

## Module: tf.keras.layers

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Keras layers API.

## Classes

**class** [Activation](#) : Applies an activation function to an output.**class** [ActivityRegularization](#) : Layer that applies an update to the cost function based input activity.**class** [Add](#) : Layer that adds a list of inputs.**class** [AlphaDropout](#) : Applies Alpha Dropout to the input.**class** [Average](#) : Layer that averages a list of inputs.**class** [AveragePooling1D](#) : Average pooling for temporal data.**class** [AveragePooling2D](#) : Average pooling operation for spatial data.**class** [AveragePooling3D](#) : Average pooling operation for 3D data (spatial or spatio-temporal).**class** [AvgPool1D](#) : Average pooling for temporal data.**class** [AvgPool2D](#) : Average pooling operation for spatial data.**class** [AvgPool3D](#) : Average pooling operation for 3D data (spatial or spatio-temporal).**class** [BatchNormalization](#) : Batch normalization layer (Ioffe and Szegedy, 2014).**class** [Bidirectional](#) : Bidirectional wrapper for RNNs.**class** [Concatenate](#) : Layer that concatenates a list of inputs.**class** [Conv1D](#) : 1D convolution layer (e.g. temporal convolution).**class** [Conv2D](#) : 2D convolution layer (e.g. spatial convolution over images).**class** [Conv2DTranspose](#) : Transposed convolution layer (sometimes called Deconvolution).**class** [Conv3D](#) : 3D convolution layer (e.g. spatial convolution over volumes).**class** [Conv3DTranspose](#) : Transposed convolution layer (sometimes called Deconvolution).**class** [ConvLSTM2D](#) : Convolutional LSTM.**class** [Convolution1D](#) : 1D convolution layer (e.g. temporal convolution).**class** [Convolution2D](#) : 2D convolution layer (e.g. spatial convolution over images).

**class Convolution2DTranspose** : Transposed convolution layer (sometimes called Deconvolution).

**class Convolution3D** : 3D convolution layer (e.g. spatial convolution over volumes).

**class Convolution3DTranspose** : Transposed convolution layer (sometimes called Deconvolution).

**class Cropping1D** : Cropping layer for 1D input (e.g. temporal sequence).

**class Cropping2D** : Cropping layer for 2D input (e.g. picture).

**class Cropping3D** : Cropping layer for 3D data (e.g.

**class Dense** : Just your regular densely-connected NN layer.

**class Dot** : Layer that computes a dot product between samples in two tensors.

**class Dropout** : Applies Dropout to the input.

**class ELU** : Exponential Linear Unit.

**class Embedding** : Turns positive integers (indexes) into dense vectors of fixed size.

**class Flatten** : Flattens the input. Does not affect the batch size.

**class GRU** : Gated Recurrent Unit - Cho et al.

**class GaussianDropout** : Apply multiplicative 1-centered Gaussian noise.

**class GaussianNoise** : Apply additive zero-centered Gaussian noise.

**class GlobalAveragePooling1D** : Global average pooling operation for temporal data.

**class GlobalAveragePooling2D** : Global average pooling operation for spatial data.

**class GlobalAveragePooling3D** : Global Average pooling operation for 3D data.

**class GlobalAvgPool1D** : Global average pooling operation for temporal data.

**class GlobalAvgPool2D** : Global average pooling operation for spatial data.

**class GlobalAvgPool3D** : Global Average pooling operation for 3D data.

**class GlobalMaxPool1D** : Global max pooling operation for temporal data.

**class GlobalMaxPool2D** : Global max pooling operation for spatial data.

**class GlobalMaxPool3D** : Global Max pooling operation for 3D data.

**class GlobalMaxPooling1D** : Global max pooling operation for temporal data.

**class GlobalMaxPooling2D** : Global max pooling operation for spatial data.

**class GlobalMaxPooling3D** : Global Max pooling operation for 3D data.

**class InputLayer** : Layer to be used as an entry point into a graph.

**class InputSpec** : Specifies the ndim, dtype and shape of every input to a layer.

**class LSTM** : Long-Short Term Memory unit - Hochreiter 1997.

**class Lambda** : Wraps arbitrary expression as a **Layer** object.

**class Layer** : Abstract base layer class.

**class LeakyReLU** : Leaky version of a Rectified Linear Unit.

**class LocallyConnected1D** : Locally-connected layer for 1D inputs.

**class LocallyConnected2D** : Locally-connected layer for 2D inputs.

**class Masking** : Masks a sequence by using a mask value to skip timesteps.

**class MaxPool1D** : Max pooling operation for temporal data.

**class MaxPool2D** : Max pooling operation for spatial data.

**class MaxPool3D** : Max pooling operation for 3D data (spatial or spatio-temporal).

**class MaxPooling1D** : Max pooling operation for temporal data.

**class MaxPooling2D** : Max pooling operation for spatial data.

**class MaxPooling3D** : Max pooling operation for 3D data (spatial or spatio-temporal).

**class Maximum** : Layer that computes the maximum (element-wise) a list of inputs.

**class Multiply** : Layer that multiplies (element-wise) a list of inputs.

**class PReLU** : Parametric Rectified Linear Unit.

**class Permute** : Permutes the dimensions of the input according to a given pattern.

**class RepeatVector** : Repeats the input n times.

**class Reshape** : Reshapes an output to a certain shape.

**class SeparableConv2D** : Depthwise separable 2D convolution.

**class SeparableConvolution2D** : Depthwise separable 2D convolution.

**class SimpleRNN** : Fully-connected RNN where the output is to be fed back to input.

**class SpatialDropout1D** : Spatial 1D version of Dropout.

**class SpatialDropout2D** : Spatial 2D version of Dropout.

**class SpatialDropout3D** : Spatial 3D version of Dropout.

**class ThresholdedReLU** : Thresholded Rectified Linear Unit.

**class TimeDistributed** : This wrapper allows to apply a layer to every temporal slice of an input.

**class UpSampling1D** : Upsampling layer for 1D inputs.

**class UpSampling2D** : Upsampling layer for 2D inputs.

**class UpSampling3D** : Upsampling layer for 3D inputs.

**class Wrapper** : Abstract wrapper base class.

**class ZeroPadding1D** : Zero-padding layer for 1D input (e.g. temporal sequence).

**class ZeroPadding2D** : Zero-padding layer for 2D input (e.g. picture).

**class ZeroPadding3D** : Zero-padding layer for 3D data (spatial or spatio-temporal).

## Functions

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**Input(...)** : **Input()** is used to instantiate a Keras tensor.

`add(...)` : Functional interface to the **Add** layer.

`average(...)` : Functional interface to the **Average** layer.

`concatenate(...)` : Functional interface to the **Concatenate** layer.

`dot(...)` : Functional interface to the **Dot** layer.

`maximum(...)` : Functional interface to the **Maximum** layer.

`multiply(...)` : Functional interface to the **Multiply** layer.

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