

Session 1 — Setting Up Your Trivia Game


Welcome to **React** Development! 🎉

You're about to launch your dev setup and start building your trivia game. This guide breaks everything down into bite-sized tasks so you can move fast, learn by doing, and see results right away. Ready to dive in? Let's go!

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☁️ Creating Your Codespace

 **Goal:** Set up your cloud development environment so you can start coding without any local installations.

Step 1: Sign in to GitHub

Go to github.com and log in with your account.

Step 2: Launch the template

Go to github.com/wizcamp/wizcamp-realms-demo and click **Use this template** → **Open in a codespace**.


Expected result: Your Codespace begins building (this takes 1-2 minutes).


Step 3: Wait for the environment to load


Once the build completes, VS Code will open in your browser.

Expected result: Project files appear in the file explorer on the left side.

Step 4: Customize your theme (optional)

Click the  gear icon in the bottom left → **Themes** → **Color Theme** → pick your favorite (Dark+ is popular for coding).

 **Why Codespaces rocks:** Everyone gets the same setup — no more “it works on my machine” drama. Mess something up? Just delete and start fresh. It’s like having a reset button for your entire dev environment. You’ll use this Codespace for all 12 sessions.

 **Bonus Challenge:** Go to github.com/codespaces to explore more about managing your Codespaces.

Navigating the Project

Quick orientation to help you find files during today’s tasks:


```
wizcamp-realms/
├── src/                # Your React code lives here
│   ├── components/    # React components (SplashScreen, etc.)
│   └── App.jsx         # Main app component (you'll edit this!)
├── public/            # Static files (images, etc.)
├── index.html          # HTML entry point (you'll edit this too!)
└── package.json        # Project configuration (npm scripts, dependencies)
```

For today’s tasks, you’ll only work with:

- `src/App.jsx` — to swap components
- `index.html` — to update the page title

Don’t worry about the other folders yet — we’ll explore them in future sessions.

Starting Your Development Server

 **Goal:** Practice starting and stopping the local server you’ll use to preview real-time changes as you build your app.

Step 1: Run the dev server

From the terminal at the bottom of your Codespace, run:

```
npm run dev
```

Step 2: Open the app in your browser

After running the command, you'll see output like:

```
VITE v7.1.7  ready in 2473 ms

→ Local:   http://localhost:5173/
→ Network: use --host to expose
→ press h + enter to show help
```

Follow the link (ctrl + click), copy-paste it into a new browser tab, or click “Open in Browser” if a dialog appears.


Expected result: A web page displaying the starter app with placeholder content.

Step 3: Stop the server


Go back to your terminal and press `Ctrl + C`.

Expected result:

- Terminal returns to the command prompt
- Refreshing the browser shows a connection error (app no longer running)

 **Your dev server cheat sheet:** Run `npm run dev` to fire up your server and see your app live. Hit `Ctrl + C` to shut it down. You'll use these commands constantly — they're about to become muscle memory.

Editing Your First Component

 **Goal:** Edit the App component to display your game's splash screen and experience React's live updates.

File: `src/App.jsx`

Step 1: Import SplashScreen

At the top of the file, add:


```
import SplashScreen from "../components/SplashScreen";
```

Step 2: Swap the placeholder for SplashScreen

In the App component's return statement, replace `<StartHere />` with `<SplashScreen />`:

```
export default function App() {  
  return (  
    <div className="app-container">  
      <SplashScreen /> { /* Was: <StartHere /> */ }  
    </div>  
  );  
}
```

Expected result: The screen updates instantly — no save needed, no refresh required. That's the magic of Hot Module Replacement!


 **What just happened?** Components are React's building blocks — think digital LEGO pieces you snap together to build apps. That `.jsx` extension? It's JSX, a special syntax that looks like HTML but is actually JavaScript. And that instant update you just saw? That's Vite's Hot Module Replacement (HMR) doing its thing — your dev server is basically a live preview of your creation.

Updating the Page Title

File: `index.html`

Open `index.html` and change the `<title>` tag to `Wizcamp Realms - Legends of Trivia`.








Expected result: The browser tab displays your new title.




 **Why this matters:** Even though React apps are built with components, they still need a standard HTML file as the entry point. A descriptive page title helps users identify your app when they have multiple tabs open — plus it's crucial for accessibility and SEO.



Essential Terms

Quick reference for all the tools and concepts you just experienced:

Term	Definition	Why it matters
 Codespace	A cloud dev environment from GitHub — a ready-made VS Code workspace that runs in your browser.	You'll launch this first; it gives everyone the same setup so you can jump straight to coding.
 VS Code	Your coding headquarters — think Photoshop but for building apps instead of editing photos.	This is where the magic happens. File explorer, code editor, terminal — all in one place.
 Node.js	JavaScript that runs on your computer (not just in browsers) — like having a JavaScript engine everywhere.	Powers your dev tools and lets you run <code>npm</code> commands. It's JavaScript unleashed.
 npm	Node's package manager — installs libraries and runs scripts (<code>npm run dev</code>).	Use it to install dependencies and start the dev server.
 Vite	The Ferrari of dev servers — crazy fast and makes your app load instantly during development.	When you run <code>npm run dev</code> , Vite serves your app at lightning speed. You'll see why it's so popular.
 Hot Module Replacement (HMR)	Updates only the changed code in the browser without a full reload, often keeping app state.	Lets you see edits instantly (CSS/JS) while you work — you'll notice changes apply without losing progress.
 React	A library for building UIs out of components; it updates the UI when data changes.	The project is a React app — you'll edit components to change what users see.

 JSX	JavaScript syntax that looks like HTML — used to describe UI in React components (<code>.jsx</code>).	You'll edit <code>.jsx</code> files (e.g., <code>src/App.jsx</code>) to swap components and change UI.
 component	A reusable piece of UI that can include markup, styles, and logic (example: <code><SplashScreen /></code>).	You'll replace a placeholder component with <code>SplashScreen</code> to practice editing and imports.
 Document Object Model (DOM)	The browser's object model of the page — JS code (including React) reads and updates the DOM to change what users see.	React updates the DOM when you change components or state (e.g., button clicks, title updates).



Ask the AI — Setting Up Your Trivia Game

You just launched your Codespace, ran your dev server, swapped a component, and updated your page title — nice work!

Now let's make sure you understand what you did and why it matters. Here are the most impactful questions to ask your AI assistant about today's session:

- Why is cloud development better for beginners?
- What is a development server and why do we need it?
- What does the localhost URL mean?
- What's the difference between `npm run dev` and `npm start`?
- How and why do I import a component in React? Where am I importing all that from?
- What does `import SplashScreen from './components/SplashScreen'` mean?
- In a React app, what does the `index.html` file do?