TopogrElow

```
TensorFlow API r1.4

tf.scatter_mul
```

```
scatter_mul(
    ref,
    indices,
    updates,
    use_locking=False,
    name=None
)
```

Defined in tensorflow/python/ops/gen_state_ops.py.

See the guide: Variables > Sparse Variable Updates

Multiplies sparse updates into a variable reference.

This operation computes

```
# Scalar indices
ref[indices, ...] *= updates[...]

# Vector indices (for each i)
ref[indices[i], ...] *= updates[i, ...]

# High rank indices (for each i, ..., j)
ref[indices[i, ..., j], ...] *= updates[i, ..., j, ...]
```

This operation outputs **ref** after the update is done. This makes it easier to chain operations that need to use the reset value.

Duplicate entries are handled correctly: if multiple indices reference the same location, their contributions multiply.

Requires updates.shape = indices.shape + ref.shape[1:].

Args:

- ref: A mutable Tensor. Must be one of the following types: float32, float64, int64, int32, uint8, uint16, int16, int8, complex64, complex128, qint8, quint8, qint32, half. Should be from a Variable node.
- indices: A Tensor. Must be one of the following types: int32, int64. A tensor of indices into the first dimension
 of ref.
- updates: A Tensor. Must have the same type as ref. A tensor of updated values to multiply to ref.
- use_locking: An optional **bool**. Defaults to **False**. If True, the operation will be protected by a lock; otherwise the behavior is undefined, but may exhibit less contention.
- name: A name for the operation (optional).

Returns:

Same as ref. Returned as a convenience for operations that want to use the updated values after the update is done.

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