

Front-end-focused Software Engineer with production experience at Sony Interactive Entertainment, specializing in **React** React Native, TypeScript, **accessibility**, and responsive UI.

Experience

Sony Interactive Entertainment — PS5 Console Software Engineer July 2025 – January 2026

- Shipped screen-reader accessibility features for PlayStation Plus Subscriptions, improving usability for 45M+ global users
- Built PS5 client UI features using PlayStation's proprietary React Native framework
- Debugged and enhanced accessibility by auditing and fixing intricate focus management and navigation workflows, ensuring seamless state management across platform layers.
- Collaborated closely with design, product, and QA teams to deliver stable, user-friendly features,
- Improved UX by resolving asynchronous data-fetching and rendering edge cases
- Worked on cross-functional internal open contributions libraries.
- Rapidly onboarded to large production repositories and reached full productivity utilizing AI as a tool and not a crutch.

Techtonica — Software Engineer Apprentice

January 2025 – June 2025

- Architected and developed 8+ full-stack apps using the PERN (PostgreSQL, Express, React, Node.js) stack, focusing on modular components and scalable backends.
- Implemented OAuth 2.0 and Google Auth to secure user data and manage login sessions.
- Developed data-driven UIs using asynchronous JavaScript and custom hooks to integrate complex REST APIs.
- Created responsive, CRUD-capable interfaces with a focus on web accessibility and cross-browser support.
- Designed PostgreSQL schemas and optimized API endpoints to ensure data integrity and app performance.
- Delivered weekly features in a fast-paced environment, quickly adopting new technologies to meet tight deadlines within a collaborative team.

Primerica — Regional Manager

October 2020 – Present

- Led a remote culture transformation using digital tools, enabling expansion to 13 states
- Created and supported 300+ flexible career opportunities for underserved populations
- Delivered workshops, documentation, and presentations
- Mentored and managed distributed teams, improving retention and operational efficiency

42Bricks — Owner

January 2019 – October 2020

- Built and scaled a multi-state service business from 75 to 150+ clients
- Managed operations, e-commerce, client relationships, and digital workflows

Freelance Web Developer

May 2014– October 2020

- Worked directly with clients to develop user-friendly responsive web applications for small business clients using HTML, CSS, and JavaScript frameworks

Education

Simmons College 2010 – 2014 B.S. Computer Science; B.S. Web Design & Development

Technical Skills

Frontend : React, React Native, TypeScript, JavaScript, HTML, CSS, Tailwind, Responsive Design, Accessibility

Specialized UI : Accessibility (a11y), Focus Management, Responsive Design

Backend/Tools : Node.js, Express, PostgreSQL, REST APIs, OAuth 2.0, Git, Jira