```
module moore _ 2 procedures (
  output [1:0] : y out ;
   input xin, clock, reset
);
  reg [1:0] State, next-state;
  Parameter 30 = 2'600, 41 = 2'601, 62 = 2'610, 53= 2'611;
  always @ ( posedge clock, negedge reset)
     iflareset) state ( 50)
     eise state = next state;
  always @ (x.in, state)
    (ast (stace)
      So: !+(~)(_in) next_state = 51; else next_state = 50;
      51: 1+ (~)(1) next_state = 53; else next_state = 52;
      52: (fl~X_in) next_state = 53; else next_state = 62;
     53: !f(~x.in) hext_state = 50; else hext_state = 53;
    endrase
 assign yout = scale;
end module
```