## UseCase *Create Employee Types*

Employees can be gouped under types entered by the supervisors. Employee types will be used to separate employees who have different skills that should not be mixed when new schedules are generated. For example, Poker vs Blackjack dealers.

## UseCase *Create New Schedule*

If a generated schedule does not meet the needs of the supervisor, it will be possible to create one manually. This option, while available, should not be used often as the purpose of this system is to automate the scheduling process and reduce the amount of manual work that must be done.

## UseCase *Deny Employee Requests*

Supervisors will receive employee requests. If denied, the requests will be removed and the employee will be notified. This includes requests for shift changes, vacation time, or time off outside of vacations.

## UseCase *Disable Employees*

Employees can be disabled so that they are not included in future shifts. The employee will not be deleted from the system, and the information on that employee will persist as it may be needed in the future.

## UseCase *Employee Resource Report*

Will include information such as employees that are free during a given time, or timeslots that have yet to be filled.

## UseCase *Generate Reports*

A variety of reports can be generated, including Employee listings, past/future schedules and system usage reports.

## UseCase *Import Schedule*

Schedules can be exported, and then imported into other programs such as Microsoft Outlook or iCal.

## UseCase *Maintain Database*

IT staff will use error logs provided by the database to troubleshoot and fix any errors that occur.

## UseCase *Maintain Web Backend*

IT staff will use error logs provided by the web backend to troubleshoot and fix any errors that occur.

## UseCase *Modify Generated Schedule*

Generated schedules can be modified before they are used if the supervisor would like to change them before they are used.

## UseCase *Notify Employee of Request Status*

Employees will be informed when a Supervisor has made a decision regarding their request, and what that decision was.

## UseCase *Notify Employees of Schedule Changes*

After a new schedule has been approved, all employees included in the schedule will be notified to ensure they are aware of any changes, as well as what time the new schedule will be in effect.

## UseCase *Past/Future Schedules Report*

In addition to the current schedule, reports can be made showing previous schedules, or future schedules that will be in effect at a later time.