William Ley

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Full stack software engineer with a passion for building community and improving communication through technology. With experience in Ruby on Rails, JavaScript, and React and a background in diversity, equity, and inclusion work, I first came to web development through a desire to create in new ways and connect people across cultures and backgrounds. I bring strong skills in managing multiple projects to deadline, and leading and engaging people with varying goals and expertise to every team of which I am a part.

TECHNICAL PROJECTS

WeRHere - GitHub | Heroku

A web app for people experiencing homelessness which works both on and off line

- Uses MapBoxGL for display and interaction with geolocation data
- Incorporates 14 DC.gov Open Data APIs to put many of the city's resources together on one platform
- Built with Semantic UI React, React/Redux/Thunk, and CSS Grid

Flatiron Students Connect - GitHub | Heroku

A platform for students to take and easily share notes and online references

- Uses React as a gateway for dynamic page management
- Includes Redux and Thunk for state management and component flexibility and JWT token auth
- Supported by Rails as an API to manage integration with Postgres
- Persisted with Postgres and hosted on Heroku

Onitama - GitHub (with August Guiles) | Heroku

A custom digital version of a chess-like board game from Japan

- Extensive use of CSS Grid to connect style and feel to original board game
- Built on JavaScript for DOM manipulation and logic
- Persisted with Rails and Postgres for game continuity even with a refresh of the page

TECHNICAL SKILLS

Ruby, Rails, SQL, JavaScript, React, Redux, Thunk, TypeScript, HTML, CSS, CSS Grid, MapBoxGL, VectorWorks

EMPLOYMENT HISTORY

Software Engineering Coach, Washington, DC

Flatiron School, October 2018 - September 2019

- Develop a React interface with a Rails API for an existing student-pairing application, providing a more informative and intuitive user experience
- Communicate with lead instructors to deploy content that meets learning objectives
- Teach, build, and modify existing curriculum for Ruby, Sinatra, Ruby on Rails, JavaScript, React, and Redux; seven cohorts to date
- Collaborate in code-based marketing events and researching for small engineering team projects

Technical Theater Director, Washington, DC

Georgetown Day School, September 2007 – July 2018

- Supervised all aspects of production and design for performances across departments
- Developed the curriculum for a theater production and design class

Diversity, Equity, and Inclusion Teacher, Washington, DC

Georgetown Day School, September 2009 – July 2018

 Facilitated social justice discussions around subjects such as race, religion, sexual orientation, gender, and socioeconomic status

EDUCATION

Flatiron School, Washington, DC – 2018

Software Engineer Bootcamp

Boston University, Boston, Massachusetts – 2000

Bachelor of Arts: English

NAIS Diversity Leadership Institute – June 2017

National Diversity Directors Institute - 2015-2016 Cohort