

The positions that are required for the shift.

startTime

private [Time](#) startTime

The time at which work begins for the employees assigned to the shift.

Class *ShiftPos*

package: **Business**

```
public class ShiftPos
```

Used by Shifts to record what positions they required, as well as a count of how many of each unique position they require.

Field Summary

private int	<u>count</u> The number of people that must fill this position for the containing shift.
private Position	<u>InkPosition</u>
private Position	<u>position</u> The position that is required.

Field Detail

count

private [int](#) count

The number of people that must fill this position for the containing shift.

InkPosition

private [Position](#) InkPosition

position

private [Position](#) position

The position that is required.

Class *Skill*

package: **Business**

```
public class Skill
```

Skills are assigned to both Employees and Positions. Together, they keep track of what skills an employee must have to work a certain position, and are checked against an employee's skill list when an attempt is made to assign a preferred position to them.

Field Summary

private String	<u>description</u> The description of the skill, if desired.
private String	<u>name</u> The name of the skill, uniquely identifying it apart from other skills.

Field Detail

description

private [String](#) description

The description of the skill, if desired.