

getLogInUsername

```
public void getLogInUsername()
```

Retrieves the username that was entered by the user.

logInButtonAction

```
public void logInButtonAction()
```

Activates when the the log in button is clicked by the user, initiating validation procedures.

Class ReportWidget

package: **Interface**

```
Interface.Widget
|
+--Interface.ReportWidget
```

```
public class ReportWidget
```

Extends:
Interface.Widget

Provides the user interface for distributing and managing events that exist within the system.

Method Summary		
public void	dispDistOpt()	Display options for distributing a report after it has been generated.
public void	dispEmail()	Displays the email entry page where the user may enter whih emails the report should be sent to.
public void	dispReport()	Displays a report after it has been generated.
public void	enableSend()	Enables the send button so that reports can be sent to the entered email address.
public void	genPrintRep()	Generates the print-friendly version of a currently displayed report.
public void	genResRep()	Generates a resource report.
public void	genSchRep()	Generates a schedule report.
public void	genUseRep()	Generates an employee usage report.
public void	getResStats()	Collects resource statistics as part of generating a resource report.
public void	getSchStats()	Collects schedule statistics as part of generating a schedule report.
public void	getUseStats()	Collects usage statistics as part of generating an employee usage report.
public void	initPrint()	Initializes the print wizard of the browser that is currently being used to report.
public void	sendEmail()	Sends the report to the target emails.
public void	showTypeList()	Shows a list allowing the user to choose what type of report they wish to generate.