William Gan

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Education

UC Berkeley

Berkeley, CA 2016 - Present

B.A. Computer Science and Applied Mathematics

- GPA: 3.9
- Algorithms / Data Structures, Information Theory, Machine Learning, Linear Algebra, Optimization, Probability, Signals

Work Experience

• Software Engineering Intern at Google

Summer 2018

- Worked with Google Maps's Point of Interest (POI) team.
- Created a website for finding and removing duplicate POIs in Google's database.
- Made finding duplicates by categories e.g. (business chain) possible.
 - * Wrote UI components to select options, users no longer need to manually write SQL.

• Software Engineering Intern at Ushur

Summer 2017

- Worked on Ushur's Language Understanding service.
- Trained various ML models to match sentences to intents.
- Built a pipeline that tokenized text, evaluated it with different models, and heuristically picked an
 intent.
- Developed a RESTful API to make this service usable.

• Undergraduate Student Instructor for EECS 126

Fall 2018

- Led a discussion section of 50 students for an upper division probability course.
- Co-led homework and lab parties and managed the grading process.

Achievements

- CS 61A Hog Competition
 - 1st place in an AI competition among 1600 students.
- USA Computing Olympiad
 - Competed at the Platinum level, roughly top 150 in the nation.

Skills

• Languages: C/C++, Python, HTML/CSS/JavaScript, Java, SQL