

wjr::uint128_t

+ low

+ high

+ WJR_ENABLE_DEFAULT
_SPECIAL_MEMBERS()

+ get()

+ get()

+ uint128_t()

+ uint128_t()

+ uint128_t()

+ operator+=()

+ operator+=()

+ operator-=()

+ operator-=()

+ operator*=()

+ operator*=()

+ operator*=()