#### TopogrElow

TensorFlow API r1.4

# tf.layers.Conv2DTranspose

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# Class Conv2DTranspose

Inherits From: Conv2D

Defined in tensorflow/python/layers/convolutional.py.

Transposed 2D convolution layer (sometimes called 2D Deconvolution).

The need for transposed convolutions generally arises from the desire to use a transformation going in the opposite direction of a normal convolution, i.e., from something that has the shape of the output of some convolution to something that has the shape of its input while maintaining a connectivity pattern that is compatible with said convolution.

#### Arguments:

- filters: Integer, the dimensionality of the output space (i.e. the number of filters in the convolution).
- kernel\_size: A tuple or list of 2 positive integers specifying the spatial dimensions of the filters. Can be a single
  integer to specify the same value for all spatial dimensions.
- strides: A tuple or list of 2 positive integers specifying the strides of the convolution. Can be a single integer to specify the same value for all spatial dimensions.
- padding: one of "valid" or "same" (case-insensitive).
- data\_format: A string, one of channels\_last (default) or channels\_first. The ordering of the dimensions in the inputs. channels\_last corresponds to inputs with shape (batch, height, width, channels) while channels\_first corresponds to inputs with shape (batch, channels, height, width).
- activation : Activation function. Set it to None to maintain a linear activation.
- use\_bias: Boolean, whether the layer uses a bias.
- kernel\_initializer: An initializer for the convolution kernel.
- bias\_initializer: An initializer for the bias vector. If None, no bias will be applied.
- kernel\_regularizer: Optional regularizer for the convolution kernel.
- bias\_regularizer: Optional regularizer for the bias vector.
- activity\_regularizer: Optional regularizer function for the output.
- kernel\_constraint: Optional projection function to be applied to the kernel after being updated by an Optimizer
   (e.g. used to implement norm constraints or value constraints for layer weights). The function must take as input the
   unprojected variable and must return the projected variable (which must have the same shape). Constraints are not
   safe to use when doing asynchronous distributed training.

- bias\_constraint: Optional projection function to be applied to the bias after being updated by an Optimizer.
- trainable: Boolean, if True also add variables to the graph collection GraphKeys.TRAINABLE\_VARIABLES (see tf.Variable).
- name: A string, the name of the layer.

# **Properties**

## activity\_regularizer

Optional regularizer function for the output of this layer.

### dtype

## graph

### input

Retrieves the input tensor(s) of a layer.

Only applicable if the layer has exactly one input, i.e. if it is connected to one incoming layer.

#### Returns:

Input tensor or list of input tensors.

### Raises:

• AttributeError: if the layer is connected to more than one incoming layers.

#### Raises:

- RuntimeError: If called in Eager mode.
- AttributeError: If no inbound nodes are found.

### input\_shape

Retrieves the input shape(s) of a layer.

Only applicable if the layer has exactly one input, i.e. if it is connected to one incoming layer, or if all inputs have the same shape.

#### Returns:

Input shape, as an integer shape tuple (or list of shape tuples, one tuple per input tensor).

#### Raises:

- AttributeError: if the layer has no defined input\_shape.
- RuntimeError: if called in Eager mode.

non_trainable_variables
non_trainable_weights
output
Retrieves the output tensor(s) of a layer.
Only applicable if the layer has exactly one output, i.e. if it is connected to one incoming layer.
Returns:
Output tensor or list of output tensors.
Raises:
AttributeError: if the layer is connected to more than one incoming layers.
RuntimeError: if called in Eager mode.
output_shape
Retrieves the output shape(s) of a layer.
Only applicable if the layer has one output, or if all outputs have the same shape.
Returns:
Output shape, as an integer shape tuple (or list of shape tuples, one tuple per output tensor).
Raises:
AttributeError: if the layer has no defined output shape.
RuntimeError: if called in Eager mode.
scope_name
trainable_variables
trainable_weights
updates

losses

variables

Returns:

Returns the list of all layer variables/weights.

name

A list of variables.

### weights

Returns the list of all layer variables/weights.

Returns:

A list of variables.

## Methods

## \_\_init\_\_

```
__init__(
   filters,
   kernel_size,
   strides=(1, 1),
   padding='valid',
   data_format='channels_last',
   activation=None,
   use_bias=True,
   kernel_initializer=None,
   bias_initializer=tf.zeros_initializer(),
   kernel_regularizer=None,
   bias_regularizer=None,
   activity_regularizer=None,
   kernel_constraint=None,
   bias_constraint=None,
   trainable=True,
   name=None,
    **kwargs
)
```

## \_\_call\_\_

```
__call__(
    inputs,
    *args,
    **kwargs
)
```

Wraps call, applying pre- and post-processing steps.

#### Arguments:

- inputs: input tensor(s).
- \*args: additional positional arguments to be passed to self.call.
- \*\*kwargs: additional keyword arguments to be passed to self.call. Note: kwarg scope is reserved for use by the layer.

#### Returns:

Output tensor(s).



**Note:** - If the layer's **call** method takes a **scope** keyword argument, this argument will be automatically set to the current variable scope. - If the layer's **call** method takes a **mask** argument (as some Keras layers do), its default value will be set to the mask generated for **inputs** by the previous layer (if **input** did come from a layer that generated a corresponding mask, i.e. if it came from a Keras layer with masking support.

#### Raises:

• ValueError: if the layer's call method returns None (an invalid value).

## \_\_deepcopy\_\_

```
__deepcopy__(memo)
```

## add\_loss

```
add_loss(
    losses,
    inputs=None
)
```

Add loss tensor(s), potentially dependent on layer inputs.

Some losses (for instance, activity regularization losses) may be dependent on the inputs passed when calling a layer. Hence, when reusing a same layer on different inputs **a** and **b**, some entries in **layer.losses** may be dependent on **a** and some on **b**. This method automatically keeps track of dependencies.

The get\_losses\_for method allows to retrieve the losses relevant to a specific set of inputs.

#### Arguments:

- losses: Loss tensor, or list/tuple of tensors.
- inputs: Optional input tensor(s) that the loss(es) depend on. Must match the inputs argument passed to the \_\_call\_\_ method at the time the losses are created. If None is passed, the losses are assumed to be unconditional, and will apply across all dataflows of the layer (e.g. weight regularization losses).

#### Raises:

• RuntimeError: If called in Eager mode.

### add\_update

```
add_update(
    updates,
    inputs=None
)
```

Add update op(s), potentially dependent on layer inputs.

Weight updates (for instance, the updates of the moving mean and variance in a BatchNormalization layer) may be dependent on the inputs passed when calling a layer. Hence, when reusing a same layer on different inputs **a** and **b**, some entries in **layer.updates** may be dependent on **a** and some on **b**. This method automatically keeps track of dependencies.

The get\_updates\_for method allows to retrieve the updates relevant to a specific set of inputs.

This call is ignored in Eager mode.

#### Arguments:

- updates: Update op, or list/tuple of update ops.
- inputs: Optional input tensor(s) that the update(s) depend on. Must match the inputs argument passed to the \_\_call\_\_ method at the time the updates are created. If None is passed, the updates are assumed to be unconditional, and will apply across all dataflows of the layer.

#### add\_variable

```
add_variable(
    name,
    shape,
    dtype=None,
    initializer=None,
    regularizer=None,
    trainable=True,
    constraint=None
)
```

Adds a new variable to the layer, or gets an existing one; returns it.

#### Arguments:

- name: variable name.
- shape: variable shape.
- dtype: The type of the variable. Defaults to self.dtype or float32.
- initializer: initializer instance (callable).
- regularizer : regularizer instance (callable).
- trainable: whether the variable should be part of the layer's "trainable\_variables" (e.g. variables, biases) or "non\_trainable\_variables" (e.g. BatchNorm mean, stddev).
- constraint : constraint instance (callable).

#### Returns:

The created variable.

## Raises:

• RuntimeError: If called in Eager mode with regularizers.

### apply

```
apply(
   inputs,
   *args,
   **kwargs
)
```

Apply the layer on a input. This simply wraps self.\_\_call\_\_. Arguments: inputs: Input tensor(s). \*args: additional positional arguments to be passed to self.call. \*\*kwargs: additional keyword arguments to be passed to self.call. Returns: Output tensor(s). build build(input\_shape) call call(inputs) count\_params count\_params() Count the total number of scalars composing the weights. Returns: An integer count. Raises: ValueError: if the layer isn't yet built (in which case its weights aren't yet defined). get\_input\_at get\_input\_at(node\_index) Retrieves the input tensor(s) of a layer at a given node. Arguments: • node\_index: Integer, index of the node from which to retrieve the attribute. E.g. node\_index=0 will correspond to the first time the layer was called.

Returns:

A tensor (or list of tensors if the layer has multiple inputs).

### Raises:

RuntimeError: If called in Eager mode.

#### get\_input\_shape\_at

```
get_input_shape_at(node_index)
```

Retrieves the input shape(s) of a layer at a given node.

### Arguments:

• node\_index: Integer, index of the node from which to retrieve the attribute. E.g. node\_index=0 will correspond to the first time the layer was called.

#### Returns:

A shape tuple (or list of shape tuples if the layer has multiple inputs).

#### Raises:

• RuntimeError: If called in Eager mode.

## get\_losses\_for

```
get_losses_for(inputs)
```

Retrieves losses relevant to a specific set of inputs.

### Arguments:

• inputs: Input tensor or list/tuple of input tensors. Must match the inputs argument passed to the \_\_call\_\_
method at the time the losses were created. If you pass inputs=None, unconditional losses are returned, such as weight regularization losses.

## Returns:

List of loss tensors of the layer that depend on inputs.

#### Raises:

• RuntimeError: If called in Eager mode.

#### get\_output\_at

```
get_output_at(node_index)
```

Retrieves the output tensor(s) of a layer at a given node.

## Arguments:

• node\_index: Integer, index of the node from which to retrieve the attribute. E.g. node\_index=0 will correspond to the first time the layer was called.

#### Returns:

A tensor (or list of tensors if the layer has multiple outputs).

#### Raises:

• RuntimeError: If called in Eager mode.

## get\_output\_shape\_at

```
get_output_shape_at(node_index)
```

Retrieves the output shape(s) of a layer at a given node.

#### Arguments:

• node\_index: Integer, index of the node from which to retrieve the attribute. E.g. node\_index=0 will correspond to the first time the layer was called.

#### Returns:

A shape tuple (or list of shape tuples if the layer has multiple outputs).

#### Raises:

• RuntimeError: If called in Eager mode.

## get\_updates\_for

```
get_updates_for(inputs)
```

Retrieves updates relevant to a specific set of inputs.

### Arguments:

• inputs: Input tensor or list/tuple of input tensors. Must match the inputs argument passed to the \_\_call\_\_ method at the time the updates were created. If you pass inputs=None, unconditional updates are returned.

#### Returns:

List of update ops of the layer that depend on inputs .

## Raises:

• RuntimeError: If called in Eager mode.

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