original set,
  and all items from the specified set(s).
7
8 x = {"apple", "banana", "cherry"}
9 y = {"google", "microsoft", "apple"}
10
11 z = x.union(y)
12 print(z)
13
14 x = {"a", "b", "c"}
15 y = {"f", "d", "a"}
16 z = {"c", "d", "e"}
17
18 result = x.union(y, z)
19 print(result)
```

```
{'google', 'banana', 'microsoft', 'apple',
'cherry'}
{'c', 'a', 'f', 'e', 'd', 'b'}
```

update( )

```
6 # The update() method updates the current
  set, by adding items from another set (or
  any other iterable).
7
8 x = {"apple", "banana", "cherry"}
9 y = {"google", "microsoft", "apple"}
10
11 x.update(y)
12 print(x)
```

```
{'microsoft', 'cherry', 'apple', 'banana',
'google'}
```

intersection( )

```
5
6 # The intersection() method returns a set
  that contains the similarity between two or
  more sets.Meaning: The returned set contains
  only items that exist in both sets, or in
  all sets if the comparison is done with more
  than two sets.
7
8 x = {"Python", "Java", "Javascript"}
9 y = {"CSS", "HTML", "Javascript"}
10
11 z = x.intersection(y)
12 print(z)
13
14 x = {"a", "b", "c"}
15 y = {"c", "d", "e"}
16 z = {"f", "g", "c"}
17
18 result = x.intersection(y, z)
19 print(result)
20
```

{'Javascript'}  
{'c'}

intersection\_  
update( )

```
5
6 # The intersection_update() method removes
  the items that is not present in both sets
  (or in all sets if the comparison is done
  between more than two sets).
7
8 x = {"CSS", "HTML", "Javascript"}
9 y = {"Python", "Java", "Javascript"}
10
11 x.intersection_update(y)
12 print(x)
13
14 x = {"a", "b", "c"}
15 y = {"c", "d", "e"}
16 z = {"f", "g", "c"}
17
18 x.intersection_update(y, z)
19 print(x)
20
```

{'Javascript'}  
{'c'}

isdisjoint( )

```
6 # The isdisjoint() method returns True if
  none of the items are present in both sets,
  otherwise it returns False
7
8 x = {"Python", "Java", "Javascript"}
9 y = {"google", "microsoft", "facebook"}
10
11 z = x.isdisjoint(y)
12 print(z)
13
14 x = {"Python", "C++", "HTML"}
15 y = {"Python", "Java", "Javascript"}
16
17 z = x.isdisjoint(y)
18 print(z)
19
```

True  
False

issubset( )

```
5
6 # The issubset() method returns True if all
  items in the set exists in the specified
  set, otherwise it returns False.
7
8 x = {"a", "b", "c"}
9 y = {"f", "e", "d", "c", "b", "a"}
10
11 z = x.issubset(y)
12 print(z)
13
14 x = {"a", "b", "c"}
15 y = {"f", "e", "d", "c", "b"}
16
17 z = x.issubset(y)
18 print(z)
19
```

```
True
False
```

issuperset( )

```
6 # The issuperset() method returns True if
  all items in the specified set exists in the
  original set, otherwise it returns False.
7
8 x = {"f", "e", "d", "c", "b", "a"}
9 y = {"a", "b", "c"}
10
11 z = x.issuperset(y)
12 print(z)
13
14 x = {"f", "e", "d", "c", "b"}
15 y = {"a", "b", "c"}
16
17 z = x.issuperset(y)
18 print(z)
19
```

```
True
False
```

pop( )

```
6 # The pop() method removes a random item
  from the set.
7
8 fruits = {"apple", "banana", "cherry"}
9
10 fruits.pop()
11 print(fruits)
12
13 fruits = {"apple", "banana", "cherry"}
14
15 x = fruits.pop()
16 print(x)
17
```

```
{'apple', 'banana'}
cherry
```

symmetric\_difference( )

```
6 # The symmetric_difference() method returns
  a set that contains all items from both set,
  but not the items that are present in both
  sets.
7
8 x = {"apple", "banana", "cherry"}
9 y = {"google", "microsoft", "apple"}
10
11 z = x.symmetric_difference(y)
12 print(z)
13
14
```

```
{'microsoft', 'cherry', 'banana', 'google'}
```