username

private String username

    The username that the employee uses to log into the system.

Method Detail

getAvailability

public String getAvailability()

    Returns the current availability status of the employee.

getCredentials

public String getCredentials()

    Returns the permissions of an employee, used to determine what they have access to within the system.

getDaysOff

public int getDaysOff()

getLoginTimes

public void getLoginTimes()

    Returns the last several times at which the employee logged into the system. Primarily used when generating usage reports.

getShifts

public Shift getShifts()

    Gets a collection of shifts that the employee is currently assigned to.

getViewTimes

public void getViewTimes()

    Returns the last several times at which the employee viewed their schedules, which can be used to verify that an employee is aware of and has seen any chances that may have occurred. Primarily used for usage reports.

setDaysOff

public void setDaysOff(int p0)

Class *Event*

package: **ProblemDomain**

public class Event

An Event is used to mark real-world occurrences of importance that will happen at a specific time, such as an employee meeting or a business provided lunch event. Events may be sent to all employees within a workgroup, or a within a job type.

Field Summary

private String	**description** A short description of what the event is.