

# 30-collections

April 24, 2016

## 1 collections module

- extra data structures
- [doc](#)

## 2 defaultdict

- can give it a ‘default function’
  - if a key doesn’t exist, accessing it will create the key, and the value of the key will be the result of evaluating the default function
- avoids tedious checking for missing keys
- constructor takes an arg that creates missing keys

```
In [10]: # list is the default func
         # list() => []
         from collections import *

         dd = defaultdict(list)
         for n in '123948709843598720345987234':
             dd[n].append(n)
         dd
```

```
Out[10]: defaultdict(list,
                        {'0': ['0', '0'],
                         '1': ['1'],
                         '2': ['2', '2', '2'],
                         '3': ['3', '3', '3', '3'],
                         '4': ['4', '4', '4', '4'],
                         '5': ['5', '5'],
                         '7': ['7', '7', '7'],
                         '8': ['8', '8', '8', '8'],
                         '9': ['9', '9', '9', '9']})
```

```
In [7]: import random

         keys = []

         for j in range(10):
             keys.extend(j*[j])
         print(keys)

         # count incidence of keys
```

```
dd = defaultdict(int)

for k in keys:
    dd[k] += 1

dd

[1, 2, 2, 3, 3, 3, 4, 4, 4, 4, 5, 5, 5, 5, 5, 6, 6, 6, 6, 6, 6, 7, 7, 7, 7, 7, 7, 8, 8, 8, 8, 8, 8, 9]
```

Out[7]: defaultdict(int, {1: 1, 2: 2, 3: 3, 4: 4, 5: 5, 6: 6, 7: 7, 8: 8, 9: 9})

```
In [18]: # a lambda can supply non constant defaults
         # record access times

import datetime

dd = defaultdict(lambda : datetime.datetime.now().ctime())
dd['zap']
dd['zip']
dd
```

Out[18]: defaultdict(<function \_\_main\_\_.<lambda>>, {'zap': 'Thu Apr 21 11:08:42 2016', 'zip': 'Thu Apr 21 11:08:42 2016'})

### 3 deque

- ‘double sided’ list
- fast appends, pops, and extends on each end
- unlike list, has a rotate function
- [doc](#)

```
In [16]: d = deque(range(5))
          d

Out[16]: deque([0, 1, 2, 3, 4])

In [17]: # deque append is like list append

          d.append(100)
          d

Out[17]: deque([0, 1, 2, 3, 4, 100])

In [18]: # but can also append on the left side

          d.appendleft(200)
          d

Out[18]: deque([200, 0, 1, 2, 3, 4, 100])

In [19]: # likewise for pop

          print(d.pop())
          d
```

```
Out[19]: deque([200, 0, 1, 2, 3, 4])
```

```
In [20]: # pop on the left
```

```
print(d.popleft())  
d
```

```
200
```

```
Out[20]: deque([0, 1, 2, 3, 4])
```

```
In [21]: d.rotate(2)  
d
```

```
Out[21]: deque([3, 4, 0, 1, 2])
```

```
In [22]: # usual element access
```

```
[d[0],d[1], d[-1], d[-2]]
```

```
Out[22]: [3, 4, 2, 1]
```

```
In [25]: # maxlen can be useful when you only want to keep finite history
```

```
d = deque(range(3), maxlen=3)  
d
```

```
Out[25]: deque([0, 1, 2])
```

```
In [26]: # 0 on the left is kicked out
```

```
d.append(100)  
d
```

```
Out[26]: deque([1, 2, 100])
```

```
In [27]: # 100 on the right is kicked out
```

```
d.appendleft(200)  
d
```

```
Out[27]: deque([200, 1, 2])
```

## 4 namedtuple

- associates field names with with tuple elements
- eliminate ‘magic’ index numbers

```
In [3]: xyzw = namedtuple('Point', 'x y z w')  
xyzw
```

```
Out[3]: __main__.Point
```

```
In [4]: # nice printing
```

```
p = xyzw._make([1,2,3,4])  
p
```

```
Out[4]: Point(x=1, y=2, z=3, w=4)
```

```
In [5]: # can access by field name
```

```
[p.x, p.y, p.z, p.w]
```

```
Out[5]: [1, 2, 3, 4]
```

## 5 heapq

- lives in its own module, not in collections

```
In [6]: from heapq import *  
import random  
ri = [ random.randint(0, 10) for j in range(40) ]  
ri
```

```
Out[6]: [9,  
9,  
5,  
8,  
2,  
10,  
7,  
0,  
1,  
7,  
1,  
9,  
8,  
10,  
5,  
8,  
4,  
6,  
8,  
2,  
1,  
5,  
3,  
10,  
6,  
0,  
0,  
1,  
9,  
3,  
7,  
4,  
8,  
10,  
6,  
8,  
3,
```

```

        9,
        2,
        7]
In [8]: h = []
        for j in ri:
            heappush(h, j)
        h
Out[8]: [0,
        1,
        0,
        2,
        1,
        0,
        1,
        4,
        2,
        1,
        3,
        8,
        5,
        7,
        3,
        4,
        6,
        5,
        3,
        7,
        2,
        7,
        5,
        10,
        10,
        9,
        6,
        10,
        9,
        9,
        7,
        9,
        8,
        10,
        8,
        8,
        6,
        9,
        8,
        8]
In [13]: nlargest(4, h)
Out[13]: [10, 10, 10, 9]
In [9]: nsmallest(5,h)
Out[9]: [0, 0, 0, 1, 1]

```