

name

private [String](#) name

The name of the skill, uniquely identifying it apart from other skills.

Class *WorkingShift*

package: **Business**

```
public class WorkingShift
```

Working shifts determine which employees are working at what times for a specific schedule.

Field Summary

private Employee	<u>employees</u> The employees that will be working during the times set by the working shift.
private Time	<u>endTime</u> The end time of this working shift.
private Employee	<u>lnkEmployee</u>
private Schedule	<u>lnkSchedule</u>
private Time	<u>startTime</u> The starting time of this working shift.

Method Summary

public Time []	<u>getTimes()</u> Returns an array containing the start and end time of a working shift.
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Field Detail

employees

private [Employee](#) employees

The employees that will be working during the times set by the working shift.

endTime

private [Time](#) endTime

The end time of this working shift.

lnkEmployee

private [Employee](#) lnkEmployee

lnkSchedule

private [Schedule](#) lnkSchedule

startTime

private [Time](#) startTime

The starting time of this working shift.

Method Detail

getTimes

```
public Time[] getTimes()
```

Returns an array containing the start and end time of a working shift.