```
wjr::btree_const_iterator
       < Traits >
+ btree const iterator()
+ btree const iterator()
+ btree const iterator()
+ operator=()
+ operator=()
+ ~btree const iterator()
+ operator*()
+ operator->()
+ operator++()
+ operator++()
  # btree const iterator()
# btree const iterator()
   wir::btree iterator
       < Traits >
   + btree iterator()
    + operator*()
    + operator->()
    + operator++()
    + operator++()
    + operator -- ()
    + operator -- ()
    + operator==()
    + operator!=()
```

# btree\_iterator()
# btree iterator()