A Python/Cython software library that performs algorithms on a graph.

Software running platform:

Linux

Installation and Compilation

If you are a user:

Dependency:

Python package-management system: pip

```
(base) stephen@pop-os:~$ pip --version
pip 20.0.2 from /home/stephen/miniconda3/lib/python3.7/site-packages/pip (python 3.7)
```

Commands:

```
pip install Cython
```

This will install a Cython compiler for you 📛



pip install ./GraphMode/

This command will do everything for ya!

It will compile necessary Python codes into C codes and set up the software.

you may see something like "ERROR: After October 2020 you may experience..." Please ignore that.

```
(apri-moue)
) ... done
Graph Mode-0.0-cp37-cp37m-linux_x86_64.whl size=1446360 sha256=2f0ba592dba17326f57a0461a34f8328b59ee474e267679abc70a3574a81f41d
el-ache-1a_dlck4/wheels/13/65/20/6ee1180a2d18b4bc35cccbba2c8113223dd9a503f93196e6b3
```

If you are a developer (If you wanna hack codes or run the tests using pytest):

Dependency:

Anaconda or Miniconda

```
(base) stephen@pop-os:~$ conda --version conda 4.8.5
```

Steps:

1, Use Anaconda or Miniconda to generate an environment, we call the environment

graph_mode_conda_env here.

```
(base) stephen@pop-os:~/Documents/gm_demos$ pwd
/home/stephen/Documents/gm_demos
(base) stephen@pop-os:~/Documents/gm_demos$ ls
GraphMode
(base) stephen@pop-os:~/Documents/gm_demos$ cd GraphMode/
(base) stephen@pop-os:~/Documents/gm_demos/GraphMode$ conda create --name graph_mode_conda_env python=3.7
Collecting package metadata (current_repodata.json): done
Solving environment: done
```

2, Activate the conda environment just generated.

```
(base) stephen@pop-os:~/Documents/gm_demos$ pwd
/home/stephen/Documents/gm_demos
(base) stephen@pop-os:~/Documents/gm_demos$ ls
GraphMode
(base) stephen@pop-os:~/Documents/gm_demos$ conda activate graph_mode_conda_env
(graph_mode_conda_env) stephen@pop-os:~/Documents/gm_demos$
```

3, make sure you are now at the root of the project:

```
(graph_mode_conda_env) stephen@pop-os:~/Documents/gm_demos$ pwd
/home/stephen/Documents/gm_demos
(graph_mode_conda_env) stephen@pop-os:~/Documents/gm_demos$ ls
GraphMode
(graph_mode_conda_env) stephen@pop-os:~/Documents/gm_demos$ cd GraphMode/
(graph_mode_conda_env) stephen@pop-os:~/Documents/gm_demos/GraphMode$ pwd
/home/stephen/Documents/gm_demos/GraphMode
(graph_mode_conda_env) stephen@pop-os:~/Documents/gm_demos/GraphMode$
```

4, pip install all the dependencies in terms of Cython, numpy, pytest and matplotlib:

```
>>> pip install Cython
>>> pip install numpy
>>> pip install pytest
>>> pip install matplotlib
and pip install this project itself to setup everything.
>>> pip install --editable .
You are good to go!
```

Test if the installation is successful (for both users and developers):

Basically, if you can do the things below, you are legitimately good to go!

```
(base) stephen@pop-os:~/Documents/gm_demos$ conda activate graph_mode_conda_env
(graph_mode_conda_env) stephen@pop-os:~/Documents/gm_demos$ python
Python 3.7.9 (default, Aug 31 2020, 12:42:55)
[GCC 7.3.0] :: Anaconda, Inc. on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> from gm.main import show_funcs
>>> show_funcs()
hello_world()
sort_vertices_based_on_comparison
Dijkstra_to_find_shortest_distances(src_vertex, vertices, graph)
dynamic_programming_to_find_the_shortest_path(from_vertex, to_vertex, path, n, dist, foot_print)
compute_influence_of_a_vertex(before_removal, after_removal)
sort_vertices_based_on_comparison(vertices)
>>> from gm.main import hello_world
>>> hello_world()
hello GraphMode!
```

main objects introduction:

Vertex

```
implemented in: ./GraphMode/src/gm/main_objects/graph.py
An object having an ID (index) and a weight (impact) to define a vertex in a graph.
usages:
```

```
>>> from gm.main_objects.graph import Vertex
>>> vertex = Vertex(index=0, impact=10)
```

Edge

```
implemented in: ./GraphMode/src/gm/main_objects/graph.py
```

An object having two vertices as the ends and a cost to define an edge in a graph. usages:

```
>>> from gm.main_objects.graph import Vertex, Edge
>>> edge = Edge(vertices=(0, 1), cost=3)
```

Graph

implemented in: ./GraphMode/src/gm/main_objects/graph.py

An object having an array of vertices and an array of edges to define the graph. usages:

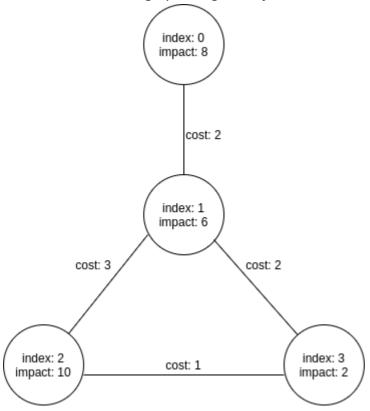
```
>>> from gm.main_objects.graph import Edge, Graph, Vertex
>>> graph = Graph()
>>> vertices = [Vertex(index=0, impact=10), Vertex(index=1, impact=8)]
>>> edges = [Edge(vertices=(0, 1), cost=3)]
>>> graph.vertices = vertices
>>> graph.edges = edges
```

Software DEMO

Option 1: Test or assess algorithms by custom objects

Detailed docstrings about explanations have been added in each implementation file.

let us first construct a graph using the objects mentioned above:



minimum spanning tree + Dijkstra algorithm DEMO:

```
>>> from gm.utils.graph_construction import GraphConstructor
>>> vertices, distance_matrix = graph_constructor.dijkstra_input_vertices_and_distance_matrix()
>>> src_vertex = 0
>>> from gm.main import Dijkstra_to_find_shortest_distances
>>> got = Dijkstra_to_find_shortest_distances(src_vertex, vertices, distance_matrix)
>>> for v in got:
... print(v)
...
0
2
5
4
```

it worked!

the shortest distance from vertex 0 to vertex 0 is 0; the shortest distance from vertex 0 to vertex 1 is 2; the shortest distance from vertex 0 to vertex 2 is 5; the shortest distance from vertex 0 to vertex 3 is 4;

comparison-based sorting algorithm DEMO:

```
>>> from gm.main_objects.graph import Edge, Graph, Vertex
>>> vertices = [Vertex(0,8), Vertex(1,6), Vertex(2,10), Vertex(3,2)]
>>> import numpy
>>> impacts = numpy.array([v.impact for v in vertices]).astype(numpy.int64)
>>> from gm.main import sort_impacts_based_on_comparison
>>> for impact in impacts:
        print(impact)
. . .
8
6
10
>>> sort_impacts_based_on_comparison(impacts)
>>> for impact in impacts:
        print(impact)
. . .
2
6
8
10
```

it worked!

The impacts array had been successfully sorted.

Floyd-Warshall Dynamic Programming DEMO:

prepare essential input parameters related to the graph mentioned above:

```
(graph_mode_conda_env) stephen@pop-os:~$ conda activate graph_mode_conda_env (graph_mode_conda_env) stephen@pop-os:~$ python
Python 3.7.9 (default, Aug 31 2020, 12:42:55)
[GCC 7.3.0] :: Anaconda, Inc. on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> from gm.main_objects.graph import Edge, Graph, Vertex
>>> vertices = [Vertex(0,8), Vertex(1,6), Vertex(2,10), Vertex(3,2)]
>>> edges = [Edge((0,1),2), Edge((1,2),3), Edge((1,3),2), Edge((2,3),1)]
>>> from gm.utils.graph_construction import GraphConstructor
>>> graph = Graph()
>>> graph.vertices = vertices
>>> graph.edges = edges
>>> graph_constructor = GraphConstructor(graph)
>>> dp_input_edges = graph_constructor.dp_input_edges()
>>> from_vertex = 0
>>> to_vertex = 3
>>> import numpy
>>> n = 4 + 1
>>> path = numpy.array([-1 for _ in range(n)]).astype(numpy.int64)
>>> dist = numpy.array([[float('inf')] * n for _ in range(n)]).astype(numpy.double)
>>> foot_print = numpy.array([[-1] * n for _ in range(n)]).astype(numpy.int64)
>>> dp_input_edges += [(v, v, 0.00001) for v in range(n)]
>>> for first, second, weight in dp_input_edges:
         dist[first][second] = weight
         foot_print[first][second] = second
```

it worked!

```
>>> from gm.main import dynamic_programming_to_find_the_shortest_path
>>> got = [v for v in dynamic_programming_to_find_the_shortest_path(from_vertex, to_vertex, path, n, dist, foot_print) if v != -1]
>>> print(got)
[0, 1, 3]
```

Option 2: If the above was overwhelming, we can also test or assess algorithms using prepared data sets.

data sets can be found in ./GraphMode/tests/data (5 data sets for each functionality)

You just need:

- 1, Activate the conda environment (graph_mode_conda_env);
- 2, Import a function test from gm. main;
- 3, Invoke func test with passing the path to the test txt file you interested. $\stackrel{\boldsymbol{\cup}}{=}$



minimum spanning tree + Dijkstra algorithm DEMO:

```
(base) stephen@pop-os:~/Documents/dev/repos/GraphMode$ conda activate graph_mode_conda_env
(graph_mode_conda_env) stephen@pop-os:~/Documents/dev/repos/GraphMode$ python
Python 3.7.9 (default, Aug 31 2020, 12:42:55)
[GCC 7.3.0] :: Anaconda, Inc. on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> from gm.main import test
>>> test("/home/stephen/Documents/dev/repos/GraphMode/tests/data/test-f1-1.txt")
you are invoking minimum spanning tree + Dijkstra algorithm
```

comparison-based sorting algorithm DEMO:

```
(base) stephen@pop-os:~/Documents/dev/repos/GraphMode$ conda activate graph_mode_conda_env
(graph_mode_conda_env) stephen@pop-os:~/Documents/dev/repos/GraphMode$ python
Python 3.7.9 (default, Aug 31 2020, 12:42:55)
[GCC 7.3.0] :: Anaconda, Inc. on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> from gm.main import test
>>> test("/home/stephen/Documents/dev/repos/GraphMode/tests/data/test-f2-1.txt")
Comparison-based algorithm: Insertion Sort
```

Floyd-Warshall Dynamic Programming DEMO:

```
(base) stephen@pop-os:~/Documents/dev/repos/GraphMode$ conda activate graph_mode_conda_env
(graph_mode_conda_env) stephen@pop-os:~/Documents/dev/repos/GraphMode$ python
Python 3.7.9 (default, Aug 31 2020, 12:42:55)
[GCC 7.3.0] :: Anaconda, Inc. on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> from gm.main import test
>>> test("/home/stephen/Documents/dev/repos/GraphMode/tests/data/test-f3-1.txt")
Floyd-Warshall Dynamic Programming
```

Pytest

All the logic, instructions and explanations have been added in detailed docstrings in

./GraphMode/tests

Feel free to inspect it to know what's going on $\stackrel{\smile}{=}$



Testing

- 1, first you need to install the project as a developer (instructions added above in section Installation);
- 2, activate the conda environment:

```
conda activate graph_mode_conda_env 3, head into the project:
>>> cd ./GraphMode/
```

4, execute Pytest:

```
>>> pytest tests
```

DEMO: