

Matt Pileggi

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- > 15+ years of experience in enterprise web application development
- > UI Specialization :: HTML, JavaScript, CSS, UCD and Mobile development
- > Able to gather requirements, ascertain objectives, and communicate effectively
- > Extensive Java :: JSP, JSF, Spring, Hibernate, REST, and Usability experience
- > Experience with Mobile, Python, NoSQL, REST, appengine and micro-frameworks

Development Team Lead [Merion Matters] Aug 2011 – Present

Lead team on new mobile initiatives for the company vision. Contribute to overall architecture of new systems. Develop new applications and enhancement modules various codebases. Periodically report progress to VP and Ownership. Mentor staff on development methodology, version control, and coding practices. Implement agile procedures and release cycles. Evaluate vendors and lead scrums.

Technologies: Titanium, Mobility, Python, UCD, REST, Git, HTML, JavaScript

JavaScript Engineer [Monetate] Feb 2011 – Jul 2011

Add core features to an industry-leading A/B testing framework in use by high-traffic e-commerce websites. Optimize raw JavaScript functions to work cross browser.

Technologies: JavaScript, Closure, git, python, nginx

Principal UI Developer [Really Strategies] Sep 2008 – Feb 2011

Architect an ajax-centric CMS UI as part of Really Strategy's core product offering. Enhance RSuite CMS core feature set and customize product to meet client needs. Propel the user experience to exceed expectations in the market space.

Technologies: AJAX, jQuery, Spring MVC, Xpath, Xquery, REST, JSF

Lead Java/UI Developer [Verilogue] { contract } Feb 2008 – Jul 2008

Developed front-end architecture for new web applications, defined front-end standards, and enhanced functionality of portals. Created prototype application for a tradeshow.

Technologies: Spring Framework, JQuery, Java 1.6, Hibernate, Ruby on Rails

Lead Java/UI Developer [PRI] { contract } May 2007 – Feb 2008

Aligned front-end technologies to meet business objectives in an efficient and usable manner. Developed custom JavaScript, CSS, HTML, and Spring MVC modules in an iterative process. Adhered to strict code standards using tools like clover and checkstyle. Worked 100% telecommute with other remote resources.

Technologies: Spring, Maven, Selenium, Photoshop, Hibernate, Clover, Checkstyle

Human Factors Engineer [Comcast Cable] { contract } Nov 2006 – Apr 2007

Observed end-users within the corporate sales team. Employed User-Centered Design to recreate internal CRM app to be used company-wide. Developed UI prototypes and employed personal front-end expertise to assist upper management in the creation of short and long term technology strategies.

Technologies: Human Factors, UCD, Rapid Prototyping, Photoshop, JavaScript

Senior Consultant [E-brilliance] Nov 2005 – Nov 2006

Lead front-end efforts in new UI for a start-up effort.

Technologies: Java, Spring, Hibernate, XML, AJAX, ASP.NET, Swing

Web Technologist [Solvepoint]

Sep 2004 – Oct 2005

Developed AJAX framework for proprietary JavaScript library. Developed full-featured prototype for Technologue using Spring/Hibernate/JSP.

Technologies: Java, Struts, Spring, Hibernate, XML, AJAX, RPC web services

Lead Front-End Developer [Liquent]

Aug 2003 – Aug 2004

Unfettered product managers from rigid HTML restrictions while planning new product features and abilities. Developed an advanced tree control using raw JavaScript. Built custom JavaScript library for robust usability.

Technologies: AJAX, JavaScript, Java, Struts, JSP

Web Content Engineer [GSI Commerce]

Mar 2000 – Aug 2003

Developed, maintained, and supported an industry-leading enterprise platform responsible for supporting over 40 e-commerce sites. Lead small teams of non-technical members during launches of new sites and new functionality enhancements. Coded new e-commerce features for high-traffic sites.

Technologies: JSP, XML, Photoshop, JavaScript, CSS

Web UI Developer [Millstar]

Aug 1996 – Mar 2000

Designed website templates. Established standards of use for CSS and JavaScript. Enhanced, modified, and optimized photos and graphics for use on the web.

Technologies: CSS, JavaScript, DHTML, Photoshop, Cold Fusion, Quark