

wjr::basic\_vector<  
Storage >

+ basic\_vector()

+ basic\_vector()

+ basic\_vector()

+ basic\_vector()

+ basic\_vector()

+ basic\_vector()

+ basic\_vector()

+ basic\_vector()

+ basic\_vector()

+ basic\_vector()

0	0
0	0

 85 

0	0
0	0

0	0
0	0

...

+ get\_growth\_capacity()

+ max\_size()