TopogrElow

TensorFlow API r1.4

tf.keras.layers.Conv3DTranspose

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Class Conv3DTranspose

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activity_regularizer

Class Conv3DTranspose

Inherits From: Conv3D, Layer

Aliases:

- Class tf.keras.layers.Conv3DTranspose
- Class tf.keras.layers.Convolution3DTranspose

Defined in tensorflow/python/keras/_impl/keras/layers/convolutional.py.

Transposed convolution layer (sometimes called Deconvolution).

The need for transposed convolutions generally arises from the desire to use a transformation going in the opposite direction of a normal convolution, i.e., from something that has the shape of the output of some convolution to something that has the shape of its input while maintaining a connectivity pattern that is compatible with said convolution.

When using this layer as the first layer in a model, provide the keyword argument <code>input_shape</code> (tuple of integers, does not include the sample axis), e.g. <code>input_shape=(128, 128, 128, 3)</code> for a 128x128x128 volume with 3 channels if <code>data_format="channels_last"</code> .

Arguments:

- filters: Integer, the dimensionality of the output space (i.e. the number of output filters in the convolution).
- kernel_size: An integer or tuple/list of 3 integers, specifying the depth, height and width of the 3D convolution window. Can be a single integer to specify the same value for all spatial dimensions.
- strides: An integer or tuple/list of 3 integers, specifying the strides of the convolution along the depth, height and width. Can be a single integer to specify the same value for all spatial dimensions. Specifying any stride value != 1 is incompatible with specifying any dilation_rate value != 1.
- padding: one of "valid" or "same" (case-insensitive).
- data_format: A string, one of channels_last (default) or channels_first. The ordering of the dimensions in the inputs. channels_last corresponds to inputs with shape (batch, depth, height, width, channels) while channels_first corresponds to inputs with shape (batch, channels, depth, height, width). It defaults to the image_data_format value found in your Keras config file at ~/.keras/keras.json. If you never set it, then it will be "channels_last".
- dilation_rate: an integer or tuple/list of 3 integers, specifying the dilation rate to use for dilated convolution. Can be a single integer to specify the same value for all spatial dimensions. Currently, specifying any dilation_rate

value != 1 is incompatible with specifying any stride value != 1.

- activation: Activation function to use (see activations). If you don't specify anything, no activation is applied (ie. "linear" activation: a(x) = x).
- use_bias: Boolean, whether the layer uses a bias vector.
- kernel_initializer: Initializer for the kernel weights matrix (see initializers).
- bias_initializer: Initializer for the bias vector (see initializers).
- kernel_regularizer: Regularizer function applied to the kernel weights matrix (see regularizer).
- bias_regularizer: Regularizer function applied to the bias vector (see regularizer).
- activity_regularizer: Regularizer function applied to the output of the layer (its "activation"). (see regularizer).
- kernel_constraint: Constraint function applied to the kernel matrix (see constraints).
- bias_constraint: Constraint function applied to the bias vector (see constraints).

Input shape: 5D tensor with shape: (batch, channels, depth, rows, cols) if data_format='channels_first' or 5D tensor with shape: (batch, depth, rows, cols, channels) if data_format='channels_last'.

Output shape: 5D tensor with shape: (batch, filters, new_depth, new_rows, new_cols) if data_format='channels_first' or 5D tensor with shape: (batch, new_depth, new_rows, new_cols, filters) if data_format='channels_last'. depth and rows and cols values might have changed due to padding.

References: - A guide to convolution arithmetic for deep learning - Deconvolutional Networks

Properties

activity_regularizer

Optional regularizer function for the output of this layer.

dtype

graph

input

Retrieves the input tensor(s) of a layer.

Only applicable if the layer has exactly one input, i.e. if it is connected to one incoming layer.

Returns:

Input tensor or list of input tensors.

Raises:

• AttributeError: if the layer is connected to more than one incoming layers.

Raises:

- RuntimeError: If called in Eager mode.
- AttributeError: If no inbound nodes are found.

input_mask

Retrieves the input mask tensor(s) of a layer.

Only applicable if the layer has exactly one inbound node, i.e. if it is connected to one incoming layer.

Returns:

Input mask tensor (potentially None) or list of input mask tensors.

Raises:

• AttributeError: if the layer is connected to more than one incoming layers.

input_shape

Retrieves the input shape(s) of a layer.

Only applicable if the layer has exactly one input, i.e. if it is connected to one incoming layer, or if all inputs have the same shape.

Returns:

Input shape, as an integer shape tuple (or list of shape tuples, one tuple per input tensor).

Raises:

- AttributeError: if the layer has no defined input_shape.
- RuntimeError: if called in Eager mode.

losses

name

non_trainable_variables

non_trainable_weights

output

Retrieves the output tensor(s) of a layer.

Only applicable if the layer has exactly one output, i.e. if it is connected to one incoming layer.

Returns:

Output tensor or list of output tensors.

Raises:

- AttributeError: if the layer is connected to more than one incoming layers.
- RuntimeError: if called in Eager mode.

output_mask	
Retrieves the output mask tensor(s) of a layer.	
Only applicable if the layer has exactly one inbound node, i.e. if it is connected to one incoming layer.	
Returns:	
Output mask tensor (potentially None) or list of output mask tensors.	
Raises:	
AttributeError: if the layer is connected to more than one incoming layers.	
output_shape	
Retrieves the output shape(s) of a layer.	
Only applicable if the layer has one output, or if all outputs have the same shape.	
Returns:	
Output shape, as an integer shape tuple (or list of shape tuples, one tuple per output tensor).	
Raises:	
AttributeError: if the layer has no defined output shape.	
RuntimeError: if called in Eager mode.	
scope_name	
trainable_variables	
trainable_weights	
updates	
variables	
Returns the list of all layer variables/weights.	

weights

A list of variables.

Returns:

Returns the list of all layer variables/weights.

Returns:

Methods

__init__

```
__init__(
   filters,
   kernel_size,
   strides=(1, 1, 1),
   padding='valid',
   data_format=None,
   activation=None,
   use_bias=True,
   kernel_initializer='glorot_uniform',
   bias_initializer='zeros',
   kernel_regularizer=None,
   bias_regularizer=None,
   activity_regularizer=None,
   kernel_constraint=None,
   bias_constraint=None,
   **kwargs
)
```

__call__

```
__call__(
   inputs,
   **kwargs
)
```

Wrapper around self.call(), for handling internal references.

If a Keras tensor is passed: - We call self._add_inbound_node(). - If necessary, we **build** the layer to match the shape of the input(s). - We update the _keras_history of the output tensor(s) with the current layer. This is done as part of _add_inbound_node().

Arguments:

- inputs: Can be a tensor or list/tuple of tensors.
- **kwargs: Additional keyword arguments to be passed to call().

Returns:

Output of the layer's call method.

Raises:

• ValueError: in case the layer is missing shape information for its build call.

__deepcopy__

```
__deepcopy__(memo)
```

add_loss

```
add_loss(
   losses,
   inputs=None
)
```

Add loss tensor(s), potentially dependent on layer inputs.

Some losses (for instance, activity regularization losses) may be dependent on the inputs passed when calling a layer. Hence, when reusing a same layer on different inputs **a** and **b**, some entries in **layer.losses** may be dependent on **a** and some on **b**. This method automatically keeps track of dependencies.

The get_losses_for method allows to retrieve the losses relevant to a specific set of inputs.

Arguments:

- losses: Loss tensor, or list/tuple of tensors.
- inputs: Optional input tensor(s) that the loss(es) depend on. Must match the inputs argument passed to the __call__ method at the time the losses are created. If None is passed, the losses are assumed to be unconditional, and will apply across all dataflows of the layer (e.g. weight regularization losses).

Raises:

• RuntimeError: If called in Eager mode.

add_update

```
add_update(
    updates,
    inputs=None
)
```

Add update op(s), potentially dependent on layer inputs.

Weight updates (for instance, the updates of the moving mean and variance in a BatchNormalization layer) may be dependent on the inputs passed when calling a layer. Hence, when reusing a same layer on different inputs **a** and **b**, some entries in **layer.updates** may be dependent on **a** and some on **b**. This method automatically keeps track of dependencies.

The get_updates_for method allows to retrieve the updates relevant to a specific set of inputs.

This call is ignored in Eager mode.

Arguments:

- updates: Update op, or list/tuple of update ops.
- inputs: Optional input tensor(s) that the update(s) depend on. Must match the inputs argument passed to the __call__ method at the time the updates are created. If None is passed, the updates are assumed to be unconditional, and will apply across all dataflows of the layer.

add_variable

```
add_variable(
   name,
   shape,
   dtype=None,
   initializer=None,
   regularizer=None,
   trainable=True,
   constraint=None
)
```

Adds a new variable to the layer, or gets an existing one; returns it.

Arguments:

- name: variable name.
- shape: variable shape.
- dtype: The type of the variable. Defaults to self.dtype or float32.
- initializer: initializer instance (callable).
- regularizer: regularizer instance (callable).
- trainable: whether the variable should be part of the layer's "trainable_variables" (e.g. variables, biases) or "non_trainable_variables" (e.g. BatchNorm mean, stddev).
- constraint : constraint instance (callable).

Returns:

The created variable.

Raises:

• RuntimeError: If called in Eager mode with regularizers.

add_weight

```
add_weight(
   name,
   shape,
   dtype=None,
   initializer=None,
   regularizer=None,
   trainable=True,
   constraint=None
)
```

Adds a weight variable to the layer.

Arguments:

- name: String, the name for the weight variable.
- shape: The shape tuple of the weight.
- dtype: The dtype of the weight.
- initializer: An Initializer instance (callable).

- regularizer: An optional Regularizer instance.
- trainable: A boolean, whether the weight should be trained via backprop or not (assuming that the layer itself is also trainable).
- constraint : An optional Constraint instance.

Returns:

The created weight variable.

apply

```
apply(
   inputs,
   *args,
   **kwargs
)
```

Apply the layer on a input.

This simply wraps self.__call__.

Arguments:

- inputs: Input tensor(s).
- *args: additional positional arguments to be passed to self.call.
- **kwargs: additional keyword arguments to be passed to self.call.

Returns:

Output tensor(s).

build

```
build(input_shape)
```

call

```
call(inputs)
```

compute_mask

```
compute_mask(
   inputs,
   mask=None
)
```

Computes an output mask tensor.

Arguments:

- inputs: Tensor or list of tensors.
- mask: Tensor or list of tensors.

Returns:

None or a tensor (or list of tensors, one per output tensor of the layer).

count_params

```
count_params()
```

Count the total number of scalars composing the weights.

Returns:

An integer count.

Raises:

• ValueError: if the layer isn't yet built (in which case its weights aren't yet defined).

from_config

```
from_config(
   cls,
   config
)
```

Creates a layer from its config.

This method is the reverse of <code>get_config</code>, capable of instantiating the same layer from the config dictionary. It does not handle layer connectivity (handled by Container), nor weights (handled by <code>set_weights</code>).

Arguments:

• config: A Python dictionary, typically the output of get_config.

Returns:

A layer instance.

get_config

```
get_config()
```

get_input_at

```
get_input_at(node_index)
```

Retrieves the input tensor(s) of a layer at a given node.

Arguments:

node_index: Integer, index of the node from which to retrieve the attribute. E.g. node_index=0 will correspond to the
first time the layer was called.

Returns:

A tensor (or list of tensors if the layer has multiple inputs).

Raises:

• RuntimeError: If called in Eager mode.

get_input_mask_at

```
get_input_mask_at(node_index)
```

Retrieves the input mask tensor(s) of a layer at a given node.

Arguments:

• node_index: Integer, index of the node from which to retrieve the attribute. E.g. node_index=0 will correspond to the first time the layer was called.

Returns:

A mask tensor (or list of tensors if the layer has multiple inputs).

get_input_shape_at

```
get_input_shape_at(node_index)
```

Retrieves the input shape(s) of a layer at a given node.

Arguments:

• node_index: Integer, index of the node from which to retrieve the attribute. E.g. node_index=0 will correspond to the first time the layer was called.

Returns:

A shape tuple (or list of shape tuples if the layer has multiple inputs).

Raises:

• RuntimeError: If called in Eager mode.

get_losses_for

get_losses_for(inputs)

Retrieves losses relevant to a specific set of inputs.

Arguments:

• inputs: Input tensor or list/tuple of input tensors. Must match the inputs argument passed to the __call__
method at the time the losses were created. If you pass inputs=None, unconditional losses are returned, such as weight regularization losses.

Returns:

List of loss tensors of the layer that depend on inputs.

Raises:

RuntimeError: If called in Eager mode.

get_output_at

```
get_output_at(node_index)
```

Retrieves the output tensor(s) of a layer at a given node.

Arguments:

• node_index: Integer, index of the node from which to retrieve the attribute. E.g. node_index=0 will correspond to the first time the layer was called.

Returns:

A tensor (or list of tensors if the layer has multiple outputs).

Raises:

• RuntimeError: If called in Eager mode.

get_output_mask_at

```
get_output_mask_at(node_index)
```

Retrieves the output mask tensor(s) of a layer at a given node.

Arguments:

• node_index: Integer, index of the node from which to retrieve the attribute. E.g. node_index=0 will correspond to the first time the layer was called.

Returns:

A mask tensor (or list of tensors if the layer has multiple outputs).

get_output_shape_at

```
get_output_shape_at(node_index)
```

Retrieves the output shape(s) of a layer at a given node.

Arguments:

• node_index: Integer, index of the node from which to retrieve the attribute. E.g. node_index=0 will correspond to the first time the layer was called.

Returns:

A shape tuple (or list of shape tuples if the layer has multiple outputs).

Raises:

• RuntimeError: If called in Eager mode.

get_updates_for

```
get_updates_for(inputs)
```

Retrieves updates relevant to a specific set of inputs.

Arguments:

• inputs: Input tensor or list/tuple of input tensors. Must match the inputs argument passed to the __call__ method at the time the updates were created. If you pass inputs=None, unconditional updates are returned.

Returns:

List of update ops of the layer that depend on inputs.

Raises:

• RuntimeError: If called in Eager mode.

get_weights

```
get_weights()
```

Returns the current weights of the layer.

Returns:

Weights values as a list of numpy arrays.

set_weights

set_weights(weights)

Sets the weights of the layer, from Numpy arrays.

Arguments:

• weights: a list of Numpy arrays. The number of arrays and their shape must match number of the dimensions of the weights of the layer (i.e. it should match the output of get_weights).

Raises:

• ValueError: If the provided weights list does not match the layer's specifications.

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