

The college for a learning society

National College of Ireland

Computing – Part Higher Diploma in Science in Computing – Part-time – Year 1 – HDCSDEV, HDCSDEVJAN16, HDCSDEVJAN16B

Autumn/ Repeat Examinations - 2015/16

Saturday 20th August 2016 10.00am - 12.00pm

Advanced Programming

Dr. Markus Hofmann Ms. Maria Francesca O'Connor

Answer Question A and one other Question

Duration of exam: 2 hours Attachments: None

Question A [60 Marks in total]

1. a) What is the worst-case complexity of the each of the following for loops and the worse case complexity of the overall method?

[10 marks]

b) Describe what is meant by a heuristic. Give at least two examples of heuristics.

[10 marks]

2. Where are objects stored in Java, and how does Garbage Collection work? Describe Garbage collection using a diagram.

[15 marks]

3. Write Java code to cover the following lines of code with exception handing.

```
int num = 10;
int denom = 0;
int answer = num/denom;
```

[10 marks]

4. Explain what is meant by the term Thread Sleep in Java. Give a code example how one would sleep a thread.

[5 marks]

Write the Java code for increasing the priority of a thread to the maxiumum

[10 marks]

Answer Question Bor C

Question B [40 Marks in total]

1. Explain the basic steps using an example which are followed when using a socket in java. Eg, what is opened and closed, and in what order?

[10 marks]

2. Give at least 3 example of where sockets are used. Provide a short server side application for one of these examples. 1813:22:123

[20 marks]

3. Give 2 advantages and 2 disadvantages of sockets.

[10 marks]

Question C [40 marks]

1. What are the three classifications of design patterns from the Gang of Four (GOF)?

[5 marks]

2. Provide the Definition, where it is used and benefits of a Behavioural Pattern of your choice.

[15 marks]

3. Provide Java code for the pattern you selected for the previous question i.e. Question C, 2. HCI DOM

[20 marks]