## **Story Mapping**

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**USER** ACTIVITIES

USER TASKS

Create Account

Reset Password

Edit Username

Account deletion

Homepage

Gameplay

Login

USER TROKS

Enter email address and password Enter new password Enter new username Account Details

Click on desired buttons Press Play Button and enter guess word Enter Username and Password

USER/DEVELOPE R STORY RELEASE 1

As a user, I want to be able to create an account so that I can be able to compete with other players.

As user, I want my account to be password protected so that my personal information is protected.

As a developer, I want to create a field where a user can enter their username so that I can store it in a database.

As a developer, I want to create a field where a user can enter their password so that I can store it in a database. As a user, I want to be able to reset my password if I forget it.

want to create a field that a user can enter their username so that I can verify that it exists on the database

As a developer, I

As a developer, I want to notify the user if their username is not on the database.

As a developer, I want to create a field where a user can enter their new password so that I can update it accordingly.

As a user, I want to be able to edit my personal information on my account to keep it updated.

As a developer, I want to create a field where a registered user can enter their new username so that I can update the database accordingly.

As a user, I want to be able to delete my account if I'm no longer interested in the game.

As a developer, I want to create a field where a user can enter their username so that I can check agaisnt the existing database.

As a developer, where a user can enter their password so I can verify that it matches with the given username account. As a user, I want to be able to see the homepage so that I can be able to navigate the page.

As a user, I want to be able to see instructions on how the game is played so that I can understand and enjoy the game.

As a developer, I want to create a button that the user can press to view game instructions As a user, I want to be able to guess any word so that it As a registered user, I want to be able to login

As a developer, I want to create a field where a user

As a developer, I want to create a field where a user can enter their password so that I can grant them access.

| USER<br>ACTIVITIES                    | Create Account  | Account deletion  | Нотераде   | Gameplay   |
|---------------------------------------|---|---|--|--|
| USER TASKS                            | Enter email address<br>and password   | Account Details   | Click on desired<br>buttons  | Press Play Button<br>and enter guess<br>word   |
| USER/DEVELOPE<br>R STORY<br>RELEASE 1 | As a user, I want to<br>be able to create an<br>account so that I can<br>be able to compete<br>with other players.        | As a user, I want to be able to delete my account if I'm no longer interested in the game.  | As a user, I want to be able to see instructions on how the game is played so that I can understand and enjoy the game.  As a developer, I want to create a button that the user can press to view game instructions | As a user, I want to<br>be able to guess<br>any word so that it<br>can be checked<br>against the correct<br>word.  As a user, I want to    |
|                                       | As user, I want my account to be password protected so that my personal information is protected.                         | As a developer, I want to create a field where a user can enter their username so that I can check agaisnt the existing database.  As a developer, where a user can enter their password so I can verify that it matches with the given username account. |  | be able to see if any<br>letter of the guessed<br>word is contained in<br>the word of the day.   |
|                                       | As a developer, I<br>want to create a<br>field where a user<br>can enter their<br>username so that I<br>can store it in a |   |  | As a user, I want to be able to see if any letter of a guessed word does not appear anywhere in the word of the day.  As a user, I want to |
|                                       | As a developer, I<br>want to create a<br>field where a user<br>can enter their  |   |  | be able to see if any<br>letter of the guessed<br>word is in the right<br>position of word of<br>the day.                                  |
|                                       | password so that I<br>can store it in a<br>database.  |   |  | As a user, I want to<br>only be able to<br>guess a five-letter<br>word as a standard.  |
|                                       |   |   |  | As a user, I want to<br>have six chances to<br>guess to increase<br>my chance of<br>winning.   |
|                                       |   |   |  | As a user, I want the<br>game to end<br>whether once the<br>word guess is<br>correct or after six<br>incorrect tries.                      |



USER/DEVELOPE R STORY RELEASE 1

As a user, I want to As be able to create an use account in a secure hor database can

As a registered user, I want a homepage where I can be able to read game instructions and start playing the game As a user, I want the letter to turn green if it is contained in the word of the day and is in the correct position.

As a user, I want the letter to turn orange if it is contained in the word of the day but is not in the correct position.

> As a user, I want the letter to turn grey if it is not contained in the word of the day.

As a user, I want to be able to rectify my mistake by deleting a letter I inserted by mistake.

As a user, I want a valid guess to consist of any 5 letters.



