



*Object Oriented Programming by C++*

## Exception Handling

Dealing with Runtime Errors

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- Textbook: <http://python.cs.southern.edu/cppbook/progcpp.pdf>
- Sample Codes: <https://github.com/halterman/CppBook-SourceCode>

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## Fundamentals of C++ Programming

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**DRAFT**

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## Preface

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The source code for all labeled listings is available at

<https://github.com/halterman/CppBook-SourceCode>.

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## C++ Exception Handling

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- C++'s **exception** handling infrastructure
  - ✦ allows programmers to cleanly **separate the code** that implements the **focused algorithm** from the code that deals with **exceptional situations** that the algorithm may face
  - ✦ is more modular and encourages the development of code that is **cleaner and easier to maintain and debug**
- An **exception**
  - ✦ is an exceptional event that **occurs during a program's execution**.
  - ✦ always is possible, but it **should be a relatively rare** event
  - ✦ almost always represents a problem, usually some sort of run-time error
    - example: **v[i]** access when '**i**' is out-of-range(= bounds)



# Runtime Errors

## Let's make some Errors

### Listing 22.1: vectorboundscrash.cpp

```
#include <iostream>
#include <vector>

int main() {
    std::vector<double> nums { 1.0, 2.0, 3.0 };
    int input;
    std::cout << "Enter an index: ";
    std::cin >> input;
    std::cout << nums.at(input) << '\n';
}
```

```
Enter an index: 10
libc++abi.dylib: terminating with
uncaught exception of type
std::out_of_range: vector
```

- Program abnormally terminated



# Exception Handling Statement

## `try` *and* `catch`

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- To *intercept the problem at run time* and prevent the program from terminating due to an error
  - ✦ we use a *try/catch block*
  - ✦ which consists of two parts: a `try` block and a `catch` block
- To form a try/catch block we
  1. wrap the code that has the *potential to throw an exception* in a `try` block
  2. provide code to *execute only in the event of an exception* in a `catch` block
  3. the statements within a `try` block and statements within a `catch` block *must appear within curly braces, even if only one statement* appears in the section.



# Exception Handling Statement

## Enhanced Error Codes

### Listing 22.2: vectorboundsexcept.cpp

```
#include <iostream>
#include <vector>

int main() {
    std::vector<double> nums { 1.0, 2.0, 3.0 };
    int input;
    std::cout << "Enter an index: ";
    std::cin >> input;
    try {
        std::cout << nums.at(input) << '\n';
    }
    catch (std::exception& e) {
        std::cout << e.what() << '\n';
    }
}
```

Enter an index: 10  
vector  
Program ended with exit code: 0

- Program normally terminated



# Exception Handling Statement

## `std::exception`

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- **Standard exception class**
- Base class for standard exceptions.
  - ✦ All objects thrown by components of the standard library are **derived from this class**
  - ✦ Therefore, **all standard exceptions can be caught by catching this type by reference**

### *fx* Member functions

<b>(constructor)</b>	Construct exception ( public member function )
<b>operator=</b>	Copy exception ( public member function )
<b>what (virtual)</b>	Get string identifying exception ( public member function )
<b>(destructor) (virtual)</b>	Destroy exception ( public virtual member function )



# Exception Handling Statement

## Code Example

```
#include <iostream>
#include <vector>

int main() {
    std::vector<double> nums { 1.0, 2.0, 3.0 };
    int input;
    while (true) {
        std::cout << "Enter an index: ";
        std::cin >> input;
        try {
            std::cout << nums.at(input) << '\n';
            break; // Printed successfully, so break out of loop
        }
        catch (std::exception&) {
            std::cout << "Index is out of range. Please try again.\n";
        }
    }
}
```

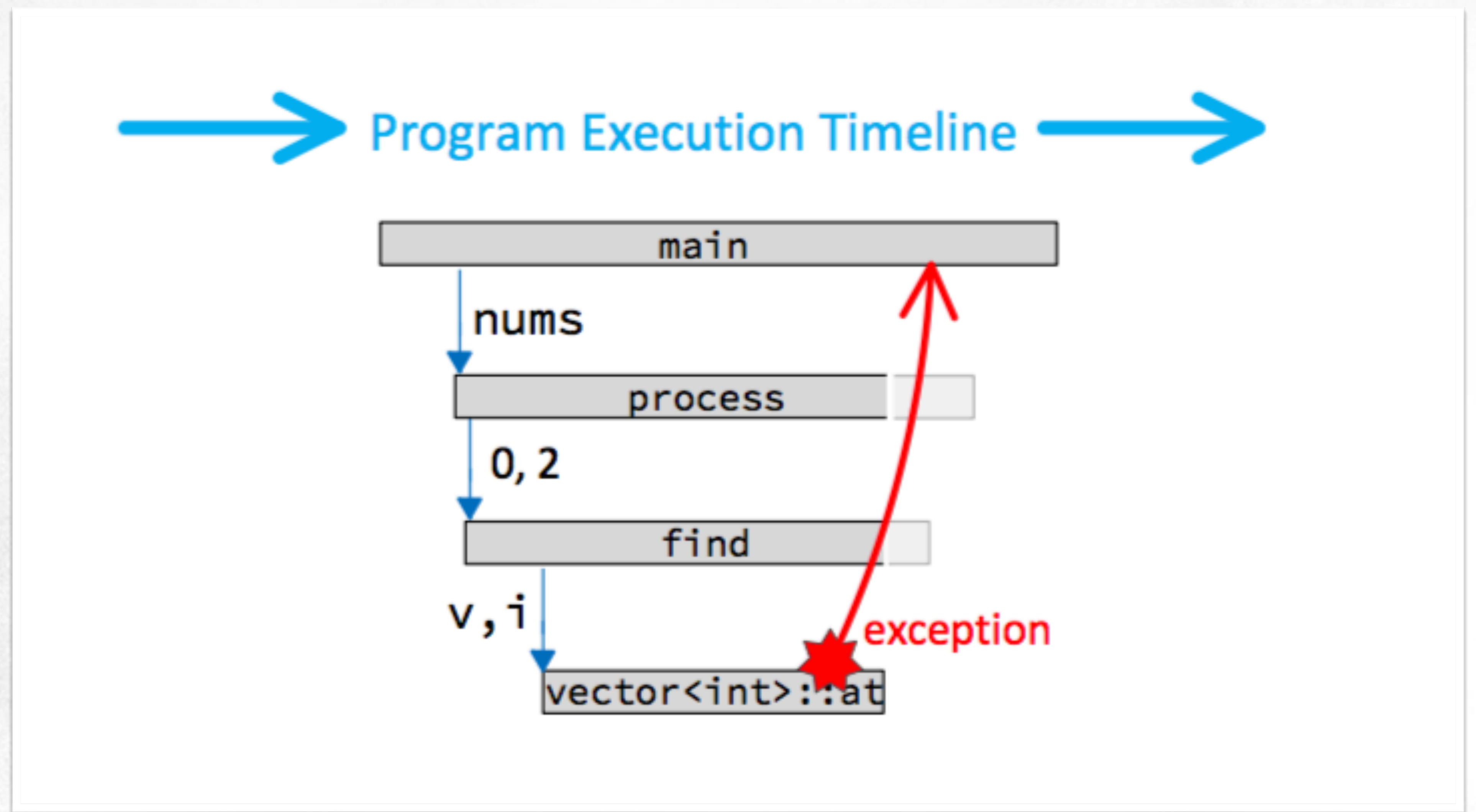


# Error in Nested Function Call

## Finding Nearest catch Statement

### ● Listing 22.4 Case

- ✦ Error in the function may be caught by the catch statement in the function
- ✦ OR, the error traversed to the upper functions (which invoked the error causing function) ***until the first catch statement is encountered***





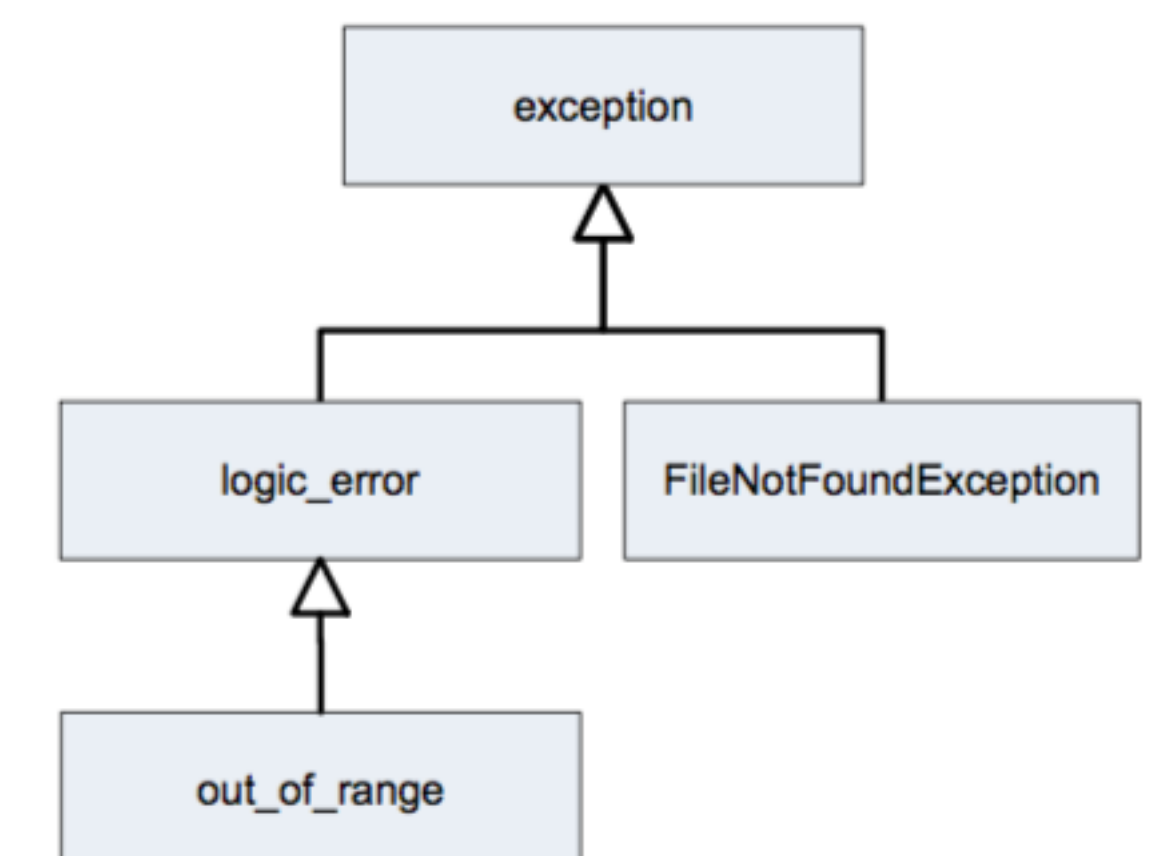
# Programmer Defined Exception

## Exception Class Inheritance

- **The standard C++ library has a limited number of standard exceptions**
- **Programmer can create our own custom exceptions** for specialized error handling that our applications may require
- Programmer **creates own constructor(), and override** required functions

```
// Exception object to throw when a client attempts to
// open a text file via a name that does correspond to a
// file in the current working directory.
class FileNotFoundException : public std::exception {
    std::string message; // Identifies the exception and filename
public:
    // Constructor establishes the exception object's message
    FileNotFoundException(const std::string& fname):
        message("File \"" + fname + "\" not found") {}

    // Reveal message to clients
    const char *what() const {
        return message.c_str();
    }
};
```



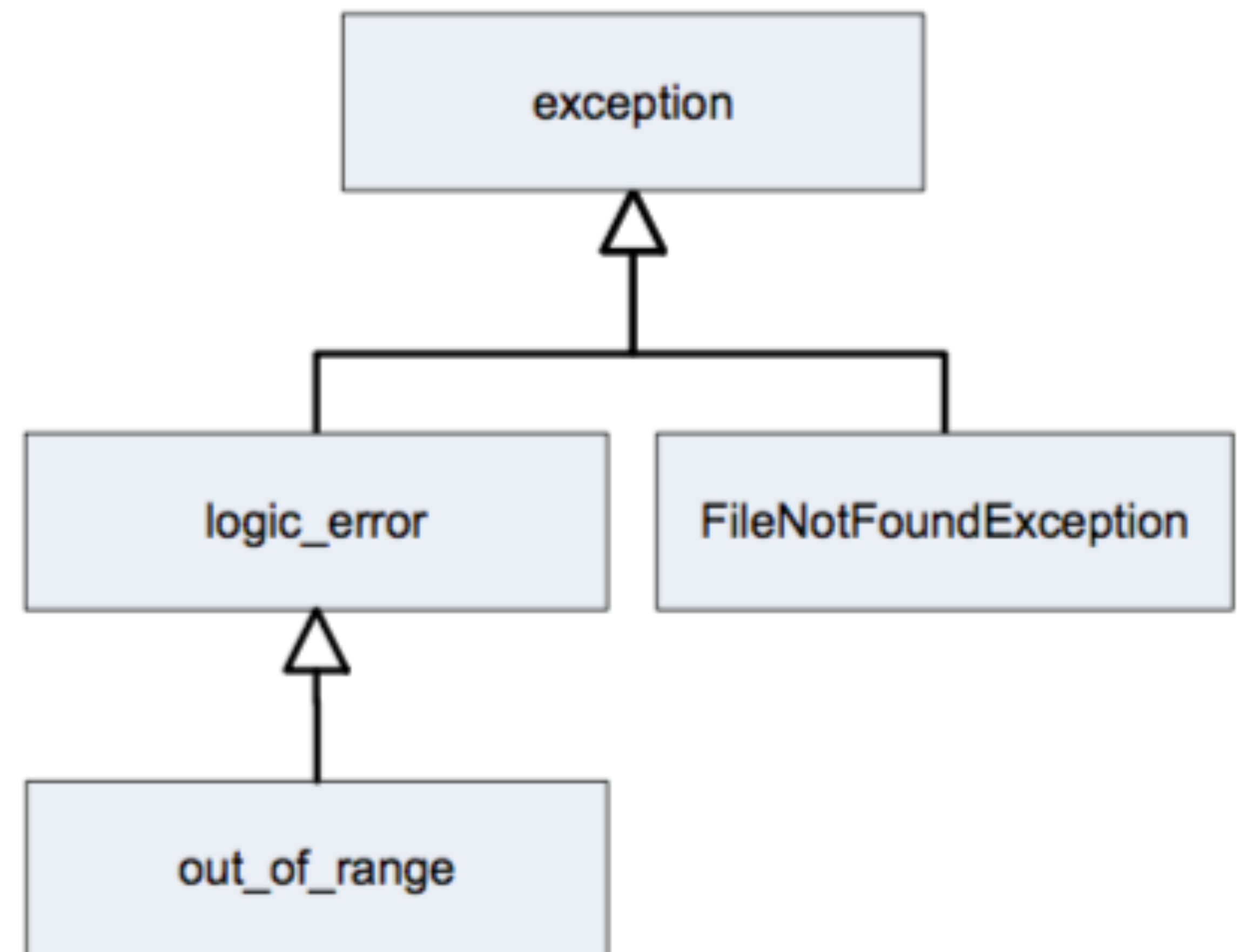


# Programmer Defined Exception

## Exception Class Inheritance

- The standard C++ library has a limited number of standard exceptions
- Programmer can create our own custom exceptions for specialized error handling that our applications may require
- Programmer creates own constructor(), and override required functions

```
// Exception object to throw when a cl
// open a text file via a name that does
// file in the current working directory
class FileNotFoundException : public std
    std::string message; // Identifies
public:
    // Constructor establishes the excep
    FileNotFoundException(const std::str
        message("File \"" + fname + "\"
    // Reveal message to clients
    const char *what() const {
        return message.c_str();
    }
};
```





## Creating Programmer Defined Exception

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### ● throw Statement

- ✦ Signals an erroneous condition and executes an error handler
- ✦ In general, an exception is thrown by using the throw keyword from inside the try block, or explicit throwing operation
- ✦ A throw expression accepts one parameter, which is passed as an argument to the exception handler
- ✦ **Multiple handlers (i.e., catch expressions) can be chained**; each one with a different parameter type. Only the handler whose argument type matches the type of the exception specified in the throw statement is executed
- ✦ After an exception has been handled the program, **execution resumes after the try-catch block, not after the throw statement!**



# Programmer Defined Exception

## Code Review (Listing 22.8) (1/2)

```
#include <iostream>
#include <fstream>
#include <vector>
#include <string>

// Exception object to throw when a client attempts to
// open a text file via a name that does correspond to a
// file in the current working directory.
class FileNotFoundException : public std::exception {
    std::string message; // Identifies the exception and filename
public:
    // Constructor establishes the exception object's message
    FileNotFoundException(const std::string& fname):
    message("File \"" + fname + "\" not found") {}

    // Reveal message to clients

// ORIGINAL CODE (BELOW) Causes error and we modified:
// const char *what() const {
    virtual const char* what() const throw () {
        return message.c_str();
    }
};
```

- Inherited from `std::exception` class



# Programmer Defined Exception

## Code Review (Listing 22.8) (2/2)

```
// Creates and returns a vector of integers from data stored
// in a text file.
// filename: the name of the text file containing the data
// Returns a vector containing the data in the file, if possible
std::vector<int> load_vector(const std::string& filename) {
    std::ifstream fin(filename);        // Open the text file for reading
    if (fin.good()) {                   // Did the file open successfully?
        std::vector<int> result;        // Initially empty vector
        int n;
        fin >> n;                      // Size of data set
        for (int i = 0; i < n; i++ ) {
            int value;
            fin >> value;               // Read in a data value
            result.push_back(value);    // Append it to the vector
        }
        return result;                 // Return the populated vector
    }
    else // Could not open the text file
        throw FileNotFoundException(filename);
}

int main() {
    try {
        std::vector<int> numbers = load_vector("values.data");
        for (int value : numbers)
            std::cout << value << ' ';
        std::cout << '\n';
    }
    catch (std::exception& e) {
        std::cout << e.what() << '\n';
    }
}
```

```
File "values.data" not found
Program ended with exit code: 0
```



## Catching Multiple Exceptions

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- Multiple catch Statement after try Statement can solve problems
  - ✦ As we already saw in slide 13
  - ✦ ***only the handler whose argument type matches*** the type of the exception specified in the throw statement ***is executed***



# Multiple Exception Handling

## Code Example (Listing 22.10) (main() only)

```
int main() {  
    try {  
        std::vector<int> numbers = load_vector("1.dat");  
        for (int value : numbers)  
            std::cout << value << ' ';  
        std::cout << '\n';  
    }  
    catch (std::out_of_range& e) {  
        std::cout << "Error: vector bounds exceeded\n";  
        std::cout << e.what() << '\n';  
    }  
    catch (FileNotFoundException& e) {  
        std::cout << "Error: cannot open file\n";  
        std::cout << e.what() << '\n';  
    }  
}
```

• Protection from possible bound error

• Same with Listing 22.8



## Exception Re-throwing

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- An exception handler within a catch block may take a few steps to handle the exception and then ***re-throw the exception or throw a completely different exception.***



# Layered Exception Handling

## Code Example

```
#include <iostream>
#include <fstream>
#include <vector>

void filter(std::vector<int>& v, int i) {
    v.at(i)++;
}

void compute(std::vector<int>& a) {
    for (int i = 0; i < 6; i++) {
        try {
            filter(a, i);
        }
        catch (std::exception& ex) {
            std::cout << "*****\n";
            std::cout << "* For loop terminated prematurely\n";
            std::cout << "* when i = " << i << '\n';
            std::cout << "*****\n";
            throw ex; // Rethrow the same exception
        }
    }
}

int main() {
    std::vector<int> list { 10, 20, 30, 40, 50 };
    try {
        compute(list);
    }
    catch (std::exception& e) {
        std::cout << "Caught an exception: " << e.what() << '\n';
    }
    std::cout << "Program finished\n";
}
```

• Exception caused when 'i' is '5'

• First catcher

```
*****
* For loop terminated prematurely
* when i = 5
*****
Caught an exception: std::exception
Program finished
Program ended with exit code: 0
```

• Second catcher





## *Object Oriented Programming by C++*

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