Session 1 Instructor Guide: Welcome to React Development

Learning Outcomes

By the end of Session 1, students will be able to:

- 1. **Embrace the developer role** at Wizcamp and understand the course scope including the 12-session exploration and hands-on approach
- 2. Explain what they are building throughout the course including the trivia game features and development journey
- 3. **Define modern web development and fullstack** including component-based architecture, API integration, and frontend-focused fullstack approach
- 4. **Identify React's role** as a JavaScript library for building user interfaces with reusable components
- 5. **Compare development approaches** by building the same counter functionality using both Vanilla JavaScript and React
- 6. **Distinguish React's component-based architecture** from traditional HTML/CSS/JS approaches
- 7. Launch a modern development environment using GitHub Codespaces and VS Code
- 8. Navigate project structure and identify key folders and files
- 9. Start a React development server and understand the basic development workflow
- 10. Modify React components and experience Hot Module Replacement
- 11. Identify development tools and customize basic project settings
- 12. Trace the React startup flow and describe how a React app is bootstrapped

Instruction

Instructor introduces key concepts students need to succeed:

- 1. Welcome to Wizcamp Student scenario, developer role-play, and what students will experience as Junior Fullstack Developers
- 2. What We're Building Walkthrough of the finished trivia game to show the end goal
- 3. Modern Web Development & The Fullstack Approach Define modern web development and explain fullstack in context, including backend/frontend distinction

- 4. **Meet React** The 5 W's of React: what it is, who created/uses it, when it was released, where it's used, and why it matters
- 5. **Old School vs. New School** Counter comparison experience with both Vanilla and React sandboxes using StackBlitz
- 6. **React vs. Vanilla JS** Direct comparison based on the counter experiences: "You just built the same thing two different ways under which tech stack would adding another counter be more straightforward?"
- 7. Your Development Setup Overview: "Codespaces gives you a complete coding environment in your browser no downloads needed"
- 8. **Anatomy of a React Project** Project structure, folders, what are all these files, focus on understanding the big picture
- 9. **The Magic of Live Updates** Preview Hot Module Replacement: "When you change code, you'll see results instantly without refreshing"
- 10. Let's Code! Overview of today's mission and reference to SESSION-01 handout
- 11. Explore Your Toolkit Tools, architecture, development workflow, package.json, Vite, npm basics for future reference
- 12. **Behind the Scenes** How React apps bootstrap from HTML to components using carnival analogy

Slide Deck Outline

Slide 1: Welcome to React Development 🎉

- Title: "Session 1: Welcome to React Development Setting Up Your Trivia Game"
- Student Scenario:
 - You've just been hired as a Junior Fullstack Developer at Wizcamp
 - o Creative tech company known for bold ideas and playful spirit
 - Your first assignment: Join the Gaming Division to build Wizcamp's newest openworld trivia adventure
 - Role-playing experience: Step into the shoes of a real developer
- What You'll Experience:
 - o Modern developer workflow with GitHub Codespaces, VS Code, Vite, npm
 - o Real coding challenges using React, JavaScript, and modern tools
 - o Problem-solving mindset that defines modern web development

- Al-powered assistance with tools like GitHub Copilot
- Visual: Wizcamp logo with game screenshot and developer workspace
- Hook: "Experience what it's like to think and work like a developer while building something amazing"

Slide 2: What We're Building

- Live Demo: 2-minute walkthrough of completed trivia game
- Key Points:
 - Interactive trivia game across multiple themed zones
 - Polished UI that looks like apps you actually use
 - Real trivia questions pulled live from the internet
 - o Instant feedback know if you're getting it right or need to level up
- Hook: "You'll build this entire game over 12 sessions step by step"

Slide 3: Modern Web Development & The Fullstack Approach

- Title: "What Makes Development 'Modern' and 'Fullstack'?"
- Modern Web Development:
 - Component-based architecture Reusable, maintainable code
 - Real-time interactivity Dynamic user experiences
 - API-driven design Data from multiple sources
 - Modern tooling Automated workflows and deployment
- Fullstack in Context:
 - **Frontend** User interface and experience (our focus)
 - Backend Servers, databases, APIs (we'll consume existing ones)
 - DevOps Deployment, hosting, CI/CD (GitHub Pages, Actions)
 - The "Full" Picture Understanding how all pieces connect
- Our Approach: "Frontend-focused fullstack master the client side while understanding the complete ecosystem"
- Visual: Diagram showing frontend, backend, and deployment layers with emphasis on frontend

Slide 4: Meet React - The Heart of Modern Web Development 🔯

- Title: "React: The 5 W's"
- What: JavaScript library for building user interfaces with reusable components
- Who: Created by Facebook (Meta), used by Netflix, Airbnb, Instagram, WhatsApp
- When: Released 2013, now the most popular frontend framework
- Where: Powers millions of websites, mobile apps (React Native), desktop apps
- Why: Makes complex UIs manageable, reusable, and maintainable at scale
- Visual: React logo with logos of major companies using React
- Key Insight: "React turns UI development from manual DOM manipulation into declarative component composition"

Slide 5: Old School vs. New School 🔥



- StackBlitz: "Instant development environment in your browser no setup required!"
- Lab Experience: "Build the same counter using two different tech stacks"
- Part 1 Vanilla Counter Sandbox:
 - Link: https://stackblitz.com/edit/wizcamp-vanilla-counter?file=README.md
 - o Instructions: "Open link, click 'Open Preview to the Side', complete README steps"
 - Watch Closely: "Observe the terminal and splash screen during spin-up what's happening?"

• Part 2 - React Counter - Sandbox:

- Link: https://stackblitz.com/edit/wizcamp-react-counter?file=README.md
- o Instructions: "Open link, click 'Open Preview to the Side', complete README steps"
- Watch Closely: "Notice the different startup process what tools are running?"
- Key Questions: "Under which tech stack would adding another counter be more straightforward? What did you notice about the project setup process?"
- README Tip: "Use 'Open Preview to the Side' to see formatted instructions while coding"

Slide 6: React vs. Vanilla JS VS

• Reference Both Experiences: "You just built the same thing two ways - let's compare"

- Split Screen Comparison:
 - Left: Vanilla approach (manual DOM updates, gets messy with scale)
 - Right: React approach (automatic updates, reusable components)
- **Key Insight:** "Adding a second counter: Vanilla = copy/paste mess, React = just < Counter /> "
- Analogy: "Like building with LEGO blocks vs. crafting everything from scratch"

Slide 7: Your Cloud Development Setup 🍑

- Visual: GitHub Codespaces interface screenshot
- Benefits:
 - **Zero setup** no downloads, no installs, no headaches
 - o Everyone gets the same pro-level coding environment
 - VS Code in your browser the editor real developers use
- Reassurance: "Break stuff without fear just restart and you're back!"

Slide 8: Anatomy of a React Project 🎬

- Visual: Clean project tree diagram with file explanations
- Key Focus: "What are all these files? Let's decode your project structure"
- Essential Folders: src/ (your code), public/ (static files), session-guides/ (your roadmap)
- **Key Files:** package.json (project info), vite.config.js (build tool), index.html (entry point)
- Empowerment: "Focus on understanding the big picture you'll naturally learn where things are as you code"

Slide 9: The Magic of Live Updates +

- **Demo:** Show HMR in action (change code → instant browser update)
- Key Point: "Change code, see results instantly no refresh button needed"
- Student Expectation: "You'll experience this in the next 5 minutes"
- Preview: "It's pretty cool when you see it in action"

Slide 10: Launch Your Development Journey! 🚀

- Your Mission Today:
 - 1. Launch your cloud coding setup
 - 2. Fire up the development server
 - 3. **Swap out** a React component (StartHere → SplashScreen)
 - 4. Experience Hot Module Replacement in action
 - 5. Customize your page title
 - 6. Chat with AI for bonus points
- Important Note: "Follow the provided SESSION-01 handout you'll find session-guides inside your Codespace once it launches"
- Connection: "You'll see the same instant updates you experienced in both sandboxes but now in a real project!"

[HANDS-ON WORK HAPPENS HERE]

Slide 11: Explore Your Toolkit 🛠

- Visual: Complex development architecture diagram (Codespace infrastructure)
- Purpose: "I'm showing you this detailed diagram so you can refer back to it later when you're curious about how everything connects"
- Key Tools: Vite (build tool), npm (package manager), VS Code (editor)
- Essential Commands: npm run dev (start server), npm install (get dependencies)
- Student Approach: "Don't try to memorize this just know this diagram exists for when you want to understand the full picture"

Slide 12: Behind the Scenes: From HTML to React 🏫

- Title: "The Carnival Analogy How React Apps Come to Life"
- Teaching Focus: Use carnival metaphor to explain React bootstrap process
- Visual: Split view showing carnival setup alongside React technical process

The Carnival Setup Process:

- 1. Empty Field (<div id='root'> in index.html)
 - o Just like a carnival needs an empty field to set up

- React needs an empty DOM container to build your app
- 2. Carnival Trucks Arrive (main.jsx loads)
 - Equipment and workers show up with everything needed
 - React's main script loads with all the components and logic
- 3. **Setting Up the Infrastructure** (React root creation)
 - o Power grid gets installed, foundations laid
 - React creates the root element that will manage everything
- 4. Building Attractions (Component tree rendering)
 - Rides go up, booths get built, lights get wired
 - App component and all child components get rendered
- 5. Gates Open! (Your game appears)
 - Carnival is live and buzzing with activity
 - Your interactive trivia game is ready for users
- **Key Insight:** "Just like a carnival transforms an empty field into an entertainment experience, React transforms an empty div into your interactive game"
- **Student Connection:** "Every time you refresh your browser, you're watching this carnival setup happen in milliseconds"
- **Technical Note:** "The detailed technical diagram is available for when you want to understand the code-level details"

```
confiq:
 layout: elk
 look: neo
flowchart TB
 subgraph Bootstrap["∱ React Bootstrap Process"]
        FindContainer@{ label: "@ Locate empty container<br/>br>document.getElementById
        PrepareReact[" Initialize React renderer<br/>
Sr>ReactDOM.createRoot()"]
        RenderWrappedApp[" Render app with context<br>GameProvider → App.jsx<br>re
 end
    Browser[" Browser loads page"] --> IndexHTML[" index.html<br>index.html
    IndexHTML -- Waiting for React to initialize --> EmptyDiv@{ label: "∳ <div i
   MainJSX --> Bootstrap
    FindContainer --> PrepareReact
   PrepareReact --> RenderWrappedApp
    Bootstrap -- Final result appears in --> EmptyDiv
    FindContainer@{ shape: rect}
   EmptyDiv@{ shape: rect}
     FindContainer:::bootstrap
     PrepareReact:::bootstrap
     RenderWrappedApp:::bootstrap
     IndexHTML:::files
     EmptyDiv:::container
     MainJSX:::files
    classDef files fill:#e3f2fd,stroke:#2196f3,stroke-width:3px
    classDef container fill:#fff3e0,stroke:#ff9800,stroke-width:2px
    classDef bootstrap fill:#e8f5e8,stroke:#4caf50,stroke-width:2px
```

Slide 13: What's Next - Creating Reusable Components 🧩

- Title: "Preview of Session 2"
- Today's Foundation: "You experienced React's component system by swapping existing components"
- Next Challenge: "Create your own reusable components from scratch"
- Concepts Coming:
 - o Component creation Build custom GameButton component
 - o Props Pass data and behavior between components
 - o JSX mastery Write dynamic markup with curly braces
 - Styling variants Create flexible, reusable UI elements
- Motivation: "Your buttons will be truly yours custom-built and infinitely reusable!"

•	Visual: Preview of GameButton component with different variants	