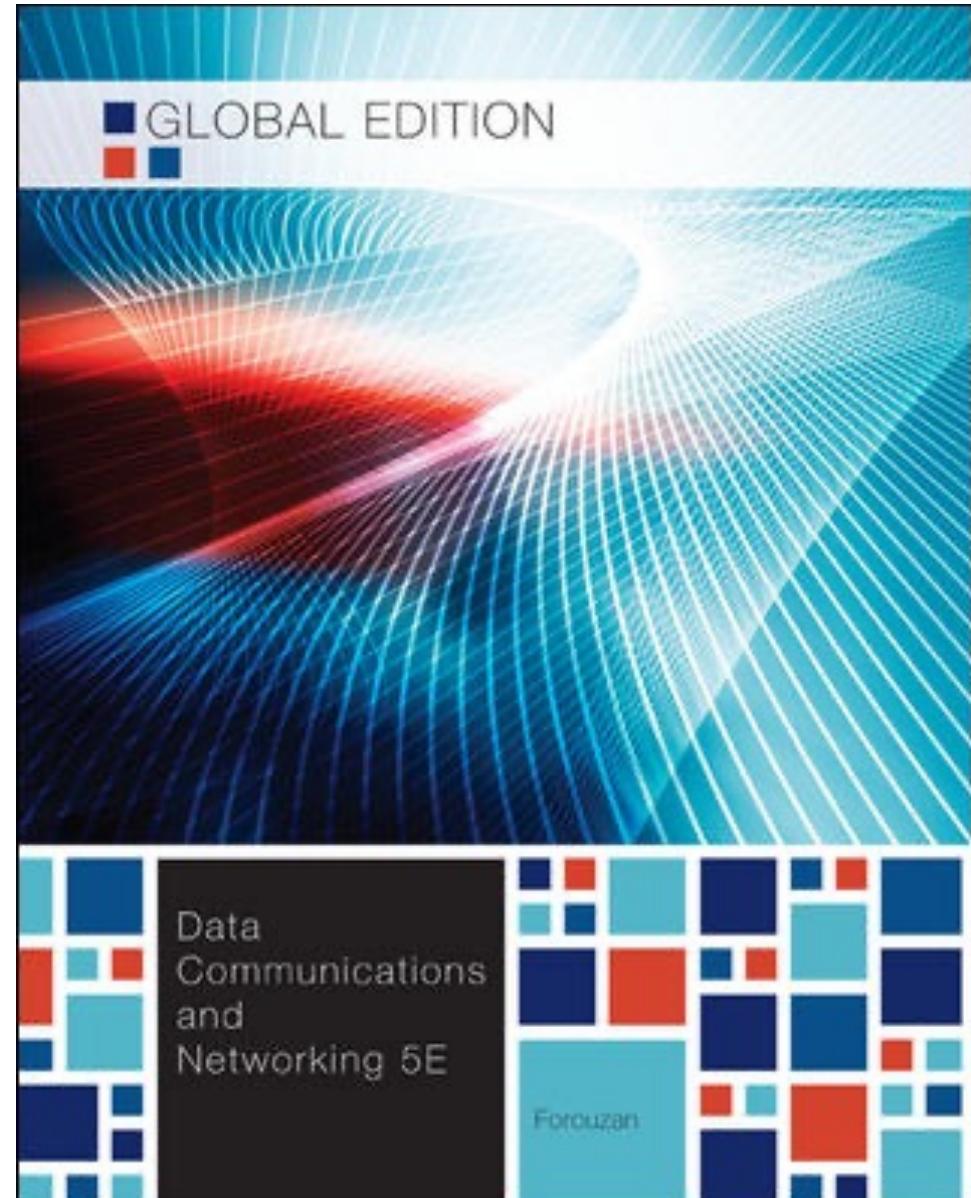


Chapter 3

Introduction To Physical Layer



Chapter 3: Outline

3.1 DATA AND SIGNALS

3.2 PERIODIC ANALOG SIGNALS

3.3 DIGITAL SIGNALS

3.4 TRANSMISSION IMPAIRMENT

3.5 DATA RATE LIMITS

3.6 PERFORMANCE

Chapter 3: Objective

- ❑ The first section shows how **data and signals** can be either **analog or digital**. Analog refers to an entity that is continuous; digital refers to an entity that is discrete.
- ❑ The second section shows that only **periodic analog signals** can be used in **data communication**. The section discusses **simple** and **composite** signals. The attributes of analog signals such as period, frequency, and phase are also explained.
- ❑ The third section shows that only **non-periodic digital signals** can be used in data communication. The attributes of a digital signal such as **bit rate** and **bit length** are discussed. We also show how digital data can be sent using analog signals. **Baseband and broadband** transmission are also discussed in this section.

Chapter 3: Outline

- ❑ The fourth section is devoted to **transmission impairment**. The section shows how attenuation, distortion, and noise can impair a signal.
- ❑ The fifth section discusses the **data rate** limit: how many bits per second we can send with the available channel. The data rates of noiseless and noisy channels are examined and compared.
- ❑

3.1 Data and Signals

■ A scenario between Alice and Bob

- ✓ Alice working in Sky Research needs to have communication with Bob of Scientific Books to publish her research.
- ✓ Five level communication between Alice and Bob
 - ◆ Application, Transport, Network, Datalink Layer – Logical communication
 - ◆ Physical Layer - Physical communication
- ✓ Alice and Bob exchange data.
 - ◆ A signal is exchanged in physical layer.
- ✓ Media have to change data to signals.
 - ◆ Data can be analog or digital
 - ◆ Signal can be analog or digital

3.1 Data and Signals

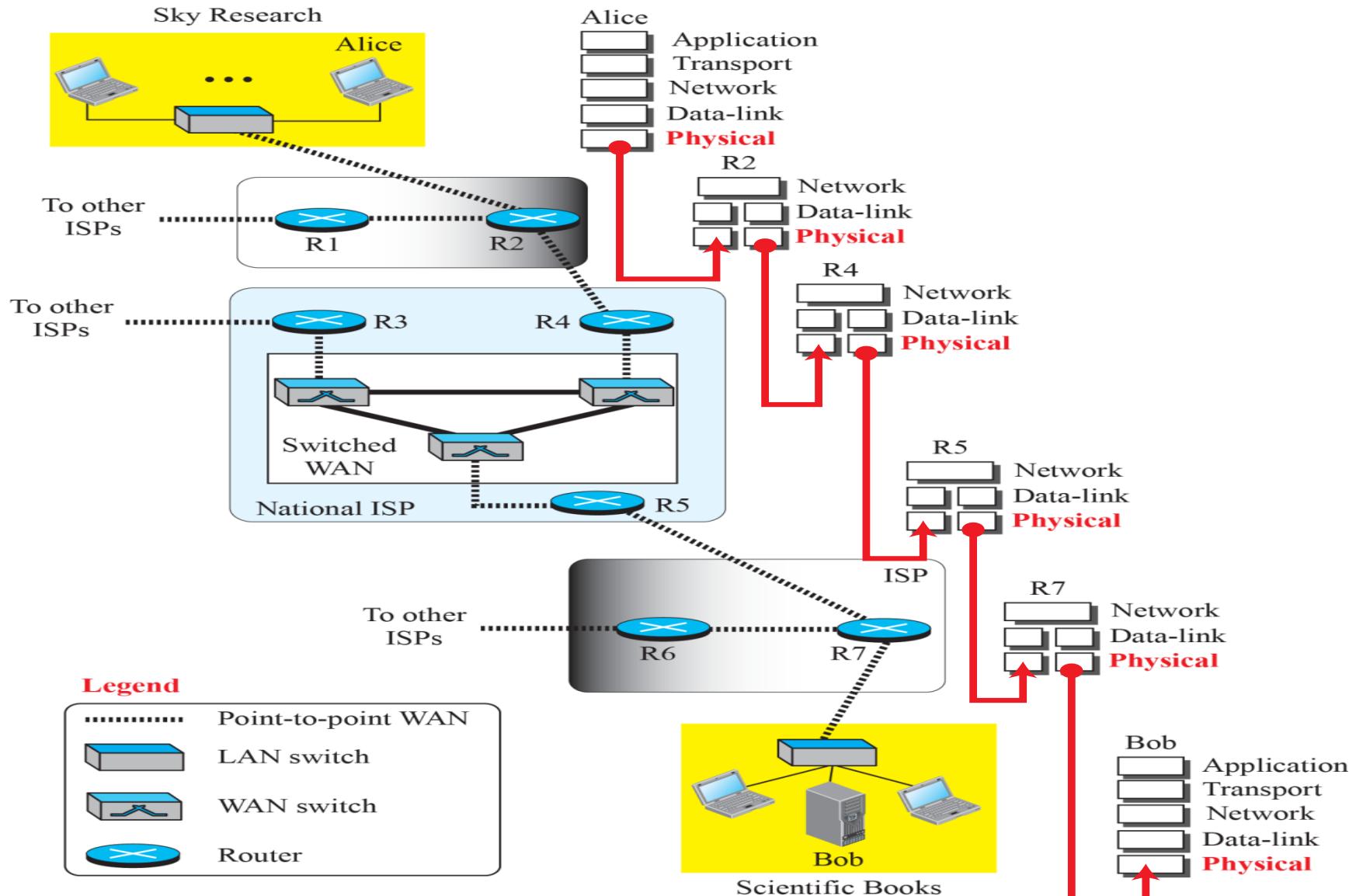


Figure 3.1: Communication at the physical layer

3.1.1 Analog and Digital Data

- Data can be **analog** or **digital**.
- Analog data refers to information that is **continuous**
 - ✓ Ex : Voice, Temperature, Wave of Earthquake
- Digital data refers to information that has **discrete**
 - ✓ Ex : 0 or 1, digital clock

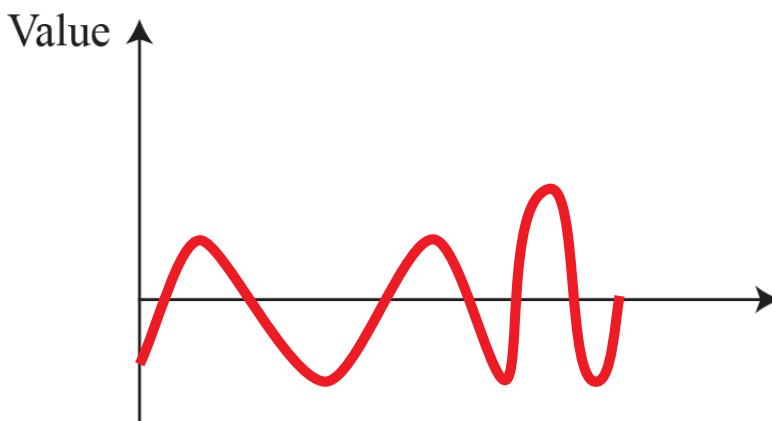


3.1.2 Analog and Digital Signal

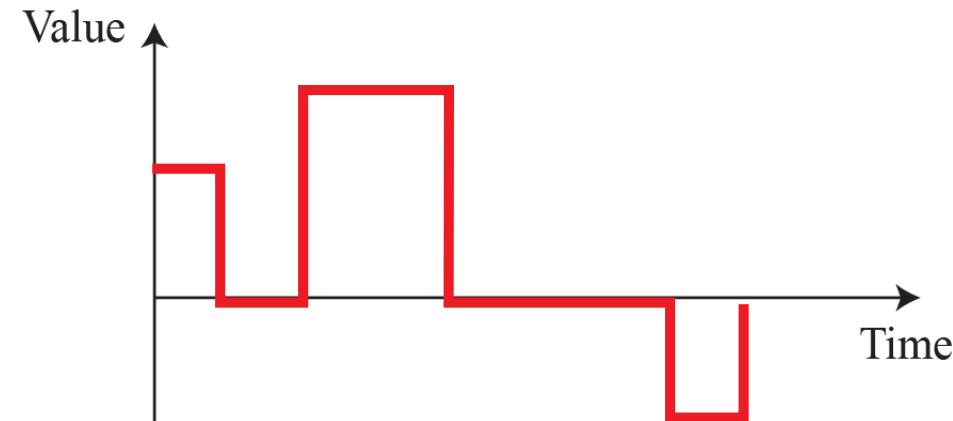
■ Signals can be either analog or digital.

- ✓ An **analog** signal has **infinitely many levels** of intensity over a period of time.
- ✓ A **digital** signal can have only a **limited** number of defined values.

■ Comparison of analog and digital signals



a. Analog signal



b. Digital signal

3.1.3 Periodic and Non-periodic Signal

- A **periodic signal** completes a **pattern** within a time frame, called a **period**, and **repeats** that pattern over subsequent identical periods.
 - ✓ The completion of **one pattern** is called a **cycle**.
- A **nonperiodic signal** changes without exhibiting a **pattern** or cycle.

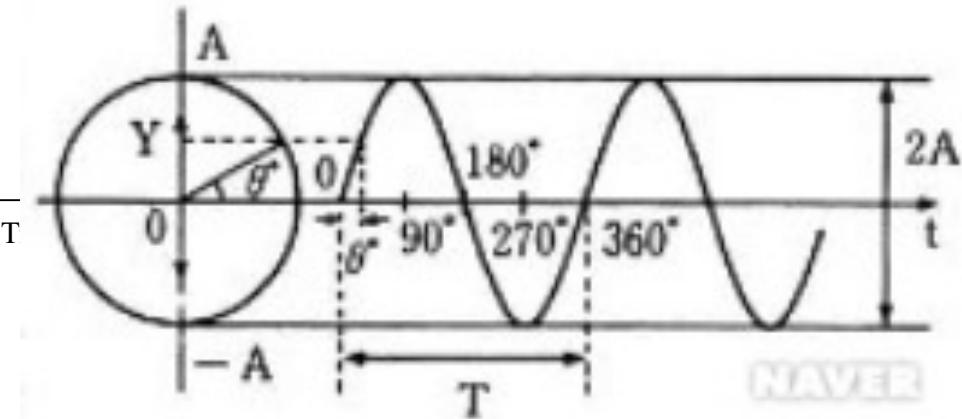
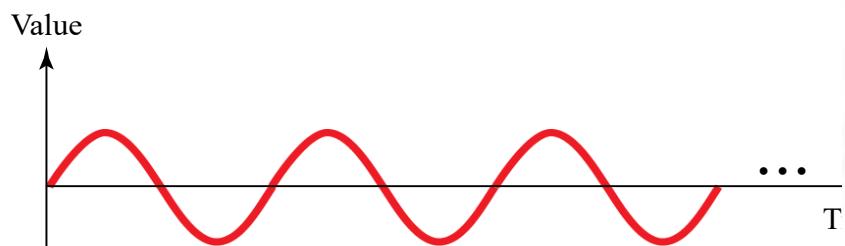
In **data communications**, we commonly use **periodic analog signals** and **nonperiodic digital signals**.

3.2 Periodic Analog Signals

- Periodic analog signals can be classified as simple or composite.
 - ✓ A simple periodic analog signal, a sine wave, cannot be decomposed into simpler signals.
 - ✓ A composite periodic analog signal is composed of multiple sine waves.

3.2.1 Sine Wave

- The sine wave is the most fundamental form of a **periodic analog signal**.
- A sine wave can be represented by three parameters : peak **Amplitude, Frequency, Phase**.

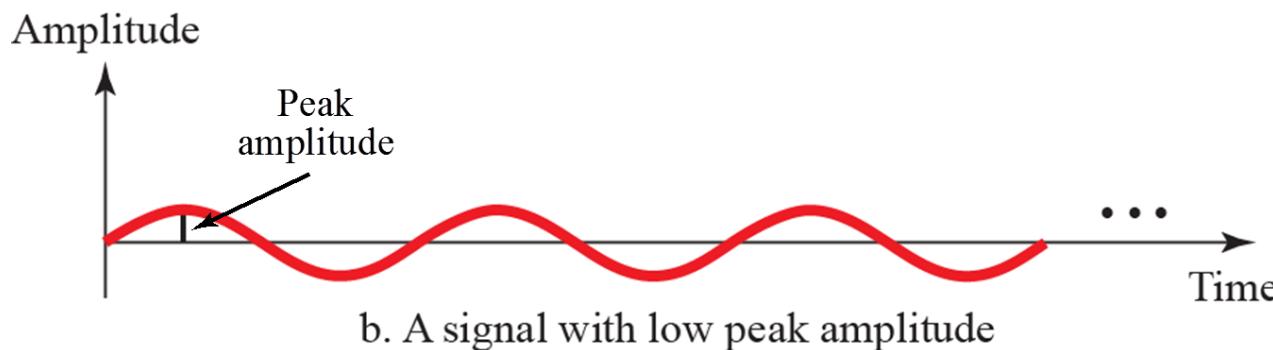
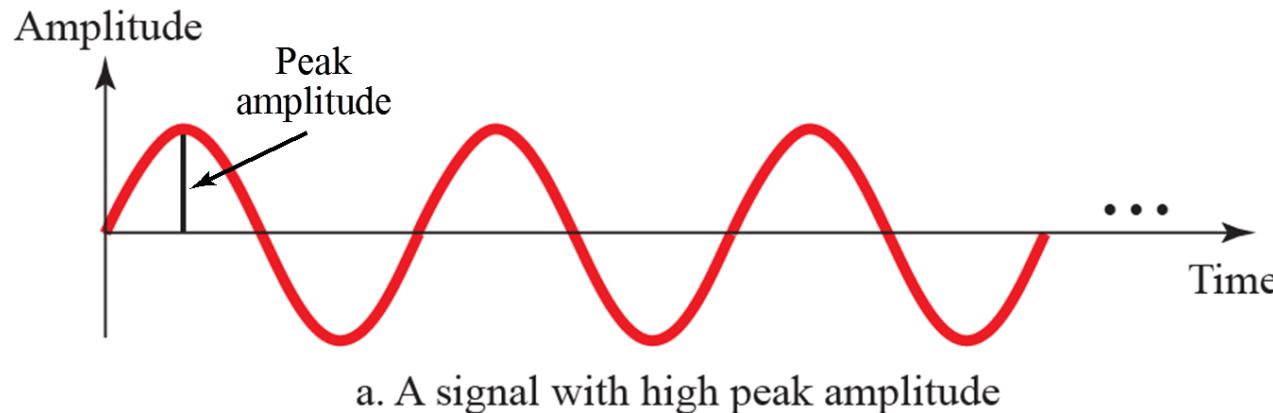


$$S(t) = A \sin (2\pi f t + \theta)$$

✓ f is frequency
✓ $\theta = 0 \sim 360$ degree

3.2.1 Sine Wave

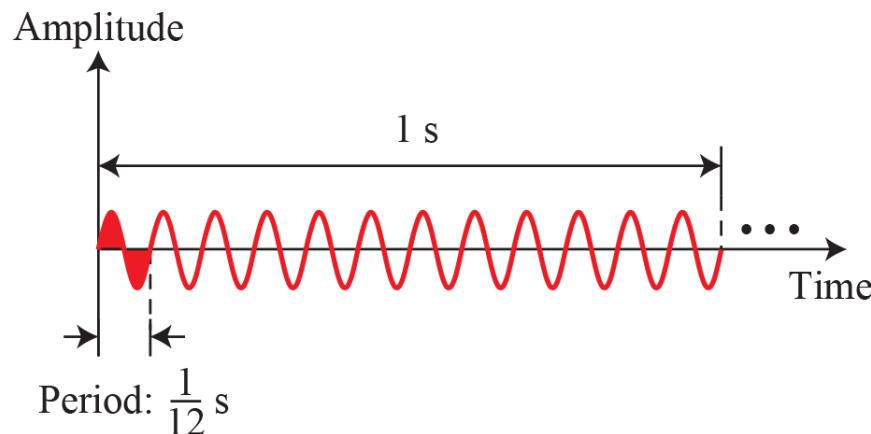
- Two signals with two different amplitudes



3.2.1 Sine Wave

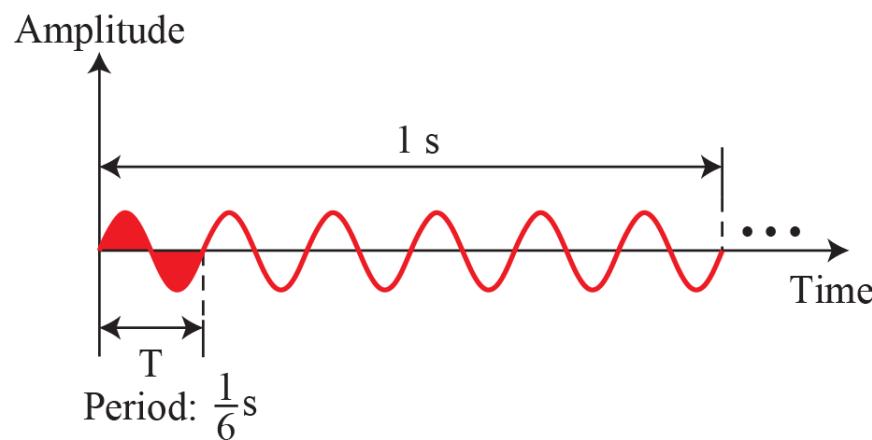
- Two signals with the same phase and amplitudes, but different frequency.

12 periods in 1 s → Frequency is 12 Hz



a. A signal with a frequency of 12 Hz

6 periods in 1 s → Frequency is 6 Hz



b. A signal with a frequency of 6 Hz

If a signal does not change at all, its frequency is zero.

If a signal changes instantaneously, its frequency is infinite.

3.2.1 Sine Wave

- **Period** is the amount of time, in seconds, a signal needs to complete 1 cycle.
- **Frequency** is the number of periods in 1s.

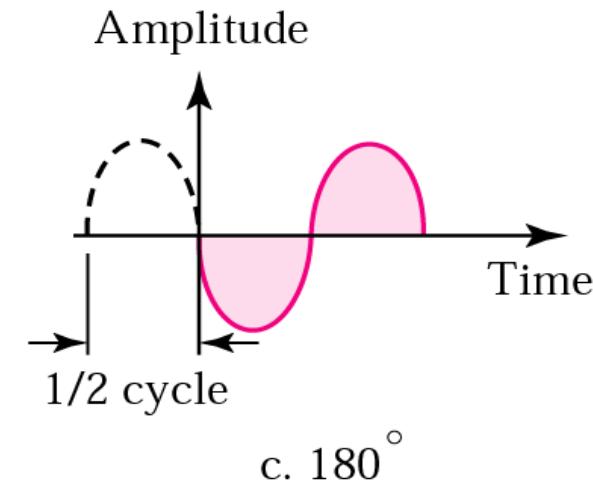
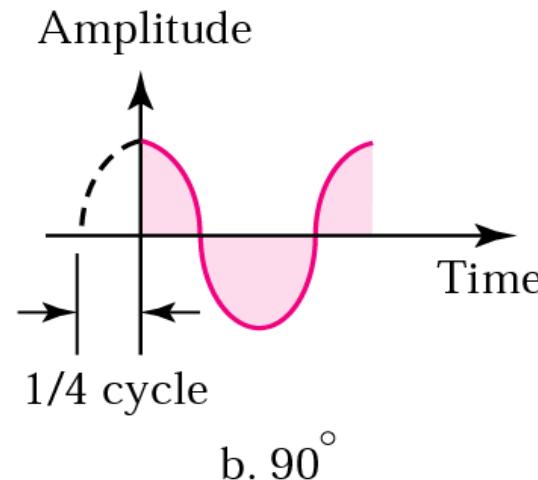
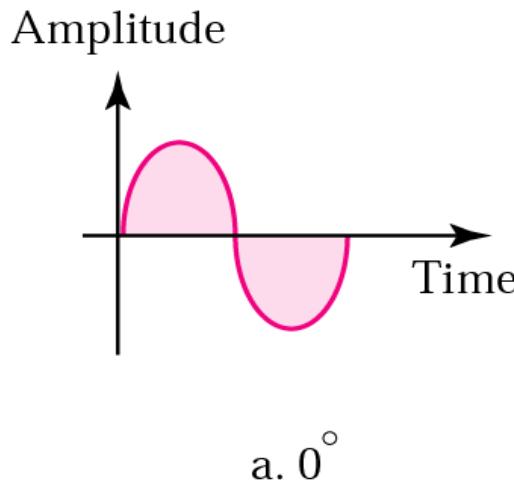
$$f = \frac{1}{T} \quad \text{and} \quad T = \frac{1}{f} \quad f \text{ is frequency and } T \text{ is period.}$$

■ Units of period and frequency

Period		Frequency	
Unit	Equivalent	Unit	Equivalent
Seconds (s)	1 s	Hertz (Hz)	1 Hz
Milliseconds (ms)	10^{-3} s	Kilohertz (kHz)	10^3 Hz
Microseconds (μ s)	10^{-6} s	Megahertz (MHz)	10^6 Hz
Nanoseconds (ns)	10^{-9} s	Gigahertz (GHz)	10^9 Hz
Picoseconds (ps)	10^{-12} s	Terahertz (THz)	10^{12} Hz

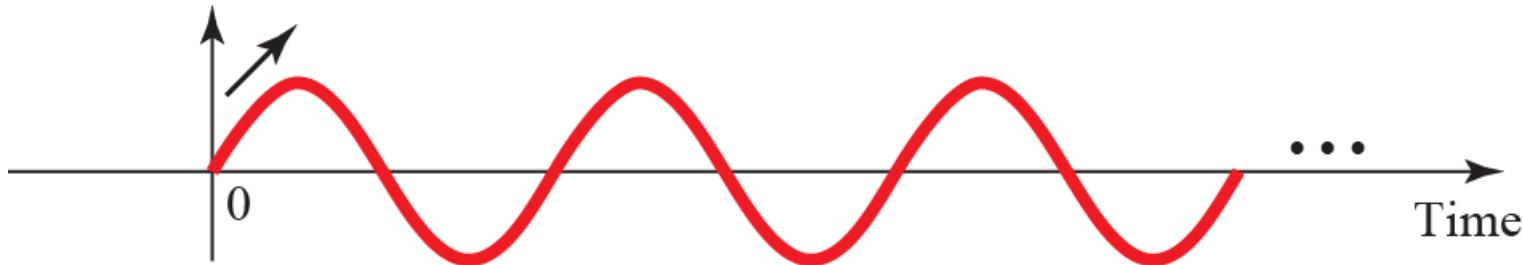
3.2.2 Phase

- The term phase describes the **position** of the waveform **relative to time 0**.
- If the wave is shifted backward or forward along the time axis, phase describes the **amount** of that shift.
- It indicates the status of the first cycle.

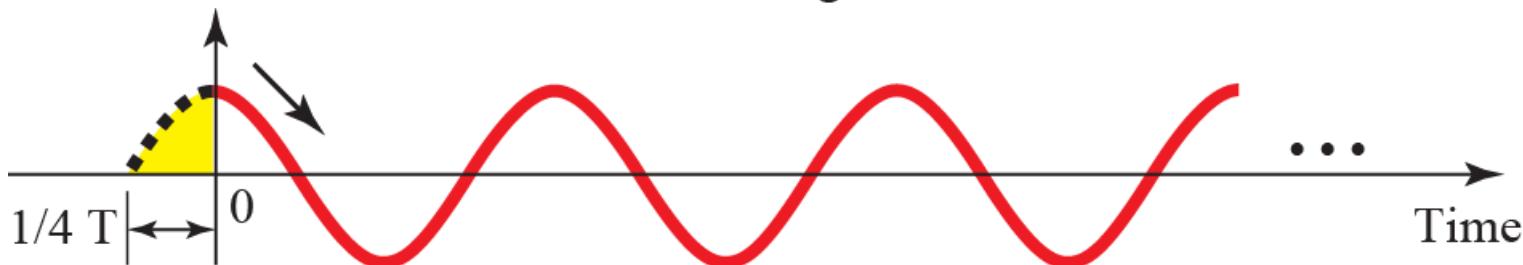


3.2.2 Phase

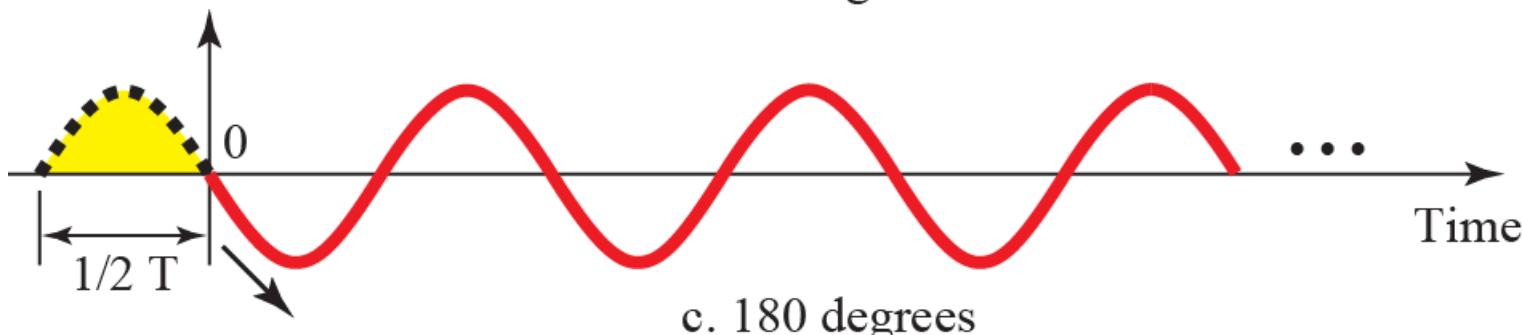
- Three sine waves with different phases



a. 0 degrees



b. 90 degrees



c. 180 degrees

3.2.4 Time and Frequency Domains

■ Time Domain Plot

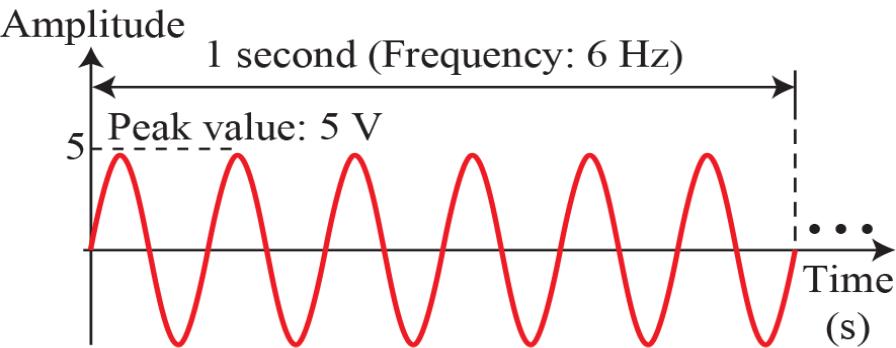
- ✓ It shows **changes in signal amplitude** with respect to time (it is an amplitude-versus-time plot).
- ✓ Phase is not explicitly shown on a time-domain plot.

■ Frequency Domain Plot

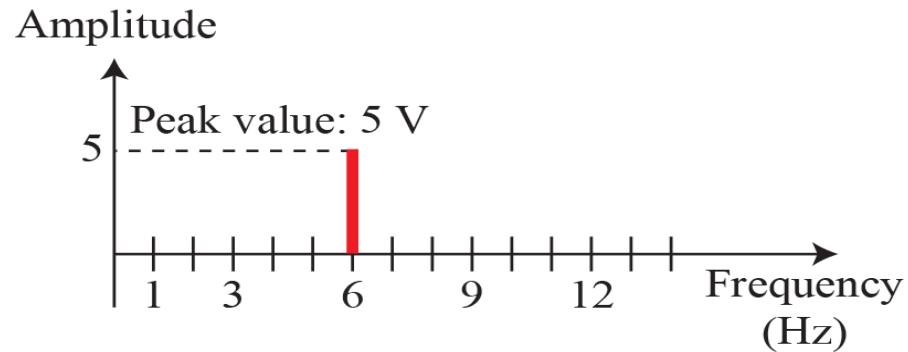
- ✓ It shows the relationship between **amplitude and frequency**.
- ✓ It is concerned with only peak value and frequency.
- ✓ Changes of amplitude are not shown.

3.2.4 Time and Frequency Domains

■ Single sine waves



a. A sine wave in the time domain

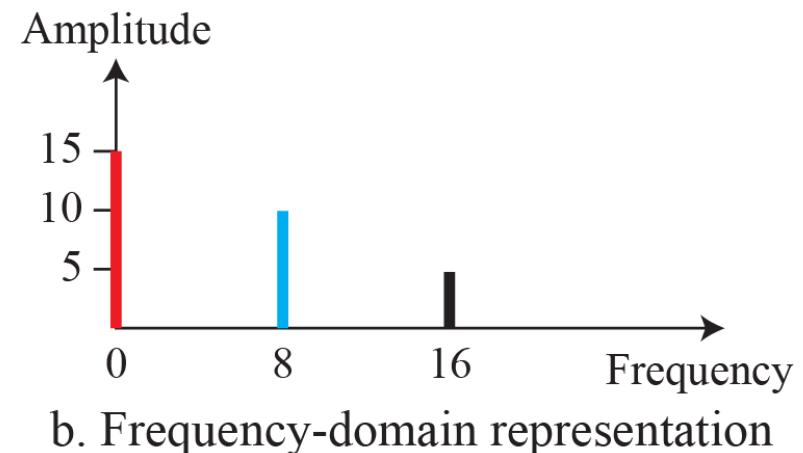
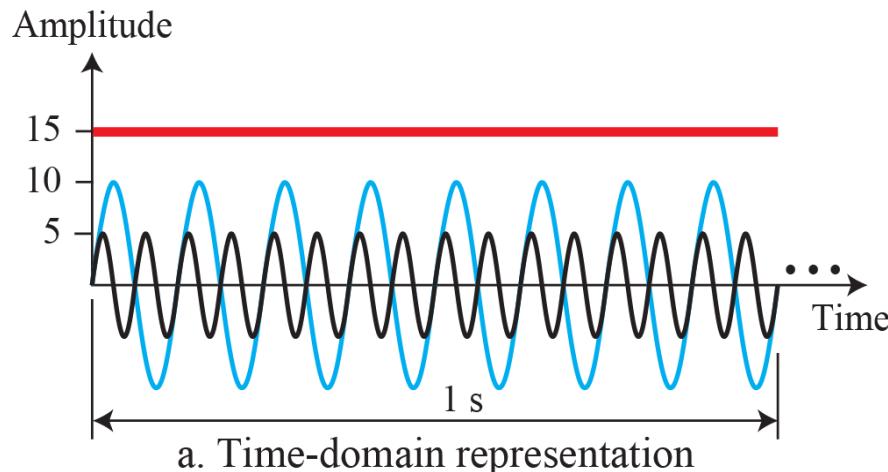


b. The same sine wave in the frequency domain

A **complete sine wave in the time domain** can be represented by one **single spike** in the frequency domain.

3.2.4 Time and Frequency Domains

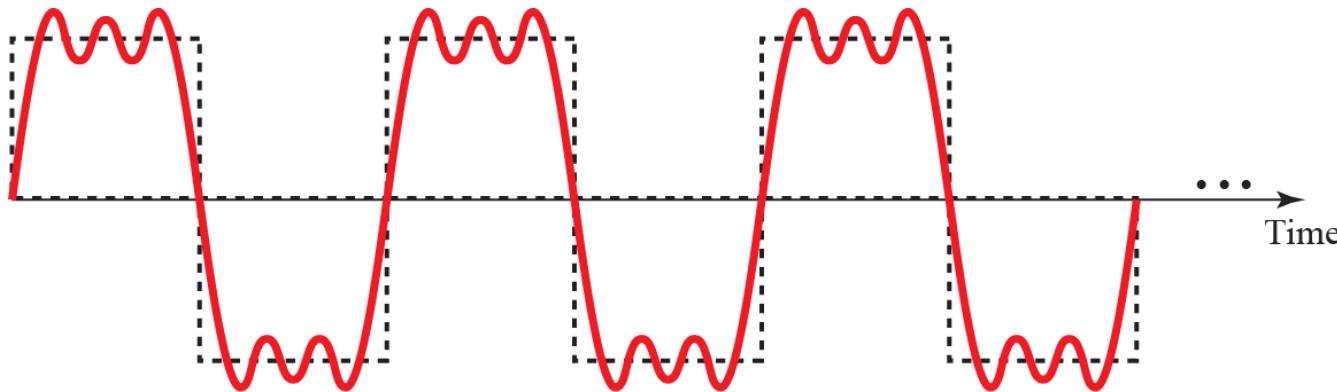
■ Three sine waves



- ✓ *A single-frequency sine wave is not useful in data communications;*
- ✓ *we need to send a composite signal, a signal made of many simple sine waves.*

2.3.5 Composite Signals

- A periodic composite signal with frequency f .

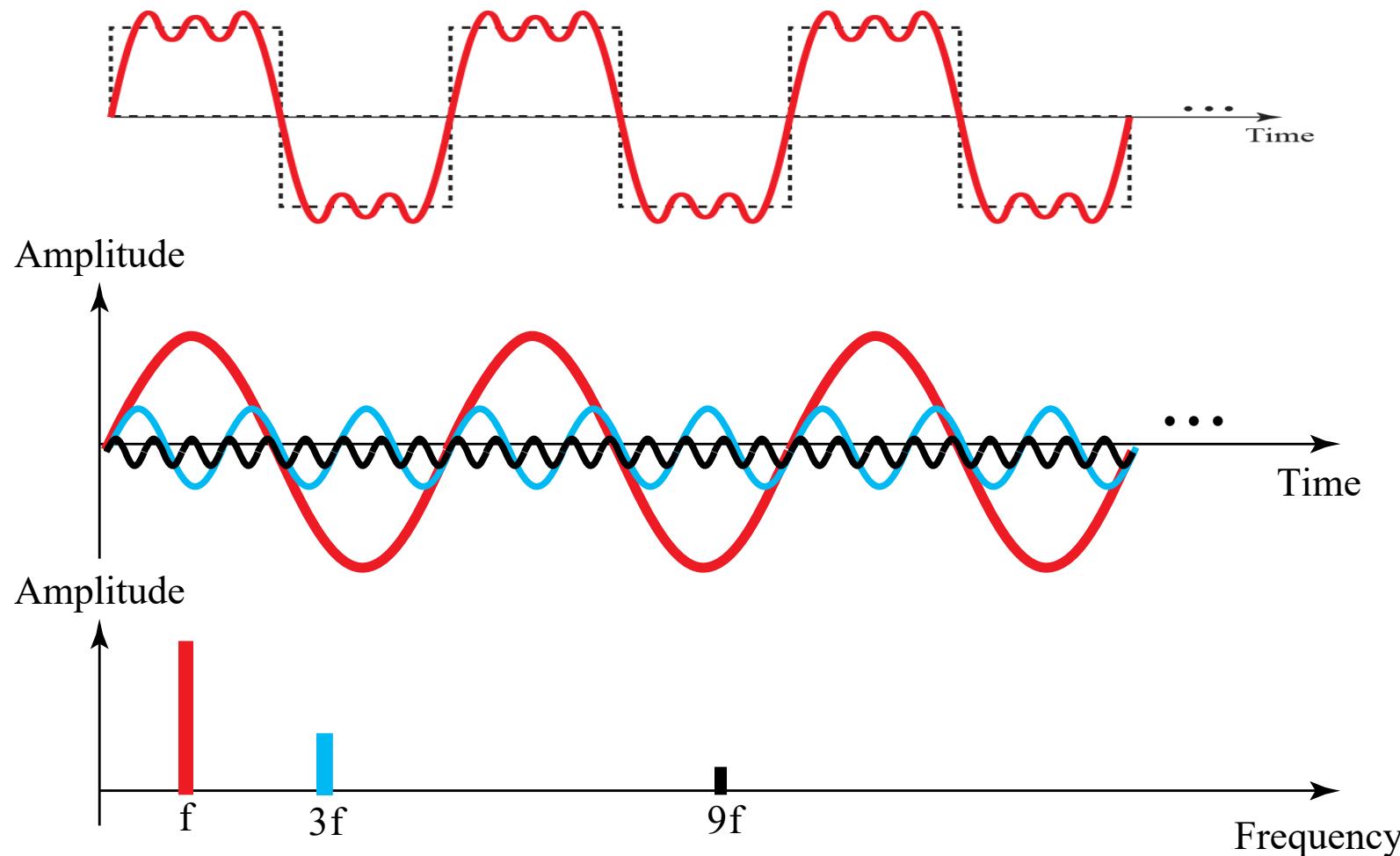


- ✓ It is very **difficult** to manually **decompose** this signal into a series of simple sine waves.
- ✓ **Fourier Series** <http://jaeseo0519.tistory.com/127>

According to Fourier analysis, any composite signal is a combination of simple sine waves with different frequencies, amplitudes, and phases.

Example 3.8

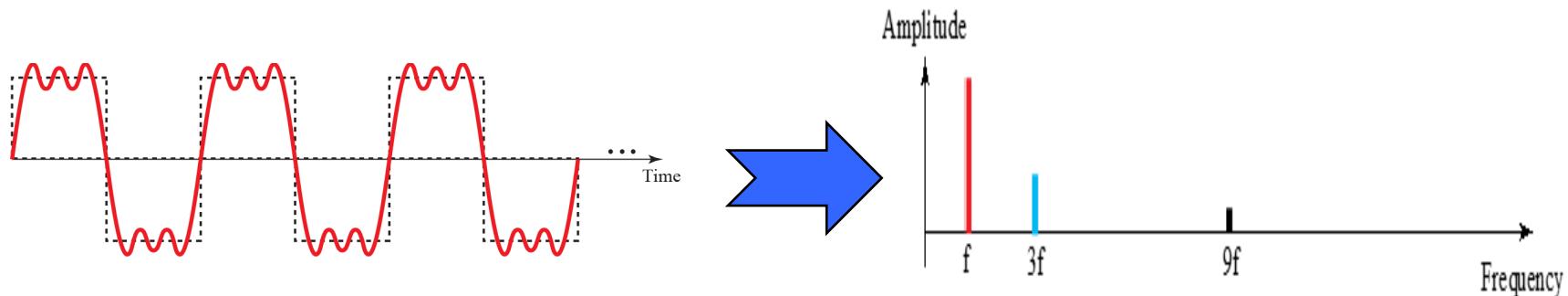
- Decomposition of a composite periodic signal



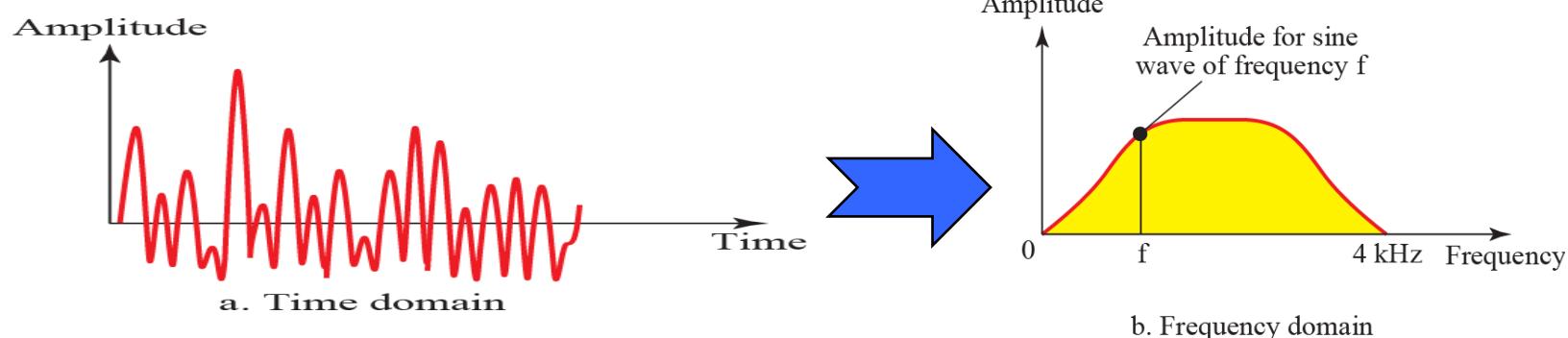
b. Frequency-domain decomposition of the composite signal

3.2.5 Composite Signals

- Decomposition of Periodic composite signal
 - a series of signals with discrete frequencies.



- Decomposition of Nonperiodic composite signal
 - a series of signals with continuous frequencies.

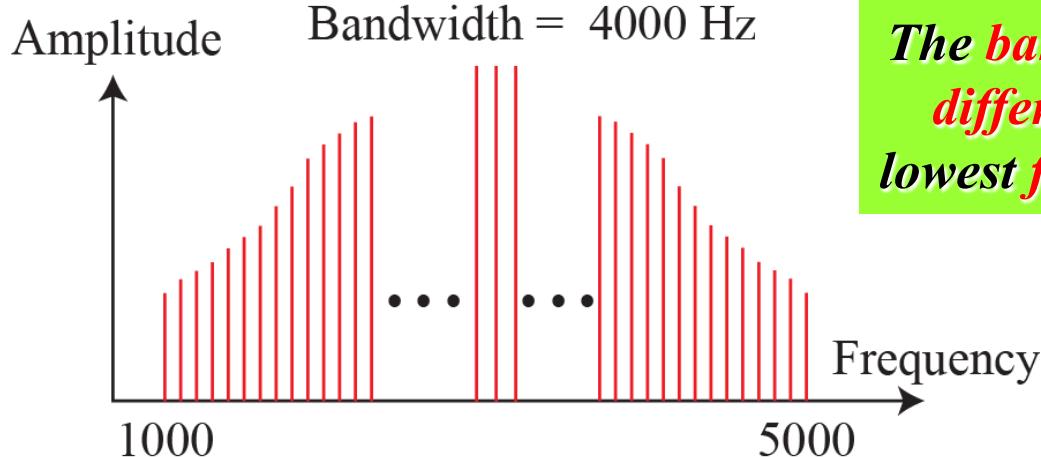


3.2.6 Bandwidth

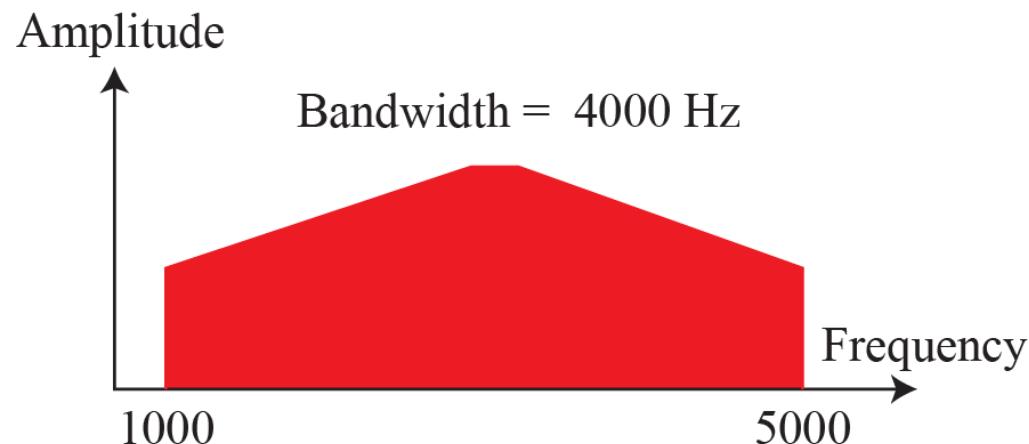
- The range of frequencies contained in a composite signal is its bandwidth.
 - ✓ If a composite signal contains frequencies between 1000 and 5000, its bandwidth is $5000 - 1000 = 4000$.

*The **bandwidth** of a composite signal is the **difference** between the highest and the lowest **frequencies** contained in that signal.*

3.2.6 Bandwidth



a. Bandwidth of a periodic signal



b. Bandwidth of a nonperiodic signal

Figure 3.13: The bandwidth of periodic and nonperiodic composite signals

3.3 Digital Signals

- Information can also be represented by a digital signal.
 - ✓ For example, a 1 can be encoded as a positive voltage and a 0 as zero voltage.
- A digital signal can have more than two levels.
 - ✓ In this case, we can send more than 1 bit for each level.
 - ✓ Figure 3.17 shows two signals, one with two levels and the other with four levels.

■ Topics discussed in this section:

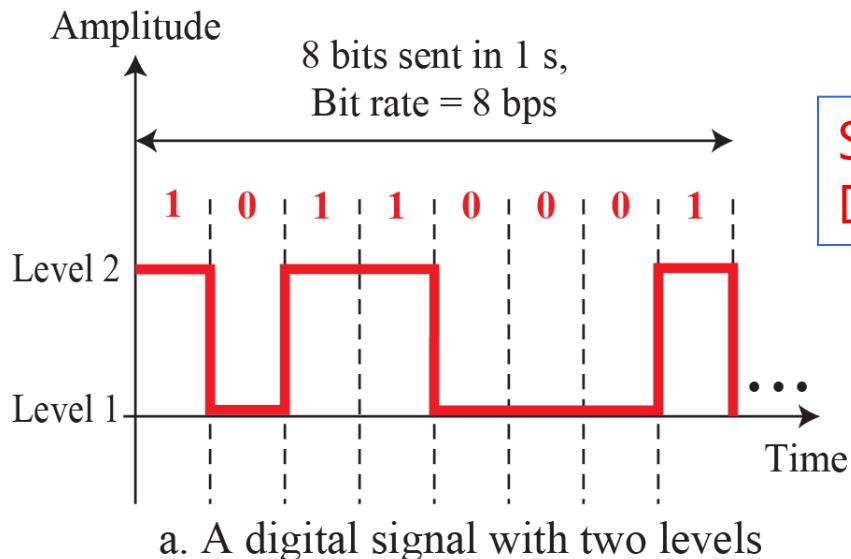
3.3.1 Bit Rate

3.3.2 Bit Length

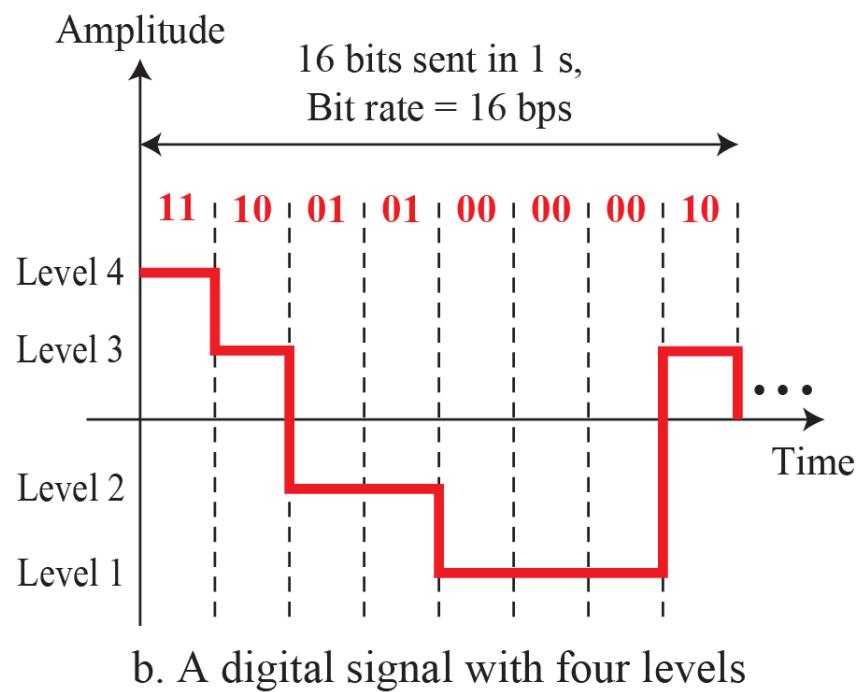
3.3.3 Digital Signal as a Composite Analog Signal

3.3.4 Transmission of Digital Signals

Figure 3.17: Two digital signals: one with two signal levels and the other with four signal levels



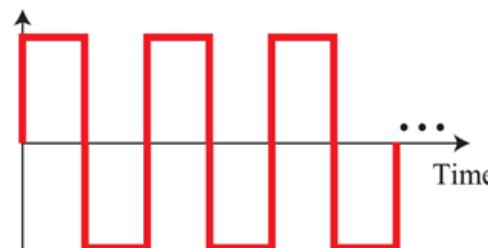
Signal Rate : 8baud
Data Rate : 8bps



Signal Rate : 8baud
Data Rate : 16bps

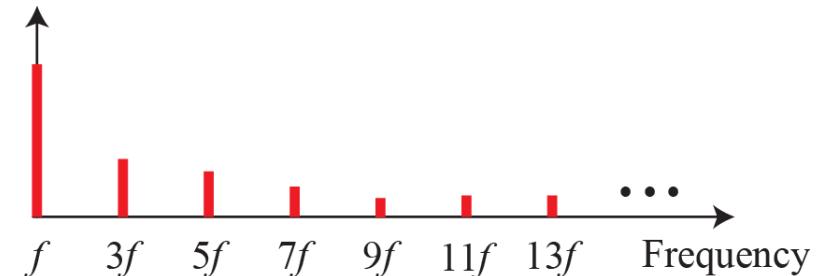
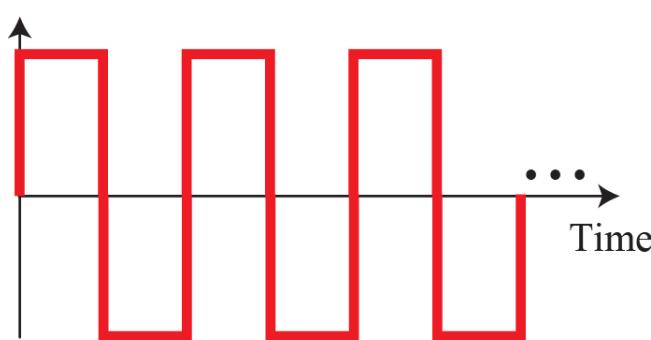
3.3.3 Digital as Composite Analog

- A digital signal is a composite analog signal and it's bandwidth is infinite.
- A digital signal **connect** vertical and horizontal line segments in the **time domain**.
 - ✓ Vertical line means a **frequency of infinity**.
 - ✓ Horizontal line means a **frequency of zero**.
- Going from a frequency of zero to infinity implies **all frequencies** in between are part of the domain.

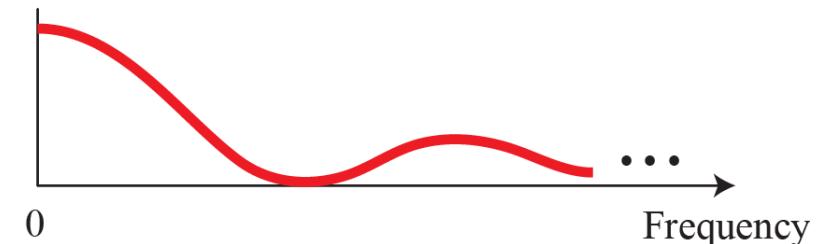


3.3.3 Digital as Composite Analog

- The time and frequency domains of **periodic** and **nonperiodic** digital signals



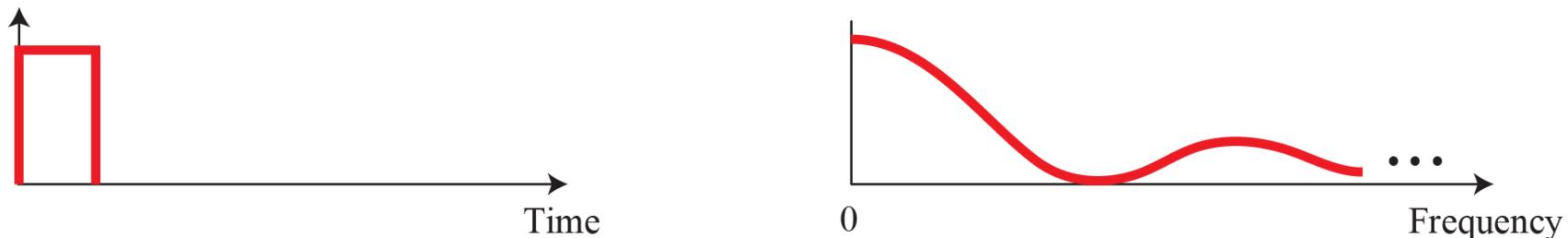
a. Time and frequency domains of periodic digital signal



b. Time and frequency domains of nonperiodic digital signal

3.3.4 Transmission of Digital Signals

- A **digital** signal is a **composite analog** signal with an infinite bandwidth.



b. Time and frequency domains of nonperiodic digital signal

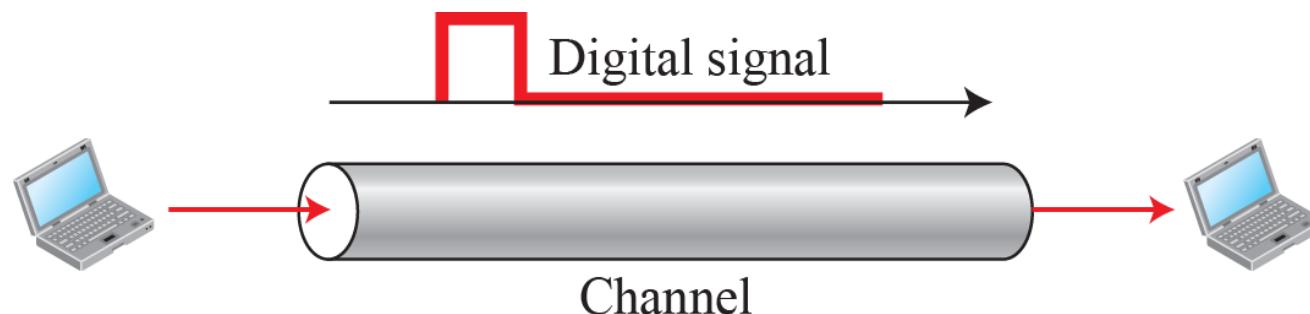
- Transmission of Digital Signals

- ✓ Baseband Transmission
- ✓ Broadband Transmission

3.3.4 Transmission of Digital Signals

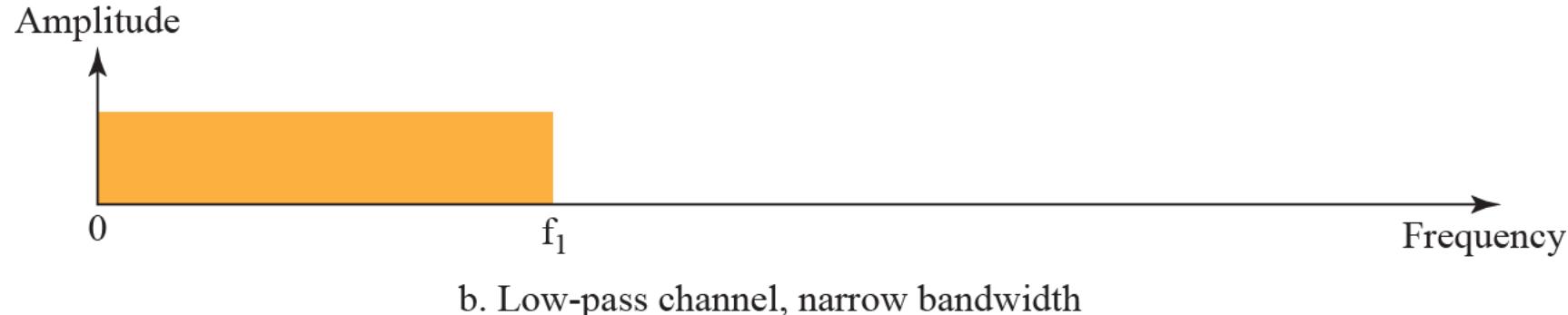
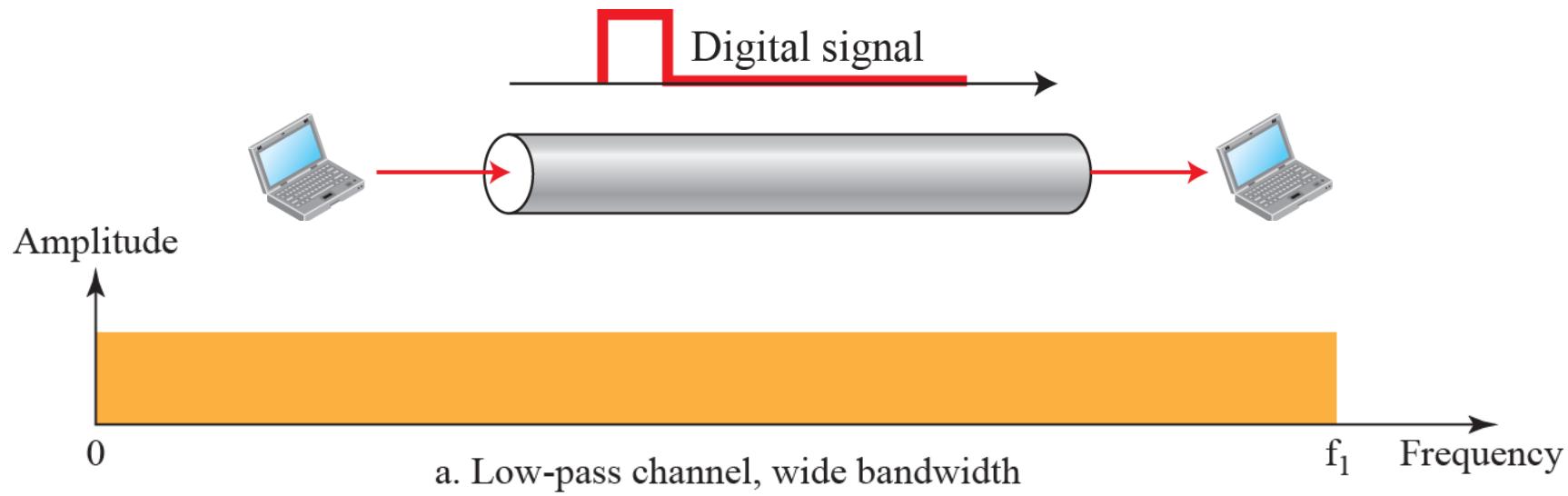
■ Baseband Transmission

- ✓ It means **sending a digital signal** over a channel **without changing in modulation** (the digital signal to an analog signal).
- ✓ Baseband transmission requires **dedicated low-pass channel** with a bandwidth that starts **from zero**.
- ✓ Baseband can be synonymous with low-pass or non-modulated



3.3.4 Transmission of Digital Signals

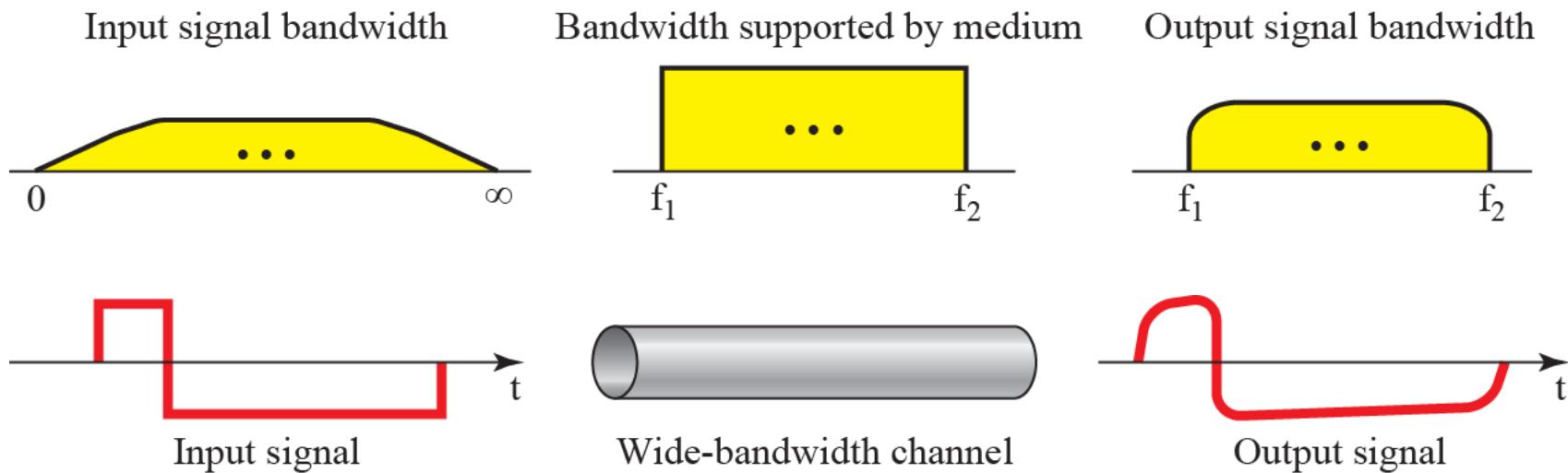
- Baseband transmission of a digital signal that preserves the shape of the digital signal is possible only if we have a low-pass channel with an infinite or very wide bandwidth.



3.3.4 Transmission of Digital Signals

■ Case 1: Low-pass Channel with Wide Bandwidth

- ✓ Dedicated medium with an infinite bandwidth between sender and receiver

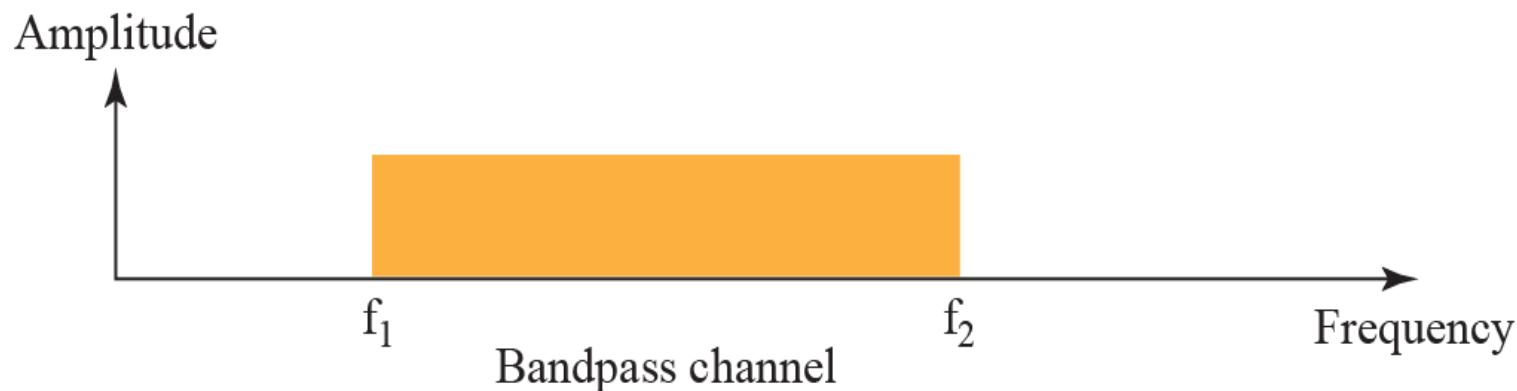


- ✓ f_1 is close to zero, and f_2 is very high.
- ✓ An example of a **dedicated channel** where the entire bandwidth is used as one single channel is a **LAN**.

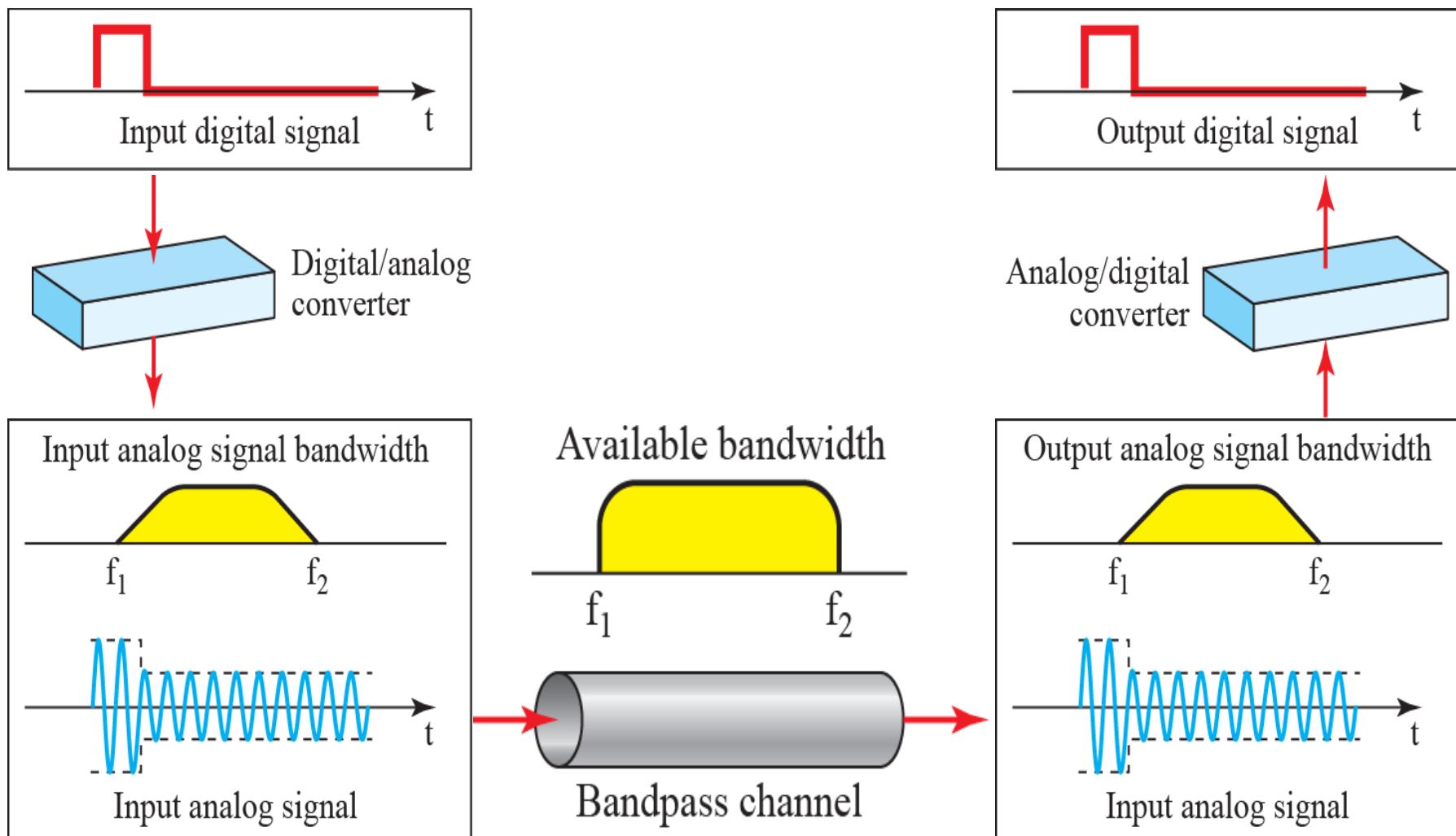
3.3.4 Transmission of Digital Signals

■ Broadband Transmission(Using Modulation)

- ✓ If the available channel is a **bandpass channel**, we **cannot send** the **digital** signal **directly** to the channel;
- ✓ we need to **convert** the **digital** signal to an **analog** signal before transmission. → Modulation



3.3.4 Transmission of Digital Signals



Amplitude Modulation

Figure 3.25: Modulation of a digital signal for transmission on band-pass channel

Example 3.25

■ Examples of Broadband Transmission

- ✓ The sending of computer **data** through a **telephone** line with a limited bandwidth
- ✓ Digital cellular telephone
 - ◆ Digital **cellular phones** convert the analog voice signal to a digital signal.
 - ◆ bandpass channel is available between caller and callee.
 - ◆ We need to convert the **digitized voice** to a **composite analog signal** before sending.

Baseband & Broadband 영상

<https://www.youtube.com/watch?v=Ph9N0XGmi-E>

3.7 Summary

Q & A

■ Analog & Digital

- ✓ Data can be analog or digital
- ✓ Signal can be analog or digital

■ In data communication, we use periodic analog signal or nonperiodic digital signal.

- ✓ Sine Wave - Frequency, Amplitude, Phase
- ✓ Composite Signal - Bandwidth

■ A digital signal is a composite analog signal with an infinite bandwidth.

- ✓ Baseband Transmission is possible in a low-pass channel with a infinite or very wide bandwidth.
- ✓ In a band-pass channel, a digital signal needs to be converted to an analog signal.

3.7 Summary

Q & A

■ Bit Rate

- ✓ Nyquist bit rate formula defines maximum bit rate for a noiseless channel.
- ✓ Shannon capacity is used to find the maximum bit rate for a noisy channel.

■ Transmission Impairment

- ✓ Attenuation, distortion, and noise can impair a signal.

■ Data Rate Limit

- ✓ how many bits per second we can send with the available channel?

■ Performance

- ✓ bandwidth, throughput, latency, and jitter

3.7 Summary

■ Bit Rate

- ✓ Nyquist bit rate formula defines maximum bit rate for a noiseless channel.
- ✓ Shannon capacity is used to find the maximum bit rate for a noisy channel.

■ Attenuation, distortion, and noise can impair a signal.

Q & A