A2. LL(1) Parse Table for Simple-Scala Language

Production		FIRST,	FOLLOW,	LOOK AHEAD,
(Scala)	1	Package import E FIRST, (<modifier)< th=""><th>3</th><th>FIRST, ((scala))</th></modifier)<>	3	FIRST, ((scala))
(packages)		package	import E	package
	3	3	FIRST, ((modifier))	FOLLOW. ((packages))
(imports)	4	import	FIRSTI ((modifier))	import
	5	3	3	FOLLOW, ((imports))
(Scala-body)	6	FIRST, ((modifier))		FIRST, ((modifier))
	7	3	3	c
(Subbody)	8	FIRST, ((modifier))	FIRST, (<modifier))< th=""><th>FIRST ((modifier))</th></modifier))<>	FIRST ((modifier))
	9	abstract		abstract
	10	final		final
(modifier)	11	segled	class object	sealed
	12	private		private
	13	protected		protected
(Subbody-tail)	14	class object	FIRST, ((modifier))	class object
(tail-type)	15	class		class
	16	object	2	object
(block)	17	{	FIRST, (modifier)	{
(stmts)	18	FIRST, ((stmt))	2	FIRST, ((stmt))
	19	3	7	3
	20	· val def		val def
	21	[bi]		[id]
	22	;f		:f
	23	while		while
(stmt)	24	case	;	case
	25	in		in
	26	Print		print
	zŋ	veturn		return
	28	{		{
(101)	29	val	•	val
(ac)	30	def ;	,	def