

Python

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wklken

-
-
- int
- string
- list
- tuple
- dict

Python

?

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- Python : (int), (list/
dict)
- PyObject PyVarObject
- PyObject_HEAD

- PyObject_HEAD

```
#define PyObject_HEAD \
    _PyObject_HEAD_EXTRA \
    Py_ssize_t ob_refcnt; \
    struct _typeobject *ob_type;
```

- _PyObject_HEAD_EXTRA
- ob_refcnt
- *ob_type

-

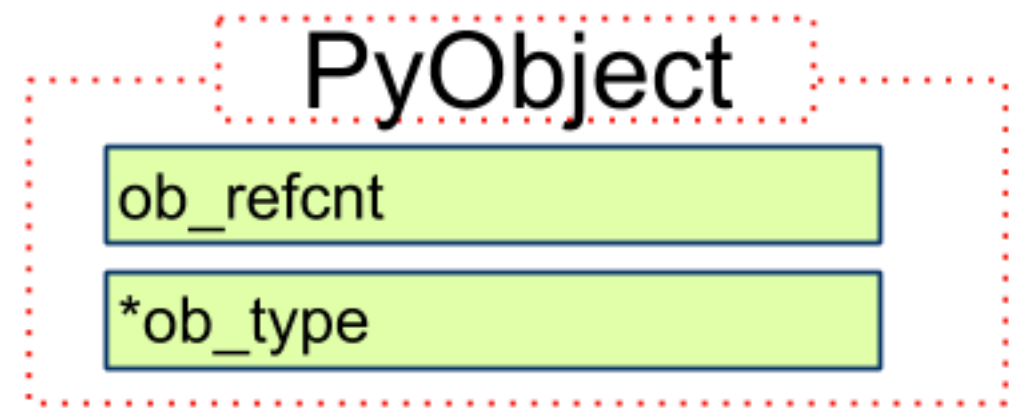
,

!

- 获取引用计数的方式, sys.getrefcount, 以及为何数字不对?
- 获取类型的函数
-

- PyObject

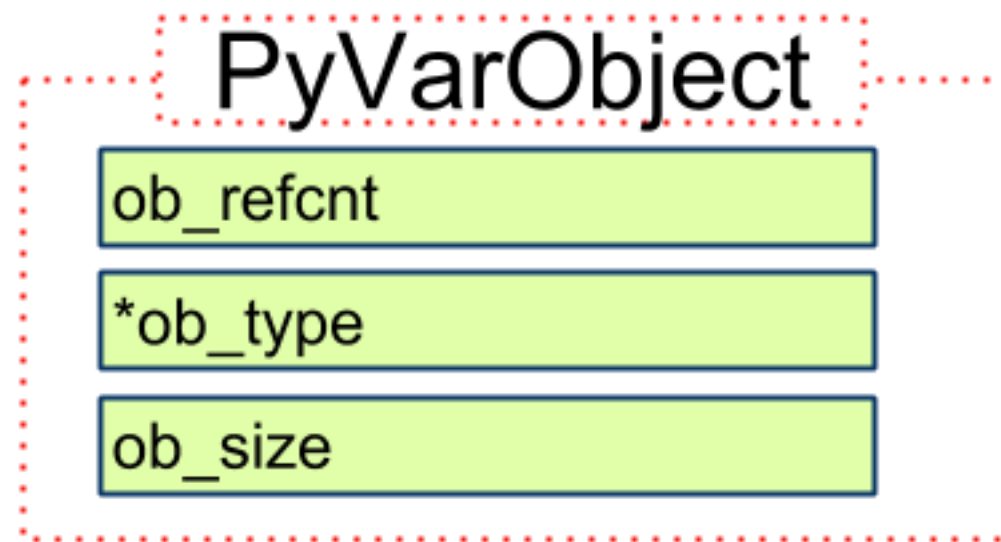
```
typedef struct _object {  
    PyObject_HEAD  
} PyObject;
```

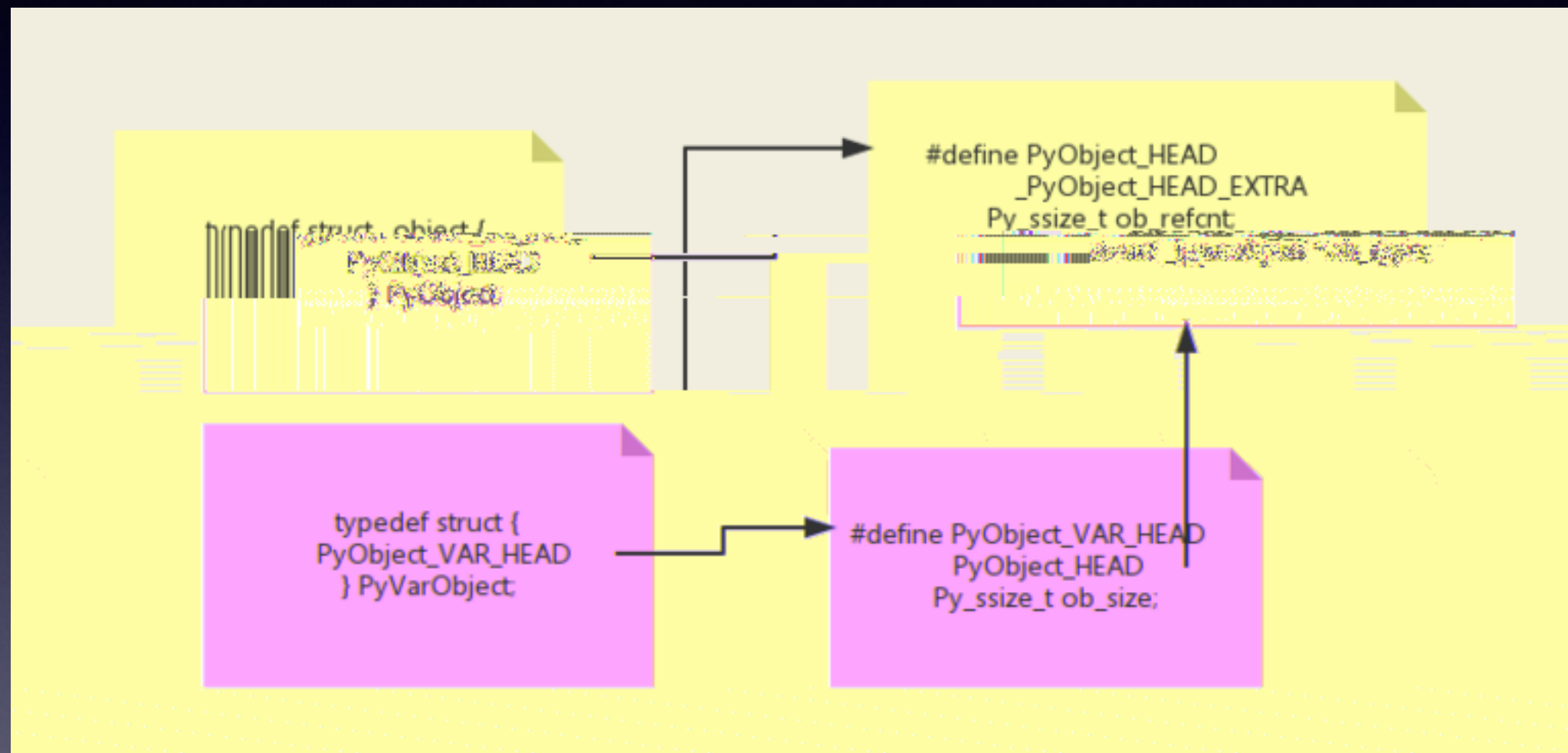


- PyVarObject

```
typedef struct {  
    PyObject_VAR_HEAD  
} PyVarObject;
```

```
#define PyObject_VAR_HEAD \  
    PyObject_HEAD \  
    Py_ssize_t ob_size; /* Number of items in variable part */
```





—

```
#define Py_REFCNT(ob)      (((PyObject*)(ob))->ob_refcnt)
```

读取引用计数

```
#define Py_TYPE(ob)        (((PyObject*)(ob))->ob_type)
```

获取对象类型

```
#define Py_SIZE(ob)        (((PyVarObject*)(ob))->ob_size)
```

读取元素个数(len)

Py_INCREF(op) 增加对象引用计数

Py_DECREF(op) 减少对象引用计数, 如果计数位0, 调用_Py_Dealloc

_Py_Dealloc(op) 调用对应类型的 tp_dealloc 方法(每种类型回收行为不一样的, 各种缓存池机制, 后面看)


```
>>> a = 1
```

```
>>> a
```

```
1
```

```
>>> type(a)
```

```
<type 'int'>
```

```
# 等价的两个
```

```
>>> type(type(a))
```

```
<type 'type'>
```

```
>>> type(int)
```

```
<type 'type'>
```

```
# 还是等价的两个
```

```
>>> type(type(type(a)))
```

```
<type 'type'>
```

```
>>> type(type(int))
```

```
<type 'type'>
```

- 基本类型对象的 类型是type
- type 的类型是 type
-

- PyObject

int

Python


```
typedef struct _typeobject {
/* MARK: base, 注意, 是个变长对象*/
PyObject_VAR_HEAD
const char *tp_name; /* For printing, in format "<module>.<name>" */ // 类型名
Py_ssize_t tp_basicsize, tp_itemsize; /* For allocation */ // 创建该类型对象时分配的内存空间大小

// 一堆方法定义, 函数和指针
/* Methods to implement standard operations */
printfunc tp_print;
hashfunc tp_hash;

/* Method suites for standard classes */
PyNumberMethods *tp_as_number; // 数值对象操作
PySequenceMethods *tp_as_sequence; // 序列对象操作
PyMappingMethods *tp_as_mapping; // 字典对象操作

// 一堆属性定义
....
} PyTypeObject;
```

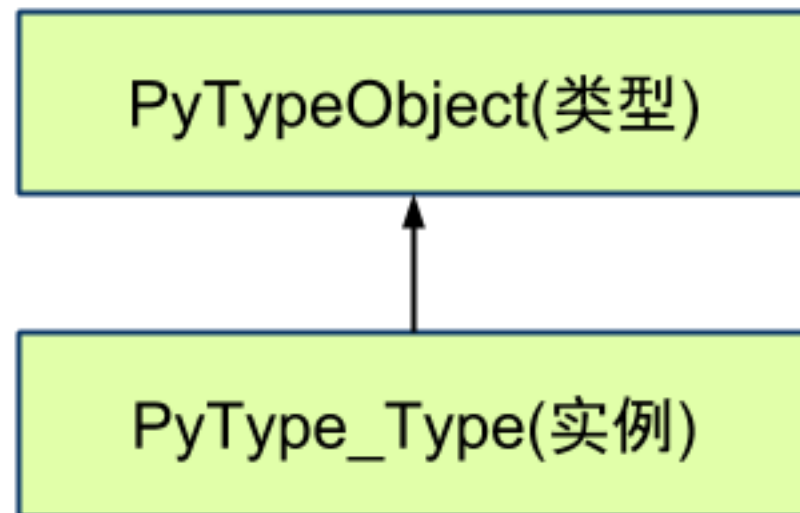
- PyType_Type

```
PyTypeObject PyType_Type = {  
    PyVarObject_HEAD_INIT(&PyType_Type, 0)  
    "type",                      /* tp_name */  
    sizeof(PyHeapTypeObject),    /* tp_basicsize */  
    sizeof(PyMemberDef),         /* tp_itemsize */  
    (destructor)type_dealloc,    /* tp_dealloc */  
  
    // type 对象的方法和属性初始化值  
    .....  
};
```

- 实例化, tp_name = 'type'
- 注意, PyVarObject_HEAD_INIT

- PyType_Type

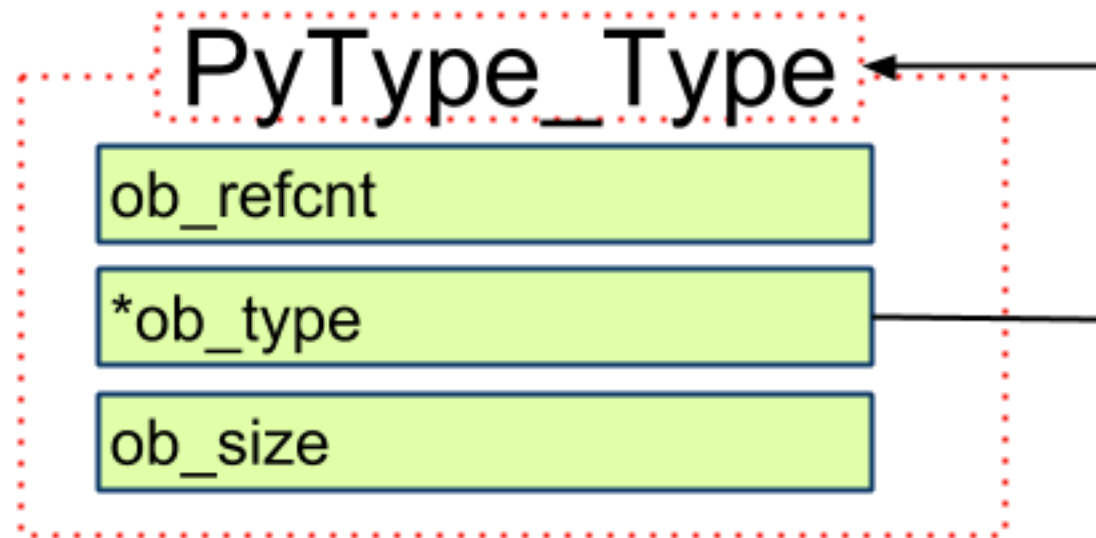
PyType_Type PyObject



- PyType_Type

PyVarObject_HEAD_INIT, 这个方法在 Include/object.h 中,
等价于

```
ob_refcnt = 1  
*ob_type = &PyType_Type  
ob_size = 0
```



- PyType_Type

```
# 1. int 的类型是`type`
```

```
>>> type(int)
<type 'type'>
```

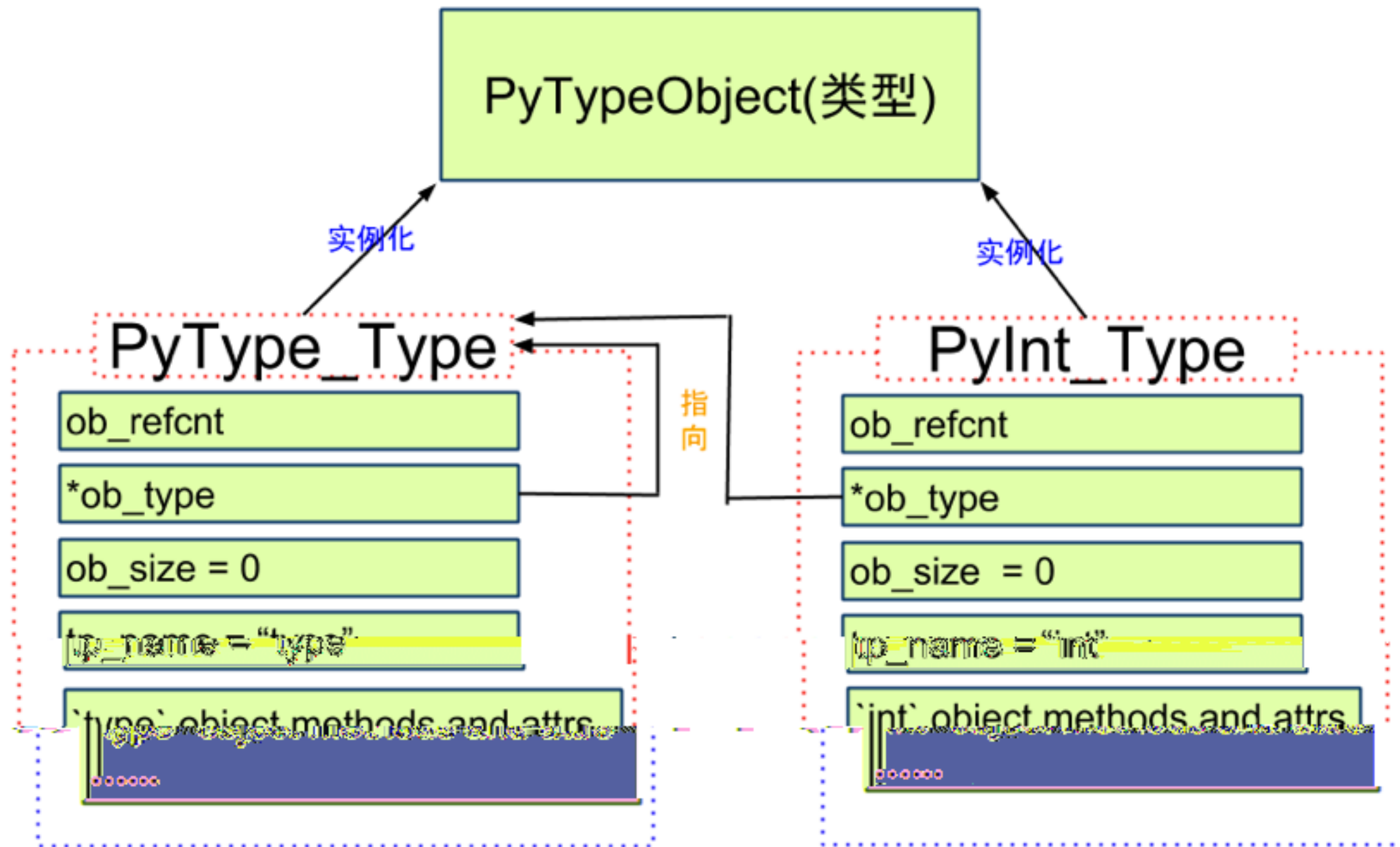
```
# 2. type 的类型 还是`type`, 对应上面说明第二点
```

```
>>> type(type(int))
<type 'type'>
```


- PyInt_Type

```
PyTypeObject PyInt_Type = {  
    PyVarObject_HEAD_INIT(&PyType_Type, 0)  
    "int",  
    sizeof(PyIntObject),  
    0,  
  
    // int 类型的相关方法和属性值  
    ....  
  
    (hashfunc)int_hash,                /* tp_hash */  
  
};
```

- PyInt_Type



- PyInt_Type

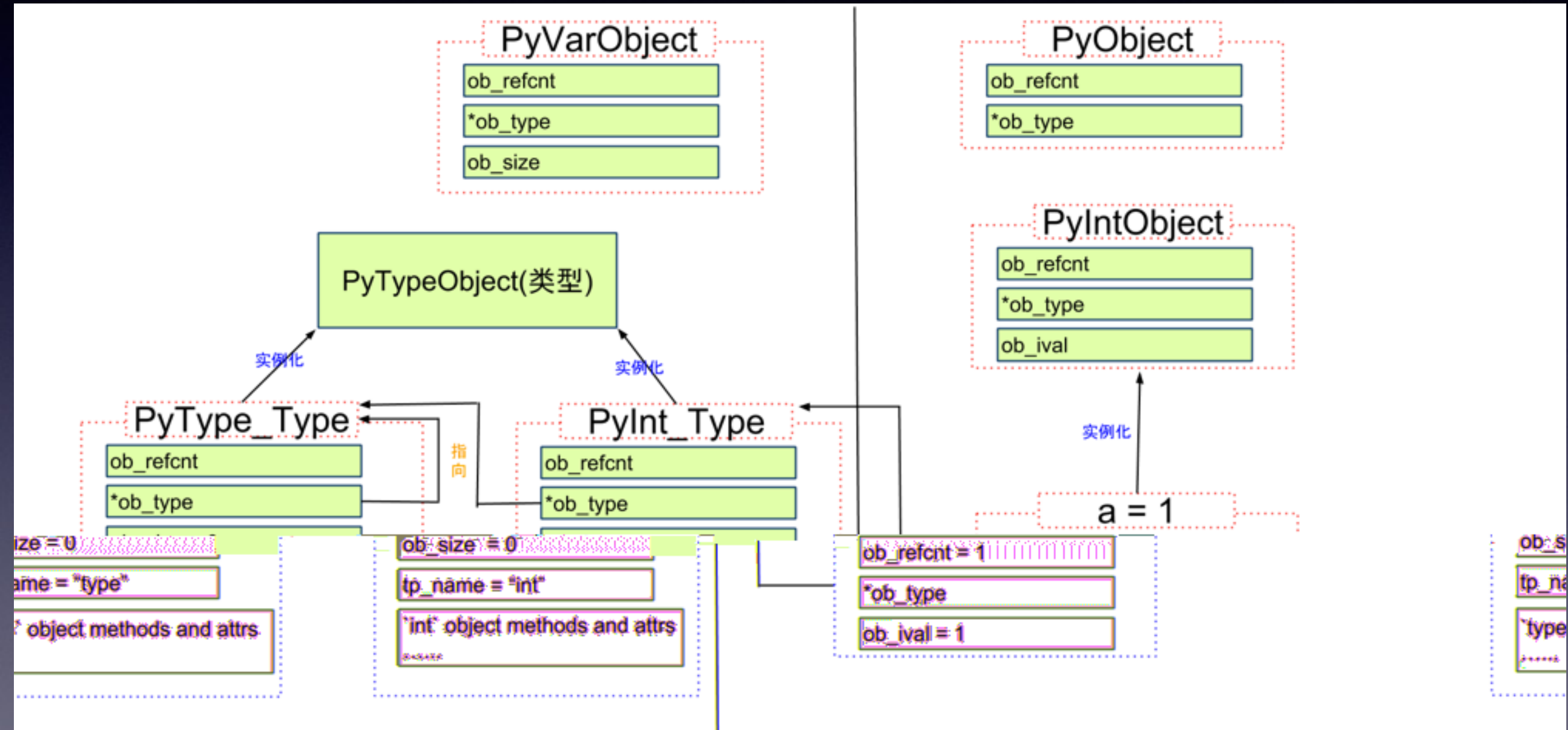
```
>>> type(1)  
<type 'int'>
```

```
>>> type(type(1))  
<type 'type'>
```

- PyObject

```
typedef struct {  
    PyObject_HEAD  
    long ob_ival;  
} PyObject;
```

- PyIntObject



1. 一切都是对象

2. PyType_Type / PyInt_Type / PyString_Type等

这些是`类型对象`, 可以认为是同级, 都是PyTypeObject这种`类型`的实例!

3. 虽然是同级,

但是其他PyXXX_Type, 其类型指向 PyType_Type

PyType_Type 的类型指向自己, 它是所有类型的`类型`

4. PyTypeObject 是一个变长对象

5. 每个object, 例如PyIntObject都属于一种`类型`

object初始化时进行关联

```
>>> hash(1)
1
>>> hash("abc")
1453079729188098211
```

```
PyTypeObject PyInt_Type = {
    ...
    (hashfunc)int_hash,          /* tp_hash */
    ...
}

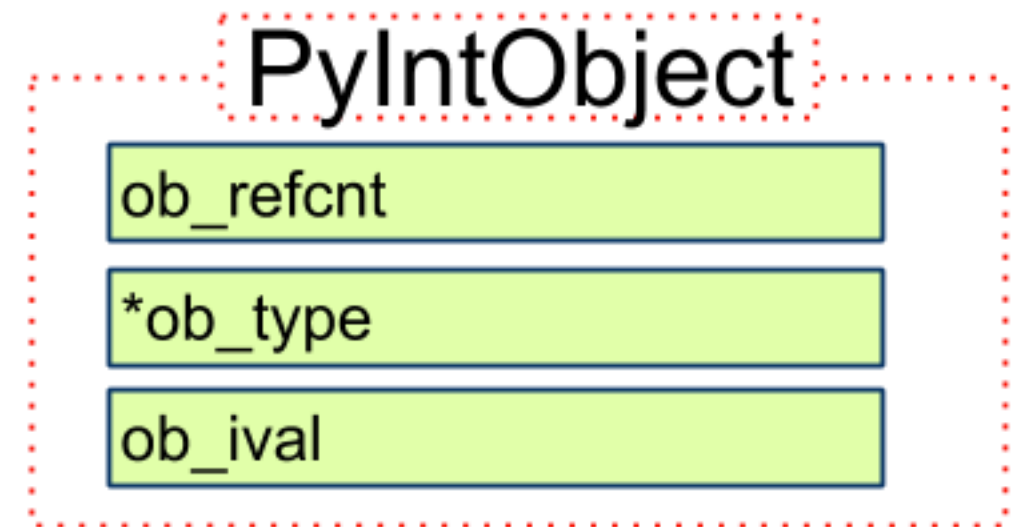
PyTypeObject PyString_Type = {
    ...
    (hashfunc)string_hash,      /* tp_hash */
    ...
}
```

```
object -> ob_type -> tp_hash
```

INT

INT - PyIntObject

```
typedef struct {  
    PyObject_HEAD  
    long ob_ival;  
} PyIntObject;
```



INT - PyIntObject

```
>>> a = -5
>>> b = -5
>>> id(a) == id(b)
True
```

```
>>> a = -6
>>> b = -6
>>> id(a) == id(b)
False
```

```
>>> a = 256
>>> b = 256
>>> id(a) == id(b)
True
```

```
>>> a = 257
>>> b = 257
>>> id(a) == id(b)
False
```

在 python2.x 中, 对于大的序列生成, 建议使用 xrange(100000) 而不是 range(100000), why?

INT -

```
#ifndef NSMALLPOSINTS
#define NSMALLPOSINTS      257
#endif

#ifndef NSMALLNEGINTS
#define NSMALLNEGINTS      5
#endif

#if NSMALLNEGINTS + NSMALLPOSINTS > 0
/* References to small integers are saved in this array
   so that they can be shared.
   The integers that are saved are those in the range
   -NSMALLNEGINTS (inclusive) to NSMALLPOSINTS (not inclusive).
*/

static PyIntObject *small_ints[NSMALLNEGINTS + NSMALLPOSINTS];
#endif
```

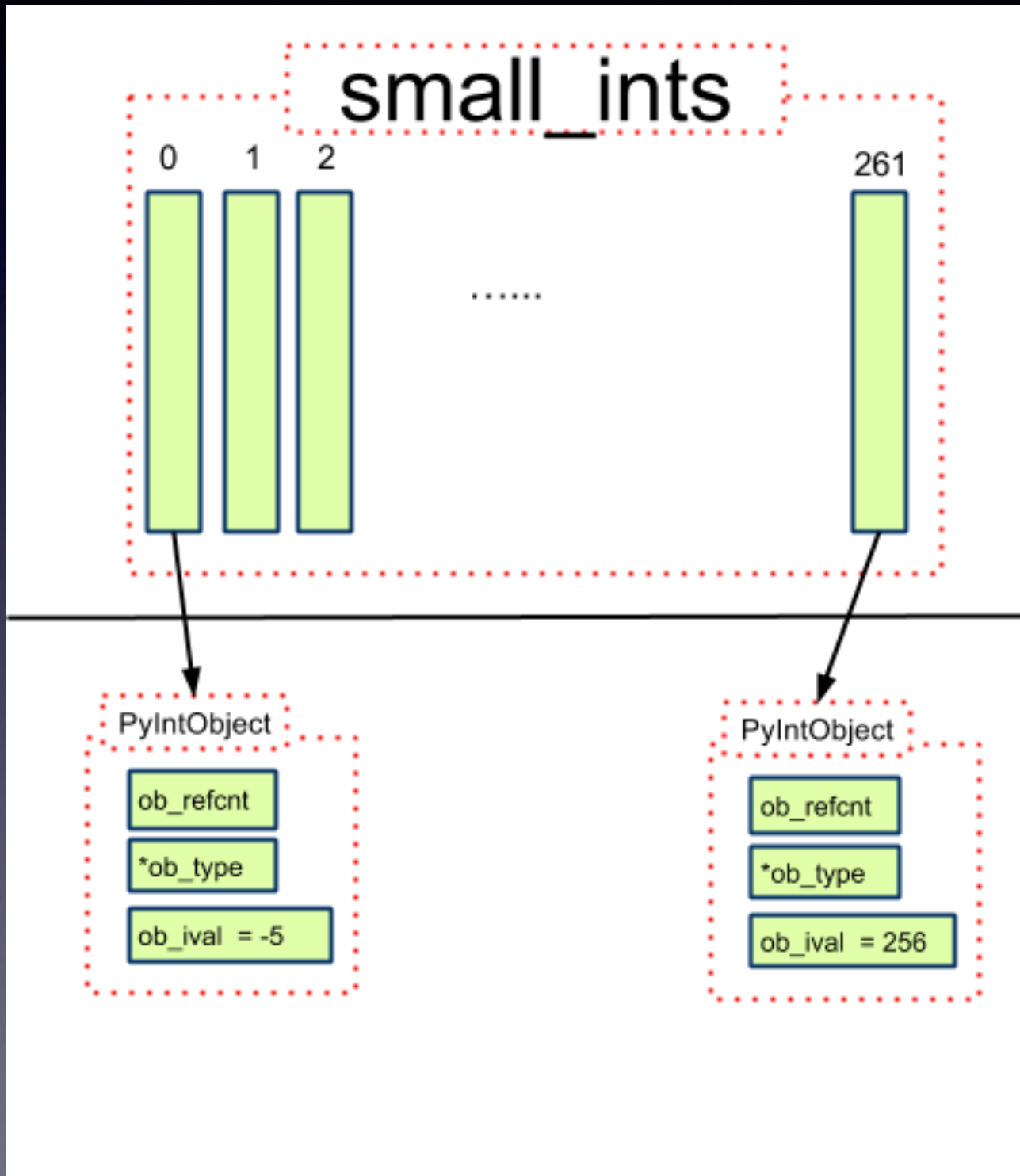
INT -

PyIntObject (

), =257+5=262, [-5, 257) .

262 PyIntObject

INT -



INT -

```
#if NSMALLNEGINTS + NSMALLPOSINTS > 0
if (-NSMALLNEGINTS <= ival && ival < NSMALLPOSINTS) {

    v = small_ints[ival + NSMALLNEGINTS];
    // 引用+1
    Py_INCREF(v);

    .....

    // 返回
    return (PyObject *) v;
}
#endif
```

INT -

,

,

// 小整数对象池初始化过程, 循环, 逐一生成

```
for (ival = -NSMALLNEGINTS; ival < NSMALLPOSINTS; ival++) {  
    if (!free_list && (free_list = fill_free_list()) == NULL)  
        return 0;
```

/* PyObject_New is inlined */

```
v = free_list;  
free_list = (PyIntObject *)Py_TYPE(v);  
PyObject_INIT(v, &PyInt_Type);  
v->ob_ival = ival;
```

// 放到数组里

```
small_ints[ival + NSMALLNEGINTS] = v;
```

```
}
```

free_list

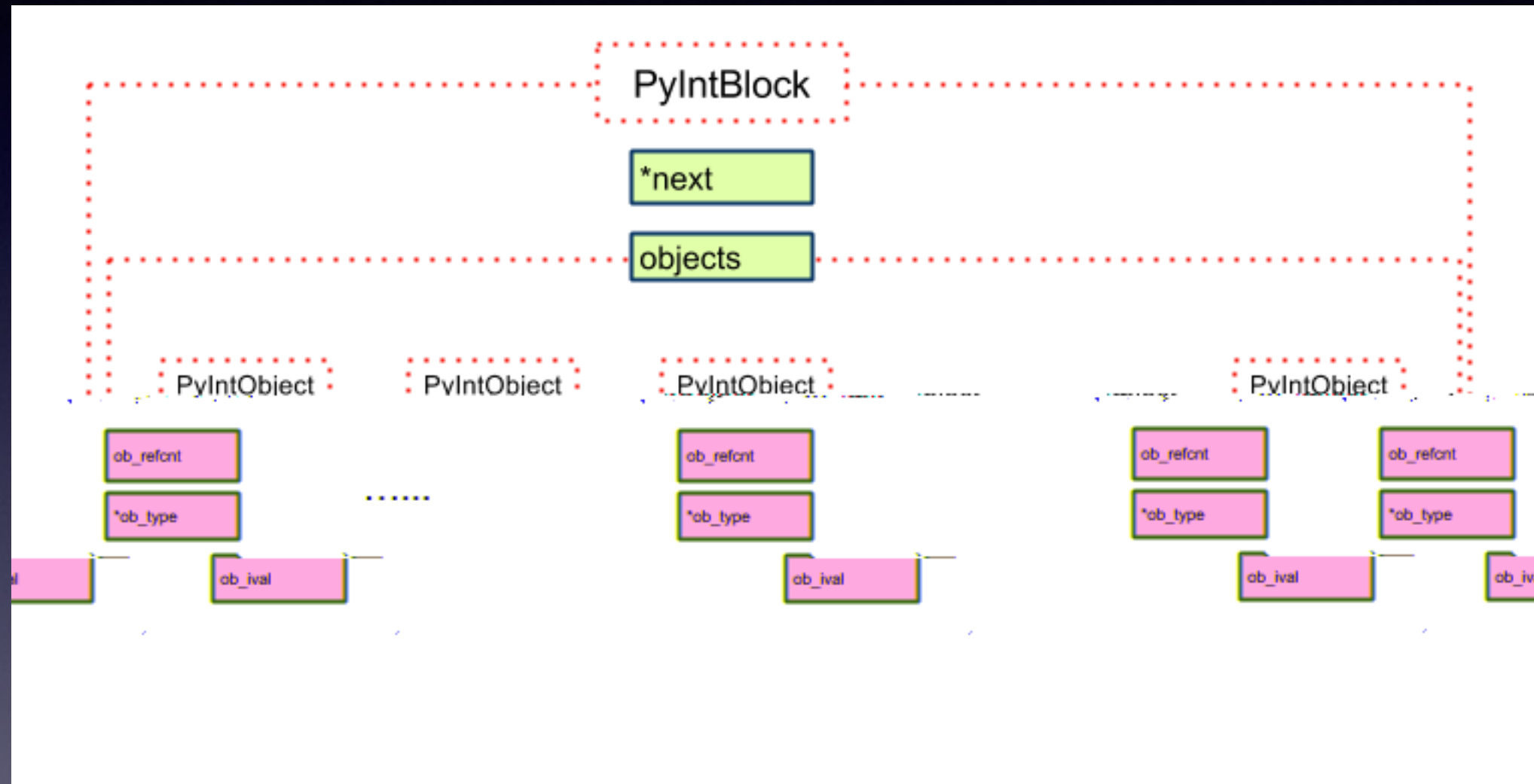
INT -

```
#define BLOCK_SIZE    1000    /* 1K less typical malloc overhead */
#define BHEAD_SIZE    8      /* Enough for a 64-bit pointer */
#define N_INTOBJECTS  ((BLOCK_SIZE - BHEAD_SIZE) / sizeof(PyIntObject))

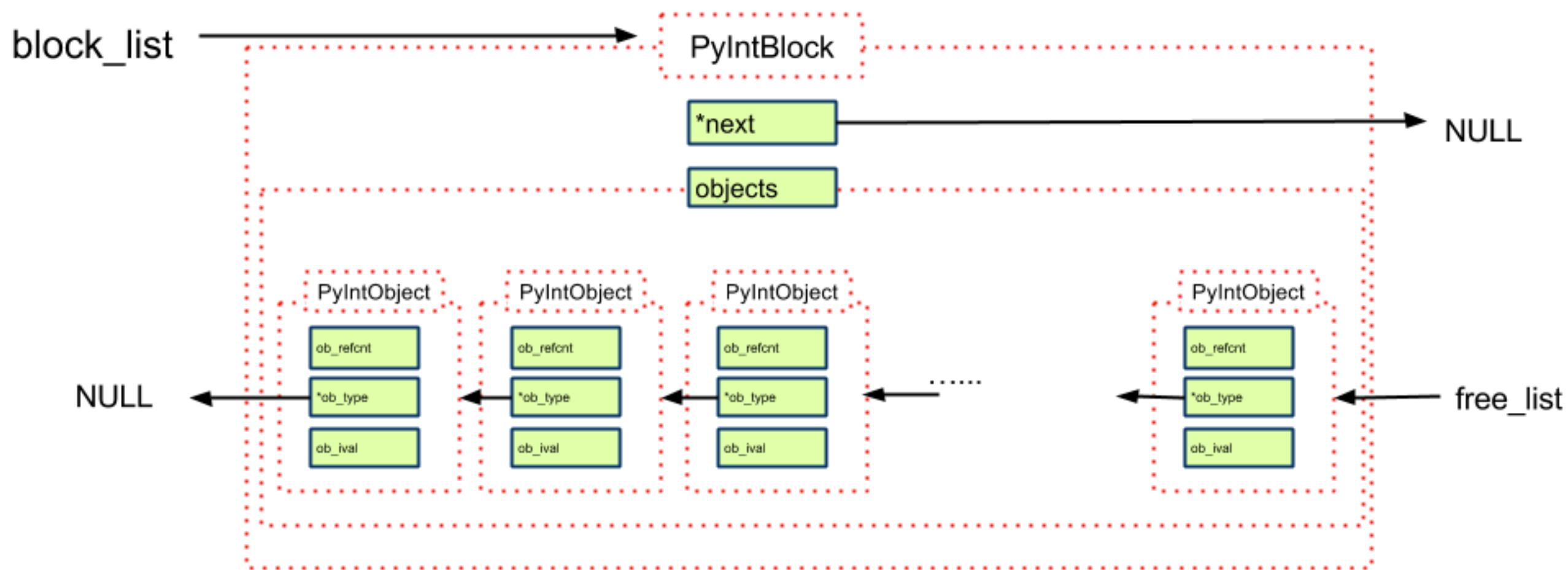
struct _intblock {
    struct _intblock *next;
    PyIntObject objects[N_INTOBJECTS];
};

typedef struct _intblock PyIntBlock;
```

INT -



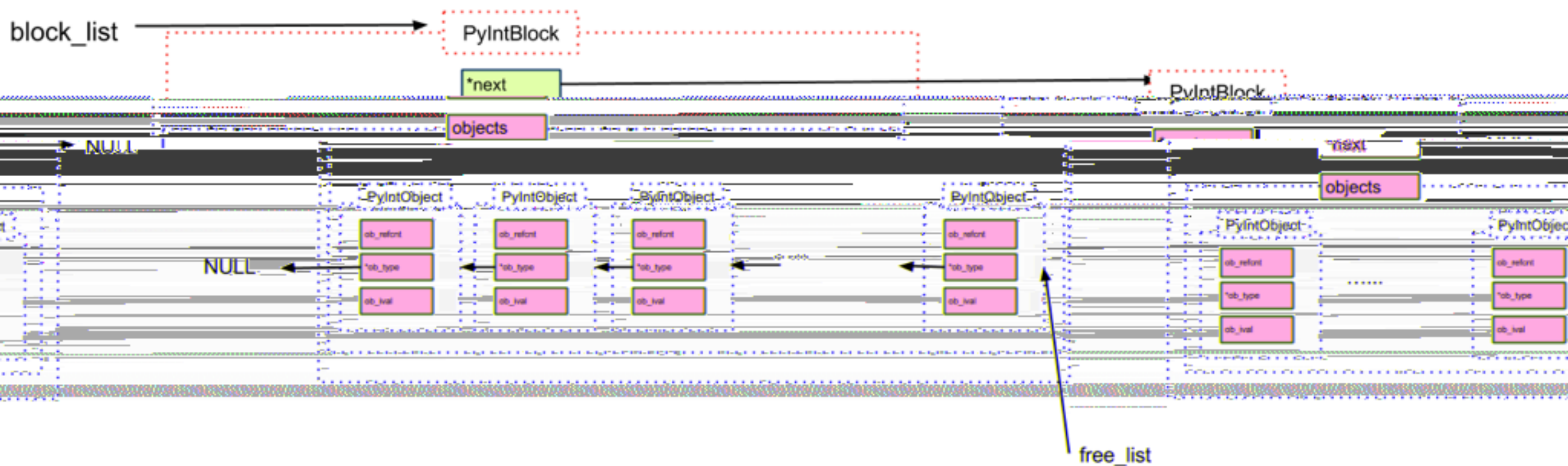
INT -



INT -

block

, free_list=NULL,
PyIntBlock



INT -

xrange

int

,

free_list

PyIntBlocks are never returned to the system before shutdown (PyInt_Fini).

, PyIntBlock

,

Python

,

, range(100000),

,

,

,

.

xrange,

,

intobject,

,

.....

为什么python3直接使用range

`xrange` was not removed: it was renamed to `range`, and the 2.x `range` is what was removed.

INT -

xrange

```
python -m memory_profiler test.py
```

Line #	Mem usage	Increment	Line Contents
5	9.6 MiB	0.0 MiB	@profile
6			def test():
7	40.7 MiB	31.1 MiB	for i in range(1000000):
8	40.7 MiB	0.0 MiB	continue

Line #	Mem usage	Increment	Line Contents
5	9.7 MiB	0.0 MiB	@profile
6			def test():
7	9.7 MiB	0.0 MiB	for i in xrange(1000000):
8	9.7 MiB	0.0 MiB	continue

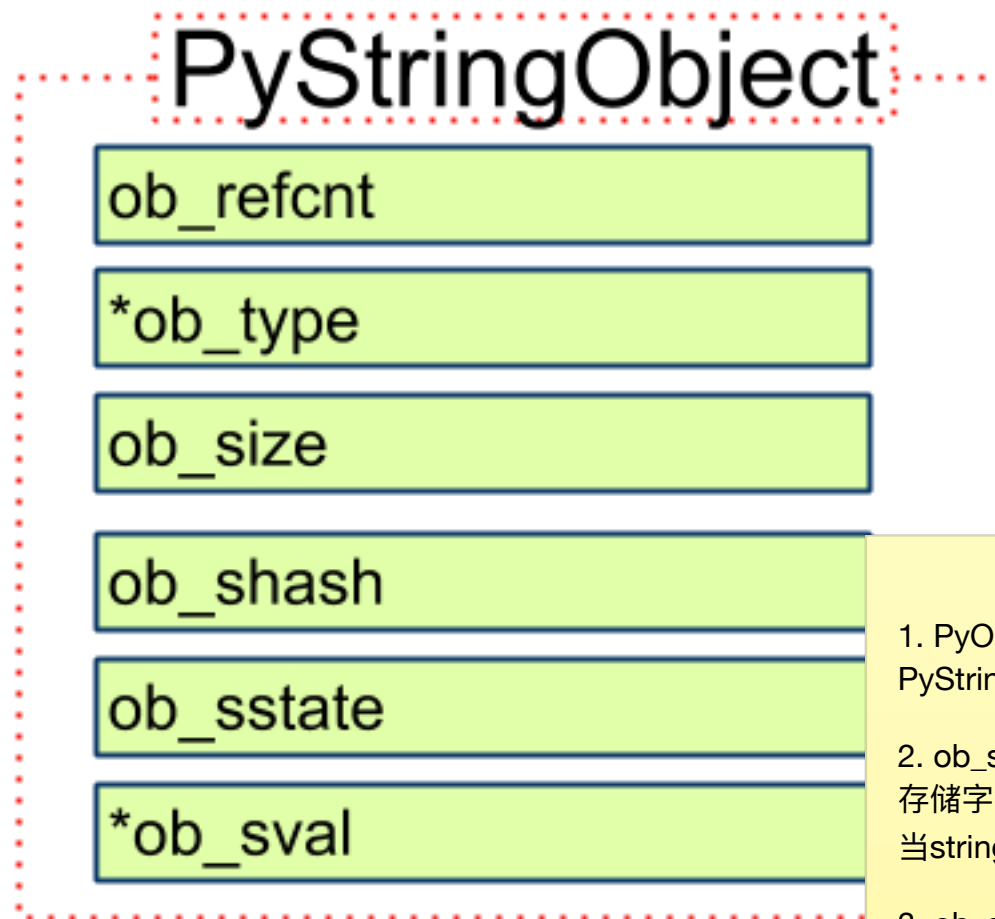
String

String - PyStringObject

```
typedef struct {
    PyObject_VAR_HEAD
    long ob_shash;
    int ob_sstate;
    char ob_sval[1];

    /* Invariants:
     *   ob_sval contains space for 'ob_size+1' elements.
     *   ob_sval[ob_size] == 0.
     *   ob_shash is the hash of the string or -1 if not computed yet.
     *   ob_sstate != 0 iff the string object is in stringobject.c's
     *       'interned' dictionary; in this case the two references
     *       from 'interned' to this object are *not counted* in ob_refcnt.
     */
} PyStringObject;
```

String - PyObject



1. PyObject_VAR_HEAD

`PyStringObject`是变长对象, 比定长对象多了一个`ob_size`字段

2. ob_shash

存储字符串的hash值, 如果还没计算等于-1

当`string_hash`被调用, 计算结果会被保存到这个字段一份, 后续不再进行计算

3. ob_sstate

如果是interned, !=0, 否则=0

interned后面说

4. char ob_sval[1]

字符指针指向一段内存, char数组指针, 指向一个`ob_size+1`大小数组(c中字符串最后要多一个字符`\0`表示字符串结束)

String - interned

```
>>> a = "hello"
>>> b = "hello"
>>> id(a) == id(b)
True
>>>
>>> c = ''.join(['h', 'ello'])
>>> id(a) == id(c)
False
>>> a = "hello world"
>>> b = "hello world"
>>> id(a) == id(b)
False
>>>
>>> a = intern("hello world")
>>> b = intern("hello world")
>>> id(a) == id(b)
True
```


String - interned

```
/* This dictionary holds all interned strings. Note that references to strings in this dictionary are *not* counted in the string's ob_refcnt. When the interned string reaches a refcnt of 0 the string deallocation function will delete the reference from this dictionary.
```

Another way to look at this is that to say that the actual reference count of a string is: $s->ob_refcnt + (s->ob_sstate?2:0)$

```
*/
```

```
static PyObject *interned; // 指针, 指向 PyDictObject
```

String - interned

```
// 在interned字典中已存在, 修改, 返回intern独享
t = PyDict_GetItem(interned, (PyObject *)s);
if (t) {
    Py_INCREF(t);
    Py_DECREF(*p);
    *p = t;
    return;
}

// 在interned字典中不存在, 放进去
if (PyDict_SetItem(interned, (PyObject *)s, (PyObject *)s) < 0) {
    PyErr_Clear();
    return;
}
```

intern, python

, python,

String - interned

```
#define NAME_CHARS \  
"0123456789ABCDEFGHIJKLMNOPQRSTUVWXYZ_abcdefghijklmnopqrstuvwxyz"
```

```
if (!all_name_chars((unsigned char *)PyString_AS_STRING(v)))  
    continue;  
PyString_InternInPlace(&PyTuple_GET_ITEM(consts, i));
```

什么情况才会走interned, 什么情况不
interned TODO: find the code

只包含下划线、数字、字母的字符串才会
被intern. 拼接产生的字符串不算

String -

UCHAR_MAX 平台相关

```
static PyObject *characters[UCHAR_MAX + 1];
```

```
(, interned, )
```

```
PyObject *t = (PyObject *)op;
```

```
// 走 intern, 后面说
```

```
PyString_InternInPlace(&t);
```

```
op = (PyObject *)t;
```

```
// 初始化字符缓冲池对应位置
```

```
characters[*str & UCHAR_MAX] = op;
```

String -

```
'a' + 'b' + 'c'
```

or

```
".join(['a', 'b', 'c'])
```

string_concat, = , N , N-1 .
string_join, ,
PyString_FromStringAndSize((char*)NULL, sz) , .
.

List

List - PyObject

```
typedef struct {  
    PyObject_VAR_HEAD  
  
    PyObject **ob_item;  
  
    Py_ssize_t allocated;  
} PyObject;
```

1. PyObject_VAR_HEAD

PyObject是变长对象

2. PyObject **ob_item;

指向列表元素的指针数组, list[0] 即 ob_item[0]

3. Py_ssize_t allocated;

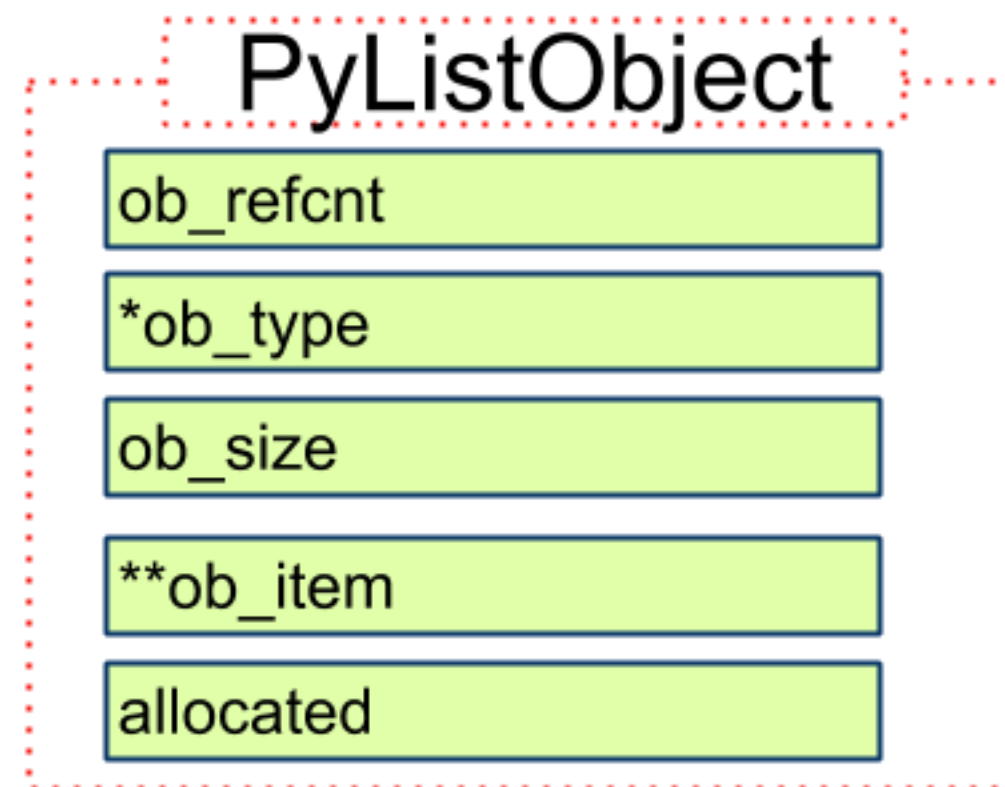
allocated列表分配的空间, ob_size为已使用的空间

allocated 总的申请到的内存数量

ob_size 实际使用内存数量

等式:

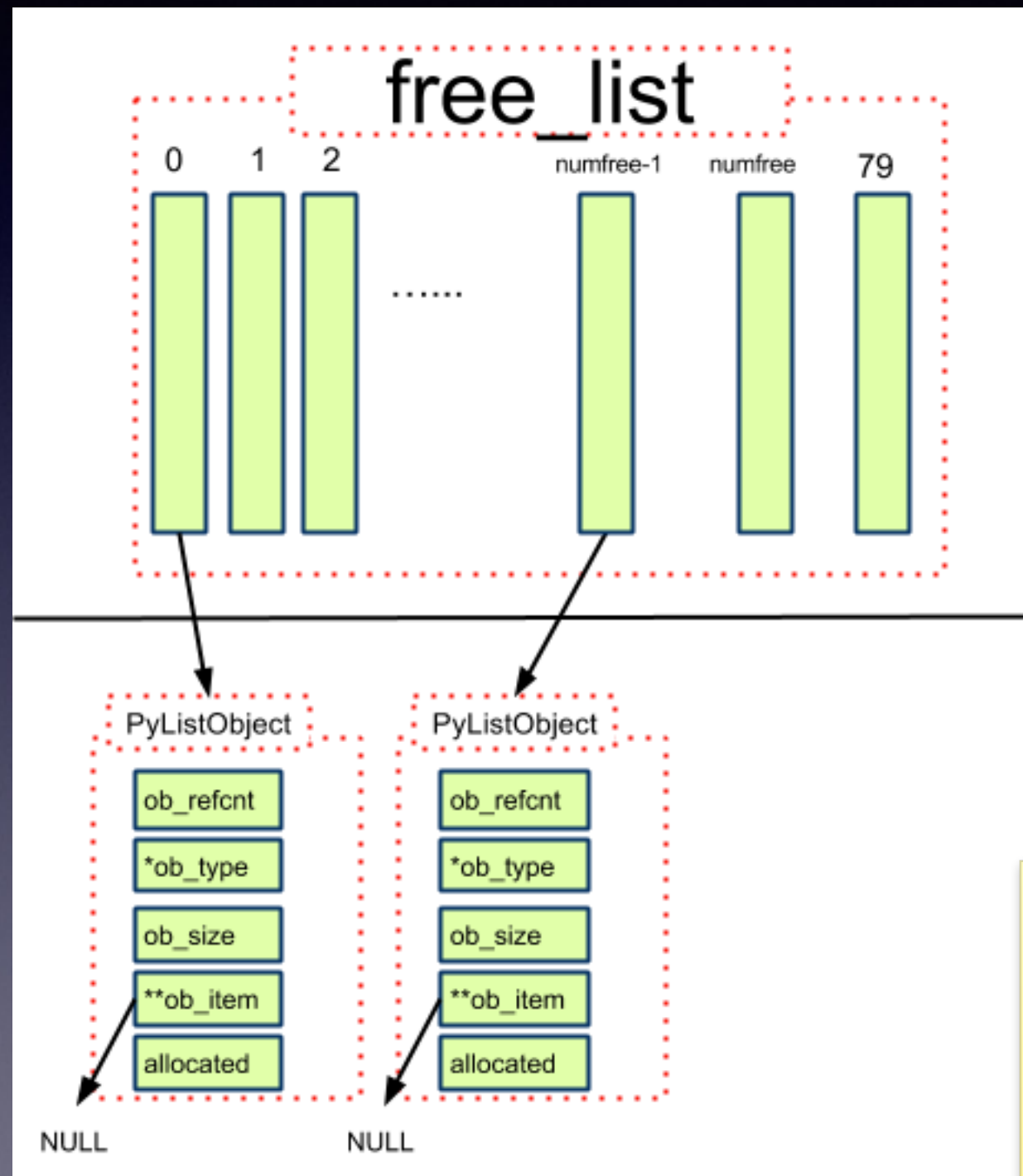
$$0 \leq \text{ob_size} \leq \text{allocated}$$



List -

```
/* Empty list reuse scheme to save calls to malloc and free */  
#ifndef PyList_MAXFREELIST  
#define PyList_MAXFREELIST 80  
#endif  
  
// 80 ↑  
static PyListObject *free_list[PyList_MAXFREELIST];  
  
static int numfree = 0;
```

List -

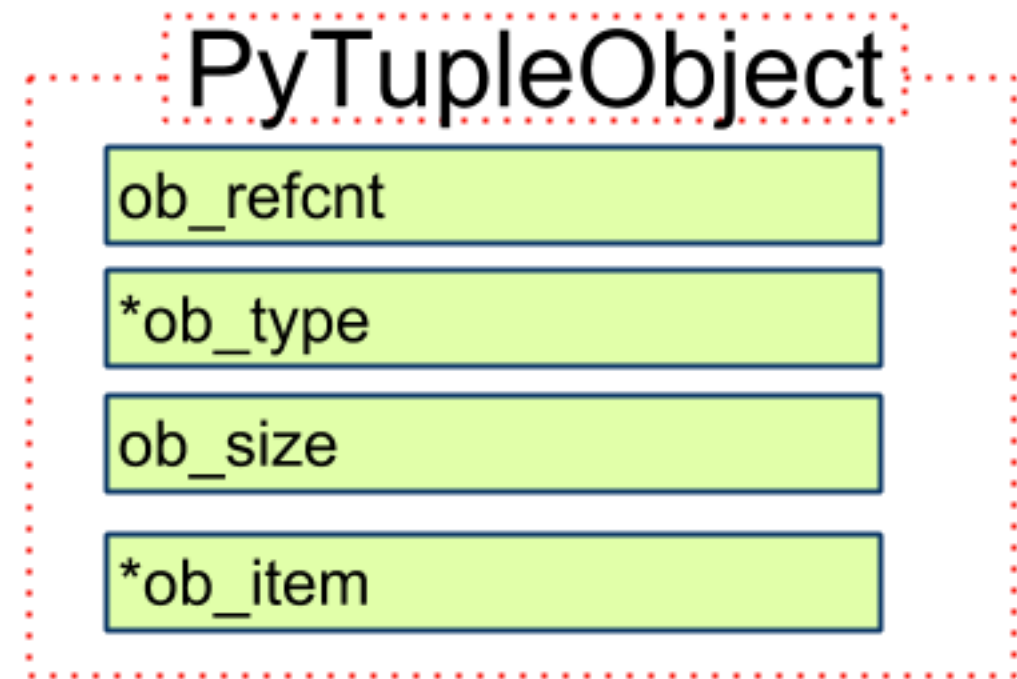


对一个列表对象PyListObject, 回收时, ob_item会被回收, 其每个元素指向的对象引用-1.
但是PyListObject对象本身, 如果缓冲池未满, 会被放入缓冲池, 复用

Tuple

Tuple - PyTupleObject

```
typedef struct {  
    PyObject_VAR_HEAD  
    PyObject *ob_item[1];  
}  
PyTupleObject;
```



1. `PyObject_VAR_HEAD`
`PyTupleObject`在底层是个变长对象(需要存储列表元素个数).
虽然, 在python中, `tuple`是不可变对象

2. `PyObject *ob_item[1];`
指向存储元素的数组

Tuple - tuple

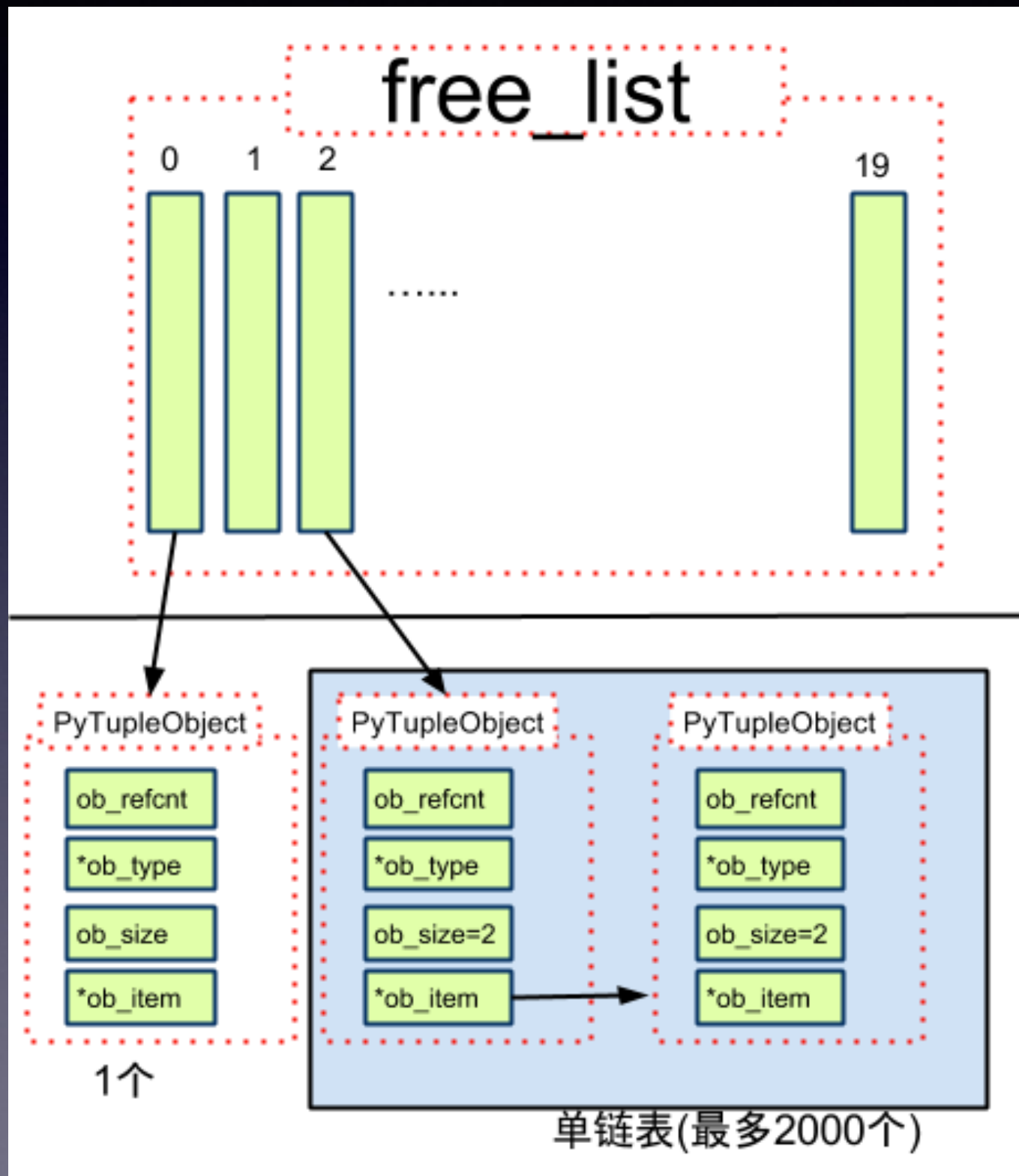
```
/* Speed optimization to avoid frequent malloc/free of small tuples */
#ifndef PyTuple_MAXSAVESIZE
#define PyTuple_MAXSAVESIZE    20
#endif

#ifndef PyTuple_MAXFREELIST
#define PyTuple_MAXFREELIST    2000
#endif

#if PyTuple_MAXSAVESIZE > 0

static PyTupleObject *free_list[PyTuple_MAXSAVESIZE];
static int numfree[PyTuple_MAXSAVESIZE];
#endif
```

Tuple - tuple



1. 作用: 优化小tuple的malloc/free
2. PyTuple_MAXSAVESIZE = 20
会被缓存的tuple长度阈值, 20, 长度<20的, 才会走对象缓冲池逻辑
3. PyTuple_MAXFREELIST 2000
每种size的tuple最多会被缓存2000个
4. PyTupleObject *free_list[PyTuple_MAXSAVESIZE]
free_list, 指针数组, 每个位置, 存储了指向一个单链表头的地址
5. numfree[PyTuple_MAXSAVESIZE]
numfree, 一个计数数组, 存储free_list对应位置的单链表长度
6. free_list[0], 指向空数组, 有且仅有一个

Dict

Dict -

1.

2.

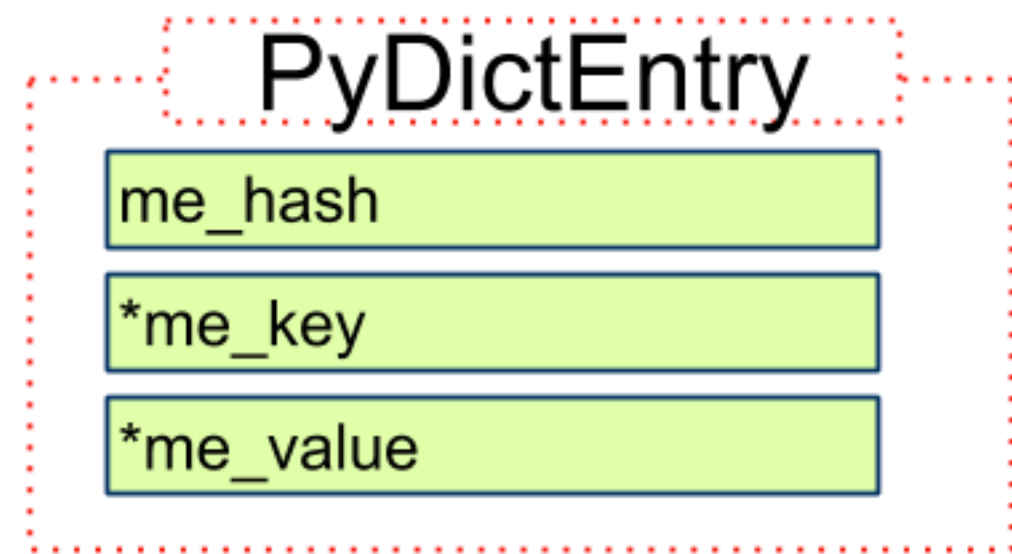
2.1 , , , , , ()

2.2 ,

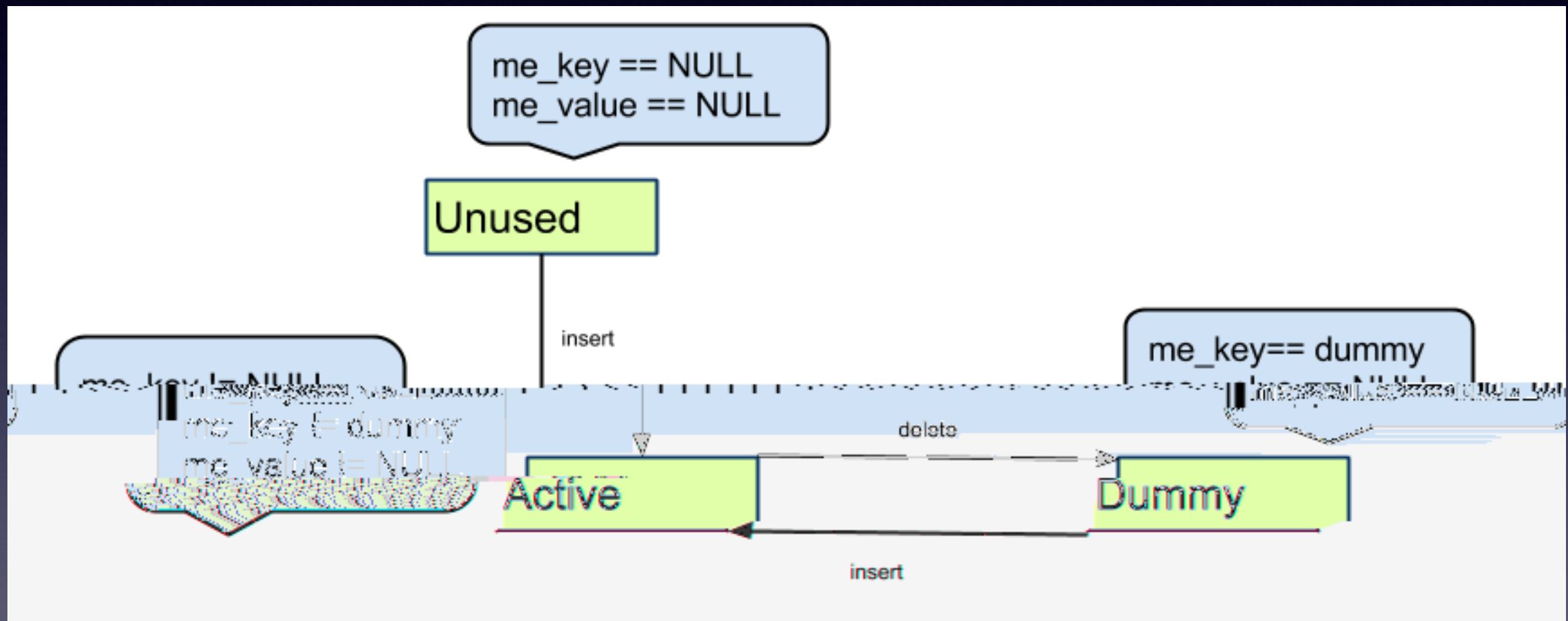
2.3 , , , ()

Dict - PyDictEntry

```
typedef struct {  
    Py_ssize_t me_hash;  
    PyObject *me_key;  
    PyObject *me_value;  
} PyDictEntry;
```



Dict - PyDictEntry



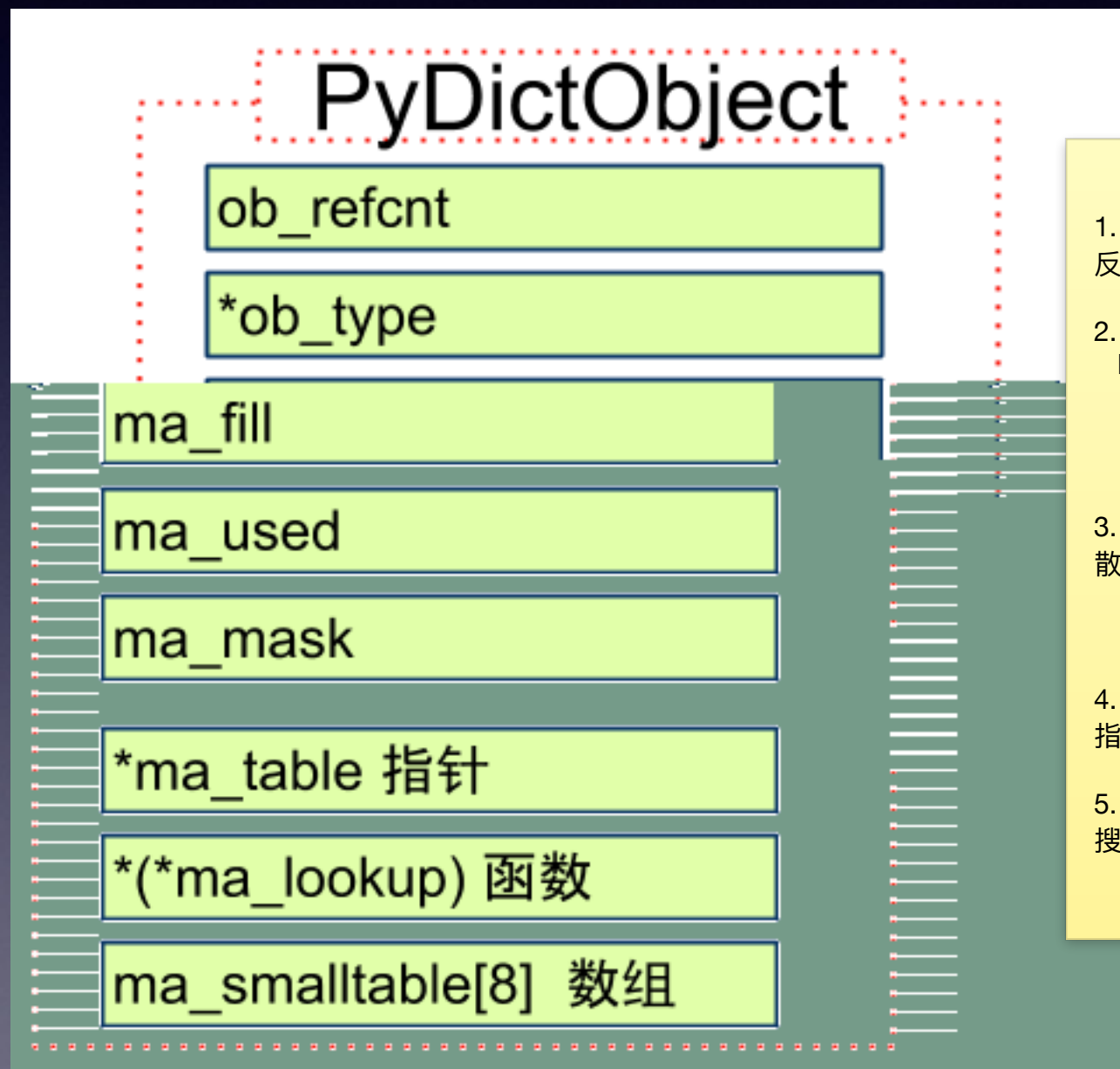
Dict - PyDictObject

```
typedef struct _dictobject PyDictObject;
struct _dictobject {
    PyObject_HEAD

    Py_ssize_t ma_fill;
    Py_ssize_t ma_used;
    Py_ssize_t ma_mask;

    PyDictEntry *ma_table;
    PyDictEntry *(*ma_lookup)(PyDictObject *mp, PyObject *key, long hash);
    PyDictEntry ma_smalltable[PyDict_MINSIZE];
};
```

Dict - PyObject



1. `PyObject_HEAD`
反而声明为定长对象, 因为`ob_size`在这里用不上, 使用`ma_fill`和`ma_used`计数
2. `Py_ssize_t ma_fill;`
`Py_ssize_t ma_used;`

`ma_fill = # Active + # Dummy`
`ma_used = # Active`
3. `Py_ssize_t ma_mask;`
散列表entry容量 = `ma_mask + 1`, 初始值`ma_mask = PyDict_MINSIZE - 1 = 7`

`ma_mask + 1 = # Unused + # Active + # Dummy`
4. `PyDictEntry *ma_table;`
指向散列表内存, 如果是小的dict(entry数量 ≤ 8). 指向`ma_smalltable`数组
5. `ma_lookup`
搜索函数

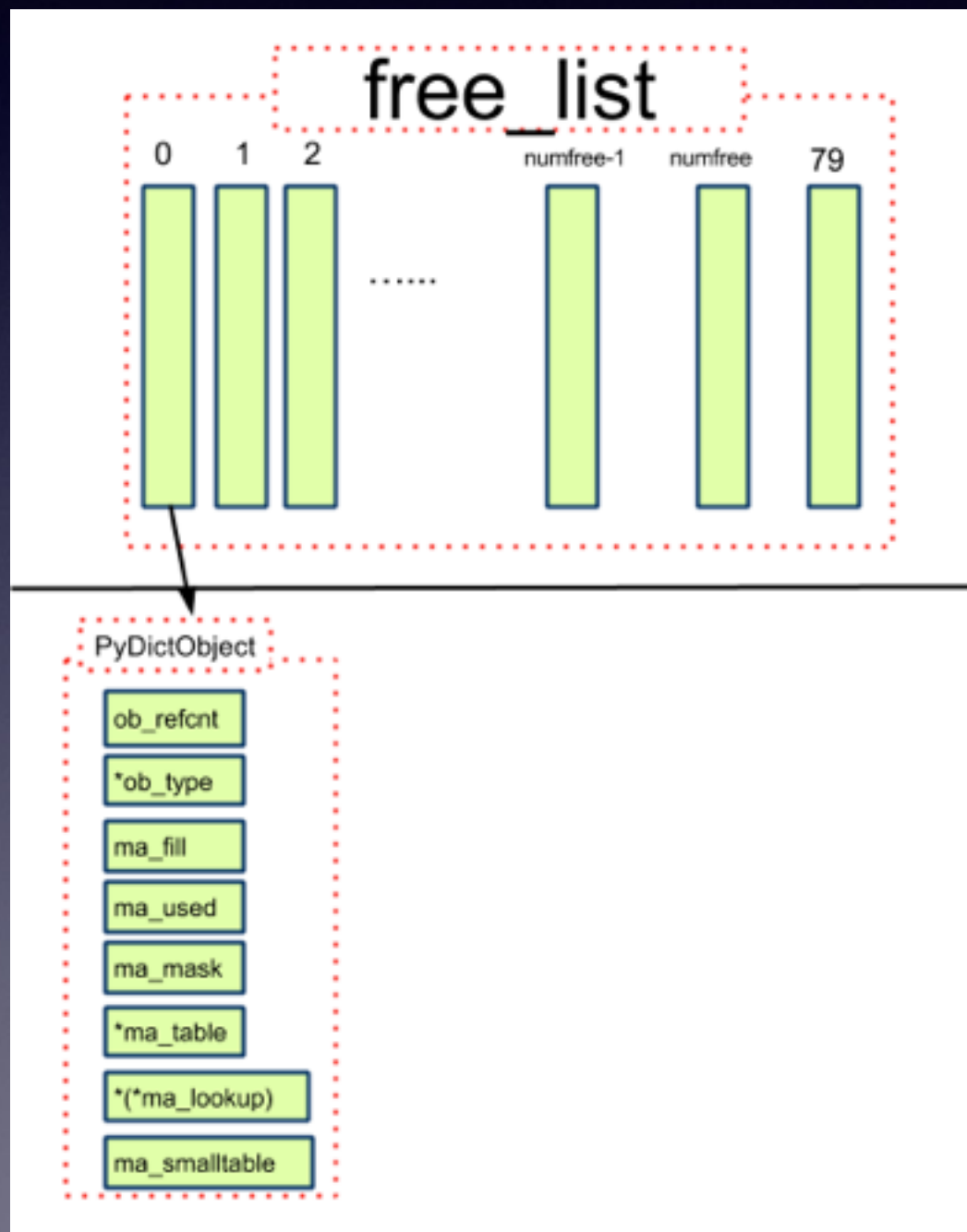
Dict - PyDictObject

1. PyDictObject, ma_fill/ma_used/
ma_mask

2. ma_smalltable,

Dict -

(PyListObject)



- Python
- Python2.7.8

Q & A

Thanks