```
wjr::default biginteger
   size reference
+ default biginteger
   size reference()
+ default biginteger
  size reference()
+ default biginteger
   size reference()
+ operator=()
+ operator=()
+ ~default biginteger
  size reference()
+ default biginteger
  size reference()
+ operator=()
+ operator uint32 t()
+ operator++()
+ operator--()
+ operator+=()
```

+ operator-=()