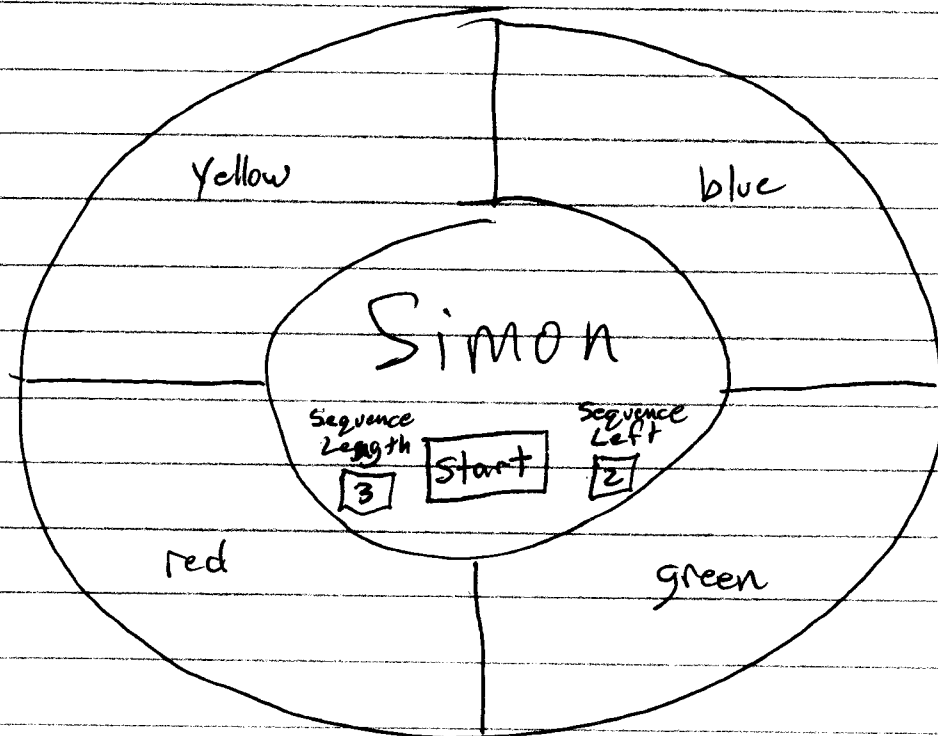


Simon Game Wireframe



Simon game-play flow

