COMP2123B Programming Technologies and Tools Quiz

- **Submit your work to Moodle VPL**, for each question, we will manually check your program if the VPL doesn't work for your program.
- If the server is too slow, you may write your answer to the given blank paper. We will grade it manually and focus on logic not exact syntax. If you also submit through VPL, we will use the max score.
- Please download Quiz.tar and extract the files.
- Please put your student ID card in front of the computer.

Question 1 [40%]. Find the most popular book borrowed.

The HKU Library service has installed smart card scanners in the book borrowing machines. All scanners are connected to a central backend system that stores the access records of students. The system generates a log file every month, each line in the log file represents a transaction made through the book borrowing machines and has the following format:

[Timestamp], [StudentID], [Book name], [Borrow/Return]

- Timestamp has the format YYYY-MM-DD HH:MM:SS.Millisecond.
- StudentID is an 6-digit value identifying a student.
- Book name is the name of a book; it may consist of spaces.
- Borrow/Return represents whether the student is borrowing or returning a book.
- Comma ", " is used as field separator in the log file.
- The log files of the HKU Library have "Library_" as prefix in their filenames, followed by the date in YYYY-MM, followed by ".log".
- You can assume that the transactions are sorted in ascending order of the Timestamps.
- Note that your script will be graded with additional test cases.

In directory Q1, there are files with ".log" as suffix and a shell script stat.sh. Your task is to update the shell script stat.sh, so that if we call the script and pass the timestamp prefix t as the first input argument:

./stat.sh t

- The script considers only the access logs with <u>t as the prefix of timestamp</u>, and those that are "Borrow" entries. Hints: match pattern from the start of the string (but not the end).
- [40%] The script displays the name of books borrowed by the most number of distinct students, and the corresponding distinct students count. Each line of the output should be in the following format.

```
[number of distinct students] [book name]
```

Note that spaces before/after/between the two values will be ignored when grading.

- [40%] If there are multiple books borrowed by the most number of distinct students, output in descending lexicographical order of Book name.
- [20%] Output "No records found" if there are no book to output.

Sample input and output

Suppose there are two log files Library 2019-01.log, and Library 2019-02.log

```
Library 2019-01.log:
2019-01-14 02:38:40.109530,78368999, Dubliners, Borrow
2019-01-15_01:05:12.820566,23632160,The Iliad,Borrow
2019-01-17 02:34:00.035900,89147871,Frankenstein,Borrow
2019-01-17 23:20:29.469121,21051061, Peter Pan, Borrow
2019-01-20 02:45:03.991528,34317899,The Iliad,Borrow
2019-01-21 16:46:28.260751,78368999, Dubliners, Return
2019-01-22 07:10:01.339826,56894553,A Modest Proposal,Borrow
2019-01-23 10:03:38.228600,34317899,Ulysses,Return
2019-01-23 20:42:56.713945,34317899,A Tale of Two Cities, Return
2019-01-30 07:30:38.846204,21051061,Peter Pan,Return
Library 2019-02.log:
2019-02-07 03:11:02.354281,23632160,The Iliad,Return
2019-02-09 05:39:41.749631,56894553,Metamorphosis,Return
2019-02-09 16:30:55.700732,34317899,The Iliad,Return
2019-02-14 11:46:01.725389,89147871,Frankenstein,Return
2019-02-14 16:38:29.048608,23632160, The Iliad, Borrow
2019-02-16_15:44:59.720611,56894553,Frankenstein,Borrow
2019-02-21 00:13:14.521378,56894553,Peter Pan,Borrow
2019-02-23 04:39:55.936762,23632160, The Iliad, Return
2019-02-27 17:50:17.690604,56894553, Frankenstein, Return
2019-02-28 13:01:45.329141,45968903, Pride and Prejudice, Borrow
```

Some sample execution of the script and the corresponding output is showed below. input is highlighted.

```
$ ./stat.sh 2019-01-14_02:38:40.109530
1 Dubliners
$ ./stat.sh 2019-01-1
1 The Iliad
1 Peter Pan
1 Frankenstein
1 Dubliners
$ ./stat.sh 2019-01
2 The Iliad
$ ./stat.sh 2019-0
2 The Iliad
2 Peter Pan
2 Frankenstein
$ ./stat.sh 2018
No records found
```

Question 2 [40%]. Quaternion

A **quaternion** is a representation commonly used in 3D computer graphics calculation. It can be represented using the form:

$$a + b\mathbf{i} + c\mathbf{j} + d\mathbf{k}$$

where **a**, **b**, **c** and **d** are real numbers; **i**, **j** and **k** represent three different dimensions in the quaternion number system.

Implement a class Quaternion that represents a quaternion. You have complete freedom on the design and implementation of the class, except that your class needs to satisfy the following requirements.

- All quaternion to be stored can be represented using 4 values, a, b, c, and d.
- You need to provide a header file Quaternion.h and an implementation file Quaternion.cpp.

A template for Quaternion.h and Quaternion.cpp is provide for you in directory Q2. Sample client programs are also provided for your testing, please note that your work will be graded with additional client programs.

Please implement the following operations.

• [5%] Constructors.

Implement the following two constructors:

- i. Quaternion():
 - A default **constructor** which initializes the value of an object to 0+0i+0j+0k.
- ii. Quaternion (double a, double b, double c, double d):A constructor which initializes the value of an object to a+bi+cj+dk.

Sample Client 1

```
int main(){
    Quaternion q1;
    Quaternion q2(1,2,3,4);
    return 0;
}
```

Output: nil

(Two quaternion objects representing the values $0 + 0\mathbf{i} + 0\mathbf{j} + 0\mathbf{k}$ and $1 + 2\mathbf{i} + 3\mathbf{j} + 4\mathbf{k}$ should be created without error messages, there will be no output for this test case)

- [35%] The class Quaternion can be printed directly using the insertion operator (<<).
 - When an object is printed, it is printed in the form of a+bi+cj+dk.
 - There should be no space before and after "+".
 - The values of a, b, c and d must be printed with 1 decimal place. E.g., the value $1.26 + 2\mathbf{i} 0.6\mathbf{j} + 1.33\mathbf{k}$ should be printed as $1.3+2.0\mathbf{i} 0.6\mathbf{j} + 1.33\mathbf{k}$.

Hint: To print double type variable, say, <code>myFloat</code>, in 1 decimal place, you may include the library iomanip by "#include <iomanip>" then print it with:

cout << fixed << setprecision(1) << myFloat << ...</pre>

Sample Client 2

```
int main(){
    Quaternion q1;
    cout << q1;
    return 0;
}</pre>
```

Output: 0.0+0.0i+0.0j+0.0k

Sample Client 3

```
int main() {
    Quaternion q1(1,2,3,4);
    cout << q1;
    return 0;
}</pre>
```

Output: 1.0+2.0i+3.0j+4.0k

Sample Client 4

```
int main() {
    Quaternion q1(-1,-2,-3,-4);
    cout << q1;
    return 0;
}</pre>
```

Output: -1.0-2.0i-3.0j-4.0k

Sample Client 5

```
int main() {
    Quaternion q1(1.26,2,-0.6,1.33);
    cout << q1;
    return 0;
}</pre>
```

Output: 1.3+2.0i-0.6j+1.3k

Sample Client 6

```
int main() {
    Quaternion q1(1,2,3,4);
    cout << q1 << q1;
    return 0;
}</pre>
```

Output: 1.0+2.0i+3.0j+4.0k1.0+2.0i+3.0j+4.0k

• [30%] The class Quaternion should support the + operator and return a Quaternion object with value equals to the result of such operation. The operators are applied as if the quaternion is a polynomial with variables i, j, and k.

$$(a_1 + b_1 \mathbf{i} + c_1 \mathbf{j} + d_1 \mathbf{k}) + (a_2 + b_2 \mathbf{i} + c_2 \mathbf{j} + d_2 \mathbf{k})$$

= $(a_1 + a_2) + (b_1 + b_2) \mathbf{i} + (c_1 + c_2) \mathbf{j} + (d_1 + d_2) \mathbf{k}$

Sample Client 7

```
int main() {
    Quaternion q1(1, 2, 3, 4);
    cout << q1 + q1;
    return 0;
}</pre>
```

Output: 2.0+4.0i+6.0j+8.0k

Sample Client 8

```
int main() {
    Quaternion q1(1, 2, 3, 4);
    Quaternion q2(-1, 2, -3, 4);
    cout << q1 + q2;
    return 0;
}</pre>
```

Output: 0.0+4.0i+0.0j+8.0k

Sample Client 9

```
int main() {
    Quaternion q1(1, 2, 3, 4);
    cout << q1 + q1 + q1;
    return 0;
}</pre>
```

Output: 3.0+6.0i+9.0j+12.0k

• [30%] The class Quaternion should support the post-increment operator ++.

Sample Client 10

```
int main() {
    Quaternion q1(1, 2, 3, 4);
    cout << q1++ << q1;
    return 0;
}</pre>
```

Output: 1.0+2.0i+3.0j+4.0k2.0+3.0i+4.0j+5.0k

Question 3 [20%]. Makefile

Many programs need to manipulate fractions like ½, ¾, etc. In directory Q3, you can find an implementation of a class Fraction in files Fraction.h and Fraction.cpp, as well as a client program sum.cpp. The Fraction class provides the following features.

- It stores a fraction by two integers numerator and denominator, which are both private members.
- It contains two constructors Fraction() and Fraction(int num, int den).
- It supports the addition operator (i.e., +).
- It contains a function print () which returns a string corresponding to the value.

Your task is to create a Makefile with the following target. You may include other targets if needed.

• sum:

- o "make sum" should build the executable sum.
- o It should recompile the minimum number of files needed. For example, if none of the source files is modified, it will not recompile anything.

• backup:

- o "make backup" should create a directory bak/ and copy sum.cpp, Fraction.h, and Fraction.cpp to the bak/ directory. You should ensure that bak/ will not contain any other files or directories.
- o "make backup" should work correctly even if a file with name backup exist.

- END OF QUIZ PAPER -