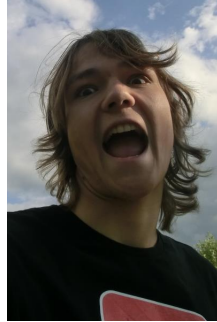


CONTEXTPROJECT PROGRAMMING LIFE EMERGENT ARCHITECTURE DESIGN

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Abstract

abstract

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1 Introduction

intro

2 Product

2.1 High-level product backlog

This section describes the desired features of the application according to the MoSCoW method [?]. Categorized into four groups:

- **Must haves** describe requirements that must be satisfied in the final solution
- **Should haves** describe high-priority requirement that should be included if possible
- **Could haves** describe requirements that are considers desirable but not necessary.
- **Would haves** describe requirement that stakeholders have agreed will not be implemented in the solution, but could be added in the future.

2.1.1 Must haves

- a

2.1.2 Should haves

- b

2.1.3 Could haves

- c

2.1.4 Would haves

- d

2.2 Roadmap

Major release schedule, release goals.

3 Product backlog

First version with estimates and prioritized user stories.

3.1 User stories of features

3.2 User stories of defects

(if applicable)

3.3 User stories of technical improvements

(if applicable)

3.4 User stories of know-how acquisition

3.5 Initial release plan

milestones, MRFs per release

4 Definition of Done

(backlog items, sprints, releases)

5 Glossary

glossary

References