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Preface

Because of the **benefits** static site generators offer, static sites generators are used to run thousands of sites and are becoming the basis for a broad **set of tools** that reach the casual developer and the nontechnical content writer.

It can be difficult to know which tools to choose and how to get started.

That is the problem the authors hope to address in writing this book. By providing common scenarios and insights on how to address them, the authors hope to make it easier for anyone to create static sites solutions and take advantage of the speed, flexibilty, and security they offer.

What You Need to Know

Who this book is for

- This book is for web developers who are looking for a simpler way to build and deploy websites.
- For developers with experience with dynamic app servers (like PHP, Node.js, and Cold-Fusion), this book will present a simpler alternative.
- For developers who are still working with simple websites but need a way to make them more powerful.

What's not covered

- This book focuses on static site generators that work from the command line.
- Desktop tools that have similar features are not covered.

How this book is organized

- Begins by describing why you would want to use static sites.
- Subsequent chapters focus on a specific type of site and uses this as a way of introducing different static site generators.
- How to build a site
- More advanced topics, such as adding dynamic elements back in,
- Working with CMS
- How to deploy and host a site
- How to migrate from a dynamic site to a static one

Conventions

Italic Indicates new terms, URLs, email addresses, filenames, and file extensions

Constant Width

Used for program listings, as well as within paragraphs to refer to program elements such as variables or function names, databases, data types, environment variables, statements, and keywords

Preface 2

Command

Shows commands or other text that should be typed literally by the user

'<Sample>'

Shows text that should be replaced with user-supplied values or by values determined by context.

Code Examples

Supplemental material (code examples, exercises, etc.) is available for download at https://github.com/cfjedimaster/Static-Sites-Book

1 Why Static Sites

Why would static sites be a worthwhile option for today's web? This chapter will explore some of the benefits of static sites before diving into how the changing technology behind static sites (i.e., static site generators—the topic of this book) are making them viable again.

1.1 Benefits of Static Sites

Of the many reasons that static sites are coming back into fashion, two stand out:

- 1. Static sites are fast
- 2. Statis sites are secure

1.2 Static Sites are Fast

Website performance is critical. Users tend to abandon sites that take longer than three seconds to load (with a load time of under two seconds being considered optimal for mobile). Achieving this level of website performance can be difficult.

By their very nature, static sites load extremely fast. This is because every visitor is served the exact same HTML without the bottlenecks caused by a server-side language, database, or any kind of dynamic rendering. Plus, static sites are extremely easy to cache and serve via a content delivery network (CDN), making them even faster for the end user. In addition, once you eliminate dynamic rendering from a database, you've eliminated numerous points of failure that often cause sites to be unresponsive or completely fail.

1.3 Static Sites are Secure

With a static site, there is no database to breach and no server-side platform or CMS with unpatched vulnerabilities. Static sites will not eliminate every vulnerability, but they narrow the window of opportunities available to any hacker and limit the amount of potential damage if a hacker does gain access.

1.4 Other Benefits

There are other benefits of static sites as well, including:

Flexibility You are not working within a CMS framework, so there are no limitations on how you can build your site.

Hosting Because there's no need for a database or server-side language support, hosting a static site can be anywhere from inexpensive to completely free, depending on your needs.

Versioning Since a static site is made up of static files, it is extremely easy to track and coordinate changes using version control systems like Git and GitHub.

With all of these benefits, why wouldn't you choose to use a static site? Well, only certain kinds of sites can realisticly work as static only.

1.5 What Kind of Sites Can Go Static

There are drawbacks to using static sites.

- While some amount of dynamic data is possible on a static site that uses external API calls or third-party services, a static site is simply not suitable if you require large amounts of dynamic data or content personalization.
- From a development and content contribution standpoint, static site generators (i.e., the tools frequently used to build static sites) can have a steep learning curve.
- Deployment can be complex, making static sites less than ideal for content that changes frequently.

Sites that tend to work best as static sites are content-focused, infrequently updated (once or twice a day at most), and do not require a high degree of user interaction or personalization.

Here are some examples of types of sites that work well as static sites:

Blogs

This is the most common use case; many static site generators default to a blog template. Blogs are content-focused by design and, in many cases, user interaction is limited to comments, where services like Disqus (https://disqus.com/) con fill the requirement.

2 Building a Basic Static Site

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- 2.2 Your First Harp Project
- 2.3 Working With Layouts and Partials
- 2.4 Working With Data
- 2.5 Generating a Site
- 2.6 Building Camden Grounds
- 2.7 Going Further With Harp

3 Building a Blog

- 3.1 Blogging With Jekyll
- 3.2 Your First Jekyll Project
- 3.3 Writing a Post
- 3.4 A Quick Introduction to Liquid
- 3.5 Working With Layouts and Includes
- 3.6 Adding Additional Files
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