



## **North South University**

Department Of Electrical and Computer Engineering

Topic : **Assembler Design**

Course Name: Computer Organization and Architecture

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Section: 02

Group : 04

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## Introduction:

In this assignment we designed an assembler for our designed ISA. We had to make a plan and design an assembler which would take assembly code input from a text file, Analyse it and save the output as hexadecimal into another text file. We have used C++ as a higher level language to build our assembler. Example with a high level C++ code

### For Loop Execution:

```
for(i = 0; i < 7; i++){  
    sum += arr[i];  
}
```

[ Registers R1 = i, R2 = sum , R3 = arr(base) ]

Assembly Level translation **BLUE: Operation**, Gray: Comment, **Brown: Label**, Black: operands or immediate

; Start of code. initialising i = 0

**AND** R1, ZERO, R1

; R4 will contain 0 if condition R < 7 is false

**#Start**

**COMPi** R1, R4, 7

; if R4 equals to 0, then branch to #Break

**EQL** R4, ZERO, **#Break**

; Adding base address of arr with i to get effective address Effective

; address of arr[i] saving in R4

**ADD** R3, R1, R4

; Loading arr[i] into R5. R4 is effective address, so offset is zero

**LOAD** R4, R5, 0

; Adding arr[i] with sum

**ADD** R5, R2, R2

; incrementing i by one

**ADDi** R1, R1, 1

; going back to loop again

**JUMP** **#Start**

**#Break**

Input File	Output File	Console Output / stdout
<pre>1 ; Start of code 2 ; initialising i = 0 3 AND R1, ZERO, R1 4 ;R4 will contain 0 if R &lt; 5 is false 5 #Start 6 COMPi R1, R4, 5 7 ; if R4 equals to 0,; 8 ; then skip all instructions 9 EQL R4, ZERO, #Break 10 ; Adding base address of arr with i; 11 ; to get effective address 12 ; Effective address storing in R4 13 ADD R3, R1, R4 14 ; Loading arr[i] into R5 15 LOAD R4, R5, 0 16 ; Adding arr[i] with sum 17 ADD R5, R2, R2 18 ; incrementing i by one 19 ADDi R1, R1, 1 20 ; going back to loop again 21 JUMP #Start 22 #Break ??</pre>	<pre>1 0841 2 1465 3 1705 4 00CC 5 1D28 6 0152 7 0249 8 1A01 9</pre>	<pre>1 Translation completed 2 Total instructions: 8 3 Arithmetic: 3 4 Conditional: 2 5 Data Transfer: 1 6 Logical: 1 7 Unconditional: 1 8</pre>

## How it works:

First the assembler looks for an input file. By default it is *assembly.txt* in the working directory. It reads the input file line by line and moves forward. The assembler converts every valid keyword in the instruction that is defined into our designed ISA into a defined Binary value. For example ADD becomes 00000. It takes all the arguments and operands, converts them into binary and generates a 14 bit valid binary instruction. After that it converts every 14 bit binary instruction into a Hexadecimal number as we are instructed. After conversation it creates an output text file (overwrites existing file) naming it `inputFileName_[machine_code].txt` and writes all instructions into the output file.

## Assumptions:

We made some assumptions to make our work easy and bug free. One of the most difficult challenges we faced is to keep track of labels. So to make things easier we assumed that **every label will start with a hash (#) character**. For example **#LABEL1 is a label** but **LABEL is not** a label. Another hard task is to read a code that has been written before or by someone else. Comments become life saving in that situation. So we assumed that **a line that starts with a semicolon(;) is a comment** and will not be processed.

; this line is a comment

This line is not a comment

## Additional Features:

### Error Detection:

Our assembler has an error detection feature that can detect meaningless or invalid arguments and terminates the process indicating what causes the error.

Example 1:

Input File	Output File	Console Output / stdout
<pre>1 ADD R1, R2, R3 2 SUB R1, x R2, R3 3 4</pre>	<pre>1</pre>	<pre>1 Error at line 2: SUB R1, x R2, R3 2 invalid argument: x 3</pre>

Example 2:

Input File	Output File	Console Output / stdout
<pre>1 ADD R1, R2, R3 2 AND R1, R2, R4, R5 3</pre>	<pre>1</pre>	<pre>1 Error at line 2: AND R1, R2, R4, R5 2 Too many arguments 3</pre>

Example 3:

Input File	Output File	Console Output / stdout
<pre>1 ADD R1, R2, R3 2 EQL R1, R4, #LABEL1 3 SUB R1, R2, R4 4 #LABEL2 5 OR R1, R3, R2</pre>	<pre>1</pre>	<pre>1 Error at line 2: 2 EQL R1, R4, #LABEL1 3 Destination not found: #LABEL1 4</pre>

## Comments inside code:

Comments are very helpful for understanding codes later. So, we implemented a feature to write comments inside our assembly code and our assembler will skip that entire line. **Comment instruction starts with a semicolon ';'.**

; This is a comment

This is not a comment

Example:

Input File	Output File	Console Output / stdout
<pre>1 ; Adding value 2 ADD R1, R2, R3 3 ; Subtracting value 4 SUB R1, R2, R4 5 6</pre>	<pre>1 0053 2 0454 3</pre>	<pre>1 Translation completed 2 Total instructions: 2 3 Arithmetic: 2 4</pre>

## Limitations:

Due to our limited knowledge and time, we couldn't make everything cooked to perfection. Like our assembler thinks space (' ') and comma(',') are the same and treats them as spacing. So if there are multiple comma or zero comma between two operands it will work on. It just checks for valid keywords and blindly translates them into machine code.

Example:

Input File	Output File	Console Output / stdout
<pre>1 ADD R1,, R2 R3 2 3</pre>	<pre>1 0053 2</pre>	<pre>1 Translation completed 2 Total instructions: 1 3 Arithmetic: 1 4</pre>

END OF REPORT