

std::false_type

```
graph BT; A[wjr::uniform_random_bit_generator< Engine >] --> B[wjr::__uniform_random_bit_generator_impl< Engine, typename >]; B --> C[std::false_type];
```

wjr::__uniform_random
_bit_generator_impl<
Engine, typename >

wjr::uniform_random
_bit_generator< Engine >