

14 Sprint Backlog

As a user I want to log in and play the game with another user, so that I can have a competitive game experience

#23 opened by Kavishar29

enhancement user-story

Sprint 2

As a user I want to see my screen and my opponents screen, so that I can see their progress as we play the game.

#24 opened by Kavishar29

enhancement user-story

Sprint 2

As a user I want to play Wordle using a variety of different words, so that I can have a chance at winning the game.

#25 opened by Kavishar29

developer-sized-story enhancement user-story

Sprint 2

As a user I want to know if my word is valid, short, not a real word and if I have the correct word or lose the game, so that I know my status as I am playing the game.

#26 opened by Kavishar29

developer-sized-story enhancement user-story

Sprint 2

As a user I want to play the game without any glitches or malfunctions, so that I have the full experience of Wordle.

#27 opened by Kavishar29

developer-sized-story epic user-story

Sprint 2

As a user I want to view the instructions of the game, so I know how to play the game properly.

#28 opened by Kavishar29

enhancement user-story

Sprint 2

As a user I want to view the about page for the game, so that I know the version I am playing and the creators of the game.

#29 opened by Kavishar29

developer-sized-story enhancement user-story

Sprint 2

As a user I want to see the colors of the board change when I input a letter, so that I can tell when I get a letter in the chosen word.

#30 opened by Kavishar29

developer-sized-story enhancement user-story

Sprint 2

As a user I want to see my opponent's board change color while they play, to see they win or lose before myself.

#31 opened by Kavishar29

developer-sized-story enhancement user-story

Sprint 2

Tests for keyboard functionality

#32 opened by Kavishar29

developer-sized-story user-story

Sprint 2

Tests for board visibility

#33 opened by Kavishar29

developer-sized-story user-story

Sprint 2

Test there is at least one player in the game

#34 opened by Kavishar29

developer-sized-story user-story

Sprint 2

As a user I want to go back to the home page, so that I can log-in and play the game.

#35 opened by Kavishar29

user-story

Sprint 2

As a user I want the game to have faster responsiveness and an improved appearance so that I am inclined to play it more.

#36 opened by Kavishar29

enhancement user-story

Sprint 2

2 To Do (tasks)

src folder for all source code and deployment works on Azure from this folder

Added by Kavishar29

ADR used in sprint 2

Added by Kavishar29

2 In progress

Start of sprint 2 documentation: USM and the screenshot for the start of sprint 2 scrum board

Added by Kavishar29

Sprint 1 retrospective meeting notes

Added by Kavishar29

0 Awaiting review

26 Done

Set up Sprint 2 and issues for next sprint

Added by Kavishar29

Documentation for the end of sprint 1

Added by Kavishar29

End of Sprint 1 scrum board images

Added by Kavishar29

Web App deployment style formatting, as a user, the board and keyboard must be formatted and styles such that it is visible and attractive to the user when they play the game.

#22 opened by Kavishar29

bug developer-sized-story user-story

Sprint 1

As a developer I want the code to work on live-server, so that I can debug errors in the display.

#4 opened by Kavishar29

developer-sized-story front-end-development

Sprint 1

Azure deployment of first release of the game

#17 opened by Kavishar29

front-end-development user-story

Sprint 1

As a player I want to visualize the game board, keyboard and game title, so that I am persuaded to play the game.

#1 opened by Kavishar29

epic

Sprint 1

As a developer I want the game to identify if the inputted word is correct when compared to the chosen word in order for a winner to be declared.

#10 opened by Zakhna

developer-sized-story

Sprint 1

#9 game outcome

#21 opened by faatimahomed

front-end-development user-story

Sprint 1

Changes approved

check if word in list #8

#20 opened by faatimahomed

developer-sized-story

Sprint 1

Changes approved

check input length #12

#19 opened by faatimahomed

developer-sized-story

Sprint 1

Changes approved

As a player, I want to know if I lost or won the game, so that I can see my game outcome

#9 opened by faatimahomed

front-end-development user-story

Sprint 1

Correction to front page display after the first merges were completed.

#15 opened by Kavishar29

bug

Sprint 1

As a developer, I want to check if the user input is a valid 5 letter word, so that the word can be checked against a list.

#8 opened by faatimahomed

developer-sized-story

Sprint 1

As a user I want the game to choose a word from a list of 5 letter words so that I can play the game by attempting to guess that chosen word.

#12 opened by Zakhna

developer-sized-story user-story

Sprint 1

Randomly choosing a word from a list of words #12

#18 opened by Zakhna

developer-sized-story user-story

Sprint 1

Changes approved

<div> </div> <p>As a developer, I want to ensure that keyboard click inputs by the player are correctly displayed on the game board, so that the player is able to play the game and the word can be seen on the board.</p> <p>#6 opened by grandmaJ</p> <p>developer-sized-story</p> <p>Sprint 1</p>	...
<div> </div> <p>Keyboard click input #6</p> <p>#16 opened by grandmaJ</p> <p>Sprint 1</p>	...
Changes approved	
<div> </div> <p>As a player, I want to see the board of the game that I am playing, so that I know how long the word I input can be and how many guesses I am allowed to make.</p> <p>#5 opened by grandmaJ</p> <p>front-end-development user-story</p> <p>Sprint 1</p>	...
<div> </div> <p>As a player, I want to view the instructions of the game, so that I can understand how to play the game.</p> <p>#7 opened by LutfiyaCharfaray</p> <p>user-story</p> <p>Sprint 1</p>	...
<div> </div> <p>wordle-board display #5</p> <p>#14 opened by grandmaJ</p> <p>user-story</p> <p>Sprint 1</p>	...
Changes approved	
<div> </div> <p>Keyboard display #3</p> <p>#13 opened by Kavishar29</p> <p>user-story</p> <p>Sprint 1</p>	...
Changes approved	
<div> </div> <p>Game Title #2</p> <p>#11 opened by LutfiyaCharfaray</p> <p>Sprint 1</p>	...
Changes approved	
<div> </div> <p>As a player I want to see the name of the game I am playing, so that I know the name of the game I am playing.</p> <p>#2 opened by Kavishar29</p> <p>user-story</p> <p>Sprint 1</p>	...
<div> </div> <p>As a player I want to see on the screen a full keyboard displayed, so that I can click on letters for my word.</p> <p>#3 opened by Kavishar29</p> <p>user-story</p> <p>Sprint 1</p>	...
<div> </div> <p>1st commit with documentation: conventions, scrum board initial, user story map</p> <p>Added by Kavishar29</p>	...