

We'll test the whole movie-ticket flow: searching for a movie, picking a time, creating or logging into an account, choosing seats, paying, adding concessions, and getting the tickets. We'll cover the basics that should work, plus mistakes and edge cases such as wrong passwords, sold-out seats, or declined cards. We'll also check how the system interacts with other services like payments and emails, how the pages look and behave, basic security, speed under load, and accessibility. We'll try a variety of realistic inputs - different movie titles and times, new and returning users, different ticket counts and seat patterns, good and bad payments, in-stock vs. out-of-stock concessions, and email ticket and receipt delivery. We finish when all P0 tests are passing, and no critical errors or bugs. Every test case has been assigned to its component, priority, and status, and we've split the work among the allocated testers.