

Jack -

- Reached out and set up initial group chat
- Edited Meeting minutes
- Helped set up meetings and plans
- Edited short paragraph contextualizing game
- Edited succinct statement
- Worked on 3 pillars, made the backstory
- Playtesting Log
- Worked on quantitative statement
- Description of trade-offs and dilemmas, how long a typical session lasts, and worked on main game dynamics

Esther -

- Helped in suggesting meeting times
- Wrote down the meeting minutes
- Partook in the plans and ideas for the board game
- Contributed in trying to make a perfect banner for board game
- Wrote the succinct statement
- Wrote a short paragraph contextualizing the game in terms of similar games you drew inspiration from
- Wrote the main game dynamics
- Worked on the group meeting log

Jinsong -

- Provided the original idea of the whole game
- Contributed the idea of collective voting so that the game is more playable
- Wrote a paragraph about quantitative statement
- Wrote a paragraph about contextualizing the game in terms of similar games you drew inspiration from
- Did the flowchart
- Did the rule book
- Built the public project website using HTML and GitHub Pages, including layout design and user-accessible downloads.
- Cleared up, checked everything and upload all the files to the website with suitable file type

Rodrigo -

- Helped with meeting minutes
- Came up with majority of game rules alongside objective and description
- Developed prototypes
- Developed assets for game parts
- Made 2nd edition of rules with Jack

- Made 3rd edition of rules with whole group
- 3D Animated Game Trailer
- Was small part of playtesting