TopogrElow

TensorFlow API r1.4

tf.contrib.framework.variable

```
variable(
   name,
   shape=None,
   dtype=None,
   initializer=None,
   regularizer=None,
   trainable=True,
   collections=None,
   caching_device=None,
   device=None,
   partitioner=None,
   custom_getter=None,
   use_resource=None
)
```

Defined in tensorflow/contrib/framework/python/ops/variables.py.

See the guide: Framework (contrib) > Variables

Gets an existing variable with these parameters or creates a new one.

Args:

- name: the name of the new or existing variable.
- shape: shape of the new or existing variable.
- dtype: type of the new or existing variable (defaults to DT_FLOAT).
- initializer: initializer for the variable if one is created.
- regularizer: a (Tensor -> Tensor or None) function; the result of applying it on a newly created variable will be added to the collection GraphKeys.REGULARIZATION_LOSSES and can be used for regularization.
- trainable: If **True** also add the variable to the graph collection **GraphKeys.TRAINABLE_VARIABLES** (see **tf.Variable**).
- collections: A list of collection names to which the Variable will be added. If None it would default to tf.GraphKeys.GLOBAL_VARIABLES.
- caching_device: Optional device string or function describing where the Variable should be cached for reading. Defaults to the Variable's device.
- device: Optional device to place the variable. It can be an string or a function that is called to get the device for the variable.
- partitioner: Optional callable that accepts a fully defined **TensorShape** and dtype of the **Variable** to be created, and returns a list of partitions for each axis (currently only one axis can be partitioned).
- custom_getter: Callable that allows overwriting the internal get_variable method and has to have the same signature.
- use_resource: If True use a ResourceVariable instead of a Variable.

Returns:

The created or existing variable.

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