



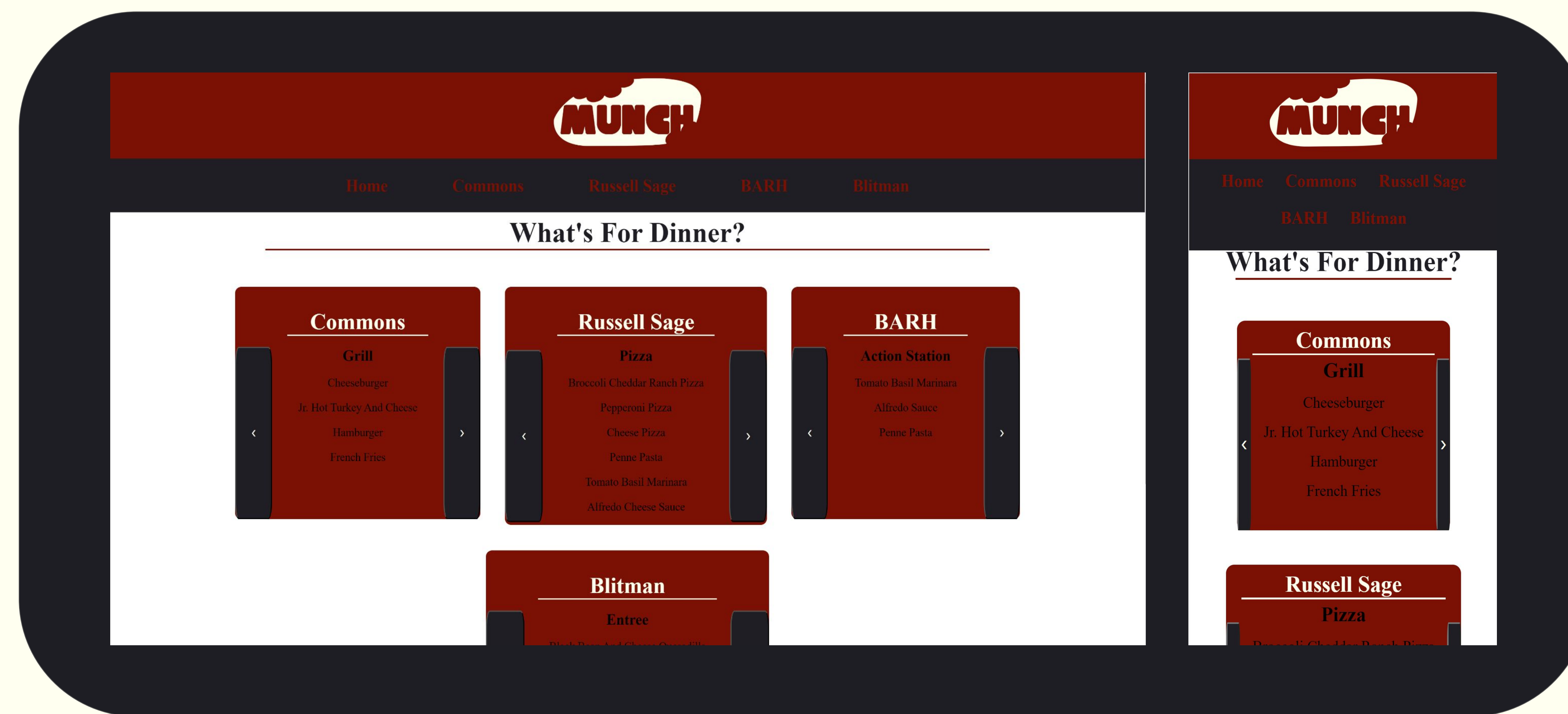
Munch

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Objectives

- **Backend:**
 - Retrieves daily menus
 - Gets dining hall and meal hours
 - Stores data on meals, ratings, and dining hall hours
- **Frontend:**
 - Allows users to make decisions about where to eat quickly
 - Take feedback about food served
 - Is equally compatible with computer and mobile screens



Results

- **Backend:**
 - Web Scrapers for Dining hall hours and menus
 - Django Server that can locally host site
 - Menu Data uploaded to front end
- **Frontend:**
 - Landing page and individual pages for dining halls
 - Able to display up to date information
 - Design adjusts to screen size

Munch

The inspiration for Munch came from frustrations as someone with a meal plan on campus. The goal was to make a platform that could easily and quickly inform diners at RPI and improve the dining experience.

Acknowledgements

<https://github.com/wlhberesford/Munch>
<https://github.com/ishansuhail/SwipeSaver>
<https://rpi.sodexomyway.com/>

Materials and Methods

- BeautifulSoup
- Django
- SQLite
- HTML & CSS
- JavaScript

Conclusions

- Learning experience for many team members
- Gained an understanding for full stack design
- Learned how to set up front end, back end and database and to have all parts interact

