

# Answer sheets for the exam

Robotics II: Humanoid Robotics

on September 17, 2018, 11:00 – 12:00

Family name:	Given name:	Matriculation number:
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Exercise 1	out of 8 points
Exercise 2	out of 11 points
Exercise 3	out of 6 points
Exercise 4	out of 11 points
Exercise 5	out of 9 points

<b>Total:</b>	
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	<b>Grade:</b>
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1. Difference between grasp analysis and grasp synthesis:
2. Benefits of grasp taxonomies for robotic grasping:
3. Shape completion:
4. Online phase vs. offline phase:

5. Grasp synthesis for known objects (online/offline):

Process	Online	Offline
Grasp selection	X	
Grasp generation		
Scene segmentation		
Object recognition		
Grasp simulation		

## Exercise 2    *Grasp Synergies*

1. Postural synergies:

2. Soft synergy model:

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3. Amplitude vector  $\mathbf{a}$ :

4. Realization of  $\mathbf{p}_{\text{new}}$ :

5. Exact realization of  $\mathbf{p}_{\text{new}}$ :

## Exercise 3    *Active Perception*

1. Active vision vs. active perception:

2. Purpose of ICP:

3. Purpose of pushing actions

4. Heuristics for initial object hypotheses:

5. ICP modification:

## **Exercise 4**    *Haptics*

1. Purpose, attractive and repellent regions:

2. Potential field equation:

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3. Motion generation:

4. Changes of the potential field:

5. Motion direction:

1. Parameters for the definition of an HMM:
2. Training algorithm for HMMs:
3. Principle of semantic segmentation:
4. Principle of motion segmentation:



5. DMP Transformation system:

$$\tau \dot{v} = K(g - x) - Dv + (g - x_0)f(u)u$$

$$\tau \dot{x} = v$$

DMP Canonical system:

$$\tau \dot{u} = -\alpha u$$

Explanation of terms:

Term	Explanation
$\tau$	<i>Temporal factor</i>
$x$	
$D$	
$K$	
$g$	
$x_0$	
$f$	

6. Changeable properties of a DMP-represented motion: