WILLIAM HONG

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Technical Skills

Languages: JavaScript, CSS3/HTML5, Java, Python, C/C++, C#, Haskell, Kotlin

Tools and Libraries: Bootstrap, Sass, Emmet, Node.js, Vue.js, MongoDB, Socket.io, Heroku

Applications: Adobe XD, GitHub, Axure, Slack, Trello, Visual Studio, Android Studio, Unity

Education

Bachelor of Science in Computer Science Degree   **June 2018**

University of Calgary, Calgary, AB

Relevant Work

Canadian Undergraduate Computer Science Conference 2018 Website   **May 2018**
Lead the design and development of the CUCSC website, creating an easy
to use interface for quickly finding any event information

UXTRA   **Jan-Apr 2018**
Primary front-end designer and developer in a team of four to create an
application for designers to post their UI/UX designs for user feedback.

Minesweeper   **Jan-Apr 2018**
Worked in a team of four to create a program allowing users to accurately
search for items in a field using a swarm of drones.

Hygge Social   **Dec 2017**
Used the Microsoft Kinect to create a unique tool for managing social
interactions within a crowded party space.

SassHat   **Oct 2017**
Using the Arduino R3, created a sassy hat to help accomplish daily tasks in
a unique way focusing on the interactions between human and computer.

High Fidelity Gardening Application Prototype   **May-Jun 2017**
In a team of four, focused on planning and developing high fidelity
prototypes of a gardening application for a targeted user group.

Library Application   **Jan-Apr 2017**
Primary front-end designer and developer for a library application allowing
users to order books and librarians to quickly update the library's database.