

tf.contrib.kfac.loss_functions.NaturalParamsNegativeLogProbLoss

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Class `NaturalParamsNegativeLogProbLoss`

Inherits From: `NegativeLogProbLoss`

Defined in `tensorflow/contrib/kfac/python/ops/loss_functions.py`.

Base class for neg log prob losses whose inputs are 'natural' parameters.

Note that the Hessian and Fisher for natural parameters of exponential- family models are the same, hence the purpose of this class. See here: <https://arxiv.org/abs/1412.1193>

'Natural parameters' are defined for exponential-family models. See for example: https://en.wikipedia.org/wiki/Exponential_family

Properties

`fisher_factor_inner_shape`

The shape of the tensor returned by `multiply_fisher_factor`.

`fisher_factor_inner_static_shape`

Static version of `fisher_factor_inner_shape`.

`hessian_factor_inner_shape`

`hessian_factor_inner_static_shape`

`inputs`

`params`

Methods

`__init__`

```
__init__(
    targets=None,
    seed=None
)
```

evaluate

```
evaluate()
```

Evaluate the loss function.

evaluate_on_sample

```
evaluate_on_sample(seed=None)
```

multiply_fisher

```
multiply_fisher(vector)
```

Right-multiply a vector by the Fisher.

Args:

- `vector` : The vector to multiply. Must be the same shape(s) as the 'inputs' property.

Returns:

The vector right-multiplied by the Fisher. Will be of the same shape(s) as the 'inputs' property.

multiply_fisher_factor

```
multiply_fisher_factor(vector)
```

Right-multiply a vector by a factor B of the Fisher.

Here the 'Fisher' is the Fisher information matrix (i.e. expected outer-product of gradients) with respect to the parameters of the underlying probability distribution (whose log-prob defines the loss). Typically this will be block-diagonal across different cases in the batch, since the distribution is usually (but not always) conditionally iid across different cases.

Note that B can be any matrix satisfying $B * B^T = F$ where F is the Fisher, but will agree with the one used in the other methods of this class.

Args:

- `vector` : The vector to multiply. Must be of the shape given by the 'fisher_factor_inner_shape' property.

Returns:

The vector right-multiplied by B. Will be of the same shape(s) as the 'inputs' property.

multiply_fisher_factor_replicated_one_hot

```
multiply_fisher_factor_replicated_one_hot(index)
```

Right-multiply a replicated-one-hot vector by a factor B of the Fisher.

Here the 'Fisher' is the Fisher information matrix (i.e. expected outer-product of gradients) with respect to the parameters of the underlying probability distribution (whose log-prob defines the loss). Typically this will be block-diagonal across different cases in the batch, since the distribution is usually (but not always) conditionally iid across different cases.

A 'replicated-one-hot' vector means a tensor which, for each slice along the batch dimension (assumed to be dimension 0), is 1.0 in the entry corresponding to the given index and 0 elsewhere.

Note that B can be any matrix satisfying $B * B^T = H$ where H is the Fisher, but will agree with the one used in the other methods of this class.

Args:

- `index`: A tuple representing in the index of the entry in each slice that is 1.0. Note that `len(index)` must be equal to the number of elements of the 'fisher_factor_inner_shape' tensor minus one.

Returns:

The vector right-multiplied by B. Will be of the same shape(s) as the 'inputs' property.

multiply_fisher_factor_transpose

```
multiply_fisher_factor_transpose(vector)
```

Right-multiply a vector by the transpose of a factor B of the Fisher.

Here the 'Fisher' is the Fisher information matrix (i.e. expected outer-product of gradients) with respect to the parameters of the underlying probability distribution (whose log-prob defines the loss). Typically this will be block-diagonal across different cases in the batch, since the distribution is usually (but not always) conditionally iid across different cases.

Note that B can be any matrix satisfying $B * B^T = F$ where F is the Fisher, but will agree with the one used in the other methods of this class.

Args:

- `vector`: The vector to multiply. Must be the same shape(s) as the 'inputs' property.

Returns:

The vector right-multiplied by B^T . Will be of the shape given by the 'fisher_factor_inner_shape' property.

multiply_hessian

```
multiply_hessian(vector)
```

multiply_hessian_factor

```
multiply_hessian_factor(vector)
```

multiply_hessian_factor_replicated_one_hot

```
multiply_hessian_factor_replicated_one_hot(index)
```

multiply_hessian_factor_transpose

```
multiply_hessian_factor_transpose(vector)
```

sample

```
sample(seed)
```

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