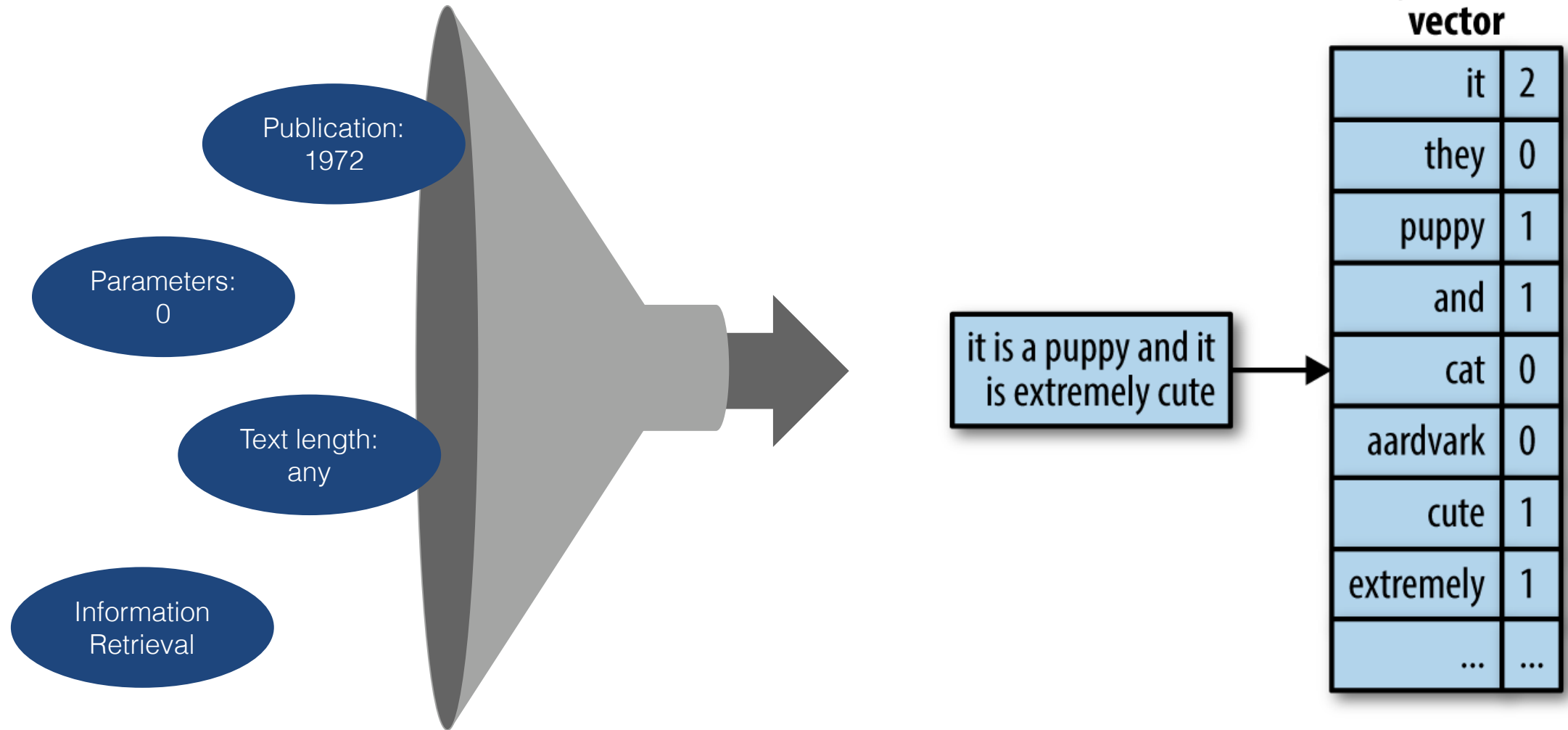
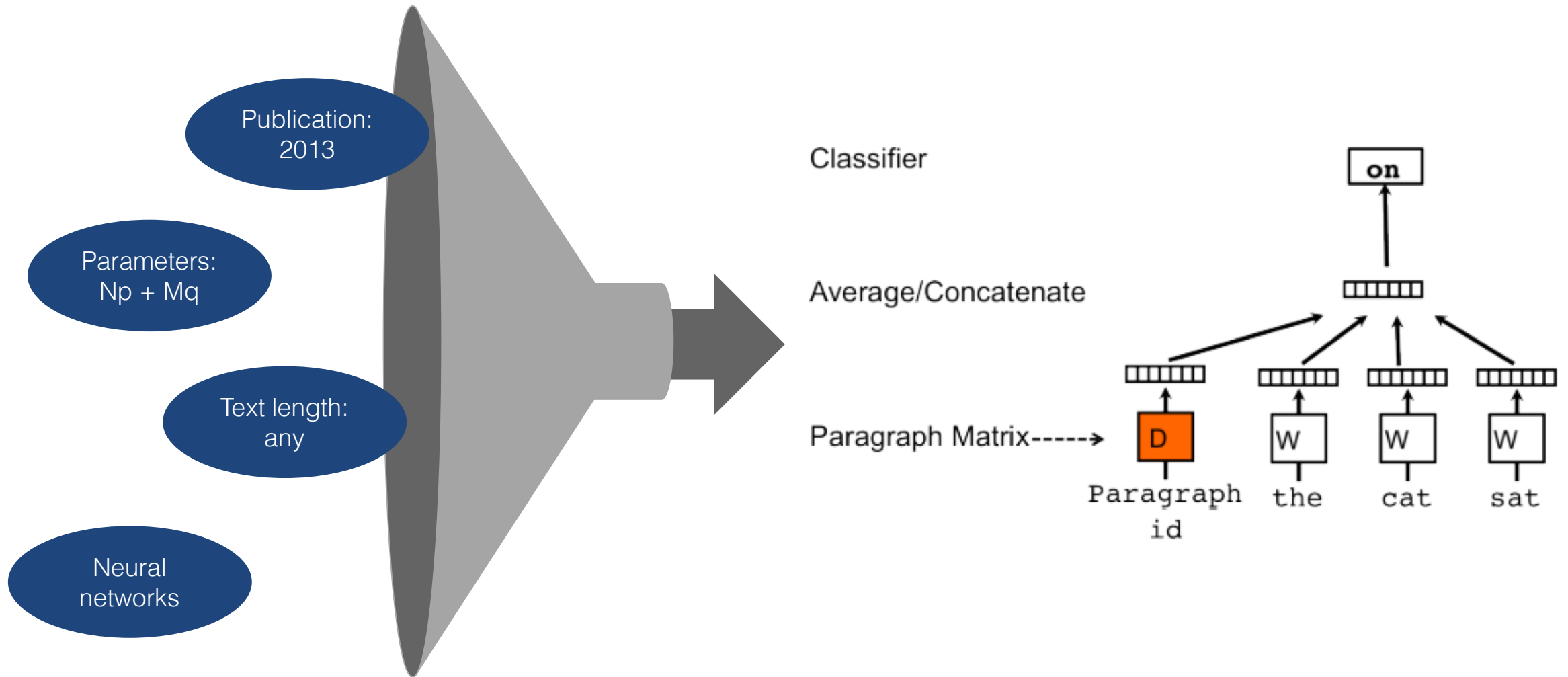


A short story on vectorizing human knowledge

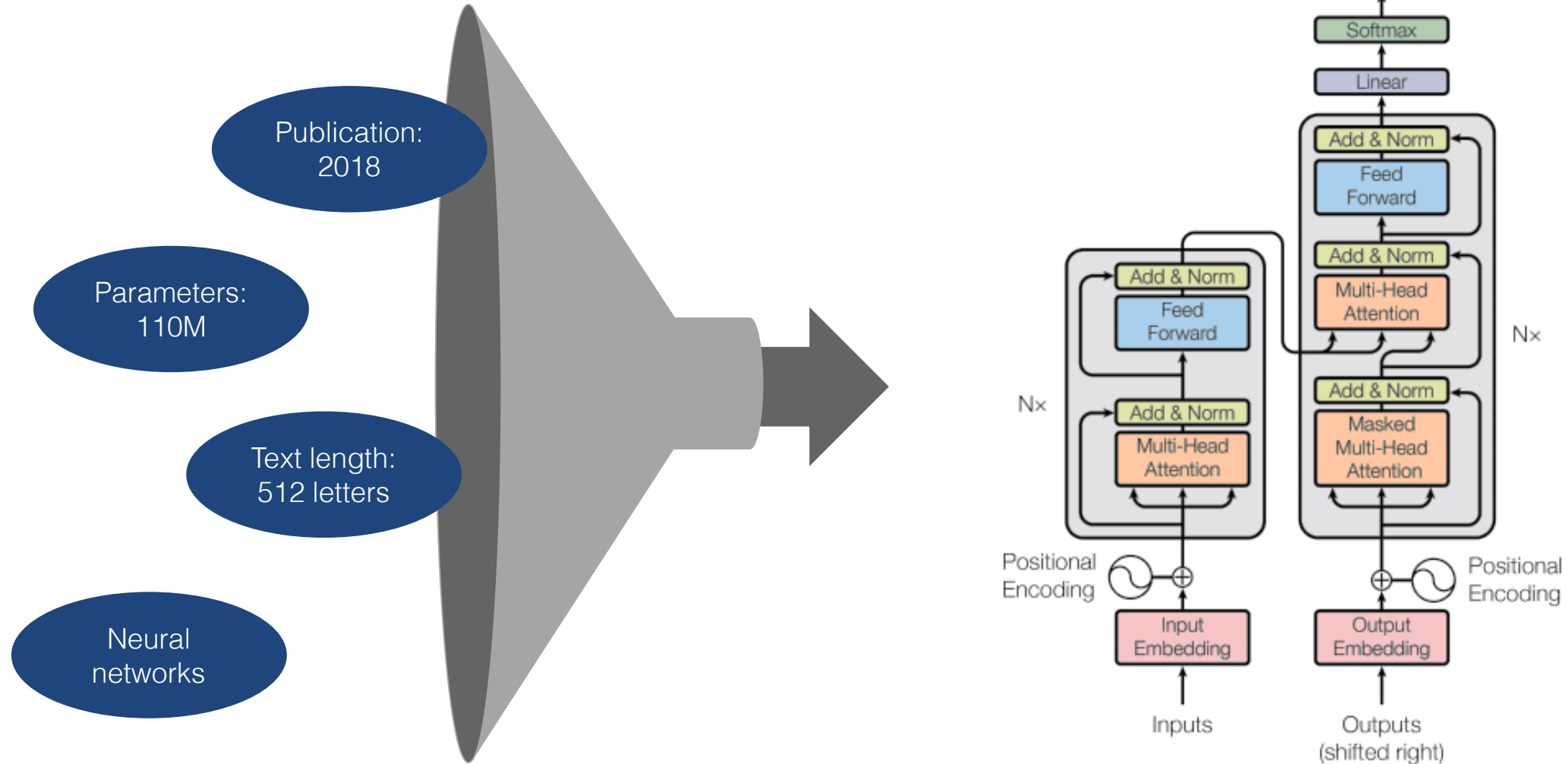
A short story on vectorizing human knowledge

TF-IDF BAG-OF-WORDS

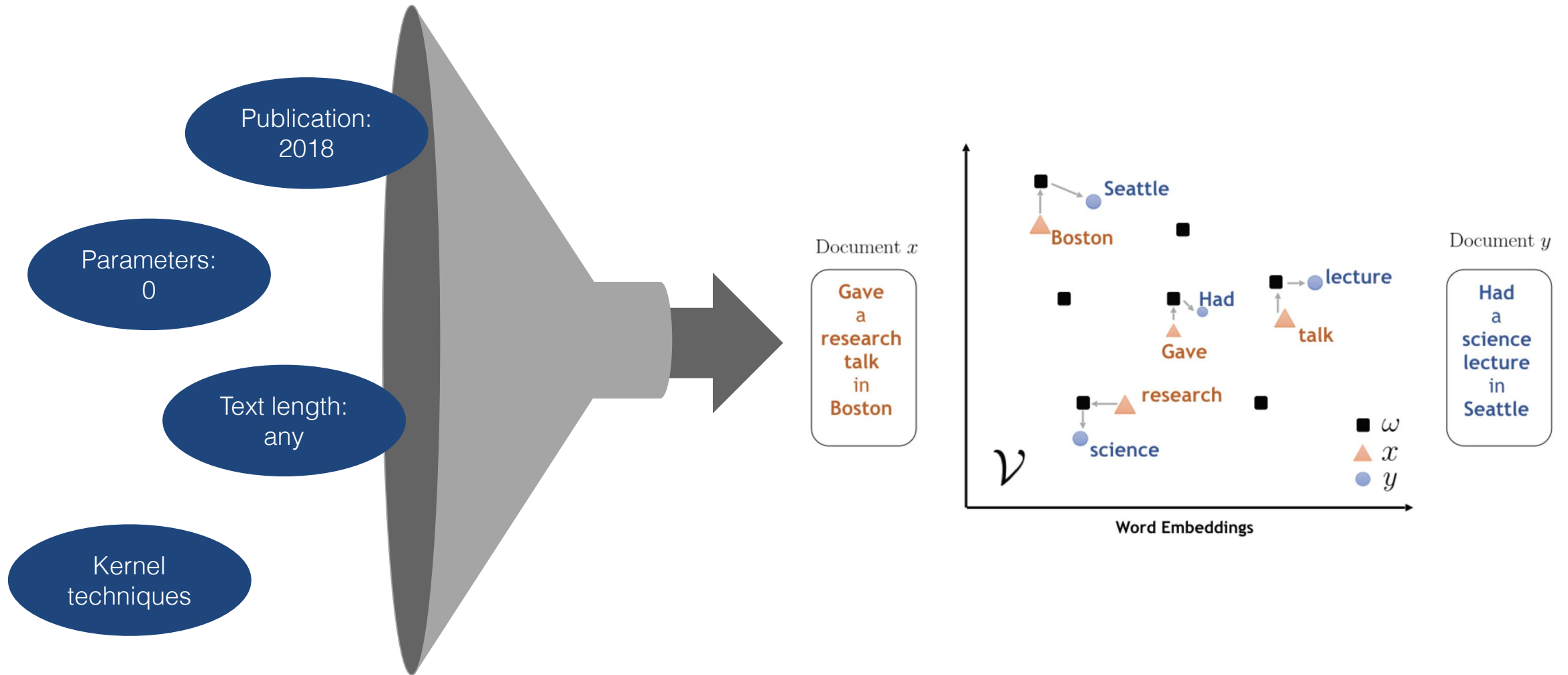




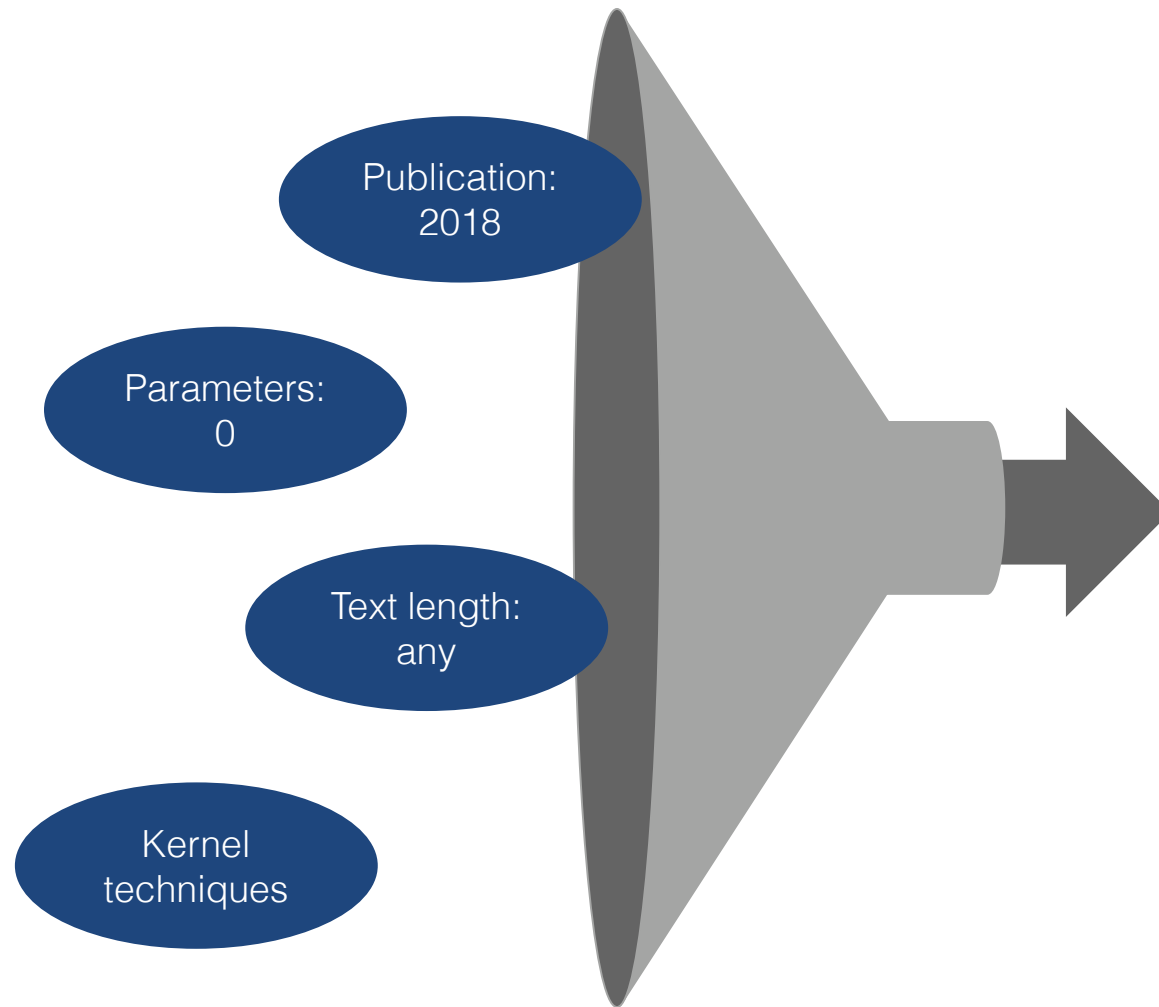
TRANSFORMER (BERT)



WORD MOVER'S EMBEDDING



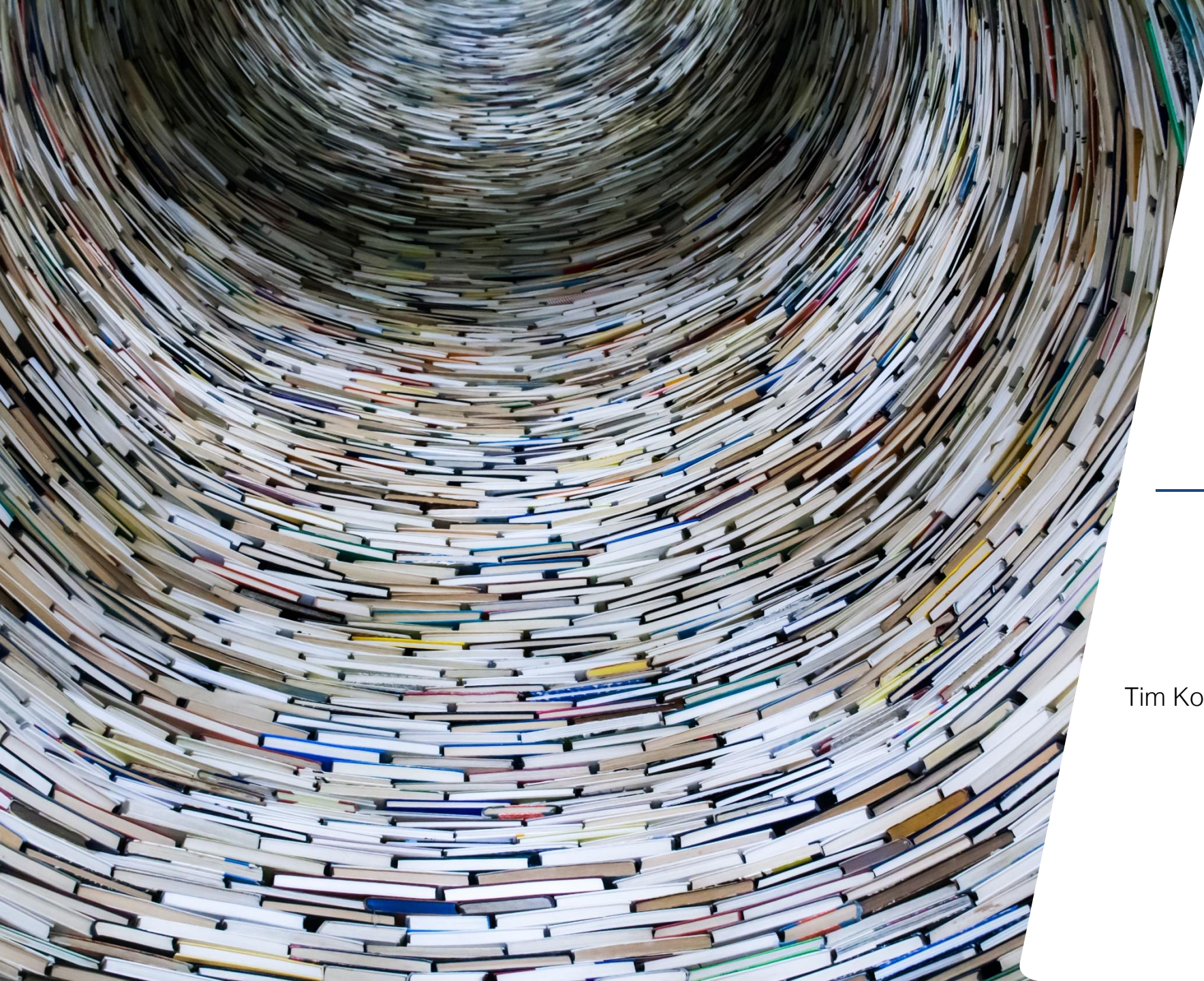
WORD MOVER'S EMBEDDING



Input: Texts $\{x_i\}_{i=1}^N$, D_{\max} , R .

Output: Matrix $Z_{N \times R}$, with rows corresponding to text embeddings.

- 1: Compute v_{\max} and v_{\min} as the maximum and minimum values, over all coordinates of the word vectors \mathbf{v} of $\{x_i\}_{i=1}^N$, from any pre-trained word embeddings (e.g. Word2Vec, GloVe or PSL999).
- 2: **for** $j = 1, \dots, R$ **do**
- 3: Draw $D_j \sim \text{Uniform}[1, D_{\max}]$.
- 4: Generate a random document ω_j consisting of D_j number of random words drawn as $\omega_{j\ell} \sim \text{Uniform}[v_{\min}, v_{\max}]^d$, $\ell = 1, \dots, D_j$.
- 5: Compute \mathbf{f}_{x_i} and \mathbf{f}_{ω_j} using a popular weighting scheme (e.g. NBOW or TF-IDF).
- 6: Compute the WME feature vector $Z_j = \phi_{\omega_j}(\{x_i\}_{i=1}^N)$ using WMD in Equation (2).
- 7: **end for**
- 8: Return $Z(\{x_i\}_{i=1}^N) = \frac{1}{\sqrt{R}}[Z_1 \ Z_2 \ \dots \ Z_R]$



c/o FU Berlin
Königin-Luise-Straße 24-26
14195 Berlin
www.cct-ev.de

Tim Korjakow