

```
wjr::bitset_const_iterator  
< Bitset >
```

```
# m_bitset
```

```
# m_pos
```

```
+ bitset_const_iterator()
```

```
+ bitset_const_iterator()
```

```
+ bitset_const_iterator()
```

```
+ operator=()
```

```
+ operator=()
```

```
+ ~bitset_const_iterator()
```

```
+ operator*()
```

```
+ operator++()
```

```
+ operator++()
```

```
+ operator--()
```

```
  00 13 00 00...
```

```
# bitset_const_iterator()
```



```
wjr::bitset_iterator  
< Bitset >
```

```
+ operator*()
```

```
+ operator++()
```

```
+ operator++()
```

```
+ operator--()
```

```
+ operator--()
```

```
+ operator+=()
```

```
+ operator+()
```

```
+ operator-=()
```

```
+ operator-()
```

```
+ operator[]()
```