Sprint Retrospective

What went well	What went wrong	What can be improved
Queueing System works well	After the tests are executed, server will still hang and not disconnect	Better user stories
Initial display UI works well		Linking developer stories to user stories
Connect and query database works well	Incomplete user interactive functionality	Improve on the sprint layout
Database is set with relations		Improve on functionality on UI
Communication between team members is good		Add more query functions for database

Sprint velocity

User stories completed	Story point assigned
I would like as a user to be able to see the wordle board when i play?	100
I would like as a user to have a virtual keyboard to enter letters to the grid while playing wordle	100
I would like as a user to enter a five-letter word for wordle	200
I would like as a user to see who i am Queueing against	50
I would like as a user the ability for my current guesses to be recorded	150
I would like as a user to have multiple different words to be able to be used in my wordle game	150
I would like as a user to queue for wordle alone	200