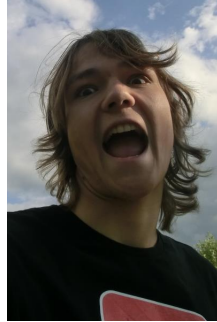


CONTEXTPROJECT PROGRAMMING LIFE EMERGENT ARCHITECTURE DESIGN

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Abstract

abstract

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1 Introduction

intro

2 Product

2.1 High-level product backlog

This section describes the desired features of the application according to the MoSCoW method [1]. Categorized into four groups:

- **Must have**s describe requirements that must be satisfied in the final solution
- **Should have**s describe high-priority requirement that should be included if possible
- **Could have**s describe requirements that are considered desirable but not necessary.
- **Would have**s describe requirement that stakeholders have agreed will not be implemented in the solution, but could be added in the future.

2.1.1 Must have

- a

2.1.2 Should have

- b

2.1.3 Could have

- c

2.1.4 Would have

- d

2.2 Roadmap

Major release schedule, release goals.

3 Product backlog

First version with estimates and prioritized user stories.

3.1 User stories of features

3.2 User stories of defects

(if applicable)

3.3 User stories of technical improvements

(if applicable)

3.4 User stories of know-how acquisition

3.5 Initial release plan

milestones, MRFs per release

4 Definition of Done

(backlog items, sprints, releases)

5 Glossary

glossary

References

- [1] Kevin Brennan et al. *A Guide to the Business Analysis Body of Knowledge*. Iiba, 2009.