

tf.tile

```
tile(  
    input,  
    multiples,  
    name=None  
)
```

Defined in `tensorflow/python/ops/gen_array_ops.py`.

See the guide: [Tensor Transformations > Slicing and Joining](#)

Constructs a tensor by tiling a given tensor.

This operation creates a new tensor by replicating `input` `multiples` times. The output tensor's *i*'th dimension has `input.dims(i) * multiples[i]` elements, and the values of `input` are replicated `multiples[i]` times along the *i*'th dimension. For example, tiling `[a b c d]` by `[2]` produces `[a b c d a b c d]`.

Args:

- `input`: A `Tensor`. 1-D or higher.
- `multiples`: A `Tensor`. Must be one of the following types: `int32`, `int64`. 1-D. Length must be the same as the number of dimensions in `input`.
- `name`: A name for the operation (optional).

Returns:

A `Tensor`. Has the same type as `input`.

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