

wjr::div2by1\_divider  
\_noshift< T >

# m\_divisor

# m\_value

+ WJR\_ENABLE\_DEFAULT  
\_SPECIAL\_MEMBERS()

+ div2by1\_divider\_noshift()

+ div2by1\_divider\_noshift()

+ get\_divisor()

+ get\_value()

+ is\_zero\_or\_single\_bit()

+ divide()

+ divide()

+ reciprocal()