

## wjr::sse

+ shuffle\_ps()

+ alignr()

+ bslli()

+ bsrli()

+ cmp()

+ cmp()

+ cmp()

+ cmp()

+ cmp()

+ cmp()

|   |   |
|---|---|
| 0 | 0 |
| 0 | 0 |

 35 

|   |   |
|---|---|
| 0 | 0 |
| 0 | 0 |

|   |   |
|---|---|
| 0 | 0 |
| 0 | 0 |

 ...

+ width()

+ mask()

+ clz\_nz\_epu64()

+ clz\_nz()

+ ctz\_nz\_epu64()

+ ctz\_nz()

+ movemask\_ps()

+ sfence()

+ shuffle\_ps()

+ add\_epi8()

|   |   |
|---|---|
| 0 | 0 |
| 0 | 0 |

 438 

|   |   |
|---|---|
| 0 | 0 |
| 0 | 0 |

|   |   |
|---|---|
| 0 | 0 |
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 ...