```
wir::btree const iterator
        < Traits >
+ btree const iterator()
+ btree const iterator()
+ btree const iterator()
+ operator=()
+ operator=()
+ ~btree const iterator()
+ operator*()
+ operator->()
+ operator++()
+ operator++()
  0 0 6 0 0 0 0 ...
```

btree_const_iterator()
btree const iterator()