

# Zen-NAS: A Zero-Shot NAS for High-Performance Image Recognition

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## Zen-NAS: A Zero-Shot NAS for High-Performance Image Recognition

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- From Alibaba Group

1. Highlights
2. Zen-score
3. Zen-NAS
4. Experiments
5. Conclusion and further research

1. Why did they develop this?
  - Gaussian complexity(pi-score) has numerical overflow problem to be used as a metric for a network's expressivity.
2. What are contributions of this paper?
  - They have shown a novel metric to measure a neural network architecture.
  - They have shown that this metric is faster than previous metric and can achieve higher accuracy compared to other NAS methods
  - They have achieved 83.5% of accuracy with NAS on ImageNet dataset within half of a GPU day.
3. What are possible improvements?

## Difference between pi-Score and Zen-Score

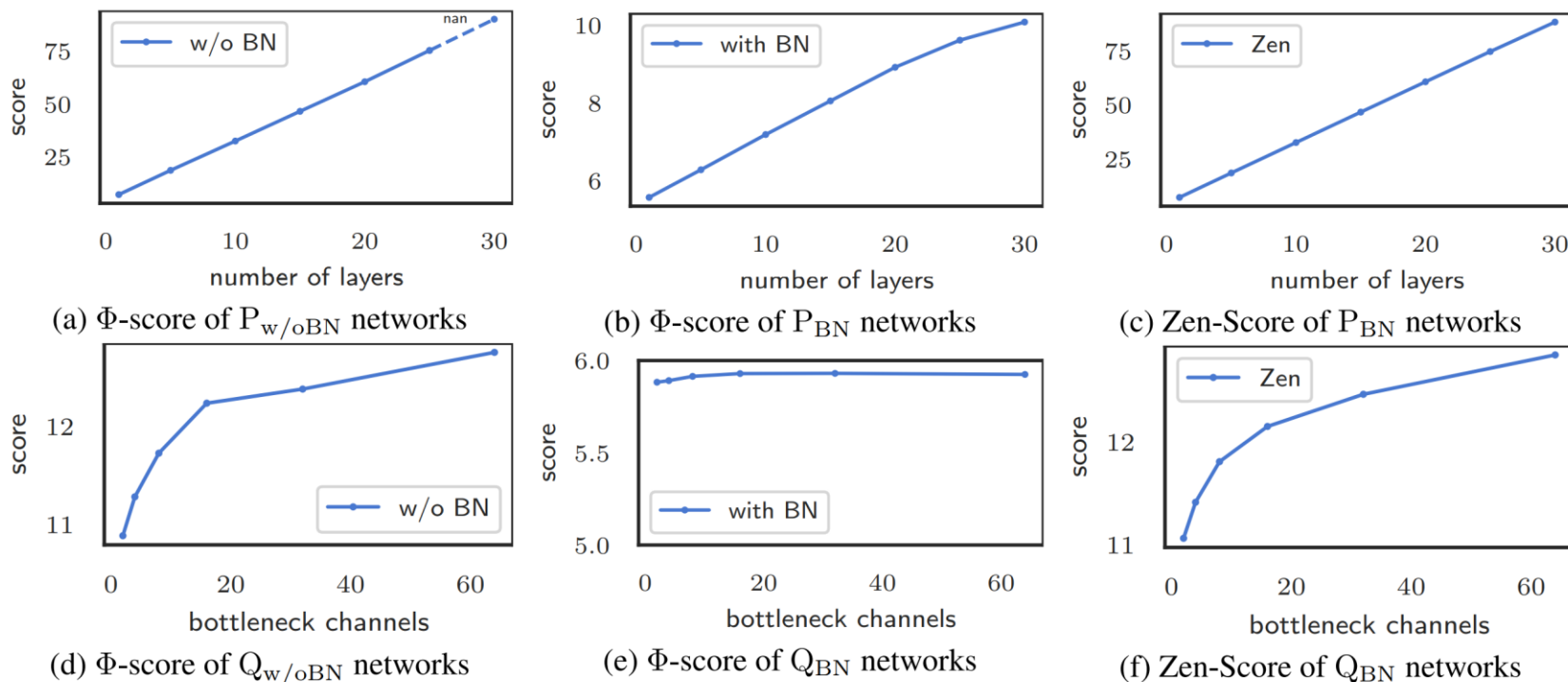


Figure 2.  $\Phi$ -scores and Zen-Scores of networks, with different depths and bottleneck channels.

- When it comes to bottleneck channels, previous metric score (Gaussian complexity) incurs numerical overflow

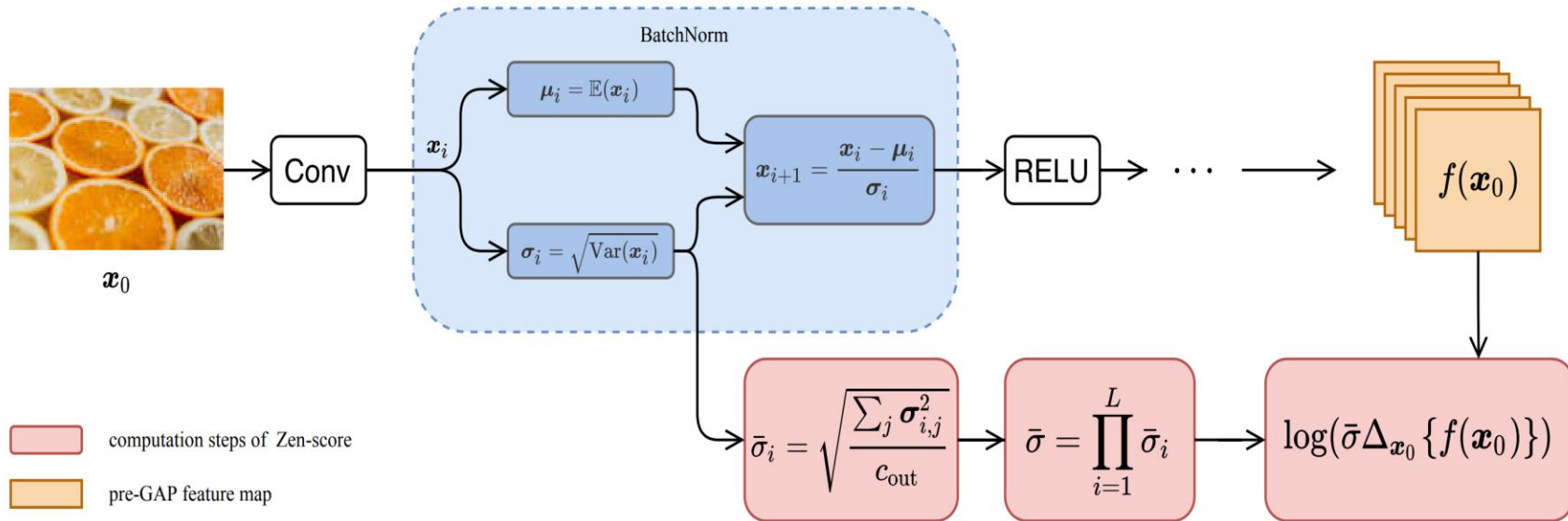


Figure 3. Zen-Score computational graph.  $x_0$  is one mini-batch of input images. For each BN layer, we extract its mini-batch deviation parameter  $\sigma_i$ .  $\Delta_{x_0} \{f(x_0)\}$  is the differential of pre-GAP feature map  $f(x_0)$  with respect to  $x_0$ .

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### Algorithm 1 Zen-Score

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**Require:** Network  $\mathcal{F}(\cdot)$  with pre-GAP feature map  $f(\cdot)$ ;  
 $\alpha = 0.01$ .

**Ensure:** Zen-Score  $\text{Zen}(\mathcal{F})$ .

- 1: Remove all residual links in  $\mathcal{F}$ .
  - 2: Initialize all neurons in  $\mathcal{F}$  by  $\mathcal{N}(0, 1)$ .
  - 3: Sample  $\mathbf{x}, \epsilon \sim \mathcal{N}(0, 1)$ .
  - 4: Compute  $\Delta \triangleq \mathbb{E}_{\mathbf{x}, \epsilon} \|\mathbf{f}(\mathbf{x}) - \mathbf{f}(\mathbf{x} + \alpha\epsilon)\|_F$ .
  - 5: For the  $i$ -th BN layer with  $m$  output channels, compute  
 $\bar{\sigma}_i = \sqrt{\sum_j \sigma_{i,j}^2 / m}$  where  $\sigma_{i,j}$  is the mini-batch standard deviation statistic of the  $j$ -th channel in BN.
  - 6:  $\text{Zen}(\mathcal{F}) \triangleq \log(\Delta) + \sum_i \log(\bar{\sigma}_i)$ .
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- All residual links are removed as pre-processing
- Sample input vector and perturb with Gaussian noise
- $\Delta$ : Perturbation (replaces gradient of  $\mathbf{x}$ )
- The Zen-Score of network with BN layers approximates the  $\Phi$ -score of the same network without BN layers

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## Algorithm 2 Zen-NAS

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**Require:** Search space  $\mathcal{S}$ , inference budget  $B$ , maximal depth  $L$ , total number of iterations  $T$ , evolutionary population size  $N$ , initial structure  $F_0$ .

**Ensure:** NAS-designed ZenNet  $F^*$ .

- 1: Initialize population  $\mathcal{P} = \{F_0\}$ .
  - 2: **for**  $t = 1, 2, \dots, T$  **do**
  - 3:   Randomly select  $F_t \in \mathcal{P}$ .
  - 4:   Mutate  $\hat{F}_t = \text{MUTATE}(F_t, \mathcal{S})$
  - 5:   **if**  $\hat{F}_t$  exceeds inference budget or has more than  $L$  layers **then**
  - 6:     Do nothing.
  - 7:   **else**
  - 8:     Get Zen-Score  $z = \text{Zen}(\hat{F}_t)$ .
  - 9:     Append  $\hat{F}_t$  to  $\mathcal{P}$ .
  - 10:   **end if**
  - 11:   Remove network of the smallest Zen-Score if the size of  $\mathcal{P}$  exceeds  $B$ .
  - 12: **end for**
  - 13: Return  $F^*$ , the network of the highest Zen-Score in  $\mathcal{P}$ .
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- Inference cost < Budget
- Maximal depth < L
- Remove lowest Zen-Score individuals

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## Algorithm 3 MUTATE

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**Require:** Structure  $F_t$ , search space  $\mathcal{S}$ .

**Ensure:** Randomly mutated structure  $\hat{F}_t$ .

- 1: Uniformly select a block  $h$  in  $F_t$ .
  - 2: Uniformly alternate the block type, kernel size, width and depth of  $h$  within some range.
  - 3: Return the mutated structure  $\hat{F}_t$ .
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## Neural Architecture Search on ImageNet

NAS	Method	Top-1 (%)	GPU Day
AmoebaNet-A [41]	EA	74.5	3150†
EcoNAS [69]	EA	74.8	8
CARS-I [62]	EA	75.2	0.4
GeNet [57]	EA	72.1	17
DARTS [26]	GD	73.1	4
SNAS [59]	GD	72.7	1.5
PC-DARTS [61]	GD	75.8	3.8
ProxylessNAS [6]	GD	75.1	8.3
GDAS [66]	GD	74	0.8
FBNetV2-L1 [54]	GD	77.2	25
NASNet-A [70]	RL	74	1800
Mnasnet-A [49]	RL	75.2	-
MetaQNN [3]	RL	77.4	96
PNAS [25]	SMBO	74.2	224
SemiNAS [29]	SSL	76.5	4
TE-NAS [7]	ZS	74.1	0.2
OFANet [5]	PS	80.1	51.6
EfficientNet-B7 [50]	Scaling	84.4	3800‡
Zen-NAS	ZS	83.6	0.5

1. They have a new metric (Zen-Score) from previous studies (Zero-Shot proxy).
2. By using Zen-Score, they have achieved State-Of-The-Art (SOTA) in ImageNet dataset.
3. According to them, RL based method can be implemented with Zen-Score.
4. In the algorithm, they do not keep the elite. By keeping the elite, it can have higher accuracy.

- Zen-NAS: A Zero-Shot NAS for High-Performance Deep Image Recognition <https://paperswithcode.com/paper/zen-nas-a-zero-shot-nas-for-high-performance>
- Zero-Cost Proxies for Lightweight NAS <https://arxiv.org/abs/2101.08134>
- EfficientNet: Rethinking Model Scaling for Convolutional Neural Networks <https://arxiv.org/abs/1905.11946>
- Neural Architecture Search on ImageNet in Four GPU Hours: A Theoretically Inspired Perspective (TE-NAS) <https://arxiv.org/abs/2102.11535>

Thank you

Q & A

## Zen-Score with other metrics

proxy	CIFAR-10	CIFAR-100
Zen-Score	<b>96.2%</b>	<b>80.1%</b>
FLOPs	93.1%	64.7%
grad	92.8%	65.4%
synflow	95.1%	75.9%
TE-Score	96.1%	77.2%
NASWOT	96.0%	77.5%
Random	93.5±0.7%	71.1±3.1%

Table 1. Top-1 accuracies on CIFAR-10/CIFAR-100 for five zero-shot proxies. Budget: model size  $N \leq 1$  M. ‘Random’: average accuracy  $\pm$  std for random search.

**Theorem 1.** *Let  $\bar{f}(\mathbf{x}_0) = \bar{\mathbf{x}}_L$  be an  $L$ -layer vanilla network without BN layers.  $f(\mathbf{x}_0) = \mathbf{x}_L$  is its sister network with BN layers. For some constants  $0 < \delta < 1$ ,  $K_0 \leq \mathcal{O}[\sqrt{\log(1/\delta)}]$ , when  $BHW \geq \mathcal{O}[(LK_0)^2]$  is large enough, with probability at least  $1 - \delta$ , we have*

$$(1 - L\epsilon)^2 \leq \frac{(\prod_{t=1}^L \bar{\sigma}_t^2) \mathbb{E}_\theta \{\|\mathbf{x}_L\|^2\}}{\mathbb{E}_\theta \|\bar{\mathbf{x}}_L\|^2} \leq (1 + L\epsilon)^2 \quad (4)$$

where  $\epsilon \triangleq \mathcal{O}(2K_0/\sqrt{BHW})$ .

Informally speaking, Theorem 1 says that to compute  $\|\bar{f}(\cdot)\|$ , we only need to compute  $\|f(\cdot)\|$  then re-scale with  $\prod_{t=1}^L \bar{\sigma}_t$ . The approximation error is bounded by  $L\epsilon$ . By taking gradient of  $\mathbf{x}$  on both  $\bar{f}(\cdot)$  and  $f(\cdot)$ , we obtain the desired relationship between Zen-Score and  $\Phi$ -score.

- Zen-Score of a network approximates pi-score



## Zen-Score with other Zero-Shot Proxies

proxy	model	N	time	speed-up
TE-Score	ResNet-18	16	0.34	1/28x
	ResNet-50	16	0.77	1/20x
NASWOT <sup>†</sup>	ResNet-18	16	0.040	1/3.3x
	ResNet-50	16	0.059	1/1.6x
Zen-Score	ResNet-18	16	0.012	1.0
	ResNet-50	16	0.037	1.0

Table 2. Time cost (in seconds) of computing Zen/TE-Score for ResNet-18/50 at resolution 224x224. The statistical error is within 5%. ‘time’: time for computing Zen/TE-score for  $N$  images, measured in seconds, averaged over 100 trials. ‘speed-up’: speed-up rate of TE-Score v.s. Zen-Score.

<sup>†</sup>: The official implementation outputs Inf score for ResNet-18/50.

## Comparison with the limit of FLOPs

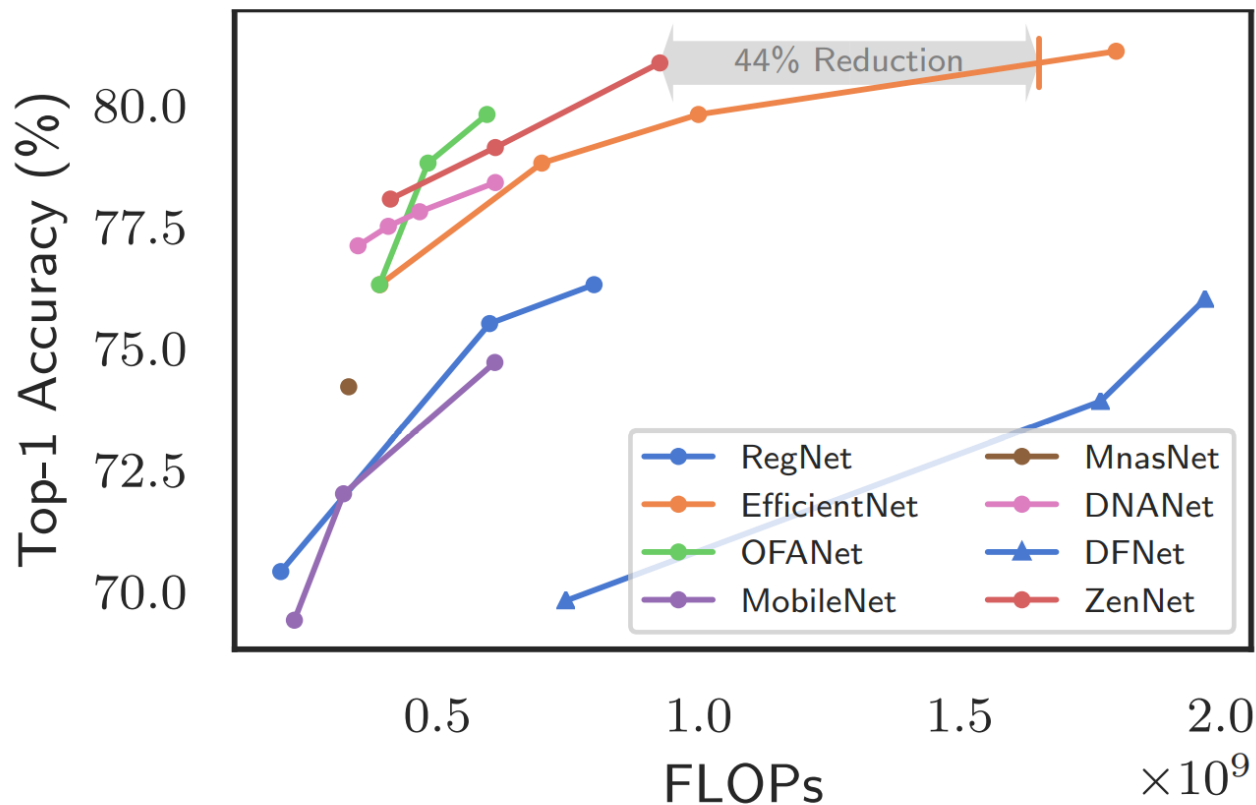


Figure 4. ZenNets optimized for FLOPs.



## Comparison with other NAS algorithms

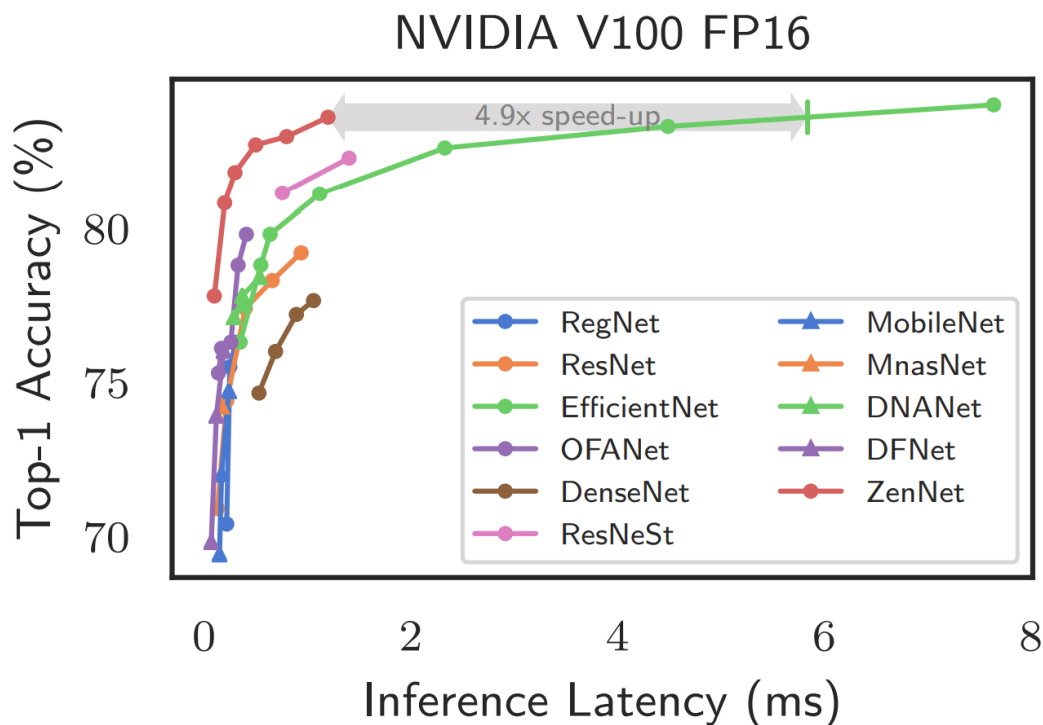


Figure 1. ZenNets top-1 accuracy v.s. inference latency (milliseconds per image) on ImageNet. Benchmarked on NVIDIA V100 GPU, half precision (FP16), batch size 64, searching cost 0.5 GPU day.