**GDD**

**Cemetery Mangager**

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**Summary**

Cemetery Manager is a classic third person (aka god-view) sim where the player controls a cemetery. Although the cemetery is the base where everything starts from, the real game is about the surroundings. By influencing the surroundings, you improve and enlarge your cemetery and win the game. Like stated before, the main goal is the cemetery, but you can only win the game if you make sure that everything else in the level supports it. You will always have an opponent and you will have to beat him by completing certain goals.

Sending souls to afterlife?

Zombie attack! (steal souls of your opponent)

Influence surrounding (poison local well)