

In [1]:

```
import os
os.environ["CUDA_DEVICE_ORDER"]="PCI_BUS_ID"
os.environ["CUDA_VISIBLE_DEVICES"]="{}".format(2) # gpu idx
```

In [2]:

```
import warnings
warnings.filterwarnings(action='ignore')
import tensorflow as tf
from keras.models import Sequential, Model
from keras.layers import ZeroPadding3D, Input, Dense, Flatten, BatchNormalization, MaxPool3D, Activation
from keras.layers.convolutional import Conv3D
from keras import optimizers
from keras.optimizers import Adam, SGD
import keras
from keras import backend as K
import keras_video.utils
```

Using TensorFlow backend.

In [3]:

```
import keras_video
import glob
classes = [i.split(os.path.sep)[1] for i in glob.glob('train_five/*')]
glob_pattern='train_five/{classname}/*.webm'
```

In [4]:

```
train = keras_video.VideoFrameGenerator(classes=classes, glob_pattern=glob_pattern, nb_frames=16, batch_size=32)
```

```
class attach, validation count: 100, train count: 400
class close, validation count: 100, train count: 400
class cover, validation count: 100, train count: 400
class drop, validation count: 100, train count: 400
class fold, validation count: 100, train count: 400
class hold, validation count: 100, train count: 400
class move, validation count: 100, train count: 400
class put, validation count: 100, train count: 400
class take, validation count: 100, train count: 400
class throw, validation count: 100, train count: 400
Total data: 10 classes for 4000 files for train
```

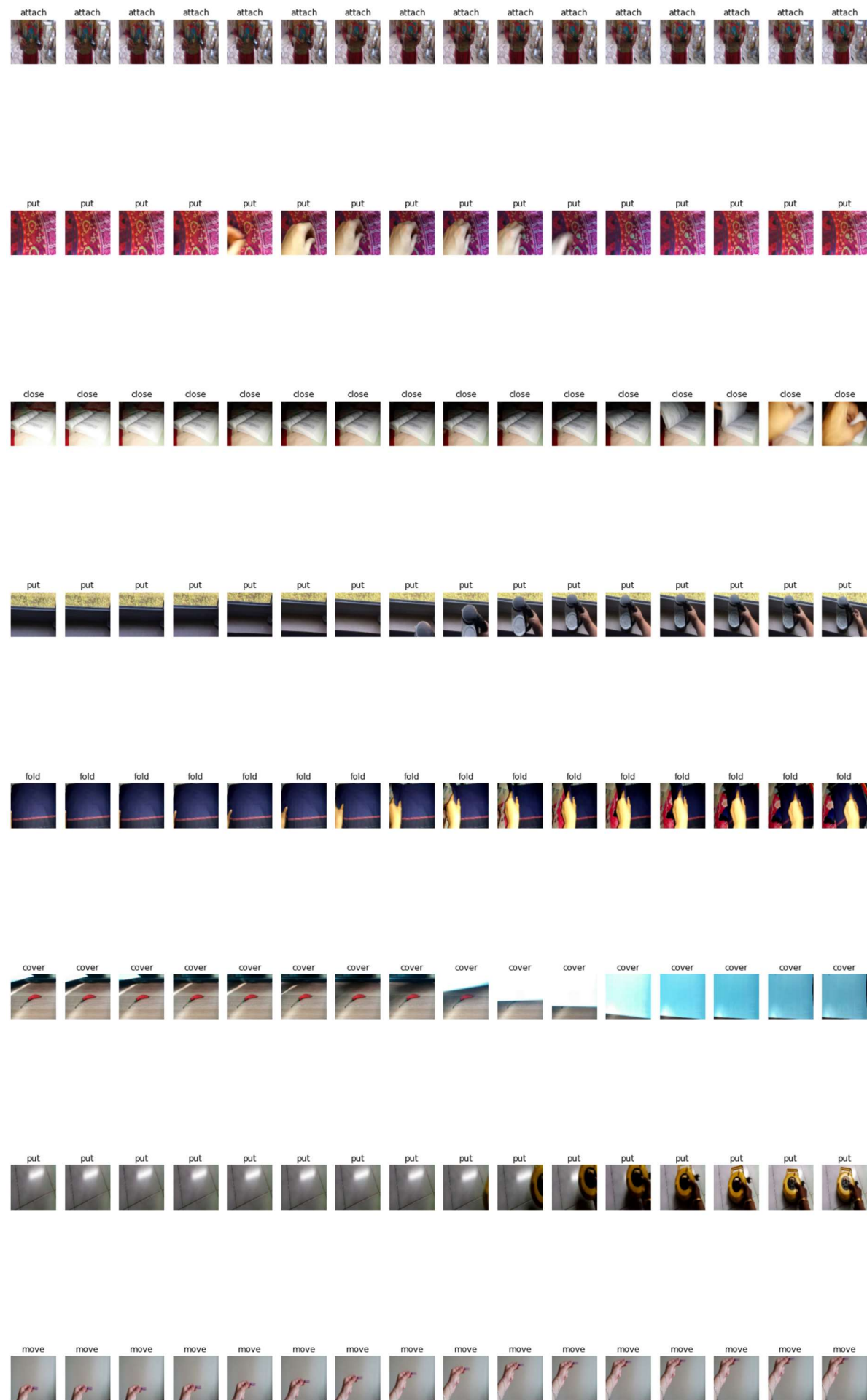
In [5]:

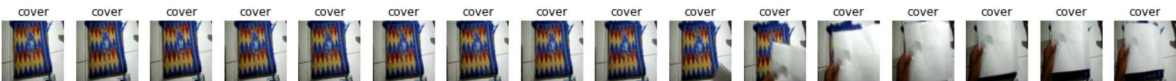
```
valid = train.get_validation_generator()
```

Total data: 10 classes for 1000 files for validation

In [6]:

```
keras_video.utils.show_sample(train, random=True)
```







In [ ]:

```
## input layer
input_layer = Input((16, 120, 120, 3))

## convolutional layers
conv_layer1 = Conv3D(filters=8, kernel_size=(3, 3, 3), activation='relu')(input_layer)
conv_layer2 = Conv3D(filters=16, kernel_size=(3, 3, 3), activation='relu')(conv_layer1)

## add max pooling to obtain the most imformatic features
pooling_layer1 = MaxPool3D(pool_size=(2, 2, 2))(conv_layer2)

conv_layer3 = Conv3D(filters=32, kernel_size=(3, 3, 3), activation='relu')(pooling_layer1)
conv_layer4 = Conv3D(filters=64, kernel_size=(3, 3, 3), activation='relu')(conv_layer3)
pooling_layer2 = MaxPool3D(pool_size=(2, 2, 2))(conv_layer4)

## perform batch normalization on the convolution outputs before feeding it to MLP architecture
pooling_layer2 = BatchNormalization()(pooling_layer2)
flatten_layer = Flatten()(pooling_layer2)

## create an MLP architecture with dense layers : 4096 -> 512 -> 10
## add dropouts to avoid overfitting / perform regularization
dense_layer1 = Dense(units=2048, activation='relu')(flatten_layer)
dense_layer1 = Dropout(0.4)(dense_layer1)
dense_layer2 = Dense(units=512, activation='relu')(dense_layer1)
dense_layer2 = Dropout(0.4)(dense_layer2)
output_layer = Dense(units=10, activation='softmax')(dense_layer2)

## define the model with input layer and output layer
model = Model(inputs=input_layer, outputs=output_layer)
```

In [8]:

```

## input layer
input_layer = Input((16, 112, 112, 3))

## convolutional layers
conv_layer1 = Conv3D(filters=64, kernel_size=(3, 3, 3), activation='relu', padding='same', strides=
pooling_layer1 = MaxPool3D(pool_size=(1, 2, 2), strides=(1, 2, 2), padding='valid')(conv_layer1)

conv_layer2 = Conv3D(filters=128, kernel_size=(3, 3, 3), activation='relu', padding='same', strides=
pooling_layer2 = MaxPool3D(pool_size=(2, 2, 2), strides=(2, 2, 2), padding='valid')(conv_layer2)

## add max pooling to obtain the most imformatic features

conv_layer3 = Conv3D(filters=256, kernel_size=(3, 3, 3), activation='relu', padding='same', strides=
conv_layer4 = Conv3D(filters=256, kernel_size=(3, 3, 3), activation='relu', padding='same', strides=
pooling_layer3 = MaxPool3D(pool_size=(2, 2, 2), strides=(2, 2, 2), border_mode='valid')(conv_layer4)

conv_layer5 = Conv3D(filters=512, kernel_size=(3, 3, 3), activation='relu', padding='same', strides=
conv_layer6 = Conv3D(filters=512, kernel_size=(3, 3, 3), activation='relu', padding='same', strides=
pooling_layer4 = MaxPool3D(pool_size=(2, 2, 2), strides=(2, 2, 2), padding='valid')(conv_layer6)
conv_layer7 = Conv3D(filters=512, kernel_size=(3, 3, 3), activation='relu', padding='same', strides=
conv_layer8 = Conv3D(filters=512, kernel_size=(3, 3, 3), activation='relu', padding='same', strides=
pooling_layer5 = ZeroPadding3D(padding=(0, 1, 1))(conv_layer8)
## perform batch normalization on the convolution outputs before feeding it to MLP architecture
pooling_layer6 = MaxPool3D(pool_size=(2, 2, 2), strides=(2, 2, 2), padding='valid')(pooling_layer5)

flatten_layer = Flatten()(pooling_layer6)

## create an MLP architecture with dense layers : 4096 -> 512 -> 10
## add dropouts to avoid overfitting / perform regularization
dense_layer1 = Dense(units=4096, activation='relu')(flatten_layer)
dense_layer1 = Dropout(0.5)(dense_layer1)
dense_layer2 = Dense(units=4096, activation='relu')(dense_layer1)
dense_layer2 = Dropout(0.5)(dense_layer2)
output_layer = Dense(units=10, activation='softmax')(dense_layer2)

## define the model with input layer and output layer
model = Model(inputs=input_layer, outputs=output_layer)

```



In [9]:

```
optimizer = Adam(learning_rate=1e-5)
#optimizer = SGD(learning_rate=1e-6)
model.compile(optimizer=optimizer, loss='categorical_crossentropy', metrics=['accuracy'])
print(model.summary())
```

Model: "model\_1"

Layer (type)	Output Shape	Param #
=====		
input_1 (InputLayer)	(None, 16, 112, 112, 3)	0
conv3d_1 (Conv3D)	(None, 16, 112, 112, 64)	5248
max_pooling3d_1 (MaxPooling3	(None, 16, 56, 56, 64)	0
conv3d_2 (Conv3D)	(None, 16, 56, 56, 128)	221312
max_pooling3d_2 (MaxPooling3	(None, 8, 28, 28, 128)	0
conv3d_3 (Conv3D)	(None, 8, 28, 28, 256)	884992
conv3d_4 (Conv3D)	(None, 8, 28, 28, 256)	1769728
max_pooling3d_3 (MaxPooling3	(None, 4, 14, 14, 256)	0
conv3d_5 (Conv3D)	(None, 4, 14, 14, 512)	3539456
conv3d_6 (Conv3D)	(None, 4, 14, 14, 512)	7078400
max_pooling3d_4 (MaxPooling3	(None, 2, 7, 7, 512)	0
conv3d_7 (Conv3D)	(None, 2, 7, 7, 512)	7078400
conv3d_8 (Conv3D)	(None, 2, 7, 7, 512)	7078400
zero_padding3d_1 (ZeroPaddin	(None, 2, 9, 9, 512)	0
max_pooling3d_5 (MaxPooling3	(None, 1, 4, 4, 512)	0
flatten_1 (Flatten)	(None, 8192)	0
dense_1 (Dense)	(None, 4096)	33558528
dropout_1 (Dropout)	(None, 4096)	0
dense_2 (Dense)	(None, 4096)	16781312
dropout_2 (Dropout)	(None, 4096)	0
dense_3 (Dense)	(None, 10)	40970
=====		
Total params: 78,036,746		
Trainable params: 78,036,746		
Non-trainable params: 0		
None		

In [10]:

```

EPOCHS=30

callbacks = [
    #keras.callbacks.ReduceLROnPlateau(verbose=1),#측정 항목이 향상되지 않는 경우 learning rate 줄임
    keras.callbacks.ModelCheckpoint(
        '/home/jiho/work/repos/somth2smth_conv3d/model/weights.{epoch:02d}-{val_loss:.2f}.hdf5',
        verbose=1),
    keras.callbacks.TensorBoard(log_dir='/home/jiho/work/repos/somth2smth_conv3d')#그래프로 보기위해
]
model.fit_generator(
    train,
    validation_data=valid,
    verbose=1,
    epochs=EPOCHS,
    callbacks=callbacks
)

```

200/200 [=====] - 149s 743ms/step - loss: 1.1376 - accuracy: 0.6143 - val\_loss: 1.0841 - val\_accuracy: 0.4880

Epoch 00022: saving model to /home/jiho/work/repos/somth2smth\_conv3d/model/weights.22-1.08.hdf5

Epoch 23/30

200/200 [=====] - 148s 740ms/step - loss: 1.0392 - accuracy: 0.6435 - val\_loss: 1.9013 - val\_accuracy: 0.4930

Epoch 00023: saving model to /home/jiho/work/repos/somth2smth\_conv3d/model/weights.23-1.90.hdf5

Epoch 24/30

200/200 [=====] - 148s 741ms/step - loss: 0.9965 - accuracy: 0.6597 - val\_loss: 1.4739 - val\_accuracy: 0.5090

Epoch 00024: saving model to /home/jiho/work/repos/somth2smth\_conv3d/model/weights.24-1.47.hdf5

Epoch 25/30

200/200 [=====] - 148s 742ms/step - loss: 0.9279 - accuracy: 0.6845 - val\_loss: 1.1828 - val\_accuracy: 0.5050

In [ ]: