

1. Sign up for an account				2. Play the game						3. Multiplayer		4. Untitled journey	5. Untitled journey	
1.0 create an account	1.1 login to account	1.2 update account details	1.3 Sign out of account	2.0 read game instructions	2.1 enter 5 letter word	2.2 Check game result	2.3 see my score	2.4 share my score	2.5 change game settings	2.6 game mode	3.0 invite opponents	3.1 activate elimination by entering word to be guessed		

RELEASE 1

<div>NOT READY</div> <div>as a user i can sign up to the game with an account</div>	<div>NOT READY</div> <div>As a user, I can log in to my account so that I can play the game</div> <div>User storysecurity</div>		<div>NOT READY</div> <div>as a user, I can sign out ofthe game</div>	<div>NOT READY</div> <div>as a user, i can play the game on my browser</div>	<div>NOT READY</div> <div>As a user, I must see the grid in which I may place the word on</div>	<div>NOT READY</div> <div>As the user, I should see whether I am winning or losing</div>	<div>NOT READY</div> <div>as a user, i can see my game statistics</div>	<div>NOT READY</div> <div>as a user, I can share scores using different media formats like email</div>	<div>NOT READY</div> <div>As a user i can see and interact with the game settings page</div>
	<div>NOT READY</div> <div>as a user, I can verify if entered account details are correct</div> <div>securitydeveloper-s...</div>			<div>NOT READY</div> <div>I am informed about the game rules</div>	<div>NOT READY</div> <div>As a user, I must be able to use the physical keyboard to play the game to avoid</div>	<div>NOT READY</div> <div>As a user I must see which try I won on</div>	<div>NOT READY</div> <div>as a user, i can see the game timer so that I know how much time I am left</div>	<div>NOT READY</div> <div>As a user, I can share my game progress</div>	<div>NOT READY</div> <div>As a user I can change the method I enter the word</div>
					<div>NOT READY</div> <div>As a developer, I should verify the length of the entered word</div>				
					<div>NOT READY</div> <div>As a developer, I should verify that the word is in the list</div>				

RELEASE 2

<div>NOT READY</div> <div>As a user, I can play as a guest without login in</div>	<div>NOT READY</div> <div>As a user, I can sign up with a variety of accounts like an email, and or social</div>		<div>NOT READY</div> <div>As a user I can sign out of the game</div>		<div>NOT READY</div> <div>As a user, I should be able to see updates on my opponent's board</div>	<div>NOT READY</div> <div>As user, I should be ranked according to my game outcome</div>		<div>NOT READY</div> <div>As a user, I can play the game with sound effects</div>	<div>NOT READY</div> <div>As a user, I can choose the game mode</div>	<div>NOT READY</div> <div>As a user, I can invite opponents for multiplayer game mode</div>
										<div>NOT READY</div> <div>As a user, I can get notifications ifthere is a new opponent to play with</div>

RELEASE 3

	<div>NOT READY</div> <div>As a user I can be automatically logged out of the game ifI am inactive</div> <div>developer-s...</div>			<div>NOT READY</div> <div>Static Page popup</div> <div>bug</div>		<div>NOT READY</div> <div>As a user I can interact with a chat box so that i can give feedback to the</div> <div>User story</div>	<div>NOT READY</div> <div>As a user I can choose the game mode</div> <div>1-point3-pointdeveloper-s...</div>	<div>NOT READY</div> <div>As a user I should be able to invite someone to play with</div> <div>User story</div>	<div>NOT READY</div> <div>As a user, I can add a new word for my opponent to guess</div> <div>User story</div>
				<div>NOT READY</div> <div>As a user I should be ranked according to my game outcome</div> <div>User story</div>		<div>NOT READY</div> <div>As a user I can play a game with sound effects</div> <div>developer-s...</div>	<div>NOT READY</div> <div>As a user I can resume the game with my previous progress when the game is</div> <div>1-point2-point3-pointepi...</div>		<div>NOT READY</div> <div>As a user I can be notified if the opponent has given a word to be guessed</div>
									<div>NOT READY</div> <div>As a user I should be able to see updates on my opponents board</div> <div>User story</div>

UNPLANNED