
loadJobTypeList

public void loadJobTypeList()

Loads a list of all available job types that the supervisor has access to, allowing them to choose what job type they want the event to be sent to.

loadWorkgroupList

public void loadWorkgroupList()

Loads a list of all available workgroups that the supervisor has access to, allowing them to choose what workgroup they want the event to be sent to.

workgroupEvent

public void workgroupEvent()

Creates a new event that will be sent to all employees within a specific workgroup.

Class *LogInWidget*

package: **Interface**

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Interface.Widget
|
+--Interface.LogInWidget
```

public class LogInWidget

Extends:

Interface.Widget

Provides the user interface that will verify employee credentials and provides access to the system.

Method Summary	
public Boolean	checkEmps () Verifies the given username and password by checking it against employees that currently exist within the system.
public void	getLogInPassword () Retrieves the password that was entered by the user.
public void	getLogInUsername () Retrieves the username that was entered by the user.
public void	logInButtonAction () Activates when the the log in button is clicked by the user, initiating validation procedures.

Method Detail

checkEmps

public Boolean checkEmps()

Verifies the given username and password by checking it against employees that currently exist within the system.

getLogInPassword

public void getLogInPassword()

Retrieves the password that was entered by the user.
