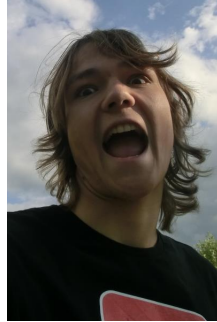


CONTEXTPROJECT PROGRAMMING LIFE EMERGENT ARCHITECTURE DESIGN

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Contents

1 Introduction

1.1 Design Goals

1.1.1 Goal A

1.1.2 Goal B

2 Software Architecture

2.1 Programming Languages and Programs

Java for the backend, and web languages such as html, javascript, css for the frontend.

Spring Tool Suite (STS).

2.2 Arguments for chosen Languages and Programs

2.3 Testing

2.4 Code Quality

2.5 Package Architecture

3 Hardware Architecture

If any

3.1 Concurrency

e.g. multiple doctors in multiple locations can access the server

3.2 State of the System

Insert diagram here

4 Glossary