

Sprint 3

Updated 5 minutes ago

🔍 Filter cards

+ Add cards

🖥 Fullscreen

☰ Menu

0

To Do

+ ...

0

In Progress

+ ...

0

In review process

+ ...

13

Done

+ ...

✓

The user wants to be able to use the keyboard

...

#82 opened by jamiebenater

1-point user story

🏠 Sprint 3

🔗 1 linked pull request

✓

The user wants to see the opponents grid colour coded for the random word gameplay

...

#23 opened by jasonmervis

2-point user story

🏠 Sprint 3

🔗 1 linked pull request

✓

The observer can see colour coded updates on the players' grids guessing their word

...

#26 opened by jasonmervis

2-point user story

🏠 Sprint 3

🔗 1 linked pull request

✓

The user wants to see the opponent's grid colour coded for the user input gameplay

...

#61 opened by racheledelstein

2-point user story

🏠 Sprint 3

🔗 1 linked pull request

✓

The user wants to access a log of all actions taken in multi player

...

#74 opened by jasonmervis

3-point user story

🏠 Sprint 3

🔗 1 linked pull request

✓

The user wants to access a log of all actions taken in single player

...

#21 opened by jasonmervis

3-point user story

🏠 Sprint 3

🔗 1 linked pull request

✓

The user wants to see the names of the opponents

...

#24 opened by jasonmervis

1-point user story

🏠 Sprint 3

🔗 1 linked pull request

✓

All the functionality in single player mode should exist in multiplayer mode too

...

#25 opened by jasonmervis

1-point user story

🏠 Sprint 3

🔗 1 linked pull request

✓

The user wants the server to know who they are at any given time

...

#20 opened by jasonmervis

2-point user story

🏠 Sprint 3

🔗 1 linked pull request

✓

The user wants to play against someone with a random word

...

#70 opened by jamiebenater

1-point user story

🏠 Sprint 3

🔗 1 linked pull request

✓

The user can enter the word to be guessed in multiplayer

...

#22 opened by jasonmervis

2-point user story

🏠 Sprint 3

🔗 1 linked pull request