

LISP Programming Worksheet
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School ACSL Club of 2014–2015

You may not need to know all of this material for the next contest! Problems 1 and 2 are representative of problems you may see on contest #2. Problems 3 through 5 are representative of problems you may see on contest #4.

Questions

Evaluate the following LISP code.

1. `(DIV 24 (SUB 2 5))`
2. `(ADD (MULT 48 40)
 (SUB (SQUARE 9) 1)
 (MULT 3 5))`
3. What is the final returned value of the program?

```
(SETQ a 'hello)
(ATOM a)
```

4. What is the final value of `b` after this program is run?

```
(SETQ b '((what) is a list "?"))
(CONS (CAR b) (CDR b))
(SETQ b (CONS (CAR (CAR b)) (CDR b)))
```

5. What is the final returned value of the program?

```
(SET 'c '(21 22 23 50))
(SETQ d (CONS 33 (CDR (CDR c))))
(REVERSE d)
```

Answers

1. (DIV 24 -3)
-8

2.

```
(ADD (MULT 48 40) (SUB 81 1) (MULT 3 5))  
(ADD 1920 80 15)  
2015
```

3.

```
(SETQ a 'hello)  Set variable a to symbol hello.  
(ATOM a)         Returns true, since a is not a list.
```

4.

```
(SETQ b '((what) is a list "?"))
```

Set variable `b` to list containing elements: (a) A list containing one element, the symbol `what`. (b) The symbol `is`. (c) The symbol `list`. (d) The string `"?"`.

```
(CONS (CAR b) (CDR b))
```

Creates the list `((what) "?")`.

```
(SETQ b (CONS (CAR (CAR b)) (CDR b)))
```

Changes the value of the first element in `b` to the first element in the list `(what)`, the symbol `what`.

Therefore, the value of `b` is `(what is a list "?")`.

5.

<code>(SET 'c '(21 22 23 50))</code>	Set variable <code>c</code> to list containing elements 21, 22, 23, and 50.
<code>(SETQ d (CONS 33 (CDR (CDR c))))</code>	Set variable <code>d</code> to list containing elements 33 and 50.
<code>(REVERSE d)</code>	Returns (50 33).