This program simulates a simple 3 rotor Engima machine
You can choose to use the default rotor setting,
or you can define your own rotor setting
The valid rotor setting starts with a #,
followed by all chars from english alphbet(occuring once)
The valid string to be decrypted has no space between chars,

When decrypting, use # to represent space to avoid errors

Please select from the menu below:

- 1. Use default rotor settings
- 2. Input custom rotor settings Selection:

1

Using default rotor settings

The Enigma model will use the following settings:

Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY Middle: #EJOTYCHMRWAFKPUZDINSXBGLQV Inner: #GNUAHOVBIPWCJQXDKRYELSZFMT

Would you like to:

- 1.Encrypt
- 2.Decrypt
- 3.Run Default Example

```
Would you like to:
        1.Encrypt
        2.Decrypt
        3. Run Default Example
You have chosen to use the default string: Computer Programming is Lots of Fun
After encrypting but before resetting the rotors are:
        Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
        Middle: V#EJOTYCHMRWAFKPUZDINSXBGLQ
        Inner: YELSZFMT#GNUAHOVBIPWCJQXDKR
Your encrypted string is: OK#EKNJTAZQSENIEVJPPPXSMINTYSCBPITT
Initially, the rotors are:
        Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
        Middle: #EJOTYCHMRWAFKPUZDINSXBGLQV
        Inner: #GNUAHOVBIPWCJQXDKRYELSZFMT
If we now decode this string, we get: COMPUTER PROGRAMMING IS LOTS OF FUN
The Enigma model should now be set back at the original settings:
        Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
        Middle: #EJOTYCHMRWAFKPUZDINSXBGLQV
        Inner: #GNUAHOVBIPWCJQXDKRYELSZFMT
Do you want to play again: (yes to continue, anything else to exit:) yes
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```
Do you want to play again: (yes to continue, anything else to exit:) yes
Please select from the menu below:
1. Use default rotor settings
2. Input custom rotor settings
Selection:
Using default rotor settings
The Enigma model will use the following settings:
          Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
          Middle: #EJOTYCHMRWAFKPUZDINSXBGLQV
          Inner: #GNUAHOVBIPWCJQXDKRYELSZFMT
Would you like to:
          1.Encrypt
          2.Decrypt
          3. Run Default Example
You have chosen to encrypt string
Enter the string you want to encrypt:
Computer science is a good major and UW is a good university to transfer to
After encrypting but before resetting the rotors are:
          Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
          Middle: QV#EJOTYCHMRWAFKPUZDINSXBGL
          Inner: OVBIPWCJQXDKRYELSZFMT#GNUAH
EngimaClient (2) [Java Application] C:\Program Files (x86)\Java\jre1.8.0_60\bin\javaw.exe (Jan 24, 2016, 6:47:15 PM)
You have chosen to encrypt string
Enter the string you want to encrypt:
Computer science is a good major and UW is a good university to transfer to
After encrypting but before resetting the rotors are:
       Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
       Middle: QV#EJOTYCHMRWAFKPUZDINSXBGL
       Inner: OVBIPWCJQXDKRYELSZFMT#GNUAH
Your encrypted string is: OK#EKNJTANWPDLJABJEZCFMGXVJVFNTYFJTETGYQYTNRUAVLJYLLMWTCGSAGYYZVVKFPVSVEMMN
Initially, the rotors are:
       Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
       Middle: #EJOTYCHMRWAFKPUZDINSXBGLQV
       Inner: #GNUAHOVBIPWCJQXDKRYELSZFMT
The Enigma model should now be set back at the original settings:
       Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
       Middle: #EJOTYCHMRWAFKPUZDINSXBGLQV
       Inner: #GNUAHOVBIPWCJQXDKRYELSZFMT
Do you want to play again: (yes to continue, anything else to exit:) yes
Please select from the menu below:
1. Use default rotor settings
2. Input custom rotor settings
Selection:
```

```
Do you want to play again: (yes to continue, anything else to exit:) yes
Please select from the menu below:
1. Use default rotor settings
2. Input custom rotor settings
Selection:
Using custom rotor settings
Enter the inner rotor string:
#RYEVBIGNUAHOPWCJLSZFQXDKMT
Enter the middle rotor string:
#HMRWAFKPEUZDINSXBGLQVJOTYC
The Enigma model will use the following settings:
         Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
        Middle: #HMRWAFKPEUZDINSXBGLQVJOTYC
         Inner: #RYEVBIGNUAHOPWCJLSZFQXDKMT
Would you like to:
         1.Encrypt
         2.Decrypt
         3. Run Default Example
Would you like to:
       1.Encrypt
       2.Decrypt
       3. Run Default Example
You have chosen to use the default string: Computer Programming is Lots of Fun
After encrypting but before resetting the rotors are:
       Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
       Middle: C#HMRWAFKPEUZDINSXBGLQVJOTY
       Inner: ZFQXDKMT#RYEVBIGNUAHOPWCJLS
Your encrypted string is: YV#RVBFPPMOCNJTVJCWWD#VCJUHAILEDJ##
Initially, the rotors are:
       Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
       Middle: #HMRWAFKPEUZDINSXBGLQVJOTYC
       Inner: #RYEVBIGNUAHOPWCJLSZFQXDKMT
If we now decode this string, we get: COMPUTER PROGRAMMING IS LOTS OF FUN
The Enigma model should now be set back at the original settings:
       Outer: #BDFHJLNPRTVXZACEGIKMOQSUWY
       Middle: #HMRWAFKPEUZDINSXBGLQVJOTYC
       Inner: #RYEVBIGNUAHOPWCJLSZFQXDKMT
Do you want to play again: (yes to continue, anything else to exit:)
```

1. The first thing that I found was that Scanner console.nextInt() followed by a Scanner console.nextIine() doesn't work. console.nextInt() works, but console.nextIine() is skipped. The solution is as follows:

Int x= console.nextInt();
console.nextIine();
String s= console.nextIine();

- 2. The second was the encrypt process and decrypt process is not just simply reversed. Since there are 27 chars in all 3 rotors, if the string to be encrypted has more than 27 chars, the middle rotor will rotates clockwise once when the code moves to the 27th char. However, the decrypt process is different because it doesn't work if we just reverse it by moving the middle rotor when we decrypt the 27th char. Assume we have a 30-char string. If we count the numbers required to move the middle rotor counter clockwise, it's actually 30-27+1=4.
- 3. The third was combining all the methods defined in the Engima class and client class was a little time-consuming.
- 4. The last thing was that I learnt how to write documentation in Javadoc comments.